

		Nova	Thanatos	
Game		Starcraft	Stratagus	
Micro	Individual Unit Control	Combat Agent		
	Group Formation	Squad Agent		
	Overall Unit Control	Squad Manager		
Macro	Scouting	Information Manager		
	Opponent Modeling			
	Resource Gathering	Worker Manager		
	Repair			
	Building Placement	Build Manager		
	Resource Spending	Production Manager	Arbitrer Expert	
	Assign Tasks to Buildings	Planner Manager	Structure Expert	
	Build Order	Strategy Manager		
	Which units to train?			
	What to research?	Upgrade Expert		
Integration	Blackboard for Macro, Hierarchical for Micro	Arbitrer learns (Q-learning) which Expert to use each time		
Notes		Focuses only on Macro, uses the built-in Stratagus AI for Micro		