## Exercise 1

Given the following CurrencyConverter class which handles the exchange between a foreign currency and US dollars.

```
public class CurrencyConverter {
   private double exchangeRate;
   private double commissionRate;
   private int largeAmount;
      public CurrencyConverter(double er , double cr) {
          exchangeRate = er;
          commissionRate = cr;
      public double fromUSDollar(double dollar) {
          if (dollar >= largeAmount)
     return (dollar * exchangeRate * (1-commissionRate*0.5));
               return (dollar * exchangeRate * (1-commissionRate));
       public double toUSDollar(double foreignMoney) {
       if (foreignMoney/exchangeRate >= largeAmount)
     return (foreignMoney/exchangeRate*(1-commissionRate*0.5));
               return (foreignMoney/exchangeRate*(1-commissionRate));
       public void setExchangeRate(double
rate){
          exchangeRate = rate;
       public double
getExchangeRate() {
          return exchangeRate;
       public void setCommissionRate(double
rate){
          commissionRate = rate;
       public double
getCommissionRate() {
          return commissionRate;
```

```
public void setLargeAmount(int amount) {
    largeAmount = amount;
}

public int getLargeAmount() {
    return largeAmount;
}
```

Write a TestCurrencyConverter class, which tests the CurrencyConverter class by performing the following operations:

1. Instantiate two CurrencyConverter object with the following attributes:

	exchangeRate	commissionRate
yenConverter	115.7	0.0005
euroConverter	0.9927	0.0003

- 2. Set largeAmount to 50000.
- 3. Use the yenConverter to convert 1500000 yens to US dollars.
- 4. Use the yenConverter to convert from US\$2000 to yens.
- 5. Set the exchange rate of euro to 0.9881.
- 6. Use the euroConverter to convert 170000 euros to US\$.
- 7. Use the euroConverter to convert from US\$20000 to euros.

## Sample Output

```
1500000 yens = US$ 12958.0812445981
US$ 2000 = 231284.3000000002 yens
170000 euros = US$ 172021.55652261918 US$
20000 = 19756.0714 euros
```

END.