

INFORMATION HIDING

- author of class definition may **change data attribute** variable names

replaced age data attribute by years

```
class Animal(object):  
    def __init__(self, age):  
        self.years = age  
    def get_age(self):  
        return self.years
```

- if you are **accessing data attributes** outside the class and class **definition changes**, may get errors
- outside of class, use getters and setters instead
use `a.get_age()` NOT `a.age`
 - good style
 - easy to maintain code
 - prevents bugs

PYTHON NOT GREAT AT INFORMATION HIDING

- allows you to **access data** from outside class definition
`print(a.age)`
- allows you to **write to data** from outside class definition
`a.age = 'infinite'`
- allows you to **create data attributes** for an instance from outside class definition
`a.size = "tiny"`
- it's **not good style** to do any of these!

DEFAULT ARGUMENTS

- **default arguments** for formal parameters are used if no actual argument is given

```
def set_name(self, newname="") :  
    self.name = newname
```

- default argument used here

```
a = Animal(3)  
a.set_name()
```

```
print(a.get_name())
```

prints ""

- argument passed in is used here

```
a = Animal(3)  
a.set_name("fluffy")
```

```
print(a.get_name())
```

prints "fluffy"