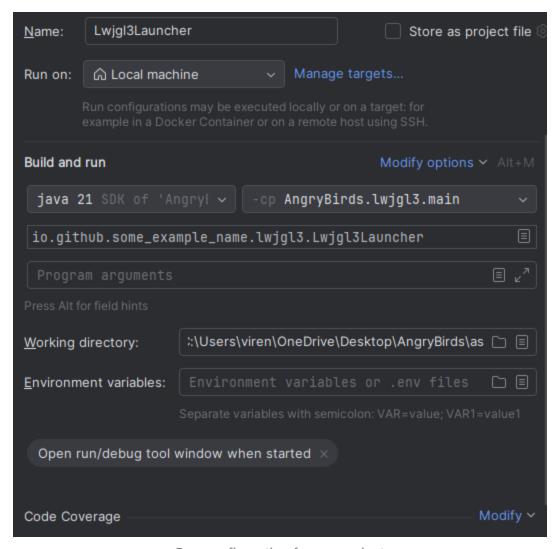
## Readme.md

• Our project can be run by executing Lwlgl3Launcher File or using the following run configuration



Run configuration for our project

- User flow →
  - Press Play
  - Choose level from scrollable interface

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- Pause Menu
  - Exit Level
  - Win Screen
  - Lose Screen

## Resources

- <a href="https://angrybirds.fandom.com/">https://angrybirds.fandom.com/</a>
- <a href="https://www.spriters-resource.com/mobile/angrybirds2/">https://www.spriters-resource.com/mobile/angrybirds2/</a>
- <a href="https://spritedatabase.net/system/mobile">https://spritedatabase.net/system/mobile</a>
- <a href="https://www.wallpaperflare.com/">https://www.wallpaperflare.com/</a>
- <a href="https://www.peakpx.com/">https://www.peakpx.com/</a>

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