

# SDSC 5001: Statistical Machine Learning I

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## Topic 7. Moving beyond Linearity

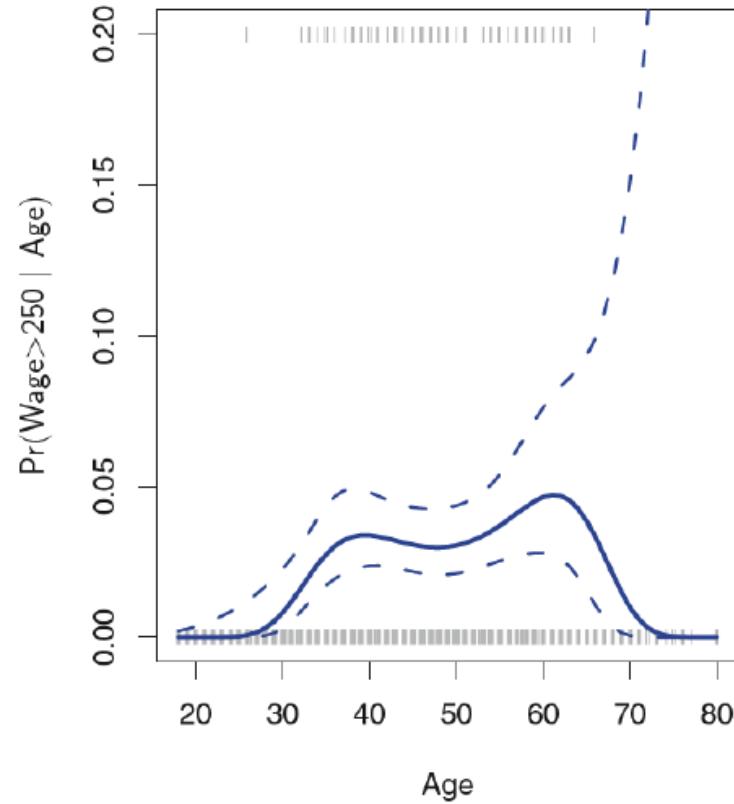
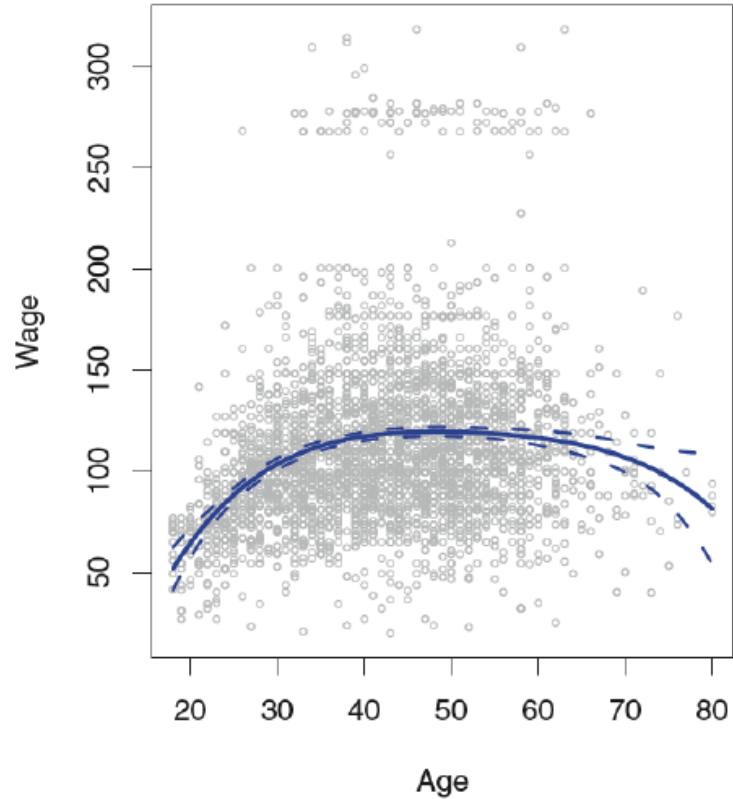
# Polynomial Regression

- Polynomial regression extends simple linear regression by replacing the linear regression function with a polynomial function

$$y_i = \beta_0 + \beta_1 x_i + \beta_2 x_i^2 + \cdots + \beta_d x_i^d + \epsilon_i$$

- This model is a special case of multiple linear regression, and thus coefficients can be easily estimated.
- Usually  $d$  is set as 2, 3, or 4, and rarely goes beyond 4.
- Usually centered predictor  $\tilde{x}_i = x_i - \bar{x}$  is used, to reduce correlation among different-ordered terms.

# Examples with Degree-4 Polynomial Regression



# Polynomial Logistic Regression

- The left figure suggests that the wages are from two distinct populations.
- Construct a binary response
  - High earners groups earning more than \$250,000 per annum.
  - Low earners group otherwise.
- Polynomial logistic regression assumes that

$$\text{logit}(\Pr(y_i > 250|x_i)) = \beta_0 + \beta_1 x_i + \beta_2 x_i^2 + \cdots + \beta_d x_i^d$$

- Coefficients can be estimated similarly.

# Step Functions

- Step function provides a way to approximate nonlinear structure locally.
- It converts continuous variable into ordered binary variable.
  - Let  $c_1, \dots, c_k$  be  $K$  breaks points in the range of  $X$ .
  - Construct  $K + 1$  new variables:

$$C_0(X) = I(X < c_1)$$

$$C_1(X) = I(c_1 \leq X < c_2)$$

⋮

$$C_K(X) = I(X \geq c_k)$$

where  $I(\cdot)$  is an indicator function.

# Step Functions

- $X$  must be in exactly one of the  $K + 1$  intervals, and

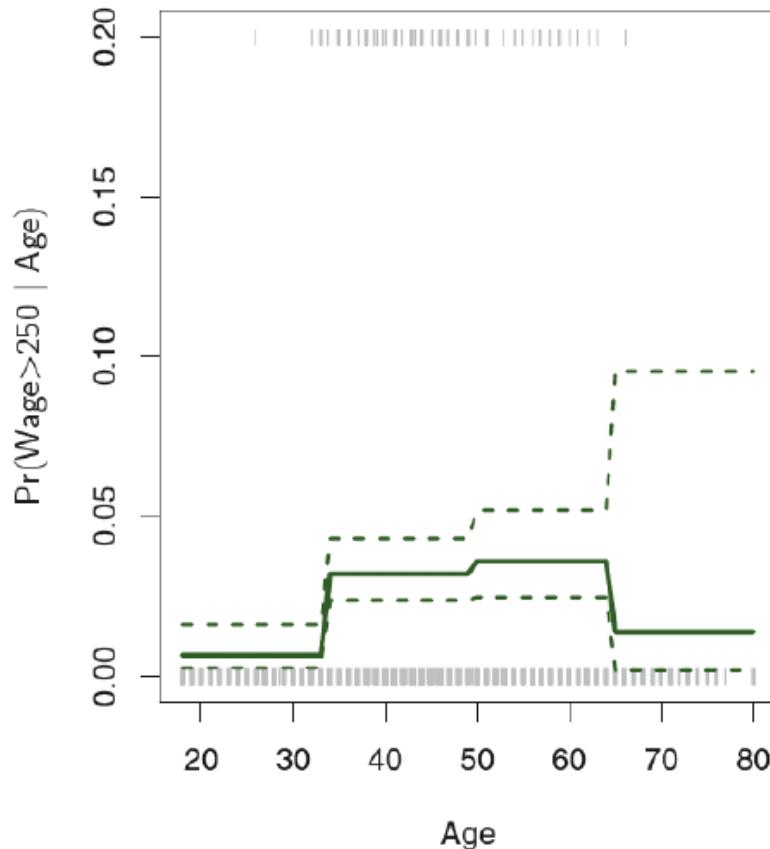
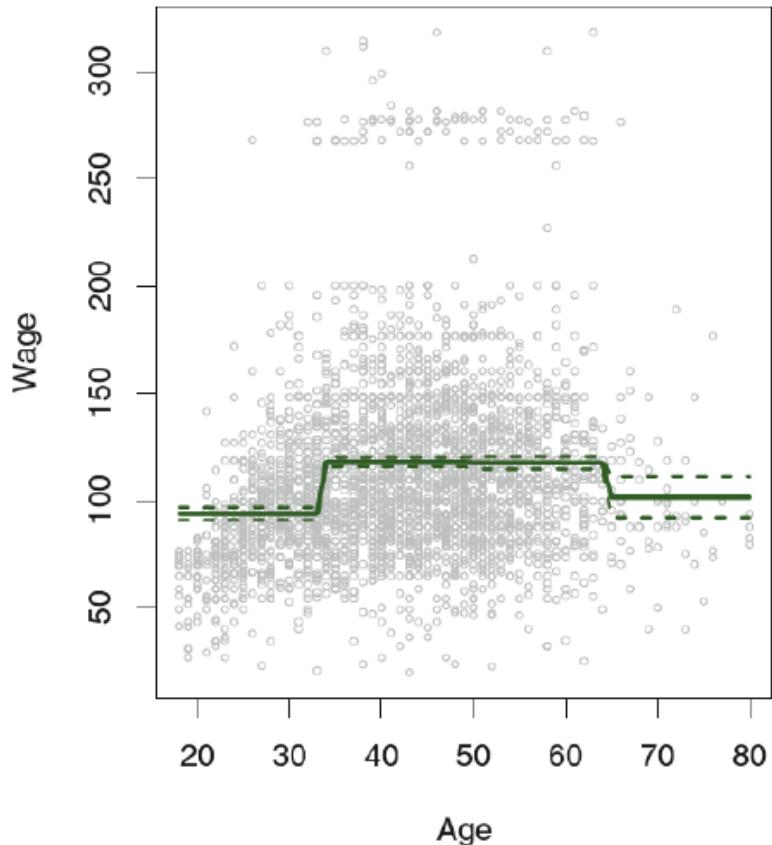
$$C_0(X) + C_1(X) + C_2(X) + \cdots + C_K(X) = 1$$

- The linear regression function can be replaced by

$$y_i = \beta_0 + \beta_1 C_1(X_i) + \beta_2 C_2(X_i) + \cdots + \beta_K C_K(X_i) + \epsilon_i$$

- The fitted response is  $\beta_0 + \beta_k$  if  $c_k \leq X < c_{k+1}$ , and  $\beta_0$  if  $X < c_1$ .
- Thus the regression function is a step function, piecewise constant function.

# Example of Step Functions



# Interaction Regression Model

- When there are more than one predictors in the model, we can consider their interactions, e.g.,

$$y_i = \beta_0 + \beta_1 x_{i1} + \beta_2 x_{i2} + \beta_{12} x_{i1} x_{i2} + \epsilon_i$$

- The mean response change per unit change in each variable now depends on the other variables.

