

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_week 1\_CY

Attempt : 1  
Total Mark : 30  
Marks Obtained : 25

### Section 1 : Coding

#### 1. Problem Statement

Timothy wants to evaluate polynomial expressions for his mathematics homework. He needs a program that allows him to input the coefficients of a polynomial based on its degree and compute the polynomial's value for a given input of  $x$ . Implement a function that takes the degree, coefficients, and the value of  $x$ , and returns the evaluated result of the polynomial.

#### Example

Input:

degree of the polynomial = 2

coefficient of  $x^2$  = 13

coefficient of  $x^1$  = 12

coefficient of  $x_0 = 11$

$x = 1$

Output:

36

Explanation:

Calculate the value of  $13x^2$ :  $13 * 12 = 13$ .

Calculate the value of  $12x^1$ :  $12 * 11 = 12$ .

Calculate the value of  $11x^0$ :  $11 * 10 = 11$ .

Add the values of  $x^2$ ,  $x^1$ , and  $x^0$  together:  $13 + 12 + 11 = 36$ .

### ***Input Format***

The first line of input consists of an integer representing the degree of the polynomial.

The second line consists of an integer representing the coefficient of  $x^2$ .

The third line consists of an integer representing the coefficient of  $x^1$ .

The fourth line consists of an integer representing the coefficient of  $x^0$ .

The fifth line consists of an integer representing the value of  $x$ , at which the polynomial should be evaluated.

### ***Output Format***

The output is an integer value obtained by evaluating the polynomial at the given value of  $x$ .

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 2

13

12

11

1

Output: 36

**Answer**

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
struct node{
    int coeff;
    int exp;
    struct node *next;
};
typedef struct node Node;
Node *create(int coeff,int exp){
    Node *newnode=(Node *)malloc(sizeof(Node));
    newnode->coeff=coeff;
    newnode->exp=exp;
    newnode->next=NULL;
    return newnode;
}
void insert(Node **head,int coeff,int exp){
    Node *newnode=create(coeff,exp);
    if(*head==NULL){
        *head=newnode;
        return;
    }
    Node *pos=*head;
    while(pos->next!=NULL){
        pos=pos->next;
    }
    pos->next=newnode;
    newnode->next=NULL;
}
int eval(Node *head,int x){
    int result=0;
    while(head!=NULL){
        result+=(head->coeff * pow(x,head->exp));
        head=head->next;
    }
    return result;
}
```

```

}
int main(){
    Node *head=NULL;
    int coeff,degree,x;
    scanf("%d",&degree);
    for(int i=degree;i>=0;i--){
        scanf("%d",&coeff);
        insert(&head,coeff,i);
    }
    scanf("%d",&x);
    printf("%d\n",eval(head,x));
    return 0;
}

```

**Status :** Correct

**Marks :** 10/10

## 2. Problem Statement

Hayley loves studying polynomials, and she wants to write a program to compare two polynomials represented as linked lists and display whether they are equal or not.

The polynomials are expressed as a series of terms, where each term consists of a coefficient and an exponent. The program should read the polynomials from the user, compare them, and then display whether they are equal or not.

### **Input Format**

The first line of input consists of an integer  $n$ , representing the number of terms in the first polynomial.

The following  $n$  lines of input consist of two integers, each representing the coefficient and the exponent of the term in the first polynomial.

The next line of input consists of an integer  $m$ , representing the number of terms in the second polynomial.

The following  $m$  lines of input consist of two integers, each representing the coefficient and the exponent of the term in the second polynomial.

### **Output Format**

The first line of output prints "Polynomial 1: " followed by the first polynomial.

The second line prints "Polynomial 2: " followed by the second polynomial.

The polynomials should be displayed in the format  $ax^b$ , where  $a$  is the coefficient and  $b$  is the exponent.

If the two polynomials are equal, the third line prints "Polynomials are Equal."

If the two polynomials are not equal, the third line prints "Polynomials are Not Equal."

Refer to the sample output for the formatting specifications.

### **Sample Test Case**

Input: 2

1 2

2 1

2

1 2

2 1

Output: Polynomial 1:  $(1x^2) + (2x^1)$

Polynomial 2:  $(1x^2) + (2x^1)$

Polynomials are Equal.

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct node{
```

```
    int coeff;
```

```
    int exp;
```

```
    struct node *next;
```

```
};
```

```
typedef struct node Node;
```

```
Node *create(int coeff,int exp){
```

```
    Node *newnode=(Node *)malloc(sizeof(Node));
```

```
newnode->coeff=coeff;
newnode->exp=exp;
newnode->next=NULL;
return newnode;
}
```

```
void insert(Node **poly,int coeff,int exp){
    Node *newnode=create(coeff,exp);
    if(*poly==NULL){
        *poly=newnode;
        return;
    }
    Node *pos=*poly;
    while(pos->next!=NULL){
        pos=pos->next;
    }
    pos->next=newnode;
    newnode->next=NULL;
}
```

```
Node *input(){
    Node *poly=NULL;
    int coeff,exp,n;
    scanf("%d",&n);
    for(int i=0;i<n;i++){
        scanf("%d",&coeff);
        scanf("%d",&exp);
        insert(&poly,coeff,exp);
    }
    return poly;
}
```

```
void display(Node *poly){
    while(poly!=NULL){
        printf("(%dx^%d) ",poly->coeff,poly->exp);
        if(poly->next!=NULL){
            printf("+ ");
        }
        poly=poly->next;
    }
    printf("\n");
}
```

```

int compare(Node *poly1, Node *poly2){
    while(poly1!=NULL && poly2!=NULL){
        while(poly1->coeff!=poly2->coeff || poly1->exp!=poly2->exp){
            return 0;
        }
        poly1=poly1->next;
        poly2=poly2->next;
    }
    return (poly1==NULL && poly2==NULL);
}

