Welcome to the Typing Speed Test in C++

- Oroject Title: Typing Speed Test (User-Custom Sentence)
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- A simple console-based typing speed tester using C++





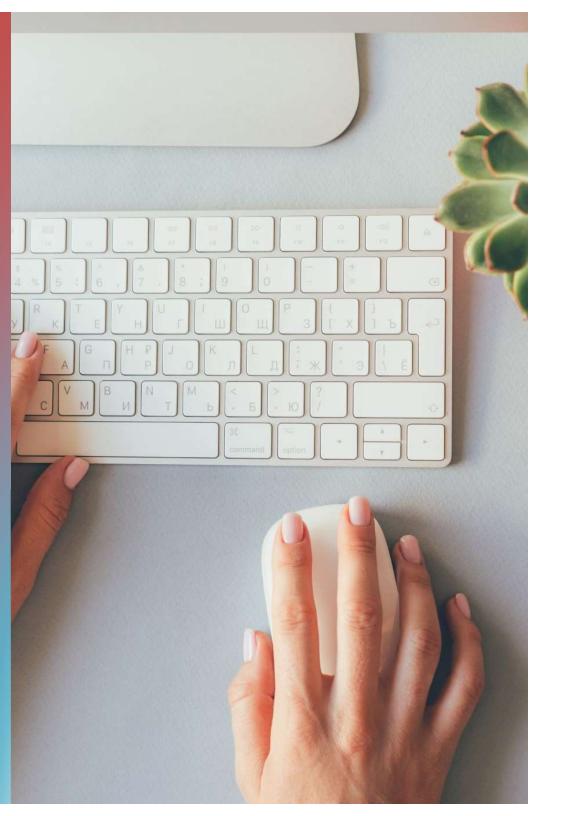
- Users type a sentence of their choice, then retype it



- The program measures WPM and accuracy



- Countdown timer and repeat options included.



Objective

- Create a typing practice app using C++
- Let users type any sentence they want
- Measure how fast and how accurately they can type
- Provide immediate feedback (WPM and accuracy)
- Allow multiple attempts with flexibility to try the same or a new sentence.

Key Features

- User enters their own sentence
- Countdown timer before typing begins
- Clock-based typing time tracking
- Words Per Minute (WPM) calculation
- Accuracy percentage calculated based on character match
- Feedback provided based on typing speed
- Loop logic for repeated practice
- Option to try same or new sentence





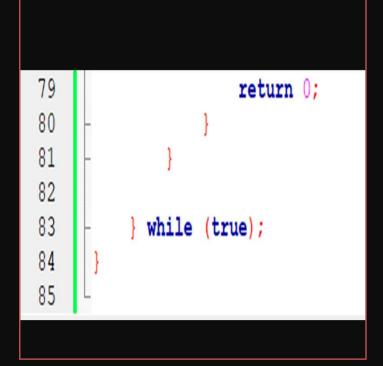
Tools & Concepts Used

- Language: C++
- IDE: Dev C++ / Code::Blocks
- Key Concepts:
- String input and comparison
- Timer using `clock()`
- Loops and conditionals
- User-defined repetition and control flow