# Piecewise Polynomials

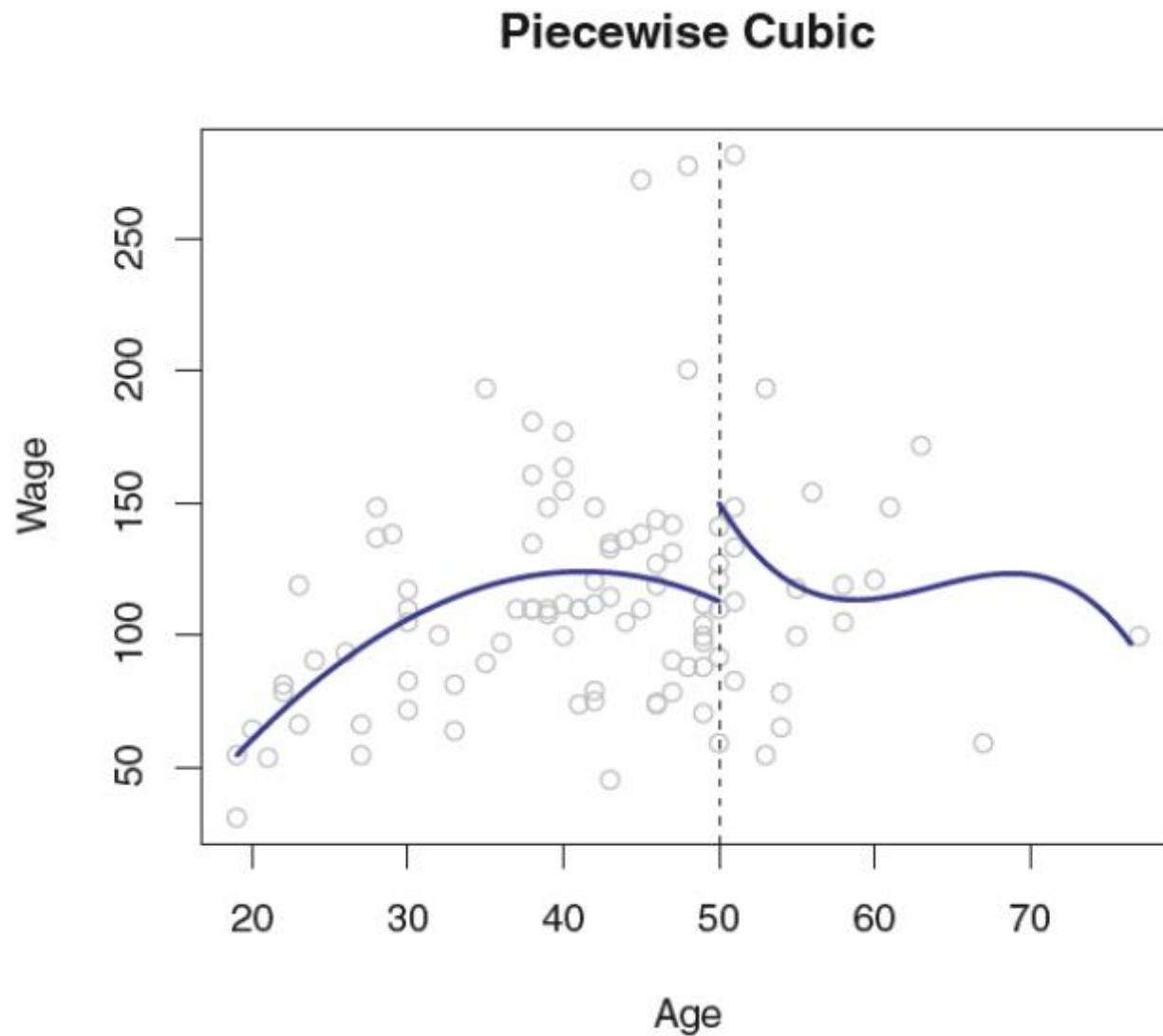
- Piecewise polynomial regression fits separate low-degree polynomials over different regions of  $X$ .
- For example, a piecewise cubic regression model is

$$y_i = \begin{cases} \beta_{01} + \beta_{11}x_i + \beta_{21}x_i^2 + \beta_{31}x_i^3 + \epsilon_i & \text{if } x_i < c \\ \beta_{02} + \beta_{12}x_i + \beta_{22}x_i^2 + \beta_{32}x_i^3 + \epsilon_i & \text{if } x_i \geq c \end{cases}$$

$c$  is a **knot**.

- This model gives two different cubic models for observations with  $x_i < c$  and  $x_i \geq c$ .
- Using more knots leads to a more flexible piecewise polynomial.

