Inferential Statistics & Hypothesis Testing

1. Permutation:

- Order matters.
- Without repetation

Total number of Possibilities = n! Where n = no. of objects

 The number of permutations of n objects taken r at a time is determined by the following formula:

Here permutation applied bcz wants first 2.

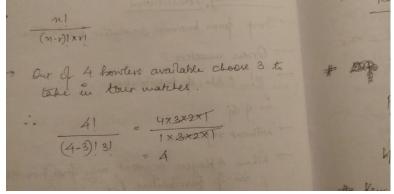
When 4 players & want only first two then

$$no \cdot f$$
 possibilities les.

 $n! = nP_r = P\{n,r\}$
 $(n-r)! = nP_r = \frac{4!}{2!} = \frac{$

2. Combination:

- Order does not matter.
- As order matters in case of permutations, hence no. of choices is more there.
- Number of combinations of n objects taken r at a time is determined by the following formula:



NOTE:

- ➤ If question requires you to order /arrange a group of objects then permutation.
- ➢ If question requires you to pick/choose a group of objects then combination.

3. Probability:

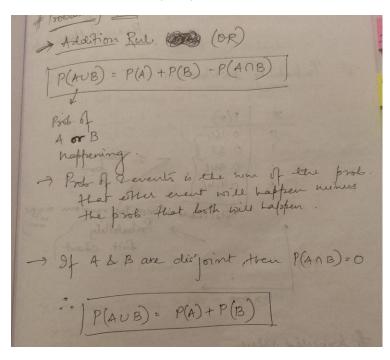
Predicts the likelihood of a future event.

P(x) = No. of favourable outcomes/Total no. of outcomes

- Properties of probability:
 - P(Single event) is always between 0 & 1.
 - Probability of all possible outcomes of an event = 1
- Key Terms:
 - > Experiment (K)-
 - ✓ Deterministic Outcome is always same and determined. Ex. P(sunrise)
 - ✓ Random Many possible outcomes.
 Ex. Coin toss
 - Sample Space(S) Set of all possible outcomes for a given exp. K
 - Event Subset of S for which outcome is true.
 Types of events are:
 - ✓ Independent: Unrelated, if one event occurs, it does not give any info about the occurrence of the other.
 - ✓ Disjoint: Mutually exclusive, if one occurs then other cant.

• Probability Rule:

➤ Addition Rule (OR)



➤ Multiplication Rule(AND)

> Multiplication Rule (AND)

> Happens in case of independent events.

[P(A and B) = P(A) x P(B)

-> Events should occur simultaneously

-> Events should occur simultaneously

-> eg. 3 coins torsed, Prob. of getting all sheads in

successful outrons occurs when you get a hard in

first 2nd 2 3rd togs as well.