Plotly

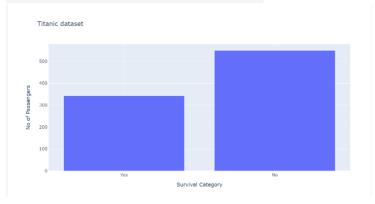
```
import plotly.graph_objects as go
import pandas as pd

df = pd.read_csv("Basic_Titanic_Dataset.csv")
```

BAR CHART

```
survival_label = []
survival_label.append(df['Survived'].where(df['Survived']==1).count())
survival_label.append(df['Survived'].where(df['Survived']==0).count())
```

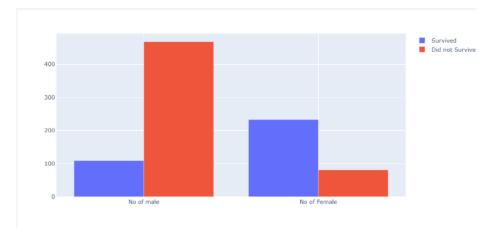
```
fig = go.Figure([go.Bar(
    x = ['Yes','No'],
    y = survival_label,
)])
fig.update_layout(
    title_text = "Titanic dataset",
    xaxis = dict(
        title = "Survival Category"
    ),
    yaxis = dict(
        title = "No of Passengers"
    )
)
fig.show()
```



Grouped Bar Chart

```
survival_yes_cat = []
survival_yes_cat.append(df['Survived'].where((df['Survived']==1) & (df['Sex']=='male')).count())
survival_yes_cat.append(df['Survived'].where((df['Survived']==1) & (df['Sex']=='female')).count())
survival_no_cat = []
survival_no_cat.append(df['Survived'].where((df['Survived']==0) & (df['Sex']=='male')).count())
survival_no_cat.append(df['Survived'].where((df['Survived']==0) & (df['Sex']=='female')).count())
```

```
fig = go.Figure(
    data = [
        go.Bar(name = 'Survived', x = ['No of male','No of Female'], y = survival_yes_cat),
        go.Bar(name = 'Did not Survive', x = ['No of male','No of Female'], y = survival_no_cat),
    ]
)
fig.update_layout(barmode = 'group')
fig.show()
```

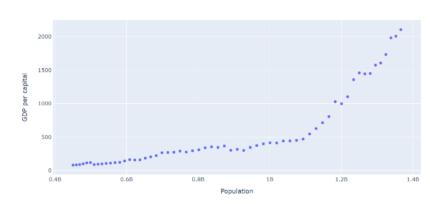


STACKED BAR CHART

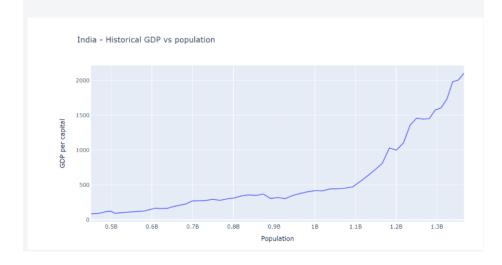


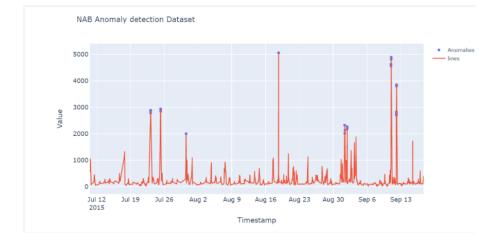
Scatter Plots





Now, you can change the same figure container to plot a line graph by only changing the value of mode and marker to the value 'line'. The output is as follows:





```
Yes, text represents the hovered text on the graph.

x - data to be plotted on the X Axis

y - data to be plotted on the Y Axis

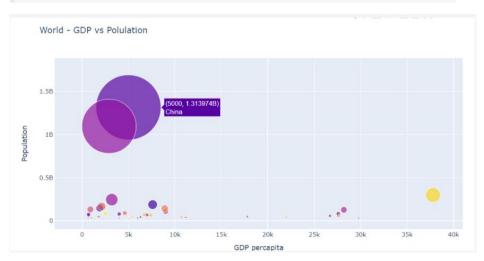
mode - Style of the trace, whether line or marker

name - Legend for the graph

marker - style attributes for the mode

text - hovered text
```

BUBBLE CHART



TIMESERIES

Timeseries



CANDLESTICK

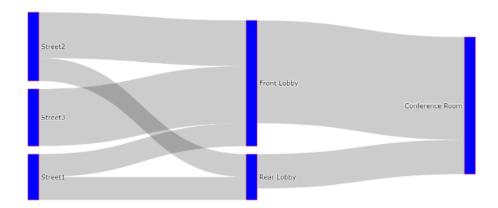
```
#create the figure container with data object. The trace is a candlestick chart
fig = go.Figure(data = [ go.Candlestick(
   x = df['Date'],
   open = df['Open'],
   high = df['High'],
   low = df['Low'],
   close = df['Close']
)])
# create the layout object with rangeslider value as false
fig.update_layout (title_text = "Stock market - Candle stick Charts",
                  xaxis = dict(
                      rangeslider = dict(
                          visible = False
                  ))
#plot the figure container
fig.show()
```