# Example of Piecewise Cubic

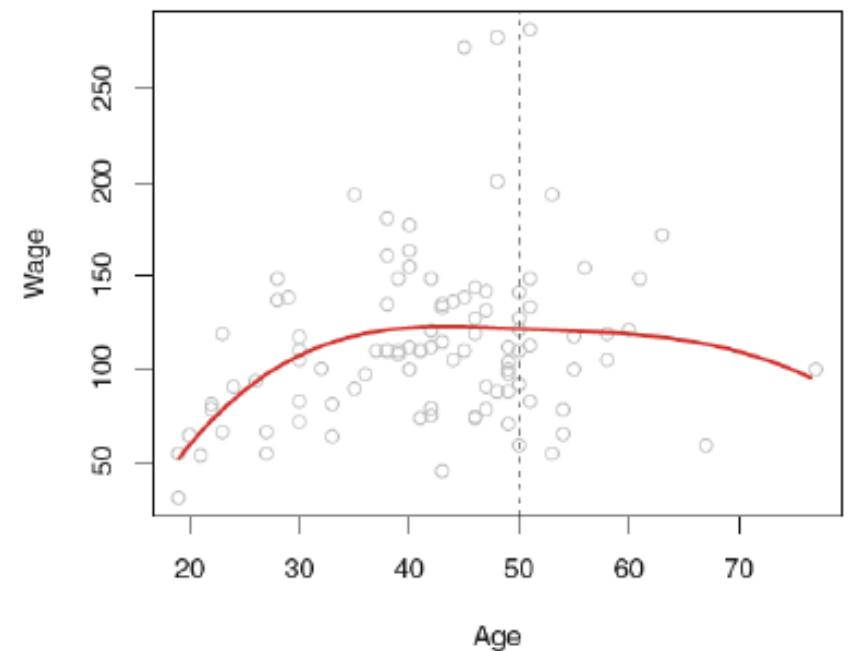
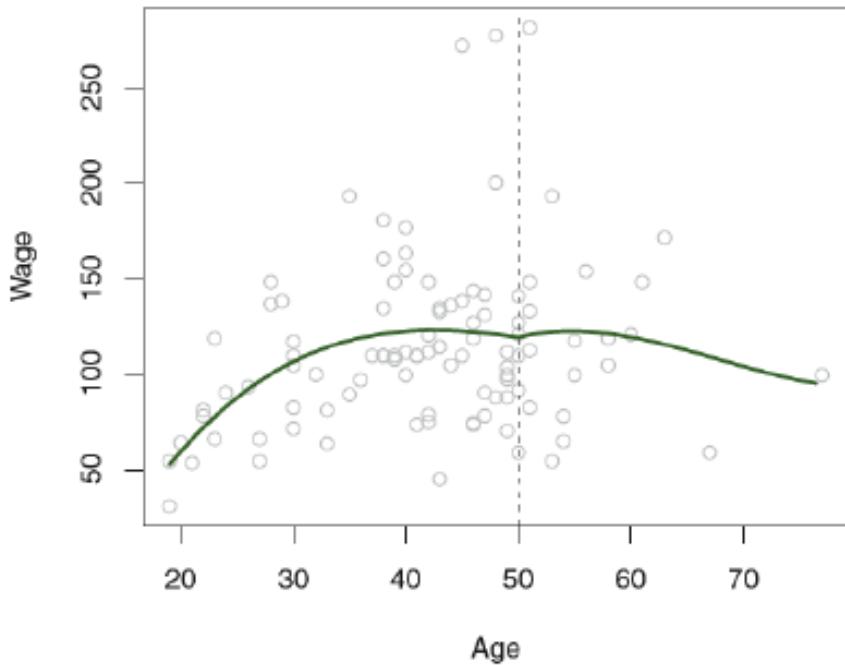


# Continuous Piecewise Polynomials

- The fitted curve in last figure is “problematic”: the predicted wages jump at age 50!
- One can fit a piecewise polynomial with the constraint that the fitted curve must be continuous.
- In addition, one also require the derivatives of the piecewise polynomials are continuous.

# Continuous Piecewise Polynomials (Cont.)

- **Left:** Continuous piecewise polynomials; **Right:** Piecewise polynomials with continuous first and second order derivatives (cubic spline)



# Basis Functions

- In general, we can fit a regression model

$$y_i = \beta_0 + \beta_1 b_1(x_i) + \beta_2 b_2(x_i) + \cdots + \beta_K b_K(x_i) + \epsilon_i$$

where  $b_1(\cdot), \dots, b_K(\cdot)$  are fixed and known basis functions.

- For polynomial regression:  $b_k(x) = x^k$
- For step functions:  $b_k(x) = I(c_k \leq x < c_{k+1})$
- Many other possible basis functions can be employed, leading to various nonlinear models.

# Cubic Spline

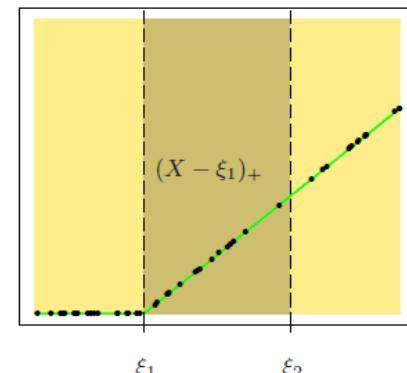
- **Cubic spline** is a continuous piecewise polynomials with continuous first and second order derivatives.
- A cubic spline with  $K$  knots can be modeled as

$$y_i = \beta_0 + \beta_1 b_1(x_i) + \beta_2 b_2(x_i) + \cdots + \beta_{K+3} b_{K+3}(x_i) + \epsilon_i$$

where the basis functions are  $x$ ,  $x^2$ ,  $x^3$ , and the truncated power basis function

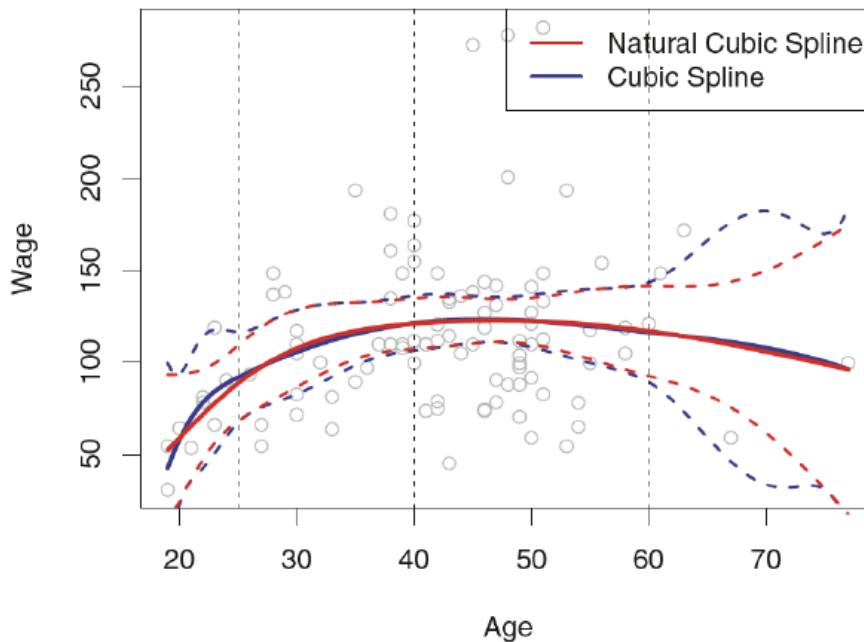
$$h(x, \xi_k) = (x - \xi_k)_+^3 = \max((x - \xi_k)^3, 0)$$

at each knot  $\xi_k$ ,  $k = 1, \dots, K$ .



