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Go to file Add file Code

 SnehaUmrit Making final changes and amendments 1a38adc 3 minutes ago 58 commits

Frogger Making final changes and amendments 3 minutes ago

 .gitattributes Create .gitattributes 7 days ago

Add a README with an overview of your project. Add a README

About

This repository contains all the source code for the Frogger project which is to be implemented for the Software Maintenance coursework.

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Java 100.0%

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 SnehaUmrIt	Making final changes and amendments	1a38adc 4 minutes ago	History
..			
	.settings	Adding Gradle Wrapper	3 days ago
	doc	Making changes to Javadocs and Readme file	4 days ago
	gradle/wrapper	Adding Gradle Wrapper	3 days ago
	src	Making final changes and amendments	4 minutes ago
	.classpath	Changes made to gradle nature	5 days ago
	.gitignore	Adding a Home button to the game screen	5 days ago
	.project	Changes made to gradle nature	5 days ago
	README.md	Making final changes and amendments	4 minutes ago
	UmrIt_Sneha.pdf	Uploading Class Diagram and Screenshots	4 days ago
	UmrIt_Sneha_GitHub_Screenshots.pdf	Uploading Class Diagram and Screenshots	4 days ago
	build.fxbuild	First Commit - Frogger	last month
	build.gradle	Adding Gradle Wrapper	3 days ago
	gradlew	Adding Gradle Wrapper	3 days ago
	gradlew.bat	Adding Gradle Wrapper	3 days ago

gradlew

Adding Gradle Wrapper

3 days ago

gradlew.bat

Adding Gradle Wrapper

3 days ago

README.md



Frogger (Classic Retro Game)

This report provides a summary on the major refactorings and additions made from the [given](#) codes for the Software Maintenance Coursework.

Gradle Run

Pre-requisite : Java 10 or Newer

A build file is added as it automatically downloads and configures the dependencies and other libraries used. Gradle Wrapper allows us to run the build file without installing Gradle. When we invoke "gradlew", it downloads and builds the Gradle version specified. In order to run the Frogger application from the command line, the following steps can be followed:

1. Open command prompt and change the directory to where the **build.gradle** file is found.
2. Run the application using the command "gradlew run".

```
> cd "C:\Users\<Admin_Name>\<Folder_Name>\Umrut_Sneha_Eclipse_15\Frogger\Frogger"
```

```
> gradlew run
```



Major Refactorings

1. Rearranging the classes and resources

Classes that were previously all in one package have been arranged using the MVC pattern. The resources have also been arranged into a resources folder which is further divided into meaningful folders. Allows easy identification of the numerous resources and easily set the path.

2. Using Model View Controller Pattern

Screenshots of History of Commits



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master



Commits on Dec 13, 2020



Making final changes and amendments
SnehaUmrit committed 5 minutes ago  1a38adc 



Commits on Dec 10, 2020



Adding Gradle Wrapper
SnehaUmrit committed 3 days ago  b7bbaa7 

Commits on Dec 9, 2020

Uploading Class Diagram and Screenshots
SnehaUmrit committed 4 days ago  0e91131 


Making changes to Javadocs and Readme file
SnehaUmrit committed 4 days ago  955825f 

Completing README with screenshots
SnehaUmrit committed 4 days ago  9820baa 

Adding purple frog class
SnehaUmrit committed 4 days ago  c68bbe3 

Commits on Dec 8, 2020

Adding a Home button to the game screen


 SnehaUmrit committed 5 days ago



8841de2



Changes to test classes and adding new test methods

 SnehaUmrit committed 5 days ago



38d7e25



Changes made to gradle nature

 SnehaUmrit committed 5 days ago



de2bd5d



Commits on Dec 6, 2020

Completing README file

 SnehaUmrit committed 7 days ago



aedec69



Regenerating javadocs due to changes made


 SnehaUmrit committed 7 days ago



abfaf1f



readme file


 SnehaUmrit committed 7 days ago



c90dd26



Merge remote-tracking branch 'origin/master'

 SnehaUmrit committed 7 days ago



fc64a48



readme file


 SnehaUmrit committed 7 days ago



2101530



Create .gitattributes

 SnehaUmrit committed 7 days ago


Verified



212dd95



test


 SnehaUmrit committed 7 days ago



64dcc16



Slight changes to gamecontroller


 SnehaUmrit committed 7 days ago



fcbbec9



Delete .gitattributes

 SnehaUmrit committed 7 days ago


Verified



c4c40e0



Starting README report


 SnehaUmrit committed 7 days ago



803cf32




Removing unused files

 SnehaUmrit committed 7 days ago

 d556d3f 


Commits on Dec 5, 2020

Making changes to javadocs


 SnehaUmrit committed 8 days ago

 db0cead 


Delete .gitattributes

 SnehaUmrit committed 8 days ago



Verified

 e20b73c 


Create .gitattributes

 SnehaUmrit committed 8 days ago

Verified

 c3480e4 

Create .gitattributes

 SnehaUmrit committed 8 days ago



Verified

 8f075e2 


Delete .gitattributes

 SnehaUmrit committed 8 days ago



Verified

 8cebd18 


Create .gitattributes

 SnehaUmrit committed 8 days ago

Verified


 8007cb1 

Making changes to test classes/Deleting resources not used

 SnehaUmrit committed 8 days ago

 e650070 


Adding total of 10 levels with different speed and obstacles and ...



 SnehaUmrit committed 8 days ago

 3e57ead 


Commits on Dec 4, 2020



Generating Javadocs

 SnehaUmrit committed 9 days ago


 fb3fe01 

Removing Unnecessary files

 SnehaUmrit committed 9 days ago



 5284070 

Deleting files not required


 SnehaUmrit committed 9 days ago

 c9e5199 

CSV file for score

 4b85362 

CSV file for score

 SnehaUmrut committed 9 days ago



4b85362



Adding new junit tests

 SnehaUmrut committed 9 days ago



5bbba44



Correcting score errors/Completing build file using gradle

 SnehaUmrut committed 9 days ago



56eb2c2



Restructuring folders/Add build files

 SnehaUmrut committed 9 days ago



178473e



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[Older](#)



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Commits on Dec 3, 2020

Deleting unnecessary files/Adding all javadocs/Junit tests

 SnehaUmrit committed 10 days ago



802100c



Commits on Dec 2, 2020

Continued Adding Javadocs

 SnehaUmrit committed 11 days ago




3f5159b



Commits on Dec 1, 2020

Renaming Packages - Adding Javadocs

 SnehaUmrit committed 12 days ago




36bbe23



Commits on Nov 28, 2020

Added alert messages/Corrected points allocation errors

 SnehaUmrit committed 15 days ago



8a5d6bb



Adding game movement music


 SnehaUmrit committed 15 days ago



6cbc735



Fixing Error and Glitches

 SnehaUmrit committed 15 days ago



9f6d582



Commits on Nov 27, 2020

Amended sub-scene and help instructions

 SnehaUmrit committed 16 days ago



59300e1



Commits on Nov 26, 2020

Added Score board, Menu music
SnehaUmrit committed 17 days ago

 [ce5ec47](#) 

Commits on Nov 24, 2020

Five Levels/Crocodile and Snake classes added
SnehaUmrit committed 19 days ago

 [ea33ca0](#) 

Score/Level label Added
SnehaUmrit committed 19 days ago

 [abfec27](#) 

Commits on Nov 23, 2020

Deleting/Removing unnecessary files
SnehaUmrit committed 20 days ago

 [f983202](#) 

Adding Levels/Arranging classes according to MVC Pattern
SnehaUmrit committed 20 days ago

 [dde5888](#) 

Commits on Nov 18, 2020

MVC Pattern Arrangement
SnehaUmrit committed 25 days ago

 [1cc88ae](#) 


Commits on Nov 15, 2020

Game Timer and Frog Lives in progress
SnehaUmrit committed 28 days ago

 [6d4fefb](#) 

Commits on Nov 14, 2020

Game Changes

 SnehaUmrit committed 29 days ago



15eb92f



Commits on Nov 11, 2020

Changes to Level 1

 SnehaUmrit committed on Nov 11




6825c0c



Commits on Nov 9, 2020

Amending First Level


 SnehaUmrit committed on Nov 9



d613e5d



Connecting play button to actual game


 SnehaUmrit committed on Nov 9



644bbe7



Creating Menu with functionalities

 SnehaUmrit committed on Nov 9




36d5262



Commits on Nov 8, 2020

Creating new packages and Organising files


 SnehaUmrit committed on Nov 8



9f53626



Organising files using resources folder and Changing path


 SnehaUmrit committed on Nov 8



40c8b61



Test Commit - Change

 SnehaUmrit committed on Nov 8



b115ad0



First Commit - Frogger

 SnehaUmrit committed on Nov 8



c6d6918



Newer

Older