Code Screenshots

```
Start here X Typing test.cpp X
          #include <iostream>
          #include <string>
          #include <ctime>
          #include <thread>
          using namespace std;
     6
         □int main() {
              string original, typed;
     8
     9
              char choice;
   10
   11
              cout << "Typing Speed Test\n";
    12
   13
                   cout << "\nEnter a sentence you'd like to practice:\n";</pre>
   14
   15
                   getline (cin, original);
   16
   17
                   while (true) {
   18
                       cout << "\nGet ready to type the sentence again:\n";
   19
                       cout << "\"" << original << "\"\n";
    20
    21
                       cout << "\nStarting in:\n";
    22
                       for (int i = 3; i > 0; i--) {
    23
                           cout << i << "...\n";
    24
                            this thread::sleep for(chrono::seconds(1));
    25
    26
    27
                       cout << "Start typing now:\n";</pre>
    28
    29
                       clock t start = clock();
    30
                       getline (cin, typed);
    31
                       clock t end = clock();
    32
    33
                       double timeTaken = double(end - start) / CLOCKS PER SEC;
    34
    35
                       int wordCount = 1;
    36
                       for (int i = 0; i < typed.length(); i++) {</pre>
    37
                            if (typed[i] == ' ')
    38
                                wordCount++;
    39
```

```
int correctChars = 0;
42
                   int length = min(original.length(), typed.length());
43
                   for (int i = 0; i < length; i++) {
44
                       if (original[i] == typed[i])
45
                           correctChars++:
46
47
48
                   float accuracy = (correctChars * 100.0) / original.length();
49
                   float wpm = (wordCount / timeTaken) * 60;
50
                   cout << "\n--- Result ---\n";
51
                   cout << "Time Taken
52
                                            : " << timeTaken << " seconds\n";
                                            : " << wordCount << "\n";
                   cout << "Words Typed
53
54
                   cout << "Typing Speed
                                          : " << wpm << " WPM\n";
55
                   cout << "Accuracy
                                            : " << accuracy << "%\n";
56
57
                   if (wpm >= 40)
                       cout << "Feedback
58
                                                : Excellent speed!\n";
59
                   else if (wpm >= 25)
60
                       cout << "Feedback
                                                : Good effort!\n";
61
                   else
62
                       cout << "Feedback
                                                : Keep practicing!\n";
63
64
                   cout << "\nDo you want to:\n";
                   cout << "1. Try the same sentence again\n";</pre>
66
                   cout << "2. Enter a new sentence\n";</pre>
67
                   cout << "3. Exit\n";
68
                   cout << "Enter your choice (1/2/3): ";</pre>
                   int userChoice;
69
70
                   cin >> userChoice;
71
                   cin.ignore();
72
73
                   if (userChoice == 1) {
74
                       continue;
75
                     else if (userChoice == 2) {
76
                       break;
77
                   } else {
78
                       cout << "\nThanks for using the Typing Speed Test!\n";</pre>
```



Output Window (Typing Results)

```
Typing Speed Test
Enter a sentence you'd like to practice:
I am learning c++ to improve mt coding skills
Get ready to type the sentence again:
"I am learning c++ to improve mt coding skills"
Starting in:
Start typing now:
i am learning c++ to improve my coding skills
 -- Result ---
Time Taken
              : 14.172 seconds
Words Typed
             : 10
Typing Speed : 42.337 WPM
              : 4.44444%
Accuracy
Feedback
              : Excellent speed!
Do you want to:

    Try the same sentence again

2. Enter a new sentence
3. Exit
Enter vour choice (1/2/3): 2
Enter a sentence you'd like to practice:
today i solved a few problems realted to data structures and alogrithm
```

```
Enter a sentence you'd like to practice:
today i solved a few problems realted to data structures and alogrithm
Get ready to type the sentence again:
"today i solved a few problems realted to data structures and alogrithm"
Starting in:
3...
2...
1...
Start typing now:
today i solved a few problems related to data structures and alorithm
--- Result ---
Time Taken
              : 43.343 seconds
Words Typed : 12
Typing Speed : 16.6117 WPM
Accuracy
              : 88.5714%
Feedback
              : Keep practicing!
Do you want to:
1. Try the same sentence again
2. Enter a new sentence
3. Exit
Enter your choice (1/2/3): 2
Enter a sentence you'd like to practice:
 today i solved a few peroblems related to data structures and alorithms
Get ready to type the sentence again:
 today i solved a few peroblems related to data structures and alorithms"
```

Conclusion



- Developed a fully working typing trainer in C++.



- Practiced concepts like strings, loops, timers, accuracy logic.



- Gained confidence in designing interactive console apps.



- Applied logical structure and user flow handling.

What I Learned



- How to build real-time timer-based applications



- How to handle string comparison and accuracy percentage



- Creating user-defined loop-based control flows



- Practical usage of `clock()`, conditionals, and user input.

Future Scope & Improvements



- Add difficulty levels with longer paragraphs.
- Include a leaderboard or scoreboard feature.
- Export result to a file for performance tracking.
- Integrate sound effects or GUI in future (SFML or Qt).
- Show live typing accuracy or highlight wrong characters in future version.



Thank you for reviewing my project! <a>A





~ Isneha Varshney