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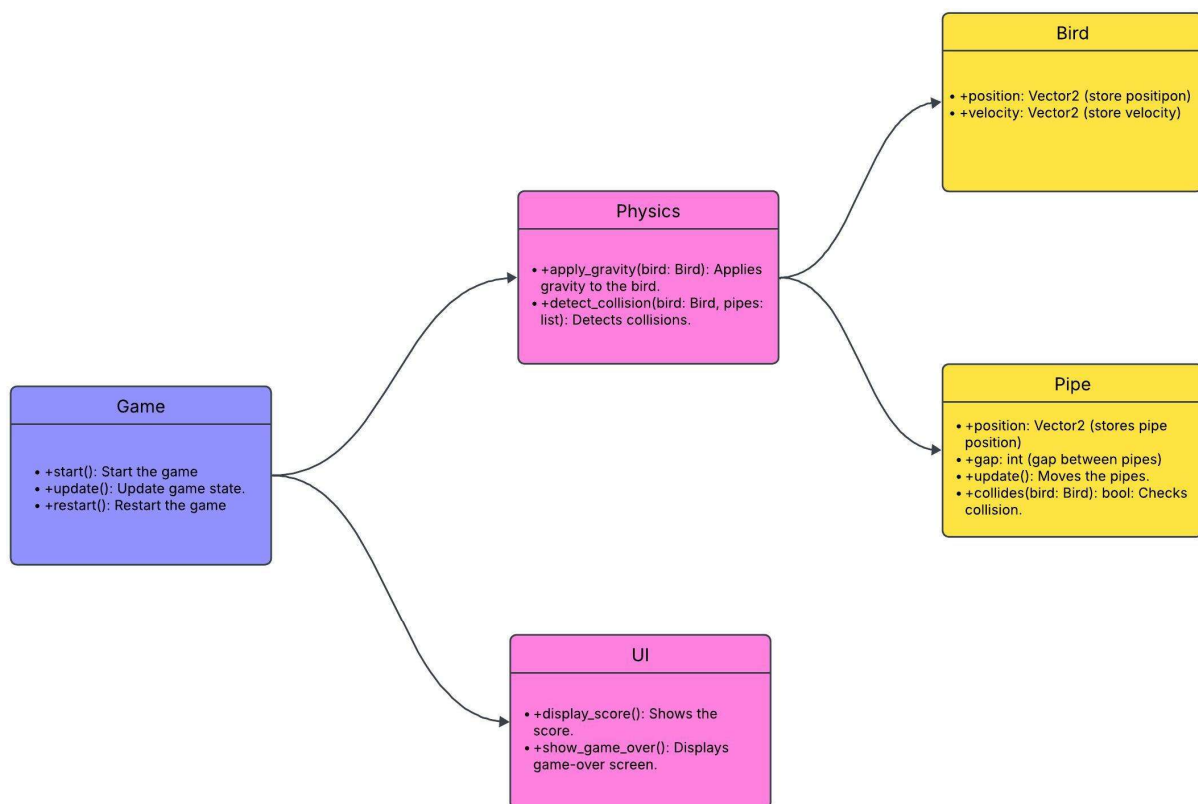
Team Name: Happy Flappy

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Professor: Tianle Ma

Project Outline

In this project we aim to recreate the popular mobile game “Flappy Bird.” The incentive behind creating this app is to bring back the nostalgia from our middle school days when it was the most fun/popular game to play. Another reason to create the game is that the app is no longer offered on the google play store or the app store. Below is our UML diagram



Our plan is to start with building an outline of the code before doing any coding, so we don't have to waste time going back and redesigning the layout of our code. After completing the outline, we will begin coding and testing along the way until we have a working build. Finally, we will add images for the final layer of polish.