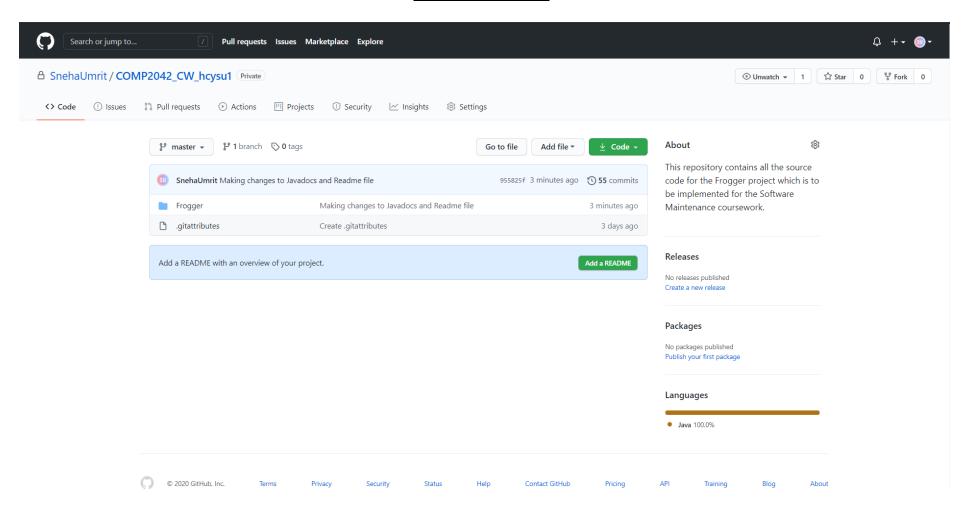
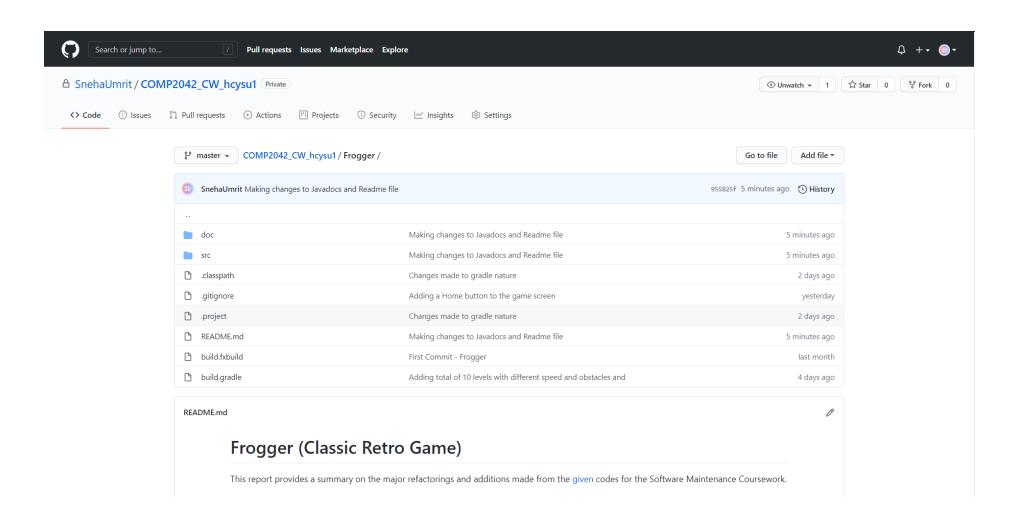
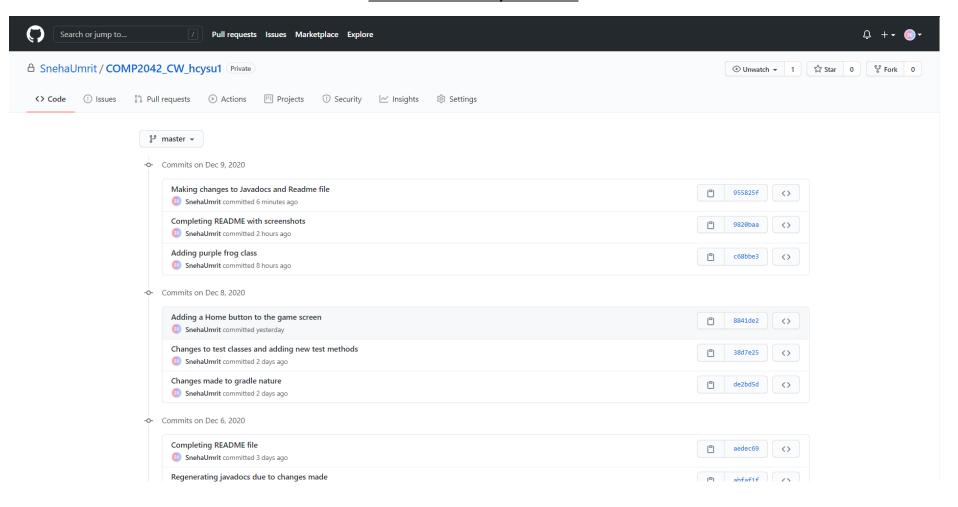
Screenshots of GitHub





Screenshots of History of Commits



--- Commits on Dec 6, 2020

Completing README file SnehaUmrit committed 3 days ago			aedec69	<>
Regenerating javadocs due to changes made SnehaUmrit committed 3 days ago			abfaf1f	<>
readme file SnehaUmrit committed 3 days ago			c90dd26	<>
Merge remote-tracking branch 'origin/master' SnehaUmrit committed 3 days ago			fc64a48	<>
readme file SnehaUmrit committed 3 days ago			2101530	<>
Create .gitattributes SnehaUmrit committed 3 days ago	Verified		212dd95	<>
test SnehaUmrit committed 3 days ago			64dcc16	<>
Slight changes to gamecontroller SnehaUmrit committed 3 days ago			fcbbee9	<>
Delete .gitattributes SnehaUmrit committed 3 days ago	Verified		c4c40e0	<>
Starting README report SnehaUmrit committed 3 days ago			803cf32	<>
Removing unused files SnehaUmrit committed 3 days ago			d556d3f	<>
ommits on Dec 5, 2020				
Making changes to javadocs SnehaUmrit committed 4 days ago			db0cead	<>
Delete .gitattributes	Verified	(°)	e20b73c	<>

-Commits on Dec 5, 2020 Making changes to javadocs db0cead <> SnehaUmrit committed 4 days ago Delete .gitattributes e20b73c <> Verified SnehaUmrit committed 4 days ago Create .gitattributes c3480e4 <> Verified SnehaUmrit committed 4 days ago Create .gitattributes 8f075e2 Verified <> SnehaUmrit committed 4 days ago Delete .gitattributes 8cebd18 <> SnehaUmrit committed 4 days ago Create .gitattributes 8007cb1 <> SnehaUmrit committed 4 days ago Making changes to test classes/Deleting resources not used e650070 <> SnehaUmrit committed 4 days ago Adding total of 10 levels with different speed and obstacles and ... 3e57ead <> SnehaUmrit committed 4 days ago -**O**- Commits on Dec 4, 2020 Generating Javadocs fb3fe01 <> SnehaUmrit committed 5 days ago Removing Unnecessary files 5284070 <> SnehaUmrit committed 5 days ago

c9e5199

4b85362

<>

<>

Deleting files not required

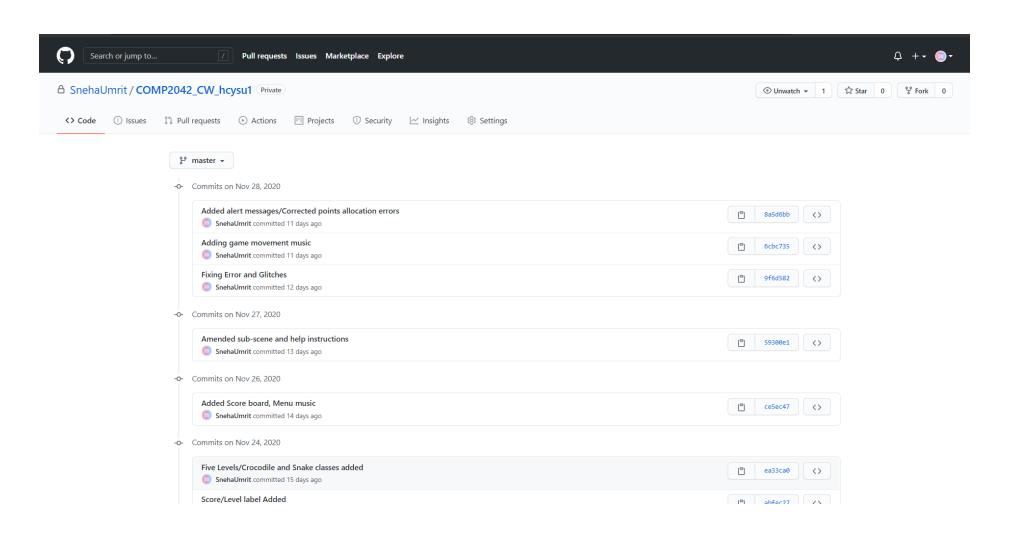
CSV file for score

SnehaUmrit committed 5 days ago

SnehaUmrit committed 5 days ago

-o- Commits on Dec 4, 2020

Generating Javadocs Snehalmrit committed 5 days ago	fb3fe01 <>
Removing Unnecessary files Somehalumrit committed 5 days ago	[th] 5284070 <>
Deleting files not required SnehaUmrit committed 5 days ago	(°) c9e5199 (>)
CSV file for score SpehaUmrit committed 5 days ago	4b85362 <>
Adding new junit tests See SnehaUmrit committed 5 days ago	[th] 5bbba44
Correcting score errors/Completing build file using gradle SomehaUmrit committed 5 days ago	56eb2c2 <>
Restructuring folders/Add build files SnehaUmrit committed 6 days ago	178473e <>
Commits on Dec 3, 2020	
Deleting unnecessary files/Adding all javadocs/Junit tests SnehaUmrit committed 6 days ago	802100c \\
Commits on Dec 2, 2020	
Continued Adding Javadocs SnehaUmrit committed 7 days ago	[^B] 3f5159b
Commits on Dec 1, 2020	
Renaming Packages - Adding Javadocs SnehaUmrit committed 9 days ago	36bbe23 <>



-o- Commits on Nov 23, 2020 Deleting/Removing unnecessary files f983202 <> SnehaUmrit committed 16 days ago Adding Levels/Arranging classes according to MVC Pattern dde5888 <> SnehaUmrit committed 16 days ago -o- Commits on Nov 18, 2020 MVC Pattern Arrangement 1cc88ae <> SnehaUmrit committed 21 days ago -o- Commits on Nov 15, 2020 Game Timer and Frog Lives in progress 6d4fefb <> SnehaUmrit committed 24 days ago -o- Commits on Nov 14, 2020 Game Changes 15eb92f <> SnehaUmrit committed 25 days ago -o- Commits on Nov 11, 2020 Changes to Level 1 □ 6825c0c <> SnehaUmrit committed 28 days ago -**o**- Commits on Nov 9, 2020 Amending First Level d613e5d <> SnehaUmrit committed on Nov 9 Connecting play button to actual game 644bbe7 <> SnehaUmrit committed on Nov 9 Creating Menu with functionalities 36d5262 <> SnehaUmrit committed on Nov 9