SANKY CHARTS

```
locations = ['Street1',
            'Street2',
             'Street3',
             'Front Lobby',
             'Rear Lobby',
             'Conference Room'
            ]
fig = go.Figure(data = [
   go.Sankey(
       node = dict(
           pad = 15,
           thickness = 20,
           line = dict(color = "black", width = 0.5),
           label = locations,
           color = "blue"
       ),
       link = dict(source = [0, 0, 1, 1, 2, 3, 4],
                  target = [3,4,3,4,3,5,5],
                  value = [2,2,4,2,5,9,3])
])
```

Sankey charts



BUTTONS AND DROPDOWNS

```
fig.add_trace(
    go.Scatter(
        x = list(df.index),
        y = list(df.High),
        name = "High",
        line = dict(color = "#33CFA5")
    )
)
```

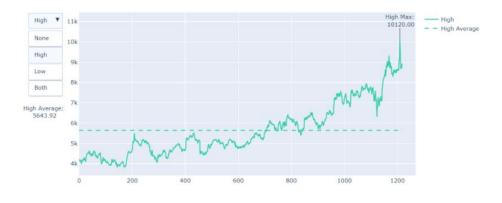
```
fig.add_trace(
    go.Scatter(
        x = list(df.index),
        y = [df.High.mean()] * len(df.index),
        name = "High Average",
        line = dict(color = "#33CFA5", dash = "dash")
)
```

```
fig.add_trace(
    go.Scatter(
        x = list(df.index),
        y = list(df.Low),
        name = "Low",
        line = dict(color = "#F06A6A")
)
)
```

```
fig.add_trace(
    go.Scatter(
        x = list(df.index),
        y = [df.Low.mean()] * len(df.index),
        name = "Low Average",
        line = dict(color = "#F06A6A", dash = "dash")
)
```

```
fig.update_layout(
   updatemenus = [
       dict(
          type = "dropdown",
          buttons=list([
               dict(label="None",
                   method="update",
                    args=[{"visible": [True, False, True, False]},
                         {"title": "Astrazeneca",
                           "annotations": []}]),
               dict(label="High",
                   method="update",
                    args=[{"visible": [True, True, False, False]},
                         {"title": "Astrazeneca High",
                          "annotations": high_annotations}]),
               dict(label="Low",
                   method="update",
                    args=[{"visible": [False, False, True, True]},
                         {"title": "Astrazeneca Low",
                          "annotations": low_annotations}]),
               dict(label="Both",
                   method="update",
                   args=[{"visible": [True, True, True, True]},
                         {"title": "Astrazeneca",
                           "annotations": high_annotations + low_annotations}]),
  1),
```

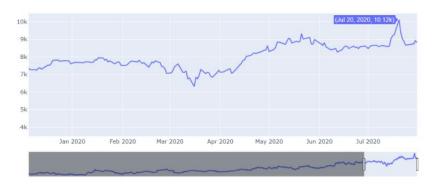
Astrazeneca High



RANGESLIDERS

```
fig.update_layout(
    title_text = "Time series - Adding Range sliders",
    xaxis = dict(
        rangeslider = dict(
        visible = True
    )
)
```

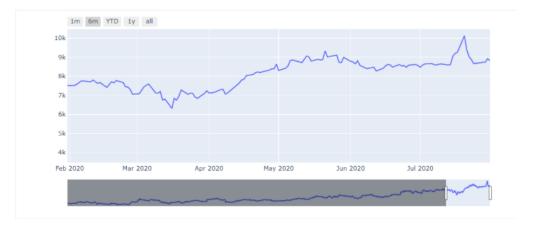
Time series - Adding Range sliders



BUTTON WITH RANGESLIDER

- Label Name of button
- Step Movement bandwidth
- Stepmode Direction of movement
- \bullet $\;$ $\;$ Gount Shows the amount of data to be displayed based on the step and the stepmode

```
fig.update_layout(
       rangeselector=dict(
           buttons=list([
               dict(count=1,
                   label="1m",
                   step="month",
                   stepmode="backward"),
               dict(count=6,
                   step="month",
                   stepmode="backward"),
               dict(count=1,
                  label="YTD",
                   step="year",
                   stepmode="todate"),
               dict(count=1,
                   label="1y",
                   step="year",
                   stepmode="backward"),
               dict(step="all")
       rangeslider=dict(
          visible=True
       type="date"
```