```

```

int main(){
    Node *poly1=input();
    Node *poly2=input();
    printf("Polynomial 1: ");
    display(poly1);
    printf("Polynomial 2: ");
    display(poly2);
    if(compare(poly1,poly2)){
        printf("Polynomials are Equal.\n");
    }else{
        printf("Polynomials are Not Equal.\n");
    }
    return 0;
}

```

**Status :** Correct

**Marks :** 10/10

3. Problem Statement

Hasini is studying polynomials in her class. Her teacher has introduced a new concept of two polynomials using linked lists.

The teacher provides Hasini with a program that takes two polynomials as input, represented as linked lists, and then displays them together. The polynomials are simplified and should be displayed in the format  $ax^b$ , where  $a$  is the coefficient and  $b$  is the exponent.

### ***Input Format***

The first line of input consists of an integer  $n$ , representing the number of terms in the first polynomial.

The following  $n$  lines of input consist of two integers each: the coefficient and the exponent of the term in the first polynomial.

The next line of input consists of an integer  $m$ , representing the number of terms in the second polynomial.

The following  $m$  lines of input consist of two integers each: the coefficient and the exponent of the term in the second polynomial.

### ***Output Format***

The first line of output prints the first polynomial.

The second line of output prints the second polynomial.

The polynomials should be displayed in the format  $ax^b$ , where  $a$  is the coefficient and  $b$  is the exponent.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 3

1 2

2 1

3 0

3



2 2  
1 1  
4 0

Output:  $1x^2 + 2x + 3$   
 $2x^2 + 1x + 4$

### Answer

```
#include <stdio.h>
#include <stdlib.h>
struct node{
    int coeff;
    int exp;
    struct node *next;
};
typedef struct node Node;

Node *create(int coeff,int exp){
    Node *newnode=(Node *)malloc(sizeof(Node));
    if(!newnode){
        exit(1);
    }
    newnode->coeff=coeff;
    newnode->exp=exp;
    newnode->next=NULL;
    return newnode;
}

void insert(Node **poly,int coeff,int exp){
    if(coeff==0) return;
    Node *newnode=create(coeff,exp);
    if(*poly==NULL || (*poly)->exp < exp){
        newnode->next=*poly;
        *poly=newnode;
        return;
    }
    Node *pos=*poly,*prev=NULL;
    while(pos!=NULL && pos->exp>exp){
        prev=pos;
        pos=pos->next;
    }
    if(pos!=NULL && pos->exp==exp){
        pos->coeff+=coeff;
```

```

        free(newnode);
        if(pos->coeff==0){
            if(prev) prev->next=pos->next;
            else *poly=pos->next;
            free(pos);
        }
    }
    else{
        newnode->next=pos;
        if(prev) prev->next=newnode;
    }
}

```

```

Node *input(){
    Node *poly=NULL;
    int coeff,exp,n;
    scanf("%d",&n);
    for(int i=0;i<n;i++){
        scanf("%d",&coeff);
        scanf("%d",&exp);
        insert(&poly,coeff,exp);
    }
    return poly;
}

```

```

void display(Node *poly){
    if(poly==NULL){
        return;
    }
    while(poly!=NULL){
        if(poly->exp>=2){
            printf(" %dx^%d",poly->coeff,poly->exp);
        }else if(poly->exp==1){
            printf(" %dx",poly->coeff);
        }else{
            printf(" %d",poly->coeff);
        }
        if(poly->next!=NULL && poly->coeff>0){
            printf(" +");
        }else if(poly->next!=NULL && poly->coeff<0){
            printf(" ");
        }
    }
}

```

```
        poly=poly->next;  
    }  
    printf("\n");  
}
```

```
int main(){  
    Node *poly1=input();  
    Node *poly2=input();  
    display(poly1);  
    display(poly2);  
    return 0;  
}
```

**Status :** Partially correct

**Marks :** 5/10