

```
D/NetworkSecurityConfig: No Network Security Config specified, using platform default
D/libEGL: loaded /vendor/lib/egl/libEGL_emulation.so
D/libEGL: loaded /vendor/lib/egl/libGLESv1_CM_emulation.so
D/libEGL: loaded /vendor/lib/egl/libGLESv2_emulation.so
W/d.myapplication: Accessing hidden method Landroid/view/View; ->computeFitSystemWidth(int, boolean) (reflection, allowed)
W/d.myapplication: Accessing hidden method Landroid/view/ViewGroup; ->makeOptionalFadingEdge(int) (reflection, allowed)
D/lifecycle: onCreate invoked
D/lifecycle: onStart invoked
D/lifecycle: onResume invoked
```

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Mobile application development (Practical)

Ques 2 - Activity lifecycle

```
package com.practical.myapplication;  
import androidx.appcompat.app.AppCompatActivity;
```

```
@Override
```

```
protected void onCreate(Bundle savedInstanceState) {
```

```
    super.onCreate(savedInstanceState);
```

```
    setContentView(R.layout.activity_main);
```

```
    Log.d("lifecycle", "onCreate invoked");
```

```
}
```

```
@Override
```

```
protected void onResume() {
```

```
    super.onResume();
```

```
    Log.d("lifecycle", "onResume invoked");
```

```
}
```

```
@Override
```

```
protected void onStart() {
```

```
    super.onStart();
```

```
    super.onStart();
```

```
    Log.d("lifecycle", "onStart invoked");
```

```
}
```

@Override

protected void onPause() {

super.onPause();

log.d("lifecycle", "onPause invoked");

}

@Override

protected void onStop() {

super.onStop();

log.d("lifecycle", "onStop invoked");

}

@Override

protected void onStart() {

super.onStart();

log.d("lifecycle", "onStart invoked");

@Override

protected void onDestroy() {

super.onDestroy();

log.d("lifecycle", "onDestroy invoked");

}

}