Name (printed/typed)

DAVID WALSH NIALL SHANNON Signature

Present

NATHAN HARRISON	N-Harrison V
CONNOR DICKSON	Carrier Diction
REECE MAGEE	R. Maure
JACK MC COMISKEY	Juliel L
ALEXANDER YOUNGE	A.Van
DEAN DODDS	Danas
TIMOTHY CREANEY	Tundly Creame!
ANDREW MCWILLIAMS	Andrew McWilliams
Task Reporting (Briefly list the progress for each team member in the last week.*)  DAVID WALSH: MANAGER  Property shot mayes  Sequence diagrams  Methods for shot cords  NIALL SHANNON: DEPUTY MANAGER  Addit rest code for utilities  Computed code	
Tiduid up various areas of code.  NATHAN HARRISON: DEVELOPER  • assigned images (made by David) to properties - Bonus Questions feature  • updated rent feature  • automortaging, updated game OverChecks  CONNOR DICKSON: DEVELOPER  • Updated character images  • Fixed rome wornings	
REECE MAGEE: <b>DESIGNER</b> • Documentation - Luterface design • Wireframes	
JACK MCCOMISKEY: DESIGNER  • Added Grove Check journ • Grove naw enes, when only one player remains • Care naw enes, when only one player remains  • ALEXANDER YOUNGE: ANALYST • Updated use Cases • Emplemented trade	
Display Scaling	
TIMOTHY CREANEY: TEST ENGINEER  Finish up test plen documentation	
ANDREW MCWILLIAMS: TEST ENGINEER  • Finish up test plan obcumentation	

<sup>\*</sup>Printouts giving an overview of interim deliverables may be added as a supplement to these minutes.

Actions Planned (Briefly list the actions required of each team member for the next week.) DAVID WALSH: MANAGER NIALL SHANNON: DEPUTY MANAGER

Francie report and work or documentation NATHAN HARRISON: **DEVELOPER** · Finalize report - work on demonstration CONNOR DICKSON: DEVELOPER REECE MAGEE: DESIGNER · Finalise Report + documentation work. JACK MCCOMISKEY: **DESIGNER** · Finalise the Design Pocamentalian ALEXANDER YOUNGE: ANALYST · Fix trade DEAN DODDS: ANALYST TIMOTHY CREANEY: TEST ENGINEER · Finalise test documentation ANDREW MCWILLIAMS: TEST ENGINEER · Finalize test documentation.