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### Exercise 1

#### insert'

```
insert' :: Ord a => a -> [a] -> [a]
insert' elt [] = [elt]
insert' elt (x:xs)
  | elt <= x = (elt:x:xs)
  | otherwise = x : (insert' elt xs)
```

#### insertionSort

```
insertionSort :: Ord a => [a] -> [a]
insertionSort [] = []
insertionSort (x:xs) = insert' x (insertionSort xs)
```

#### takeWhile'

```
takeWhile' :: (a -> Bool) -> [a] -> [a]
```

#### zipWith'

```
zipWith' :: (a -> b -> c) -> [a] -> [b] -> [c]
zipWith' _ [] _ = []
zipWith' _ _ [] = []
zipWith' f (x:xs) (y:ys) = (f x y) : (zipWith' f xs ys)
```

#### intersect'

```
intersect',intersect'',intersect'''::intersect''': Eq a => [a] -> [a] -> [a]
intersect' _ [] = []
intersect' [] _ = []
intersect' (x:xs) ys
  | elem x ys = x : intersect' xs ys
  | otherwise = intersect' xs ys

intersect'' xs ys = inner elem xs ys where
  inner :: (a -> [a] -> Bool) -> [a] -> [a] -> [a]
  inner _ _ [] = []
  inner _ [] _ = []
  inner f (x:xs) ys = if (f x ys)
    then x : (inner f xs ys)
    else (inner f xs ys)
```

```
intersect''2 xs ys = filter (\x -> elem x ys) xs

intersect''' xs ys = [x | x <- xs, y <- ys, x == y]
```

## divisorList

```
divisorList,divisorList',divisorList'' :: Int -> [Int]

divisorList v
| v < 1 = []
| otherwise = inner 1 where
    inner :: Int -> [Int]
    inner n
    | n == v = []
    | otherwise = if v `rem` n == 0
        then n : (inner (n+1))
        else inner (n+1)

divisorList' v
| v < 1 = []
| otherwise = filter (\x -> v `rem` x == 0) [1..(v-1)]

divisorList'' v
| v < 1 = []
| otherwise = inner v where
    inner :: Int -> [Int]
    inner v = [ n | n <- [1..(v-1)], v `mod` n == 0]
```

## perfectNumber

```
perfectNumber :: Int -> Bool
perfectNumber n = sum (divisorList n) == n
```

## perfectNumbers

```
perfectNumbers :: Int -> [Int]
perfectNumbers n = take n perfectNumbersList where
    perfectNumbersList = filter perfectNumber [1..]
```

## Exercise 2 : calculatePolynomial

```
type Polynom = [(Double,Int)]

-- PRE : polynomial is not empty
calculatePolynomial,calculatePolynomial',calculatePolynomial'' :: Polynom -> Double -> Double

calculatePolynomial ((c,d):[]) x = computeCD c d x
calculatePolynomial ((c,d):cdfs) x = (computeCD c d x) + calculatePolynomial cdfs x

computeCD :: Double -> Int -> Double -> Double
computeCD c d x = c * (x ^ d)

calculatePolynomial' poly x = sum (map (\(c,d) -> c * (x ^ d) ) poly)

calculatePolynomial'' poly x = sum [v | (c,d) <- poly, let v = c * (x ^ d)]
```