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#include <stdio.h>
#include <math.h>

int main()
{
    float numb1, numb2;

    printf("Enter 2 numbers seperated by space: ");
    scanf("%f %f", &numb1, &numb2);

    float sum, sub, product, quotient;
    sum = numb1 + numb2;
    sub = numb1 - numb2;
    product = numb1 * numb2;
    quotient = numb1 / numb2;

    int choice;

    printf("What do you want to do?\n1) Add\n2) Subtract\n3) Multiply\n4) Divide\n");
    scanf("%d", &choice);

    if (choice == 1) {
        printf("\nSum of %.2f and %.2f = %.2f", numb1, numb2, sum);
    }
    else if (choice == 2) {
        printf("\nDifference of %.2f and %.2f = %.2f", numb1, numb2, sub);
    }
    else if (choice == 3) {
        printf("\nProduct of %.2f and %.2f = %.2f", numb1, numb2, product);
    }
    else if (choice == 4) {
        printf("\nQuotient of %.2f divided by %.2f = %.2f", numb1, numb2, quotient);
    }
    else printf("Wrong Choice");

    return 0;
}

```