



EDUCATION

B. Tech CSE | CGPA 9.90

Indian Institute of Technology Madras

• Chennai, TN

🛗 Jul '21 - Present

HSC Class 12th | 98.17%

Apr ′20 - Apr ′21Mumbai, MH

Pace Junior Science College

ICSE Class 10th | 98.80%

Apr '18 - Apr '19

Lilavatibai Podar High School

• Mumbai, MH

EXPERIENCE

Team Avishkar Hyperloop, CFI

- Part of Code Development Team of the Main Control Unit and Navigation Unit of our Pod.
- Used RTOS, threading and communication protocols like MQTT, CAN, etc. to collect and store data from over 20 sensors at low latency, handling faults appropriately.
- Participated in the prestigious European Hyperloop Week
 Scotland 2023, among over 25 teams globally to represent the country.

Tutor & Contributor, NPTEL

march '23 - Present

- Created **YouTube tutorials** for previous years' GATE CS questions
- These tutorials aim to support applicants who may have limited access to resources

CODING ACHIEVEMENTS

- Maximum Rating 1678 (Expert) on Codeforces
- ICPC 2022 AIR 151 and Institute Rank 7 in Kanpur-Mathura Qualifier Round
- AIR 3 in Shaastra CP Potpourri (Mixed-bag coding contest) [Shaastra is Asia's largest student-run Techfest]
- Global Rank 9 in CodeChef Starters 96
- Global Rank 231 in Codeforces Round 881
- Global Rank 373 in Google Farewell Round B
- 1st place in Inter-School Java Competition in Mumbai

SOFTWARE SKILLS

- Languages: C++, C, HDL (Verilog), Python, Java, HTML, CSS, x86, RISC and 8085 ASM, R
- Tools: TI CCS, Git, LATEX, AutoCAD, GDB
- Libraries: TI RTOS, NumPy, PyLops, Matplotlib

EXTRACURRICULAR ACTIVITIES

- Sports: Taekwondo Red Dan II Belt, Awarded Best Athlete U14 at School, School Sports Captain for 2019-20 Awarded 13 medals in various Track & Field events in High School, NSO Athlete at IITM
- Mentored freshmen, personally and academically, under Saathi, IIT Madras
- Avid book reader and Tabla player

SCHOLASTIC ACHIEVEMENTS

- Secured AIR 5 in JEE Mains out of 1 million students
- Secured AIR 161 in JEE Advanced
- Secured AIR 10 in Indian Statistical Institute Exam
- Secured **AIR 21** in INChO and attended Orientation Camp for International Chemistry Olympiad
- Awarded KVPY Fellowship '21 with AIR 338
- Winner of Mimamsa '22 at IISER Pune
 4th place in Chemenigma '22 at IISC Bangalore &
 Won Silver Medal in Homi Bhabha Science Competition
 (conducted in Maharashtra)

PROJECTS

WiFi Tomography (Ongoing)

Python

Project Under Prof. Ayon Chakraborty

May'23 - Present

- WiFi tomography is a low-cost and easily implementable method to image the environment using WiFi signals.
- Working on computational optimisation of Tomographic Reconstruction to make it suitable for outdoor and indoor drone application

CPU Design ☑ ☑

Verilog

CS2610 Course Project - Prof. C. Chandra Sekhar CS2310 Course Project - Prof. Ayon Chakraborty

- Implemented a CPU with register file and ALU with instructions to perform Arithmetic and Logical operations on both 8-bit integers and 12-bit floating-point numbers
- Built a combinational 8-bit CPU from gate level

Reading Project and Presentation **2**

CS6122 Course Project - Prof. B. V. R. Rao

聞 Jan-May '23

• Presented the paper on "Smoothed Analysis of Partitioning Algorithms for Euclidean Functionals" by Bläser, M., Manthey, B. & Rao, B.V.R. and discussed its applications to problems

Closeness Centrality Algorithm ☑

C++

Project under Prof. Manikandan Narayanan

₩ May-Jun '23

- ullet Implemented the CENDY algorithm based on this paper $oldsymbol{\square}$
- This on-line algorithm updates Average Path Length and Closeness Centrality of all nodes in a Dynamic Graph

COURSES & LABS

- Basic Electrical Engg
- Computer Systems Design
- Programming and Data Structures
- Computer Organisation and Architecture
- Design & Analysis of Algorithms
- Theory of Computation
- Probabilistic, Smoothed Analysis of Algorithms (PG)
- Object Oriented Programming

- Discrete Maths
- Basic Graph Theory
- Probability, Statistics & Stochastic Processes
- Series and Matrices
- Multivariable Calculus
- Ordinary Differential Equations (PG)
- Principles of Economics
- Intro to Game Theory
- Compiler Design *
- Operating System *
 - Ongoing