

ASSIGNMENT-2

1. N Queens Problem

```
:- use_module(library(clpfd)).
```

```
% check for placing the first queen on the board.
```

```
chk_if_queens_safe([]).
```

```
chk_if_queens_safe([Q|Remaining]) :-
```

```
    chk_if_queens_safe(Remaining, Q, 1),
```

```
    chk_if_queens_safe(Remaining).
```

```
% diagonal check for queens safety
```

```
% D will check if queen is safe along the diagonal
```

```
% Q+D --> up through the diagonal from Q
```

```
% Q-D --> down through the diagonal from Q
```

```
chk_if_queens_safe([], _, _).
```

```
chk_if_queens_safe([Q|Remaining], Q1, D) :-
```

```
    Q1 #\= Q+D,
```

```
    Q1 #\= Q-D,
```

```
    D1 #= D + 1,
```

```
    chk_if_queens_safe(Remaining, Q1, D1).
```

```
queens(N, Qs) :-
```

```
    length(Qs, N),           % length of the list Qs (depends on no of queens)
```

```
    Qs ins 1..N,             % domain of Qs
```

```
    all_distinct(Qs), % this will place queens in different rows and columns
```

```
labeling([ff],Qs),      % labelling in first fail fashion.  
chkck_if_queens_safe(Qs).
```

SAMPLE RUN:

```
? queens(8, Qs).
```

```
Qs = [1, 5, 8, 6, 3, 7, 2, 4]
```

```
0.878 seconds cpu time
```

```
Qs = [1, 6, 8, 3, 7, 4, 2, 5]
```

```
0.261 seconds cpu time
```

```
Qs = [1, 7, 4, 6, 8, 2, 5, 3]
```

```
0.170 seconds cpu time
```

```
Qs = [1, 7, 5, 8, 2, 4, 6, 3]
```

2. Sudoku Solver

```
:- use_module(library(clpfd)).
```

```
sudoku(Rows):-
```

```
    Rows = [R1,R2,R3,R4,R5,R6,R7,R8,R9],
```

```
    problem(1, Rows),
```

```
    display_listoflist(Rows,Elements),
```

```
    Elements ins 1..9,
```

```
    set_rows(Rows),
```

```
    set_Cols(R1,R2,R3,R4,R5,R6,R7,R8,R9),
```

```
    set_blocks(R1,R2,R3),
```

```

set_blocks(R4,R5,R6),
set_blocks(R7,R8,R9),
(labeling([ff],Elements) -> true ).    % labelling in first fail fashion

```

%The rows of the sudoku are set according to the constraints

```

set_rows([]).
set_rows([R1|Rest]):-
    all_distinct(R1),    % each row had distinct numbers from 1 to 9
    set_rows(Rest).

```

%The columns of the sudoku are set according to the constraints

```

set_Cols([],[],[],[],[],[],[],[],[]).
set_Cols([N1|R1], [N2|R2], [N3|R3], [N4|R4], [N5|R5], [N6|R6],
[N7|R7], [N8|R8], [N9|R9]):-
    % each column has distinct nos from 1 to 9
    all_distinct([N1,N2,N3,N4,N5,N6,N7,N8,N9]),
    set_Cols(R1,R2,R3,R4,R5,R6,R7,R8,R9).

```

% To set blocks of the sudoku and put constraints on each block recursively

```

set_blocks([],[],[]).
set_blocks([N1,N2,N3|R1], [N4,N5,N6|R2], [N7,N8,N9|R3]):-
    %each block has distinct numbers from 1 to 9
    all_distinct([N1,N2,N3,N4,N5,N6,N7,N8,N9]),
    set_blocks(R1,R2,R3).

```

% To display sudoku solver for the given problem in a particular fashion
% by appending and recursively.

```
display_listoflist([],[]).      % base case
display_listoflist([C|Rest],B):-
    append(C,A,B),             % combines 2 list to form a single list
    display_listoflist(Rest,A).
```

% this is the given sudoku problem

```
problem(1, [[_,_,6, 5,9,_,_,_,_],
             [_,_,3, _,_,_, _,7,_],
             [_,_,_, _,_,_, 5,6,_],
             [_,2,_, 1,7,_,_,_,_],
             [4,8,5, _,_,_, _,_,_],
             [_,6,_, _,_,4, 9,_,_],
             [2,_,_, _,_,5, _,_,8],
             [_,3,8, _,_,1, _,_,_],
             [_,_,_, 3,_,_, 7,5,4]]).
```

SAMPLE RUN:

Rows = [[8, 1, 6, 5, 9, 7, 4, 3, 2], [9, 5, 3, 4, 2, 6, 8, 7, 1], [7, 4, 2, 8, 1, 3, 5, 6, 9], [3, 2, 9, 1, 7, 8, 6, 4, 5], [4, 8, 5, 6, 3, 9, 1, 2, 7], [1, 6, 7, 2, 5, 4, 9, 8, 3], [2, 7, 4, 9, 6, 5, 3, 1, 8], [5, 3, 8, 7, 4, 1, 2, 9, 6], [6, 9, 1, 3, 8, 2, 7, 5, 4]]

