## Indian Statistical Institute

## Image Processing - I

M.Tech.(CS): 2021-2022

Full marks: 50 Time: 2 Hours

Date: 06.04.2022

Answer any **five** questions. All questions carry equal marks.

- 1. (a) What is a point spread function?
  - (b) Derive the following equation

$$g(\alpha, \beta) = \sum_{x=0}^{N-1} \sum_{y=0}^{N-1} f(x, y) h(x, \alpha, y, \beta)$$

where f(x,y) and  $g(\alpha,\beta)$  are the  $N \times N$  input image and output image, respectively, and h is a point spread function.

- (c) What will be the output if h is (i) shift invariant; (ii) separable; and (iii) both shift invariant and separable? [2+4+(1+1+2)=10]
- 2. (a) Show that the stacking operator is linear.
  - (b) How can a separable transform be written in matrix form?
  - (c) Write down the derivation of (b) in terms of stacking operator.

[3+3+4=10]

3. Consider a 3-bit image of size  $64 \times 64$  pixels. It has the intensity distribution as follows:

where  $r_k$  denotes k-th intensity level and  $n_k$  is the number of pixels that have intensity  $r_k$ .

- (a) Find the transformation function that will map the input intensity values, r, into values, s, of a histogram-equalized image.
- (b) Find out the intensity distribution of the histogram-equalized image.

[7+3=10]

4. The histogram of an image can be approximated by the probability density function

$$p_r(r) = Ae^{-r},$$

where r is the grey level variable taking values between 0 and b, and A is a normalizing factor. Calculate the transformation s = T(r), where s is grey level value in the transformed image, such that the transformed image has the probability density function

$$p_s(s) = Bse^{-s^2},$$

where s takes values between 0 and b, and B is some normalizing factor.

[10]

- 5. (a) Prove that the differentiation of the output of a convolution, of a signal with a filter, can be achieved by convolving the signal with the derivative of that filter.
  - (b) Suppose an image is filtered with the Laplacian kernel. Prove that the sum of the pixel values in the filtered image is 0.
  - (c) Define difference of Gaussian (DoG). [3+4+3=10]
- 6. (a) How can we choose the weights of a  $3 \times 3$  mask for edge detection?
  - (b) What is Sobel operator?
  - (c) Write down the derivation of Sobel operator. [3+2+5=10]
- 7. (a) Define Laplacian of a Gaussian (LoG).
  - (b) Describe Marr-Hildreth edge detection algorithm.
  - (c) Write an algorithm to find zero-crossings of an image. [2+4+4=10]