

## Assignment-4

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4. Write a program to insert and delete an element at the  $n^{\text{th}}$  and  $k^{\text{th}}$  pointer in a linked list where  $n$  and  $k$  are taken from the users.

```
A) #include <stdio.h>
#include <stdlib.h>
struct Node {
    int data;
    struct Node *next;
};
struct Node *head;
void Insert (int data, int n) {
    Node *temp = newnode(n);
    temp->data = data;
    temp->next = NULL;
    if (n == 1) {
        temp->next = head;
        head = temp;
    }
    return;
}
void delete - (int k) {
    struct Node *temp = head;
    if (k == 1) {
        head = temp->next;
    }
    free(temp);
    return;
}
```

```

Node temp = head ;
for (int i = 0 ; i < n-2, i++) {
    temp = temp → next ;
}
temp → next = temp → next ;
temp → next = temp ;
}

void print () ;
for (int i = 0, i < k-2, i++)
    temp = temp → next
    free (temp) ;
}

int main () {
    int n, x, k ;
    head = Null ;
    Printf ("Enter the position, for and inserting : ");

    Scanf ("%d", &n);
    Scanf ("%d", &x);
    Insert (x, n);
    Printf ("Enter the position to delete);
    Scanf ("%d", &k);
    Delete (k);
    Print (x);
    return ;
}

```

2) Construct a new linked list by merging alternative nodes and two lists for example in list 1 we have {1, 2, 3} and list 2 {4, 2, 6} and in the new we should have {1, 4, 2, 5, 3, 6}

```
A) #include <stdio.h>
#include <stdlib.h>
struct node {
    int data;
    struct node *next;
}
void print_list(struct node *head)
{
    printf("%d →", (ptr → data));
    ptr = ptr → next;
    printf("Null/n");
}
void push(struct node *head, int data)
{
    struct node *new = (struct node *) malloc(
        (size of struct node));
    new → data = data;
    new → next = head;
    *head = new;
}
struct node *merge(struct node *a, struct node *b)
```

```

{
    struct node fake;
    struct node * tail = fake;
    fake.next = Null;
    while(1) {
        if (a == Null)
        {
            tail → next = b;
            break;
        }
        else if (b == null)
        {
            tail → next = a;
            break;
        }
        else
        {
            tail → next = a;
            tail = a;
            a = a → next;
            tail → next = b;
        }
    }
    return fake.next;
}

void main()
{
    int keys[] = {1, 2, 3, 4, 5, 6, 7}
    int n = size of (keys) / size of key[0]

```

```

structnode *a = Null; *b = Null;
for (int i = n-1, i > 0; i = i-1)
    push (&a, key[i]);
for (int i = n-2; i >= 0; i = i-2)
    push (&b, key[i]);
struct node *head = merge(a,b);
Print list (head);
}

```

3. Find all the elements in the stack whose sum is equal to k.

A)

```

#include <stdio.h>
void find (int arr[], int a, int k) {
    int total = 0;
    int x = 0; y = 0;
    for (x = 0; x < a; x++) {
        while (sum k, arr y < a,
               = arr[y];
               y++;
    }
    for (x = 0; x < a; x++) {
        while (total < k; if y < a)
            total = arr[y];
            y++;
        if (total == 0)
    }
}

```



```

{
    printf ("find ");
    return; }
    total -= arr[x];
}
}
int main(void) {
    int arr[9] = {9, 10, 12, 4, 1, 2, 3}
    int k = 569;
    int a = size of arr / size of arr(0);
    find (arr, 0, k)
    return 0;
}

```

4) Write a program to print elements to Queue?

i) Reverse order ii) Alternate order

```
#include <stdio.h>
```

```
#define size 20
```

```
void insert (int t);
```

```
void delete ();
```

```
int queue[size], a = -1, b = -1;
```

```
void main();
```

```
int queue[size], a = -1, b = -1;
```

```
void main() {
```

```
    int num; choice;
```

```
    while (1) {
```

```
        printf ("In " "new " "In ");
```

```
Printf ("1. insert\n2. Delete\n3. Print\n4. Reverse\n5. Alternate\n6. Exit");
```

```
Printf ("Enter your choice ");
```

```
scanf ("%d", &choice);
```

```
switch (choice) {
```

```
case 1: printf ("Enter the num to insert");
```

```
scanf ("%d", &num);
```

```
insert(num);
```

```
break;
```

```
case 2:-
```

```
    printf ("Reverse queue");
```

```
    for (int i = size, i > 0, i--)
```

```
        if (queue[i] == 0)
```

```
            continue;
```

```
    printf ("%d", queue[i]);
```

```
}
```

```
break;
```

```
case 3:-
```

```
    printf ("Alternate elements");
```

```
    for (int i = 0, i < size, i > 0; i += 2)
```

```
{
```

```
    if (queue[i] == 0)
```

```
        continue;
```

```
    printf ("%d", queue[i]);
```

```
}
```

```
break;
```

```
return 0;  
}
```

- 5) 1) how ~~many~~ array is different from linked list
- 2) write a programme to add first, element of one list to another list for example we have (1,2,3) in list 1 and (4,5,6) in list 2 we have to get (4,1,2,3) as output for list 1; and (5,6) in list 2.

i) Arrays Vs linked lists

1. Both are the data structures. Both are used to store the data.
2. Cost of accessing the elements

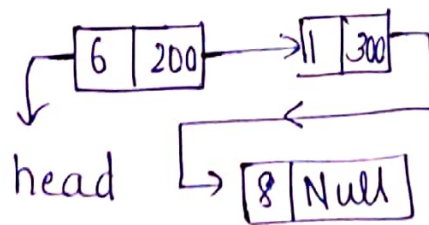
Arrays



⇒ it takes at constant time

$O(1)$

linked list



⇒ it depends on number of nodes in the linked list

$O(n)$

3. Memory Requirement and utilization

Array

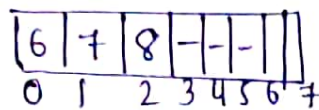
⇒ Ineffective in memory utilization

linked list

⇒ It is in dynamic size.



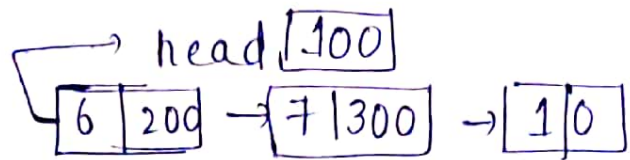
Ex:-



$8 \times 4 = 32 \text{ bytes}$

Used = 12

⇒ Require memory  
in less



$8 \times 3 = 24 \text{ bytes}$

⇒ More requirement

4. Cost of insertion and cost of deletion.

Array

linkedlist

Beginning -  $O(n)$

$O(1)$

At end -  $O(1)$

$O(n)$

$i^{\text{th}}$  position -  $O(n)$

$O(n)$

5. easy use and operations

Array

linkedlist

⇒ easier to use

⇒ less easier

⇒ linear and  
binary

⇒ linear

ii) #include <stdio.h>

#include <stdio.h>

int len(int a[])

{

```

int i=0, x, y = 0;
while (1)
{
    if (x[i])
    {
        xy++, i++;
    }
    else {
        break;
    }
}
return xy;

```

```

}
void changes list (int x[], int a[])
{
    for (int i=len(x)-1; i>=0; i--)
    {
        x[i+1] = x[i];
    }
    x[0] = a[0];
    printf ("/n elements of old array : \n")
    for (int i=0; i<len(x); i++)
    {
        printf ("%d ", x[i]);
    }
    for (int i=0; i<len(y); i++)

```

```

{
    y[i] = y[i+1]; }

    Printf ("In elements of new array:\n")
for (int i = 0; i < len(a); i++)
{
    printf ("%d ", a[i]) ;
}
int main()
{
    int x[10] = {1, 2, 3}, a[10] = {4, 5, 6};
    change list = (a, b);
}

```