



SNEHA PARKAR

19806 Crystal Rock Dr, Germantown, MD 20874
(240) 605-1134 | snehaparkar007@gmail.com | <https://snehaparkar.in>
<https://linkedin.com/in/snehaparkar> | Visa Type/Class: R L2

PROFESSIONAL SUMMARY

Organized and dependable candidate successful at managing multiple priorities with a positive attitude. Willing to take on added responsibilities to meet team goals. Complex problem-solver with analytical and driven mindset. Dedicated to achieving demanding development objectives according to tight schedules while producing impeccable code.

SKILLS

Programming Languages	C, C++, Objective-C, Java, Dart.
Database	MySQL.
Web Frameworks	React, Backbone, NodeJS.
Web Technologies	HTML, HTML5, CSS, CSS3, Bootstrap, JavaScript, jQuery, AJAX, XML, REST web services, JSON.
SDK	iOS, Android, Flutter.
IDEs/Tools	Eclipse, Atom, Visual studio code, Xcode, Android studio.

PROFESSIONAL EXPERIENCE

11/2017 to 06/2023 **Chief Software Architect** (5 yrs 8 mos)
[Curious Solutions LLP](#) - Mumbai, India

- Managed team, delegated and supervised work, mentored as and when needed.
- Developed end-to-end user interface for web as well as mobile app with functional programming logic using **HTML, CSS3, Javascript, Backbone, Flutter**.
- Built extensive **Text Editor tools for JustClip** in pure javascript and jquery.
- Led the JustClip team in design and development of admin software and built an internal dashboard to analyze various **JustClip metrics**.
- Authored code fixes and enhancements for inclusion in future code releases and patches. Maintained code documentation.

- Used **Flutter framework** to build **mobile applications on iOS and android platform for JustClip**. Redesigned web app layouts for mobile ready view.
- Demonstrated deep familiarity with APIs, platform infrastructure, security and integration capabilities.
- Migrated existing **JustClip chrome web extension** to the latest version of the chrome platform.

05/2015 to
10/2017

Web Application Developer (2 yrs 6 mos)
[Curious Solutions LLP](#) - Mumbai, India

- Conceptualized, designed, developed, and led the team to build our **SaaS product JustClip**.
- Planned website development, converting mockups into usable web presence with HTML, JavaScript, AJAX, and JSON coding.
- Used **backbone & marionette js** to build the entire front end web application. Collaborated on the design and implementation of backend and cloud architecture like **NodeJS, MySQL, messaging queue, REST API and AWS**.
- Analyzed user requirements to design web applications to meet customer needs.
- Implemented **JWT authentication** and other web security components to secure our web application.
- Worked on javascript plugin to build **annotation tools for PDF files and webpage**. Also used pure **HTML canvas to build non-text based annotation tools for image and PDF files**.
- Maintained advanced knowledge of several programming languages.
- Managed technical issues and troubleshooting requests to resolve user problems.
- Wrote thorough **documentation of APIs, logic sequence, ABAC policies**, and testing points. Successfully integrated **Paypal and Razorpay** to capture payment and create invoice.
- Implemented best practices to manage product roadmap and prioritization using Kanban. Used **GitHub to manage software version control**.

08/2012 to
05/2015

Game Developer (2 yrs 10 mos)
[Curious Solutions LLP](#) - Mumbai, India

- Conceptualized, designed, and developed **strategy-based board game**. **WiTZ game** had 300+ start positions, multiple board size, random start discs, and multiplayer option.
- Used debugging techniques to identify issues with computer code and resolve errors.
- **Optimized game performance** and loading times for PC and mobile platforms to enhance user experience.
- **The WiTZ game** was developed using HTML, CSS, JS, and native code bridging, built for **iOS, Android, Windows Phone, Windows desktop, and MacOS app**.
- Conceptualized, designed, and developed game prototype for iOS based on tic-tac-toe game using programming language as **Objective-C**. Developed **AI algorithm game mechanics and levels**, implemented **Inapp-game purchase systems**

- Collaborated with game designers, artists and testers to ensure quality product delivery.
- Implemented **Game animations using Cocos2D game framework** and **Game audio integration**
- Mentored newly hired and junior developers in office.

12/2011 to
07/2012

iOS App Developer (3 yrs 1 mo)
Curious Solutions LLP - Mumbai, India

- Conceptualized, designed and implemented **Indian traffic rules** guide for iOS mobile devices using **Objective-C** language.
- Followed **Apple's Human Interface guidelines** to create products aligned with iOS UI norms.
- Designed user experience frameworks applicable to fit both iPad and iPhone screens.
- Brainstormed new application concepts based on available development assets and historical successes.

06/2011 to
11/2011

Mobile Application Developer (7 mos)
Curious Solutions LLP - Mumbai, India

- Designed and developed **native Blackberry app** to view latest **IPL tournament** match scores, stats, team info, and more.
- Designed and developed native Blackberry app to create resumes.

EDUCATION

07/2011

Master Of Science : Information Technology
Kirti College, Mumbai University - Mumbai, India

08/2009

Bachelor Of Science : Information Technology
Kirti College, Mumbai University - Mumbai, India

ADDITIONAL SKILLS

- Excellent problem-solving and troubleshooting skills.
- Strong interpersonal and communication abilities.
- Proven ability to lead and mentor teams.
- Exceptional project management and time-management skills.

ACCOMPLISHMENTS

- Released **WiTZ & WiTZ Turf games on multiple platforms** within 5 months from the date of ideation.
- Led the team to successfully launch our **SaaS based product JustClip**.
- Led decisions about software technologies to use for the development.