# Screenshots of GitHub

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<> Code    ⓘ Issues    ⅚ Pull requests    ⓟ Actions    ▦ Projects    🛡 Security    📈 Insights    ⚙ Settings

⑂ master ▾    COMP2042_CW_hcysu1 / Frogger /    Go to file    Add file ▾

SU    SnehaUmrit Making changes to Javadocs and Readme file    955825f 5 minutes ago    🕘 History

..

| 📁 doc | Making changes to Javadocs and Readme file | 5 minutes ago |
| 📁 src | Making changes to Javadocs and Readme file | 5 minutes ago |
| 📄 .classpath | Changes made to gradle nature | 2 days ago |
| 📄 .gitignore | Adding a Home button to the game screen | yesterday |
| 📄 .project | Changes made to gradle nature | 2 days ago |
| 📄 README.md | Making changes to Javadocs and Readme file | 5 minutes ago |
| 📄 build.fxbuild | First Commit - Frogger | last month |
| 📄 build.gradle | Adding total of 10 levels with different speed and obstacles and | 4 days ago |

README.md    ✏

# Frogger (Classic Retro Game)

This report provides a summary on the major refactorings and additions made from the given codes for the Software Maintenance Coursework.

**Screenshots of History of Commits**

🔒 SnehaUmrit / COMP2042_CW_hcysu1   Private

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<> Code    ⊙ Issues    ⑁ Pull requests    ⊙ Actions    ▦ Projects    ⊙ Security    ⋀ Insights    ⚙ Settings

⑁ master ▾

─○─ Commits on Dec 9, 2020

    Making changes to Javadocs and Readme file
    SU SnehaUmrit committed 6 minutes ago
    📋  955825f  <>

    Completing README with screenshots
    SU SnehaUmrit committed 2 hours ago
    📋  9820baa  <>

    Adding purple frog class
    SU SnehaUmrit committed 8 hours ago
    📋  c68bbe3  <>

─○─ Commits on Dec 8, 2020

    Adding a Home button to the game screen
    SU SnehaUmrit committed yesterday
    📋  8841de2  <>

    Changes to test classes and adding new test methods
    SU SnehaUmrit committed 2 days ago
    📋  38d7e25  <>

    Changes made to gradle nature
    SU SnehaUmrit committed 2 days ago
    📋  de2bd5d  <>

─○─ Commits on Dec 6, 2020

    Completing README file
    SU SnehaUmrit committed 3 days ago
    📋  aedec69  <>

    Regenerating javadocs due to changes made
    📋  abfaf1f  <>

Commits on Dec 6, 2020

Completing README file
SU SnehaUmrit committed 3 days ago
aedec69 `<>`

Regenerating javadocs due to changes made
SU SnehaUmrit committed 3 days ago
abfaf1f `<>`

readme file
SU SnehaUmrit committed 3 days ago
c90dd26 `<>`

Merge remote-tracking branch 'origin/master'
SU SnehaUmrit committed 3 days ago
fc64a48 `<>`

readme file
SU SnehaUmrit committed 3 days ago
2101530 `<>`

Create .gitattributes
SU SnehaUmrit committed 3 days ago
Verified 212dd95 `<>`

test
SU SnehaUmrit committed 3 days ago
64dcc16 `<>`

Slight changes to gamecontroller
SU SnehaUmrit committed 3 days ago
fcbbee9 `<>`

Delete .gitattributes
SU SnehaUmrit committed 3 days ago
Verified c4c40e0 `<>`

Starting README report
SU SnehaUmrit committed 3 days ago
803cf32 `<>`

Removing unused files
SU SnehaUmrit committed 3 days ago
d556d3f `<>`

Commits on Dec 5, 2020

Making changes to javadocs
SU SnehaUmrit committed 4 days ago
db0cead `<>`

Delete .gitattributes
Verified e20b73c `<>`

Commits on Dec 5, 2020

Making changes to javadocs
SnehaUmrit committed 4 days ago
db0cead

Delete .gitattributes
SnehaUmrit committed 4 days ago
Verified
e20b73c

Create .gitattributes
SnehaUmrit committed 4 days ago
Verified
c3480e4

Create .gitattributes
SnehaUmrit committed 4 days ago
Verified
8f075e2

Delete .gitattributes
SnehaUmrit committed 4 days ago
Verified
8cebd18

Create .gitattributes
SnehaUmrit committed 4 days ago
Verified
8007cb1

Making changes to test classes/Deleting resources not used
SnehaUmrit committed 4 days ago
e650070

Adding total of 10 levels with different speed and obstacles and ...
SnehaUmrit committed 4 days ago
3e57ead

