

TAV Developers Developer Meeting

Minutes taker Bryan Ngo

Those present Bryan Ngo, Justin Bermudez Kevin Tran, Kevin Cua, Tyron Bandachit,

Absent (excused) Ezra Salandanan,

Absent (not excused) Chris Payumo,

Location of the meeting Discord

Date June 25, 2017 –

Overview of topics

1	Coding Warm up	1
2	Status Report	1
3	Team Splitting	1
4	Road mapping	2

1 Coding Warm up

- Print out 100 to 1
- Fizzbuzz

2 Status Report

- Check up on everyone's progress

3 Team Splitting

- Divide up into 2 teams (3 each).
- Each team will work together to implement their own functionality.
- Team A
 - Kevin
 - Cua
 - Ezra
- Team B
 - Chris
 - Tyron
 - Justin

4 Road mapping

- Team A Goal: Make heat map of champions killed.
- Team B Goal: Get the most common champion build.
- Timeline
 - 7/28/17 - Have Team bots up on running. All respective team members should have their respective repos cloned.
 - 8/4/17 - Have bots able to make API calls to Riot API
 - 8/11/17 - Have working prototypes.
 - 8/18/17 - Finished products (hopefully)