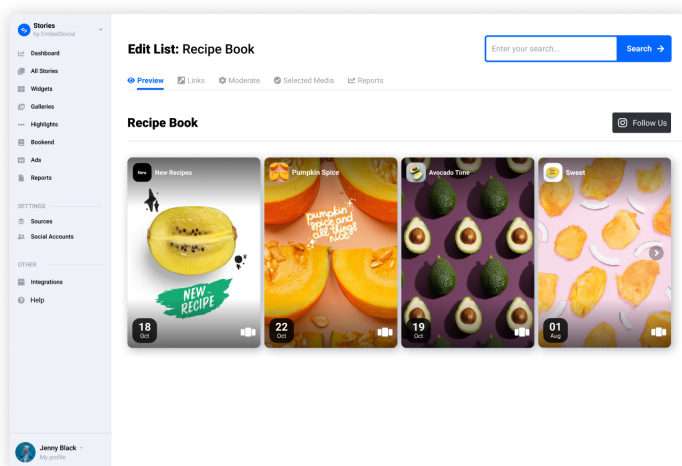


## Activity 1: Building an static application from a Figma design

<b>Curs</b>	23/24	<b>Grup</b>	<b>S2P</b>	<b>Data lliurament</b>	13/10 - 23:55
<b>Mòdul</b>	Interfaces Development				
<b>Títol</b>	Building an static application from a Figma design				

<b>Tipus de treball</b>	Individual
<b>Guidelines</b>	
 <p>Using the Figma design available at this <a href="#">link</a>, you have to implement a desktop application using Electron that meets these requirements:</p> <ol style="list-style-type: none"> <li>1. First of all, modify the design to include a filter section (for example, over the <i>Recipe Book</i> section). This filter must include a drop-down list and a radio-button group (4 or more). Prepare the design to be used as a basis for your HTML and CSS (20%)</li> <li>2. Analyze the design and prepare a version with HTML and CSS that fits as well as possible. (45%)</li> <li>3. Create an Electron application applying your final design. Adapt the application menu by putting at least 3 sections with sidebar options. (35%)</li> </ol> <p><b>The way in which each of these sections has been solved must be properly documented. A well-structured and correctly worded document must be</b></p>	

**drawn up indicating the process followed.**

**To deliver**

- Your electron project.
- A documentation of the solution that must include the tasks performed to solve the statement.

Create a compressed file and upload it to the virtual classroom space of this activity.

**Evaluation and Qualification criteria**

This activity corresponds to 10% of the practical part of the assessed competence:

Every section will be qualified using the following evaluation rubric: