

Sneha . I

IBM18CS109

```
class TreeNode
```

```
{
    int *keys;
    TreeNode **child;
    int n;
    bool leaf;
    friend class Tree;
};
```

```
class Tree
```

```
{
    TreeNode *root = NULL;
public:
    void traverse()
    {
        if (!root) root->traverse();
    }
    void insert (int k);
    void remove (int k);
};
```

```
void Tree::insert (int k)
```

```
{
    if (!root)
    {
        root = new TreeNode (tree);
        root->keys[0] = k;
        root->n = 1;
    }
    else if (root->n == 0)
    {
        TreeNode *s = new TreeNode (false);
        s->child[0] = root;
        s->splitchild (0, root);
        int i = 0;
        if (s->keys[0] < k)
            i++;
        s->child[i] = insertNonFull (k);
        root = s;
    }
    else
        root->NonFull (k);
}
```

```
void TreeNode::insertNonFull (int k)
```

```
{
    int i = n-1;
    if (leaf == true)
    {

```

```
while (i >= 0 && keys[i] > k)
```

```
{ keys[i+1] = keys[i];
```

```
  i--;
```

```
  keys[i+1] = k;
```

```
  n = n+1;
```

```
}
```

```
else { while (i >= 0 && keys[i] >= k)
```

```
  i--;
```

```
  if (child[i+1] == null)
```

```
  { splitChild(i+1, child[i+1]);
```

```
    if (keys[i+1] < k)
```

```
      i++;
```

```
    child[i+1] = insertNonFull(k);
```

```
  }
```

```
}
```

```
void TreeNode::splitChild(int i, TreeNode *y)
```

```
{
```

```
  TreeNode *z = new TreeNode(y->leaf);
```

```
  z->n = i;
```

```
  z->keys[0] = y->keys[i];
```

```
  if (y->leaf == false)
```

```
  { for (j=0; j<2; j++)
```

```
    z->child[j] = y->child[j+z];
```

```
  }
```

```
  y->n = i;
```

```
  keys[i] = y->keys[i];
```

```
  n = n+1;
```

```
}
```

```
void TreeNode::removeFromLeaf(int i)
```

```
{ for (int i=i+1; i<n; i++)
```

```
  keys[i-1] = keys[i];
```

```
  n--;
```

```
  return;
```

```
}
```

```
void TreeNode::removeFromNonleaf (int in)
```

```
{
```

```
    int k = keys[in];
```

```
    if (child[in] → n ≥ z)
```

```
    {
```

```
        int pred = getPred(in);
```

```
        keys[in] = pred;
```

```
        child[in] → remove(pred);
```

```
    }
```

```
    else if (child[in+1] → n ≥ z)
```

```
    {
```

```
        int succ = getSucc(in);
```

```
        keys[in] = succ;
```

```
        child[in+1] → remove(succ);
```

```
    }
```

```
    else { merge(m);
```

```
        child[in] → remove(k);
```

```
    }
```

```
    return;
```

```
}
```