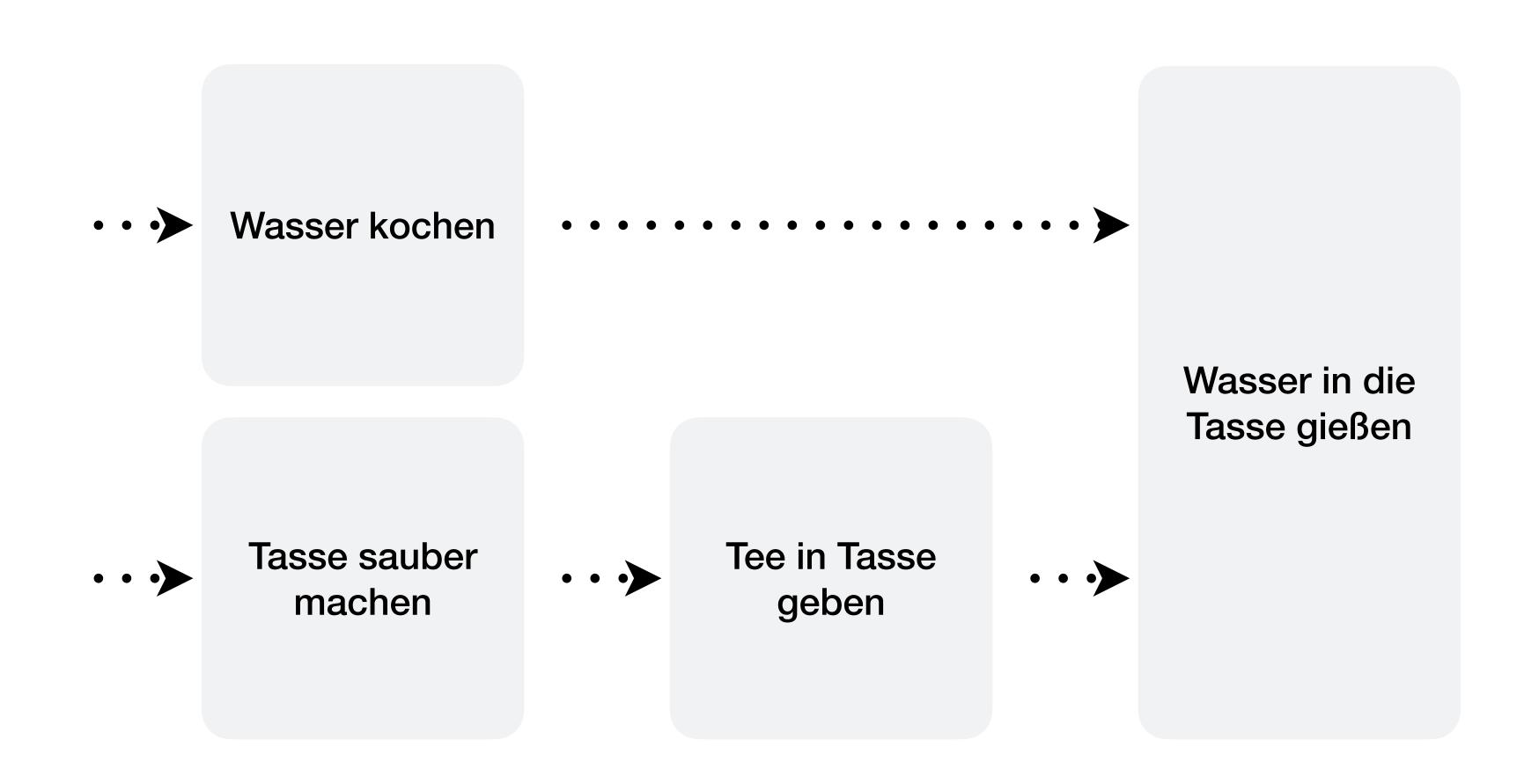
## Parallel (Multi-Threaded)



## Asynchronous (Non-Blocking)

