

Christian Milicevic

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Mobile: Supplied on request

Summary

Recent graduate of the Queensland University of Technology (QUT) commencing a career in software development/programming.

In November 2020, I completed a Bachelor of Games and Interactive Environments (Software Technologies) at QUT. I achieved an aggregate GPA at Distinction level. My degree combined games programming and computer science. I also have a Diploma in Game Design which I received in 2017. I'm currently studying a post graduate certificate in cyber security and networking at MIT. I have considerable experience in casual employment within the software and games industry. I enjoy team-based work, meeting with people from diverse backgrounds and experiences, and I thrive on challenges that involve multiple responsibilities. For more information about me and to view my portfolio of work, please visit the following website: <https://www.christianmilicevic.com/>

Location

Western suburbs,
Brisbane, Australia

Citizenship

Australian

Driver's Licence

Queensland Open Licence
(Car - manual)

Transport

Own vehicle

Hobbies/Interests

Car enthusiast
IT enthusiast
Health & Fitness

Key Skills

- Demonstrated ability to work as part of a team
- Demonstrated organisational skills and the ability to deal with multiple responsibilities at the same time, including problem solving
- Demonstrated ability to work effectively without supervision
- Demonstrated ability to work in a busy environment and to be self-motivated during quieter times
- Flexible and accommodating approach to work
- Respectful and polite manner with a focus on providing customers with a friendly and efficient service
- Good at adjusting to new environments and meeting new challenges
- Good at establishing relationships and maintaining long-term contacts
- Excellent skills in IT (see opposite) and the ability to assist others to improve their use of technology
- IT-specific skills include:
 - Game programming mathematics (Vector, Matrices, Coordinates, Trigonometry)
 - Types of Algorithms and Algorithm Efficiency
 - AI (A*, Greedy Search and NavMesh)
 - User feedback and testing
 - Source control
 - Debugging
 - Efficient and effective code comments

IT Skills

Proficient with the following industry-based programs:

- Visual Studios
- .NET
- .NET Win Forms
- C#
- HTML & CSS
- Python
- MySQL/SQL Server
- Github & Source Tree
- Bit Bucket
- Jira
- Unity
- Unity Collab
- DevOps
- Microsoft Teams
- Microsoft Word
- Microsoft Excel
- Adobe Photoshop
- Adobe Flash
- Adobe XD
- Camtasia

<p>Education</p> <p>Graduate Certificate Cyber Security and Networking (2021) Melbourne Institute of Technology – Melbourne, VIC</p> <p>Bachelor of Games and Interactive Environments (Software Technologies) (2020) Queensland University of Technology – Brisbane, QLD</p> <p>Diploma of Digital Interactive Game Design (2017) Queensland TAFE – Southbank, QLD</p> <p>Senior Certificate (2016) John Paul College – Daisy Hill, QLD</p>	<p>Scholastic Achievements</p> <ul style="list-style-type: none"> • QUT GPA: Distinction • JPC Football Second IX (TAS Premiers 2016) • JPC Open B Boys' Tennis 2016
<p>Employment</p> <p>June 2021 – current: Quality Assurance Engineer (full time) Gameloft Brisbane City QLD 4000 Responsibilities:</p> <ul style="list-style-type: none"> • Querying cloud database using SQL Snowflake • Querying and graphing Snowflake queries into Looker API • CI/CD pipeline Jenkins • Reporting, reviewing and documenting bugs on Jira • Working on The Oregon Trail Game • iPhone, Mac OS, Apple tv use <p>Feb 2021 – June 2021: Graduate Solutions Programmer / Support Engineer (Junior Developer) (full time) Fileman Paradise Point Qld 4216 Responsibilities:</p> <ul style="list-style-type: none"> • Programming, source control and code quality control • Implementing new systems and features • Bug fixing and code clean up • Handling tickets from clients (legal professionals) • Communicating with other team members and clients • C# .NET/ASP.NET MVC • ORM's • JavaScript (jQuery & Bootstrap) • Microsoft Office/365 SMTP & DKIM encryption • SourceTree <p>Reason for Leaving: Successful application to a position more within my field of expertise.</p> <p>Sep 2018 – Sep 2021: Warehouse Picker/Packer/Loader (Casual) Coles Distribution Centre Forest Lake Qld 4077 Responsibilities:</p> <ul style="list-style-type: none"> • Order selection and packing for store distribution throughout whole of Queensland and northern NSW • Quality control and loss prevention • Dangerous goods awareness 	<p>Employment Referees:</p> <ul style="list-style-type: none"> • Available upon request <p>Employment-based Training</p> <ul style="list-style-type: none"> • Responsible Service of Alcohol (RSA) – Statement of Attainment 2017 <p>Volunteer Work Over 2012-15, I assisted at the Anglican Church of Noosa in three roles:</p> <ul style="list-style-type: none"> • IT for Sunday Services • Hospitality (morning teas) • Assistance to the Youth Group Supervisor

- Loading pallets to semi-trailers and operation of heavy machinery

Jan 2018 – Sep 2018: IT Relocator (Casual)

Goals A+N

Geebung Qld 4034

Responsibilities:

- Disassembling/reassembling IT systems
- QA (testing/functionality) of reassembled systems

Reason for Leaving: Focus on other casual roles with more consistent hours.

Jan 2017 – Jan 2020: Event Staff – The Gabba (Casual)

Stadiums Queensland

Woolloongabba QLD 4102

Responsibilities:

- Ushering and ticket collection for weekend sporting and major events
- Supervision of patron safety and behaviour
- Monitoring/servicing of premium seating and corporate seating areas

Reason for Leaving: Focus on studies and other casual positions.

Feb 2017 – Sep 2018: Warehouse Picker/Packer – City Beach (Casual)

City Beach E-Store (Warehouse), Murrarie QLD 4172

Reason for Leaving: Successful application to Coles warehouse.

Dec 2015 – Feb 2017: Mechanic's Assistant (Casual)

N & D Mechanical Repairs, Wacol QLD 4076

Reason for Leaving: Commenced university and other casual employment.