

```
#include <iostream>
```

```
using namespace std;
```

```
struct node {    int dist[20];  
                int from[20];
```

```
}; route[10];
```

```
int main()
```

```
{    int dm[20][20], no;
```

```
cout << "Enter no. of nodes" << endl;
```

```
cin >> no;
```

```
cout << "Enter dist. matrix" << endl;
```

```
for (int i=0; i<no; i++)
```

```
{    for (int j=0; j<no; j++)
```

```
{    cin >> dm[i][j];
```

```
    dm[i][j]=0;
```

```
    route[i].dist[j]= dm[i][j];
```

```
    route[i].from[j]= j;
```

```
    }
```

```
    int flag=0;
```

```
    for (int i=0; i<no; i++)
```

```
    {    for (int j=0; j<no; j++)
```

```
    {    for (int k=0; k<no; k++)
```

```
    {    if (route[i].dist[j] > (route[i].dist[k] + route[k].dist[j]))
```

```
    {    route[i].dist[j] = route[i].dist[k] + route[k].dist[j];
```

```
    {    route[i].from[j]= k;
```

```
    }
```

```
    }
```

```
    for (int j=0; j<no; j++)
```

```
    {    cout << j+1 << route[i].from[j]+1, route[i].dist[j];
```

```
    }
```

```
}
```

```
return 0;
```