Commits on Dec 4, 2020

Generating Javadocs
SnehaUmrit committed 5 days ago
fb3fe01

Removing Unnecessary files
SnehaUmrit committed 5 days ago
5284070

Deleting files not required
SnehaUmrit committed 5 days ago
c9e5199

CSV file for score
SnehaUmrit committed 5 days ago
4b85362

Commits on Dec 4, 2020

Generating Javadocs

SU SnehaUmrit committed 5 days ago

📋  fb3fe01  `<>`

Removing Unnecessary files

SU SnehaUmrit committed 5 days ago

📋  5284070  `<>`

Deleting files not required

SU SnehaUmrit committed 5 days ago

📋  c9e5199  `<>`

CSV file for score

SU SnehaUmrit committed 5 days ago

📋  4b85362  `<>`

Adding new junit tests

SU SnehaUmrit committed 5 days ago

📋  5bbba44  `<>`

Correcting score errors/Completing build file using gradle

SU SnehaUmrit committed 5 days ago

📋  56eb2c2  `<>`

Restructuring folders/Add build files

SU SnehaUmrit committed 6 days ago

📋  178473e  `<>`

Commits on Dec 3, 2020

Deleting unnecessary files/Adding all javadocs/Junit tests

SU SnehaUmrit committed 6 days ago

📋  802100c  `<>`

Commits on Dec 2, 2020

Continued Adding Javadocs

SU SnehaUmrit committed 7 days ago

📋  3f5159b  `<>`

Commits on Dec 1, 2020

Renaming Packages - Adding Javadocs

SU SnehaUmrit committed 9 days ago

📋  36bbe23  `<>`

SnehaUmrit / COMP2042_CW_hcysu1   Private

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<> Code      ⓘ Issues      ⑂ Pull requests      ▶ Actions      ▤ Projects      ⛨ Security      ⬩ Insights      ⚙ Settings

⑂ master ▾

◦ Commits on Nov 28, 2020

Added alert messages/Corrected points allocation errors          ▤  8a5d6bb  <>
SnehaUmrit committed 11 days ago

Adding game movement music          ▤  6cbc735  <>
SnehaUmrit committed 11 days ago

Fixing Error and Glitches          ▤  9f6d582  <>
SnehaUmrit committed 12 days ago

◦ Commits on Nov 27, 2020

Amended sub-scene and help instructions          ▤  59300e1  <>
SnehaUmrit committed 13 days ago

◦ Commits on Nov 26, 2020

Added Score board, Menu music          ▤  ce5ec47  <>
SnehaUmrit committed 14 days ago

◦ Commits on Nov 24, 2020

Five Levels/Crocodile and Snake classes added          ▤  ea33ca0  <>
SnehaUmrit committed 15 days ago

Score/Level label Added          ▤  abfec27  <>

Commits on Nov 23, 2020

Deleting/Removing unnecessary files

SU SnehaUmrit committed 16 days ago

f983202

Adding Levels/Arranging classes according to MVC Pattern

SU SnehaUmrit committed 16 days ago

dde5888

Commits on Nov 18, 2020

MVC Pattern Arrangement

SU SnehaUmrit committed 21 days ago

1cc88ae

Commits on Nov 15, 2020

Game Timer and Frog Lives in progress

SU SnehaUmrit committed 24 days ago

6d4fefb

Commits on Nov 14, 2020

Game Changes

SU SnehaUmrit committed 25 days ago

15eb92f

Commits on Nov 11, 2020

Changes to Level 1

SU SnehaUmrit committed 28 days ago

6825c0c

Commits on Nov 9, 2020

Amending First Level

SU SnehaUmrit committed on Nov 9

d613e5d

Connecting play button to actual game

SU SnehaUmrit committed on Nov 9

644bbe7

Creating Menu with functionalities

SU SnehaUmrit committed on Nov 9

36d5262

Commits on Nov 11, 2020

Changes to Level 1
SU SnehaUmrit committed 28 days ago
6825c0c ⟨⟩

Commits on Nov 9, 2020

Amending First Level
SU SnehaUmrit committed on Nov 9
d613e5d ⟨⟩

Connecting play button to actual game
SU SnehaUmrit committed on Nov 9
644bbe7 ⟨⟩

Creating Menu with functionalities
SU SnehaUmrit committed on Nov 9
36d5262 ⟨⟩

Commits on Nov 8, 2020

Creating new packages and Organising files
SU SnehaUmrit committed on Nov 8
9f53626 ⟨⟩

Organising files using resources folder and Changing path
SU SnehaUmrit committed on Nov 8
40c8b61 ⟨⟩

Test Commit - Change
SU SnehaUmrit committed on Nov 8
b115ad0 ⟨⟩

First Commit - Frogger
SU SnehaUmrit committed on Nov 8
c6d6918 ⟨⟩

Newer  Older