The heroes gather in a tavern in the small town of Stoneshire. They have all heard the rumors of an ancient ruin containing a powerful artifact, the Orb of Azoria. They form a party and set out to explore the ruin.  
  
They are immediately met with challenges, including traps and puzzles. They also encounter various creatures, including an evil necromancer named Valthor. However, they are aided by a mysterious figure who helps them navigate the challenges.  
  
The story has moments of humor, suspense, and drama. However, it ends on a hopeful note, with the possibility of future adventures.