

Strategic

High Level, Abstract

3 mins +

Knowledge
& Learning

Opponent
Modeling

Strategic
Stance

Army
Composition

Build-Order
Planning

Tactical

Mid-Level

30 sec - 1 min

Scouting

Combat Timing
& Position

Unit & Building
Placement

Reactive Control

Low-Level, Concrete

~ 1 sec

Unit
Micro

Multi-Agent
Pathfinding