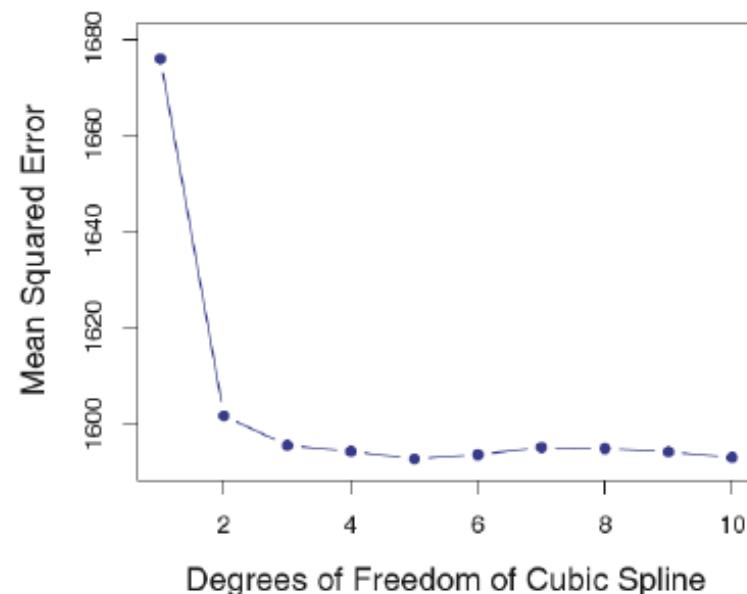
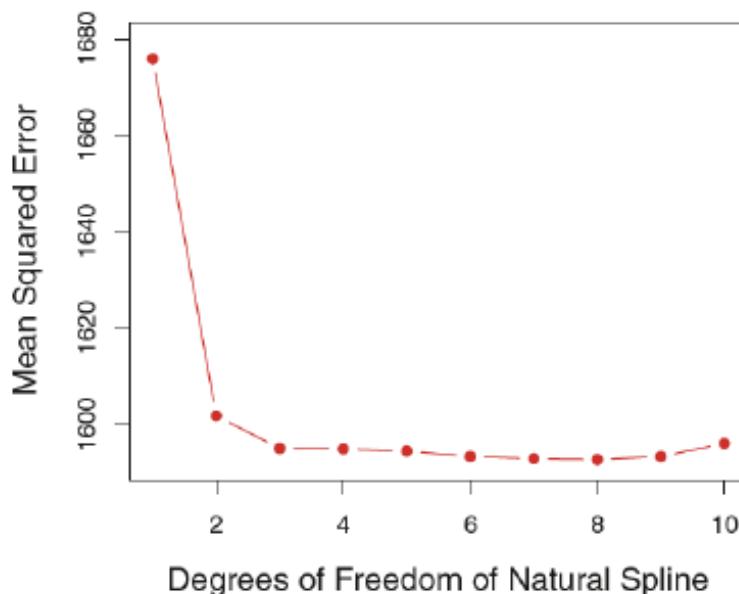
# Cubic Spline (Cont.)

- Splines can have high variance at the outer range of the predictors.
- Natural spline is a regression spline requiring the model to be linear at the boundary. With this additional constraint, it generally produces more stable estimates at the boundaries.



# Determining Knots

- Knots can be placed in a uniform fashion, say the knots in last figure are the 25th, 50th and 75th percentiles of Age.
- Sophisticated ways of placing knots are also available.
- The number of knots affects the complexity (degree of freedom) of the fitted model, and can be chosen via cross validation.



# Smoothing Spline

- Smoothing spline is to find  $g$  that minimizes

$$\sum_{i=1}^n (y_i - g(x_i))^2 + \lambda \int (g''(t))^2 dt$$

- $\sum_{i=1}^n (y_i - g(x_i))^2$  is a **loss function**, encouraging  $g$  to fit the data well.
- $\int (g''(t))^2 dt$  is a **penalty term** that penalizes the complexity of  $g$ , where  $g''(t)$  measures the roughness of  $g$ .
- $\lambda \geq 0$  is a tuning parameter.
- Other loss functions and penalty terms can also be used.