3D CHARTS

```
fig.update_layout(
    width=600,
    height=700,
    autosize=False,
    margin=dict(r=20, l=10, b=10, t=10),
    template="plotly_white",
)

# Update 3D scene options
fig.update_scenes(
    aspectratio=dict(x=1, y=1, z=1),
    aspectmode="manual"
)
```

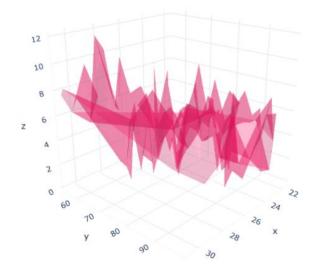


FIGURE WIDGETS

```
from ipywidgets import widgets
```

```
pclass = widgets.IntSlider(
    value=1,
    min=1,
    max=3,
    step=1,
    description='Passenger Class:',
    continuous_update=False
)
```

```
use_class = widgets.Checkbox(
    description='Enable Class: ',
    value=True,
)
```

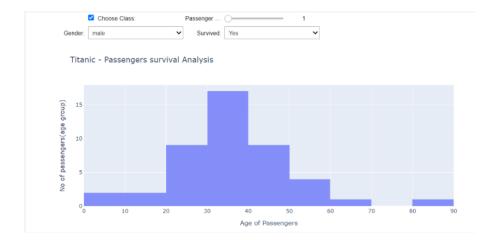
```
textbox = widgets.Dropdown(
    description='Survived: ',
    value='Yes',
    options=df['Survived'].unique().tolist()
)

origin = widgets.Dropdown(
    options=list(df['Sex'].unique()),
    value='male',
    description='Gender:',
)
```

container2 = widgets.HBox([origin, textbox])

```
x1 = temp_df['Age']
with g.batch_update():
    g.data[0].x = x1
    g.layout.barmode = 'overlay'
    g.layout.xaxis.title = 'Age of Passengers'
    g.layout.yaxis.title = 'No of passengers(age group)'
```

origin.observe(response, names="value")
textbox.observe(response, names="value")
pclass.observe(response, names="value")
use_class.observe(response, names="value")



MAPS

- Location The input to this parameter is a list of country names or if the map is confined to a particular country then it should be set to names of cities in the corresponding state.
- Z The input to this parameter is the data that is to be plotted on the map with respect to the scale, in our case it is the mortality rate.
- Locationmode If it is a global map then we give the value as country names; else, if it is confined to a particular state, then we give the state code.
- Colorbar_title The value of this parameter is the title of the graph.

```
fig = go.Figure(data = go.Choropleth(
    locations = df['location'].values.tolist(),
    z = df['total_deaths'].values.astype(float),
    locationmode = 'country names',
    colorscale = 'purples',
    colorbar_title = 'No of Deaths',
))
```



No of Disartis 140k 120k 120k 100k 60k 40k 20k

BUBBLE MAPS

```
df['text'] = df['location'] + '<br>Total Cases ' + (df['total_cases']/le5).astype(str)+' million'
limits = [(0,1000),(1001,10000),(10001,100000)]
colors = ["green","yellow","orange","red"]
scale = 5000
```

```
fig = go.Figure()
for i in range(len(limits)):
   lim = limits[i]
   df_sub = df[(df['total_cases']>=lim[0]) & (df['total_cases']<=lim[1])]</pre>
   fig.add_trace(go.Scattergeo(
        locationmode = 'country names',
       lon = df_sub['longitude'],
        lat = df_sub['latitude'],
        text = df_sub['text'],
        marker = dict(
            size = df_sub['total_cases']/scale,
            color = colors[i],
            line_color='rgb(40,40,40)',
            line_width=0.5,
            sizemode = 'area'
        name = '\{0\} - \{1\}'.format(lim[0], lim[1])))
```



ANIMATIONS

- Label Name on the button
- Method Enter the respective plotly is function. Since it is animate, we will assign animate as the value (discussed in the segment on 'Introduction to Custom Controls')
- fromcurrent will set whether hitting the 'Play' button will resume animation from the current frame or from the beginning. We choose to resume from the current frame (which becomes significant since we're about to add a pause button).
- transition defines the transition between frames
- frame defines the state of the frame itself
- Arguments Consist of a dictionary which takes the parameters, transition and frame.

```
fig = go.Figure(
   \texttt{data=[go.Scatter(x=[0], y=[0])],}
   layout=go.Layout(
     xaxis=dict(range = [dateList[0], dateList[-1]]),
     yaxis=dict(range = [0, 1 + max(Gdp)]),
      title="Animated Chart",
      updatemenus=[
         dict(
         type="buttons",
         buttons=list([
             dict(label="Play",
                      method="animate",
                      args= [None,
                     dict(fromcurrent = True,
                         transition = dict(duration = 1000),
                          frame = dict(duration = 1000)
                    1),
               dict(label="Pause",
                      method="animate",
                      args= [[None], dict(mode = 'immediate')])
 ), 1
                ])
  frames=framesList
```