Romain PERRIER

Developer - video games

I'm a 3rd year engineering student with a passion for video game development and computer science. I'm currently looking for an end-of-study internship in this field

Education

- **Engineering school, specialising in Game Development** Télécom SudParis Paris / Since September 2023

- **Engineering school** École des Mines de Saint-Étienne Gardanne / From 2021 to 2023

- **National competitive examination** Lycée Camille Jullian Talence / From 2019 to 2021

Work experience

- **Teamwork on an internal web application** InfleXsys Mérignac / January 2022
  - Learning to code in a professional way.
  - Improvement of communication skills.

- **Administrative position** AMV assurance Mérignac / August 2017
  - Design and implementation of new methods to assist employees.
  - Development of autonomy.

Personal project

- **A 3D mobile game for my end-of-study project** / Since September 2023

- **A 2D endless runner for PC and Mobile made with Unity** / August 2023
  Astro-Shift by Snibaw (itch.io)

- **A 3D mobile arcade game made with Unity** / June 2023
  Fireman-Runner by Snibaw (itch.io)

- **A 2D Tank Game for PC & Android made with Unity** / March 2023
  Tank-Madness by Snibaw (itch.io)

- **My first game : A 2D platformer for PC made with Unity.** / August 2021
  Platformer2D by Snibaw (itch.io)

Game Jam

- **NSJS Jam #15. A 3D game made with a group of 3.** / August 2023
  [Game Jam winner] Realities by Snibaw (itch.io)

- **8h Chrono : An 8-hour Game Jam** / December 2021
  [Jury's distinction]

 @Snibaw   Romain Perrier

✉ romainlycee33@gmail.com
⌂ Cadaujac (33140), France
📅 22 years old
🔗 snibaw.itch.io
🪪 Driving licence
📞 +33 7 68 88 29 81

Languages

English

Fluent
› TOEIC : 980/990

French

Native Language

Spanish

Highscool Level

Computer skills

Python, C, C++, C#

HTML, JavaScript, PHP

Git & Sourcetree

Unity

Interests

Travel

Running

Code

Video Games