3. Zebra Puzzle

`:-use_module(library(clpfd)).`

`solveZebra(Water,Zebra):-`

`% all 25 Components: 5-colours; 5-nationalities; 5-drinks; 5-pets; 5-cig brands`

`Components=[Red, Green, White, Yellow, Blue, English, Spanish, Dog,
 Coffee, Ukrainian, Tea, WinstonSmoker, Serpent, KoolSmoker,
 Milk, Norwegian, ChesterfieldSmoker, Fox, Horse, LuckystrikeSmoker,
 Juice, Japanese, KentSmoker, Zebra, Water],`

`% all given constraints are mentioned in clpfd fashion`

`%There are five colored houses in a row (numbered 1 to 5), each with an owner, a pet,
 %cigarettes, and a drink.`

`Components ins 1..5,`

`% The English lives in the red house.`

`English#=Red,`

`%The Spanish has a dog.`

`Spanish #= Dog,`

`%They drink coffee in the green house.`

`Coffee #= Green,`

%The Ukrainian drinks tea.

Ukrainian #= Tea,

%The green house is next to the white house.Can be to right or left

Green #= White+1 #\ Green #= White-1,

% The Winston smoker has a serpent.

WinstonSmoker #= Serpent,

% In the yellow house they smoke Kool.

Yellow #= KoolSmoker,

% In the middle house they drink milk.Out of 5, 3 is the middle number

Milk #= 3,

%The Norwegian lives in the first house from the left.

Norwegian #= 1,

%The Chesterfield smoker lives near the man with the fox

ChesterfieldSmoker #= Fox+1 #\ ChesterfieldSmoker #= Fox-1,

%. In the house near the house with the horse they smoke Kool.

KoolSmoker #= Horse+1 #\ KoolSmoker #= Horse-1,

% The Lucky Strike smoker drinks juice

LuckystrikeSmoker #= Juice,

%The Japanese smokes Kent.

Japanese #= KentSmoker,

% The Norwegian lives near the blue house.

Norwegian #= Blue+1 #/ Norwegian #= Blue-1,

% all these below mentioned must be placed in different houses

% each house has different colour

all_distinct([Red,Green,Yellow,Blue,White]),

% owner--people with different nationality stays in separate houses

all_distinct([English,Spanish,Ukrainian,Japanese,Norwegian]),

% each owners owns a distinct pet

all_distinct([Dog,Fox,Horse,Serpent,Zebra]),

% each owner drinks different drinks

all_distinct([Coffee,Water,Milk,Juice,Tea]),

% each owner in the house smokes different brands of ciggerett

all_distinct([ChesterfieldSmoker,LuckystrikeSmoker,KentSmoker,KoolSmoker,WinstonSmoker]),

label(Components).

SAMPLE RUN:

solveZebra(Water,Zebra).

Water = 1,
Zebra = 4

Water = 1,
Zebra = 5

4. MAP COLOURING

`:- use_module(library(clpfd)).`

`% Four different colours required to colour the map.`

`% each colour is associated with a number which is easy to map.`

`color(red,1).`

`color(green,2).`

`color(blue,3).`

`color(yellow,4).`

`color_map(L):-`

`% it has 6 different regions`

`A=[A1,A2,A3,A4,A5,A6],`

`A ins 1..4, % 4 different colours -- domain`

`% this gives the list of all adjacent sides so they should be`

`% coloured with different colours`

`all_different([A1,A2]),`

`all_different([A1,A3]),`

`all_different([A1,A4]),`

`all_different([A1,A6]),`

`all_different([A2,A3]),`

`all_different([A2,A5]),`

`all_different([A3,A4]),`

`all_different([A3,A5]),`

`all_different([A3,A6]),`

`all_different([A4,A5]),`

`all_different([A4,A6]),`


```

% to display list in the required fashion
display_final_list(L),
region_map(A,L).

% To display final list as list_of_list

display_final_list(A):-A=[[1,_],[2,_],[3,_],[4,_],[5,_],[6,_]].

% recursive function to assign colours to the region which is obtained
% after checking all constraints.

region_map([], []).
region_map([A1|R],[[_X]|R1]) :- color(X,A1),
                                region_map(R,R1).

```

SAMPLE RUN:

```
color_map(L).
```

```

L = [[1, red], [2, green], [3, blue], [4, green], [5, red], [6, yellow]]
L = [[1, red], [2, green], [3, blue], [4, green], [5, yellow], [6, yellow]]
L = [[1, red], [2, green], [3, blue], [4, yellow], [5, red], [6, green]]
L = [[1, red], [2, green], [3, yellow], [4, green], [5, red], [6, blue]]

```