# Smoothing Spline (Cont.)

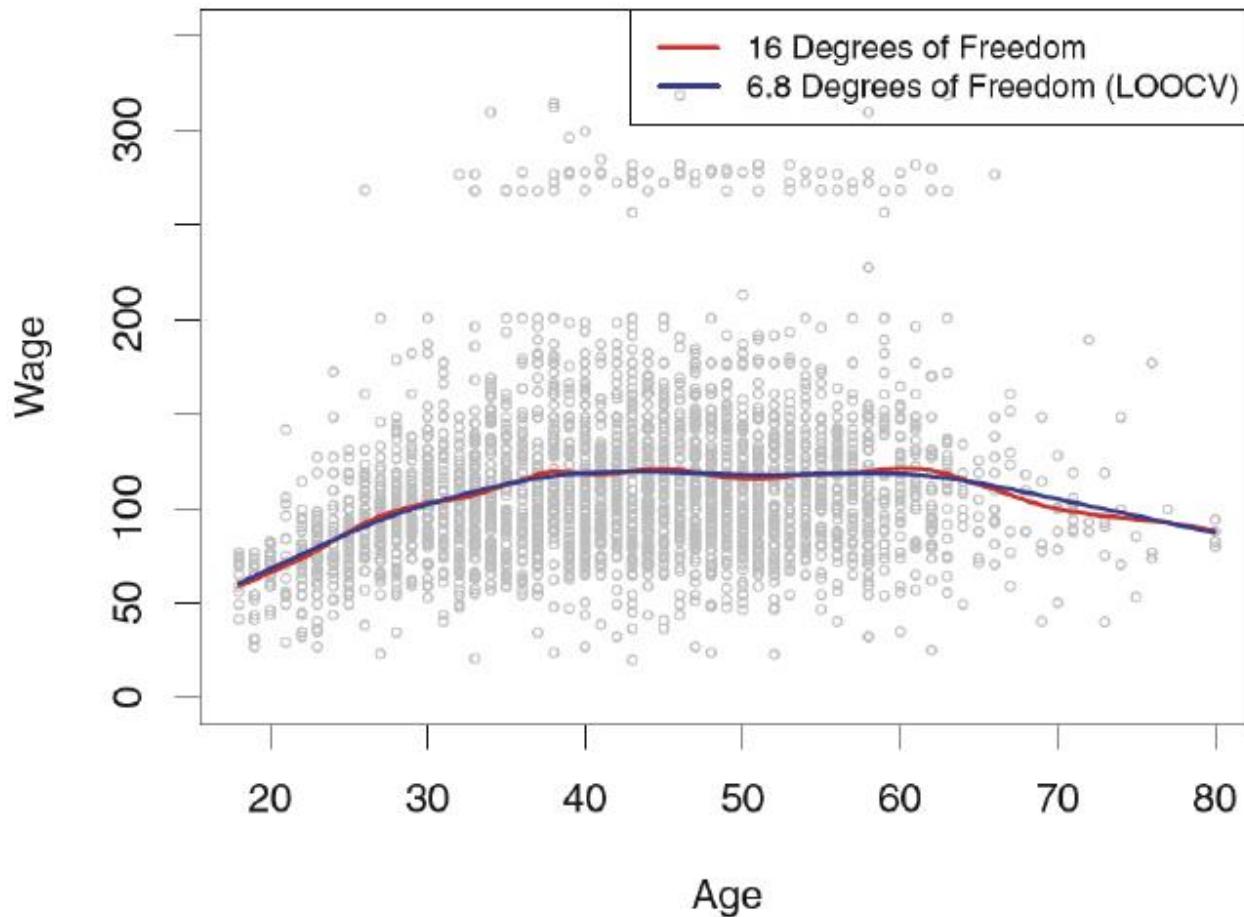
- The minimizer  $\hat{g}(x)$  can be shown to have the properties:
  - It is a piecewise cubic polynomial with knots at  $x_1, \dots, x_n$ .
  - It has continuous first and second derivatives at each knot.
  - It is linear in the region outside of the extreme knots.
- It is a natural cubic spline with knots at  $x_1, \dots, x_n$ .
- But it is NOT the same natural cubic spline from the basis function approach.
- It is a shrunken version of such a natural cubic spline, where the level of shrinkage is controlled by  $\lambda$ .

# Tuning Parameter

- When  $\lambda = 0$ , the penalty has no effect and  $g$  will interpolate the training observations.
- When  $\lambda \rightarrow \infty$ , smoothing spline degenerates to simple linear regression.
- Clearly,  $\lambda$  controls the bias-variance trade-off of the smoothing spline, and different  $\lambda$  leads to different  $\hat{g}_\lambda$ .
- The optimal  $\lambda$  can be determined by cross validation.

# Example of Smoothing Spline

**Smoothing Spline**



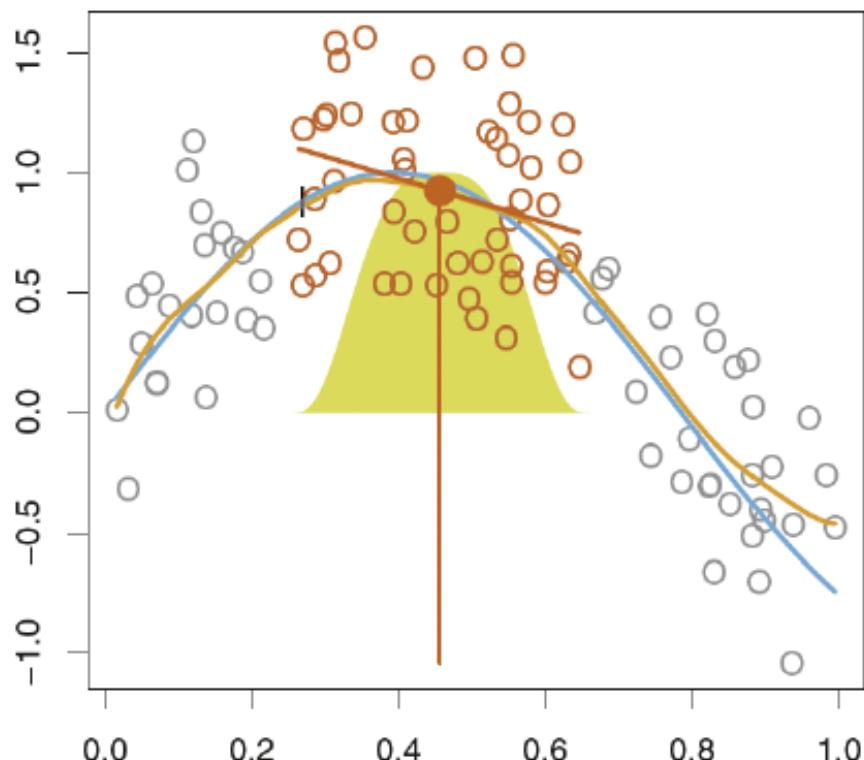
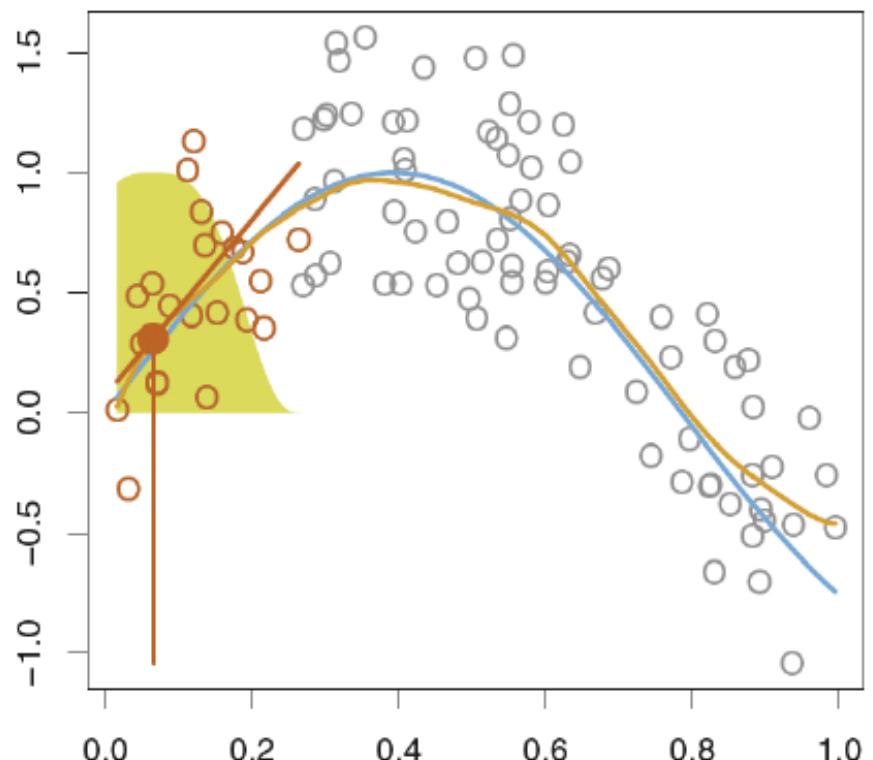
# Local Linear Regression

- Local linear regression computes the fit at  $x_0$  by fitting a linear model only to its nearby training observations.
  - Gather  $s$  training observations whose  $x_i$  are closest to  $x_0$ .
  - Assign weight  $K_{i0} = K(x_i, x_0)$  to each point, which is smaller if  $x_i$  is further away from  $x_0$ , and is 0 if it is not one of the  $s$  closest observations.
  - Fit a weighted linear regression by finding  $\hat{\beta}_0$  and  $\hat{\beta}_1$  to minimize

$$\sum_{i=1}^n K_{i0} (y_i - \beta_0 - \beta_1 x_i)^2$$

- The fitted value at  $x_0$  is  $\hat{f}(x_0) = \hat{\beta}_0 + \hat{\beta}_1 x_i$ .

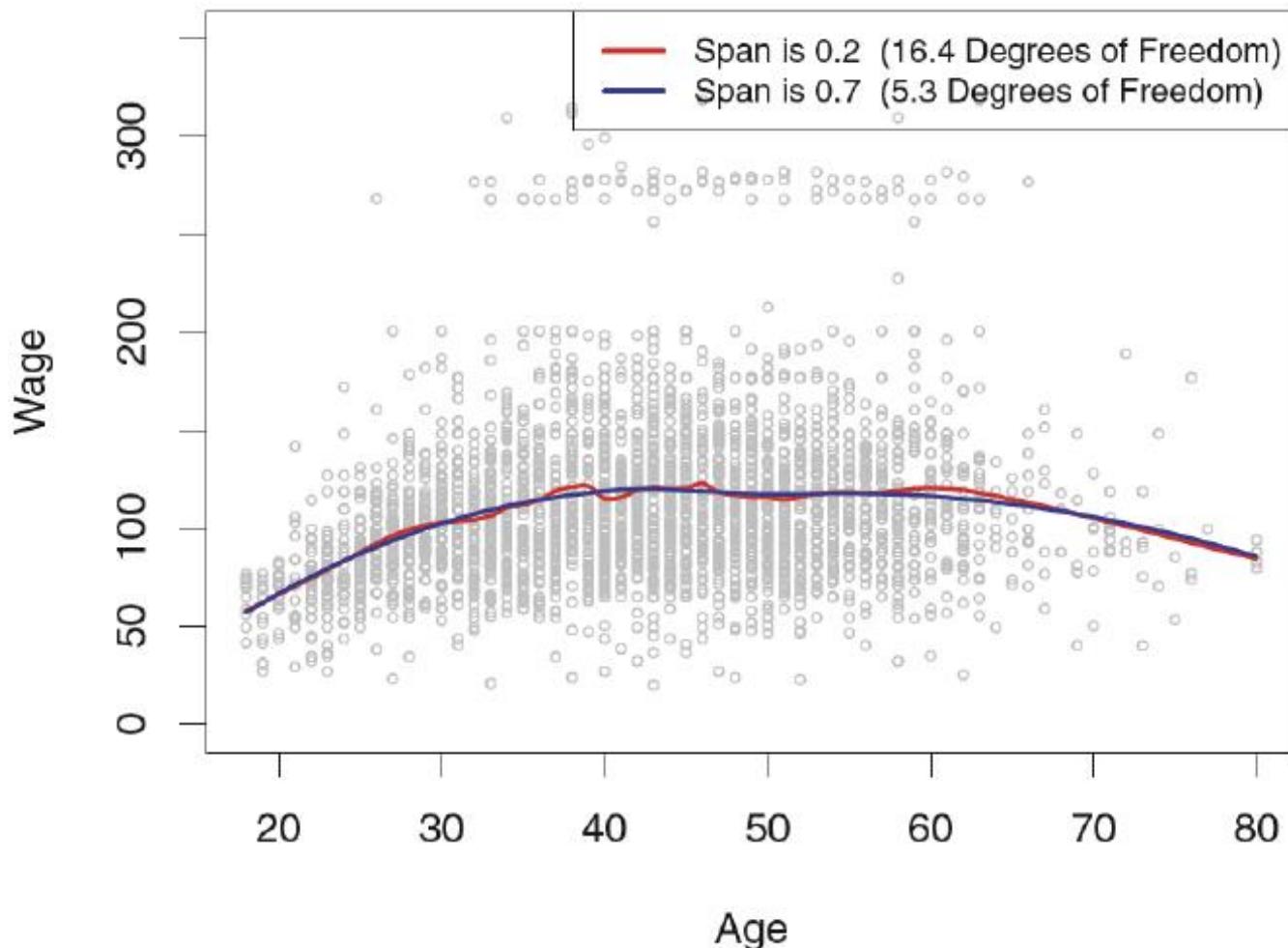
# Local Linear Regression



# Some Remarks

- Choice of weighting function  $K$ .
- Choice of local constant, linear or quadratic regression functions
- Choice of **span**  $s$ 
  - It controls the flexibility of the non-linear fit.
  - Smaller  $s$  leads to more local and wiggly fit, whereas a very large  $s$  leads to a global fit by using all of the training observations.
  - Can be determined by cross validation.
- The idea can generalize to the **varying coefficient model**, which is a global model in some variables and local in others.

# Example with Local Regression



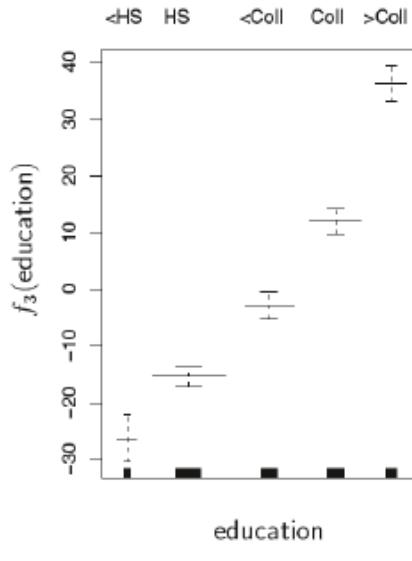
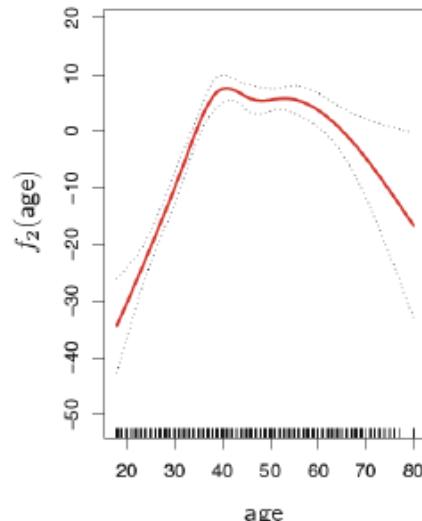
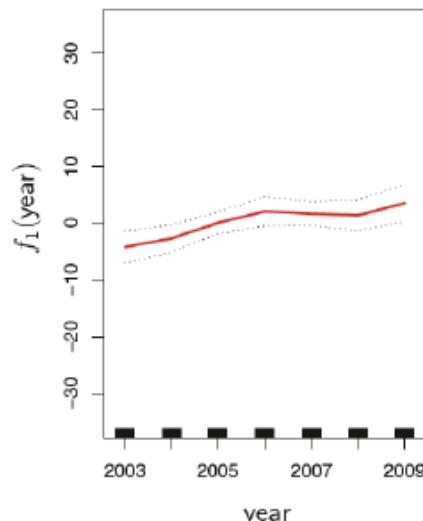
# Generalized Additive Model (GAMs)

- **Generalized additive model** provides a general framework for modeling nonlinear function with multiple variables.
- It assumes that

$$y_i = \beta_0 + f_1(x_{i1}) + \cdots + f_p(x_{ip}) + \epsilon_i$$

where each  $f_j$  is a nonlinear function for  $X_j$ .

- $f_i$  can be estimated by any nonlinear model.



# Pros and Cons

- It fits nonlinear  $f_j$  to each  $X_j$ , so as to automatically model nonlinear relationships to multiple variables.
- The model is additive in nature, so we examine the effect of each individual  $X_j$  on  $Y$  while holding all of the other variables fixed.
- The additive form can also be restrictive as it rules out possible interaction terms.
- If interactions are needed, one may consider to include  $f_{jk}(X_j, X_k)$  in the additive model.