Calculator Using interface

```
import java.util.Scanner;
interface Calculator {
  double add(double x, double y);
  double subtract(double x, double y);
  double multiply(double x, double y);
  double divide(double x, double y);
class BasicCalculator implements Calculator {
  @Override
  public double add(double x, double y) {
     return x + y;
  @Override
  public double subtract(double x, double y) {
     return x - y;
  }
  @Override
  public double multiply(double x, double y) {
     return x * y;
  @Override
  public double divide(double x, double y) {
     if (y == 0) {
       System.out.println("Cannot divide by zero!");
       return Double.NaN; // NaN represents an undefined
number
     return x / y;
  }
}
public class CalculatorApp {
  public static void main(String[] args) {
     Scanner scanner = new Scanner(System.in);
```

```
Calculator basicCalculator = new BasicCalculator();
System.out.println("Enter two numbers:");
double num1 = scanner.nextDouble();
double num2 = scanner.nextDouble();
System.out.println("Select an operation: ");
System.out.println("1 - Addition");
System.out.println("2 - Subtraction");
System.out.println("3 - Multiplication");
System.out.println("4 - Division");
int operation = scanner.nextInt();
double result = 0;
switch (operation) {
  case 1:
     result = basicCalculator.add(num1, num2);
     break;
  case 2:
     result = basicCalculator.subtract(num1, num2);
     break;
  case 3:
     result = basicCalculator.multiply(num1, num2);
     break;
  case 4:
     result = basicCalculator.divide(num1, num2);
     break:
  default:
     System.out.println("Invalid operation");
}
System.out.println("Result: " + result);
scanner.close();
```

}

}

Output: