

I²C Interface Technical Deep Dive

March 2018

TI Training - summary

I2C Summary:

This training will focus on the I2C protocol and the challenges our customer designer's face when using this standard. Topics covered will include basic I2C protocol, challenges/tradeoffs of I2C, and how TI products help overcome these problems.

What you'll learn:

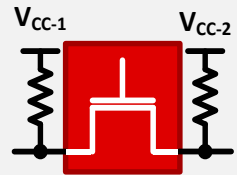
- Learn I2C Protocol
- Understand I2C challenges
- Provide solutions to problems

Detailed Agenda

- Overview of I2C
 - Hardware
 - Protocol
- Devices
 - Translators
 - Switches
 - Buffers
 - I/O Expanders

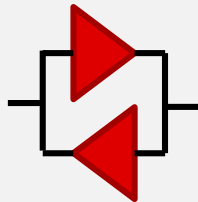
I²C interface products

Translators



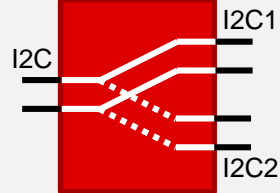
- Level-shifter
- Bus Isolation

Repeaters



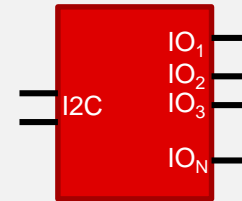
- Static offset buffer
- Hot-swappable buffer
- Bus extender
- Level-shifter

Switches



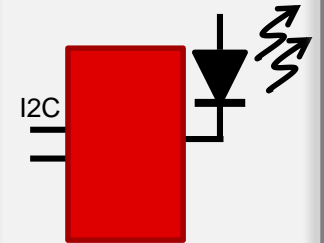
- 1:2, 1:4, 1:8
- Level-shifting switches
- Interrupt switching

IO expanders



- 4-, 8-, 16-, 24-bit
- Level-shifting expanders
- Open drain, push-pull I/Os

Special function



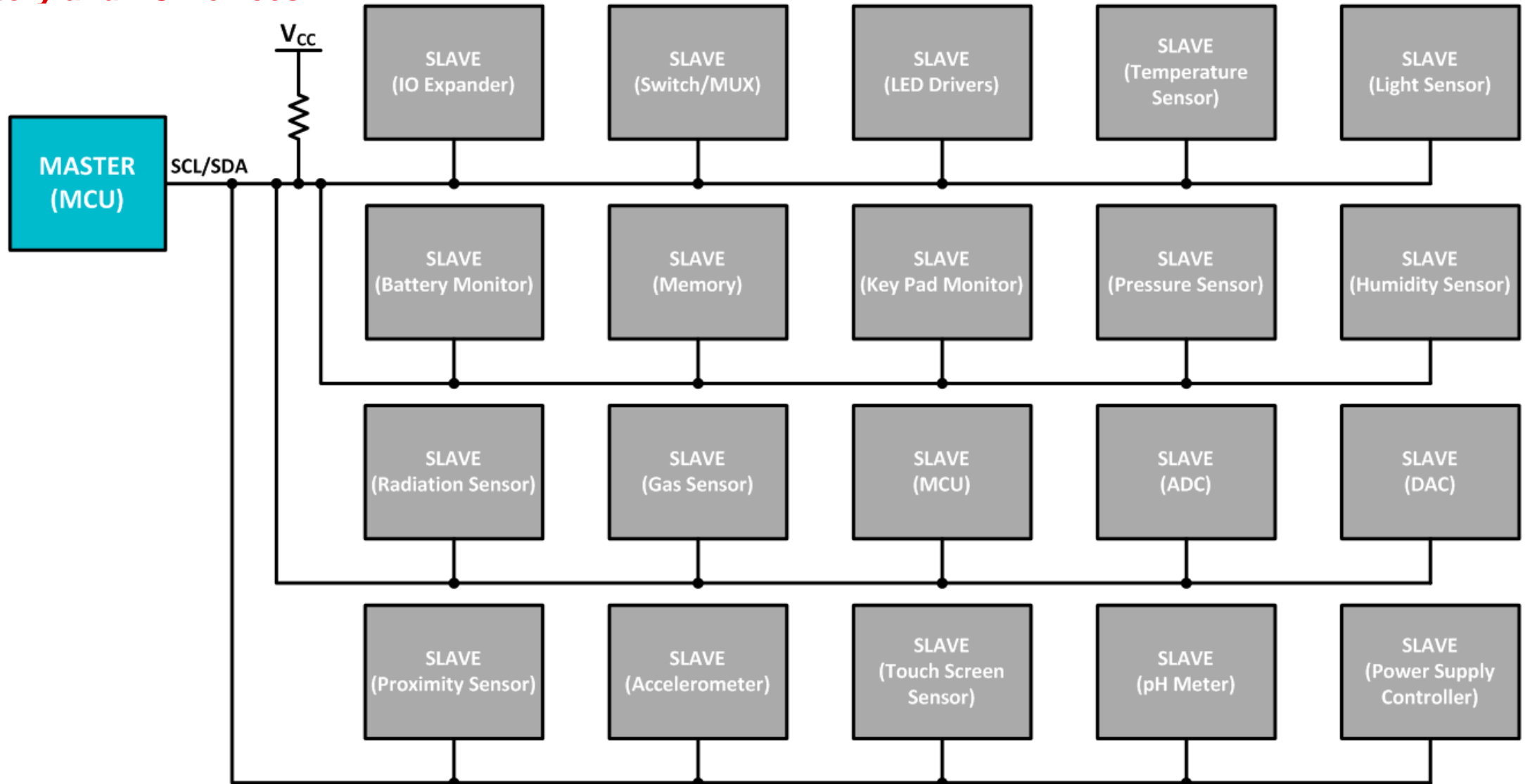
- LED driver

I2C Overview

Hardware

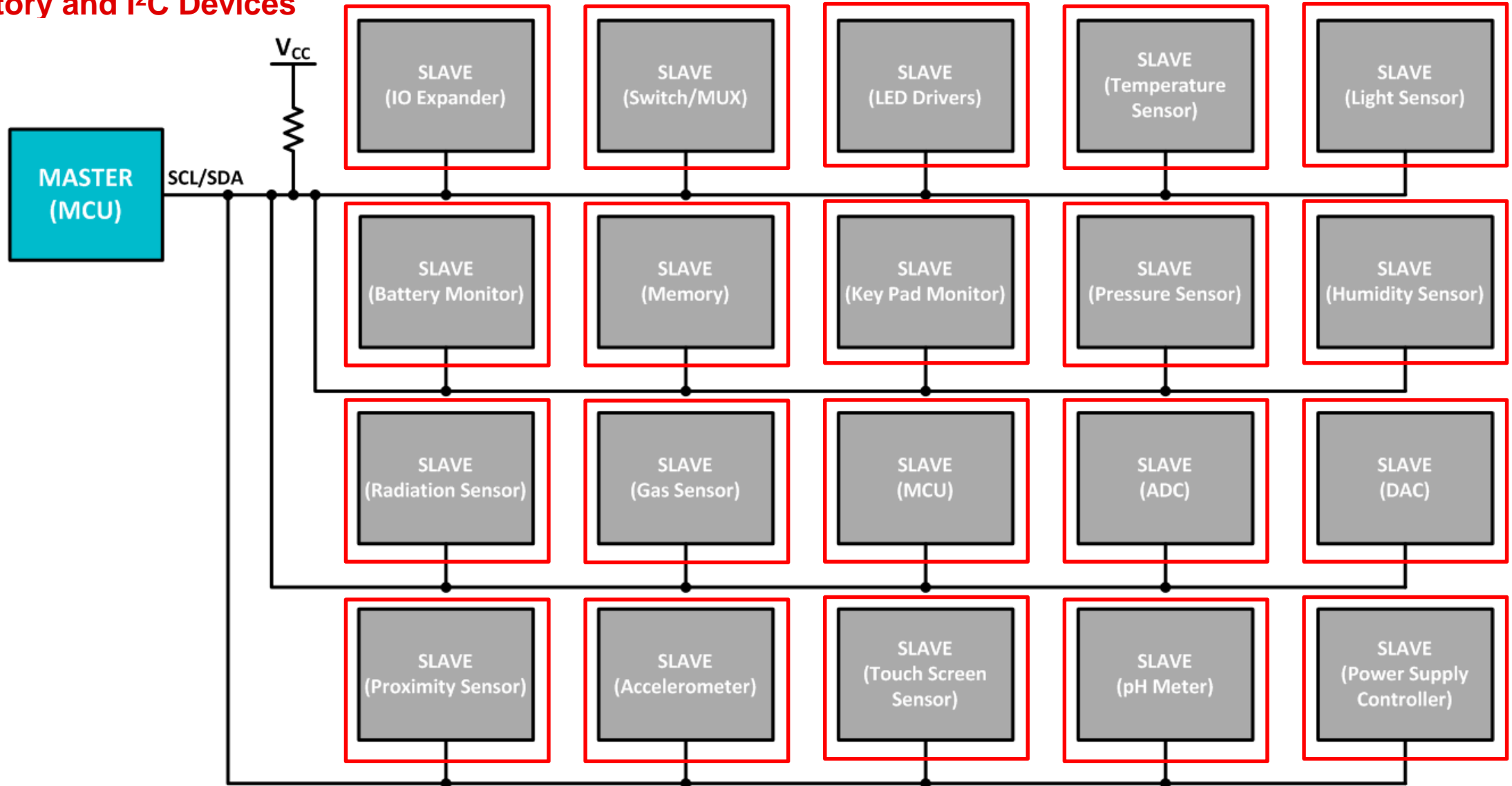
I²C History and Overview:

History and I²C Devices

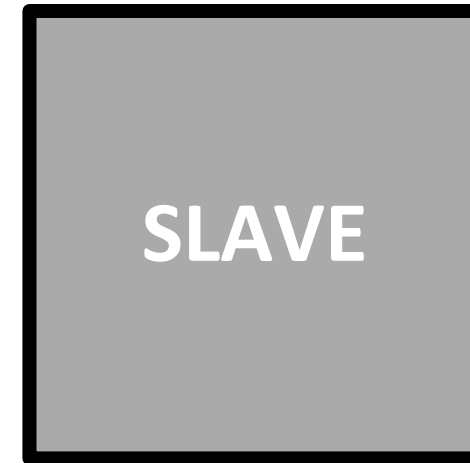


I²C History and Overview:

History and I²C Devices



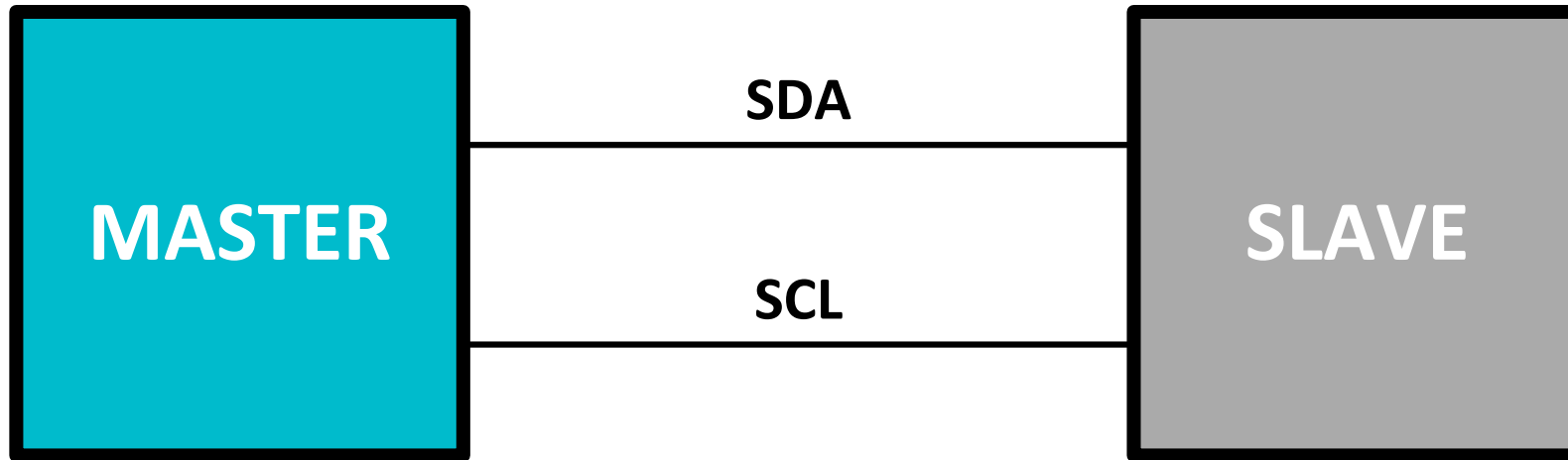
Features of I²C Interface



Features of I²C Interface

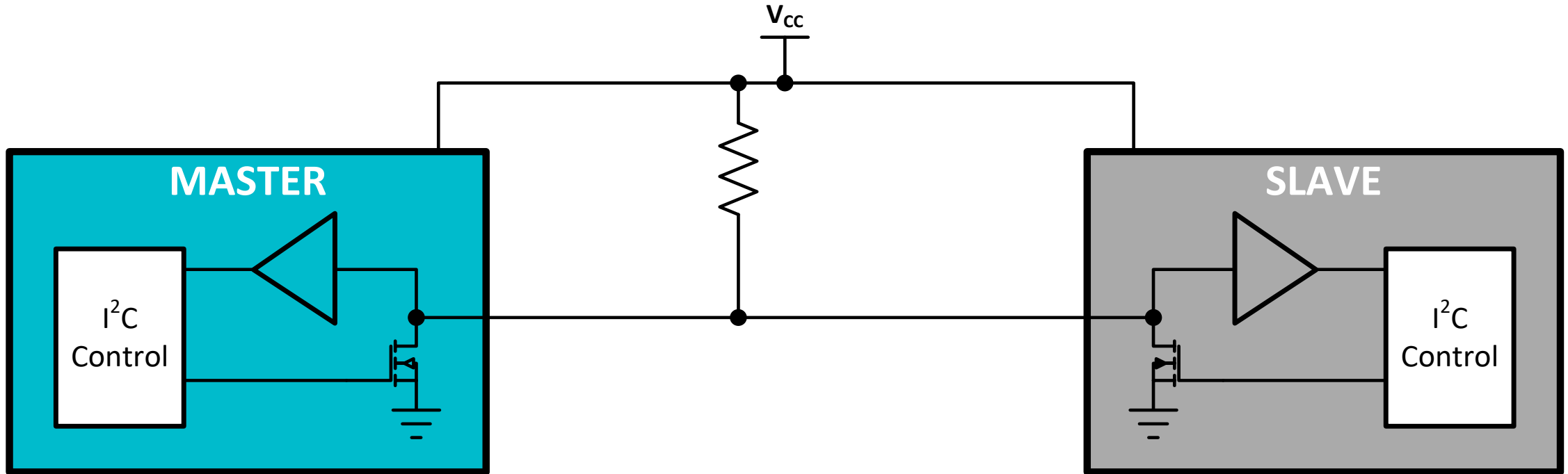
2 wire bus

- SDA (serial data line)
- SCL (serial clock line)



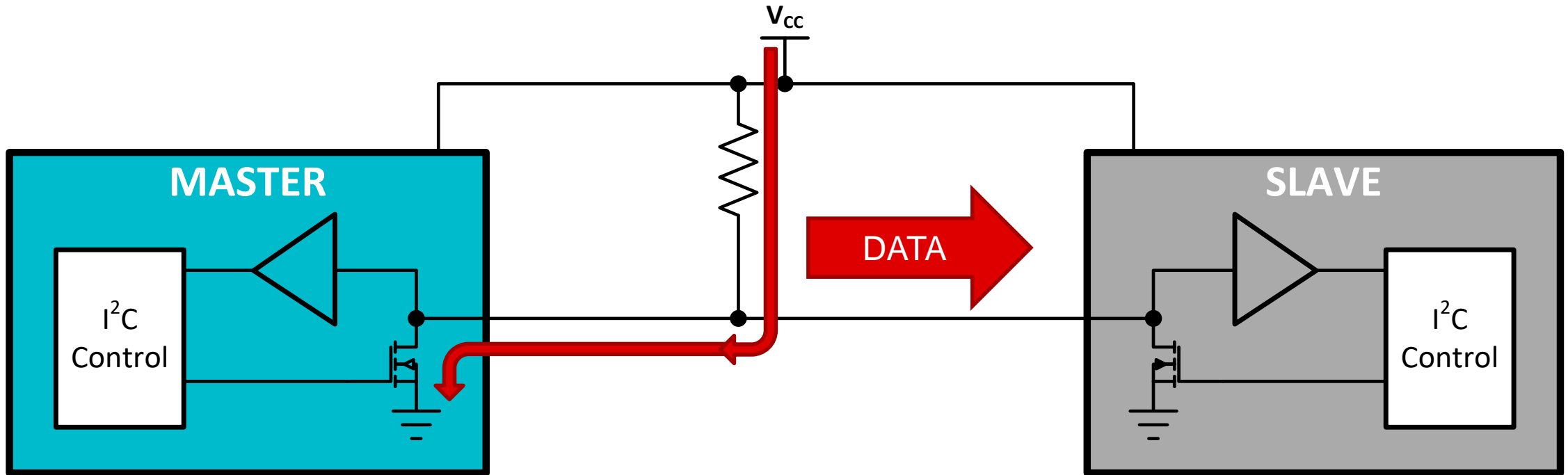
Features of I²C Interface

Open Drain or Collector Driver with Input Buffer that supports Bidirectional Data



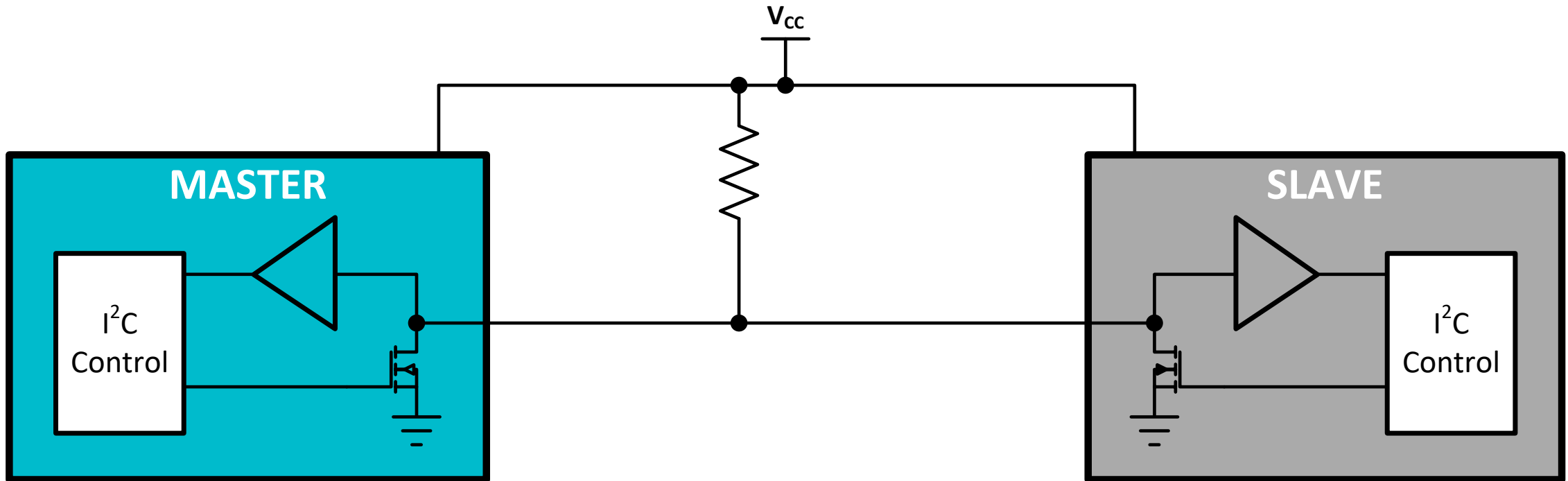
Features of I²C Interface

Open Drain/Collector Driver with Input Buffer that supports Bidirectional Data



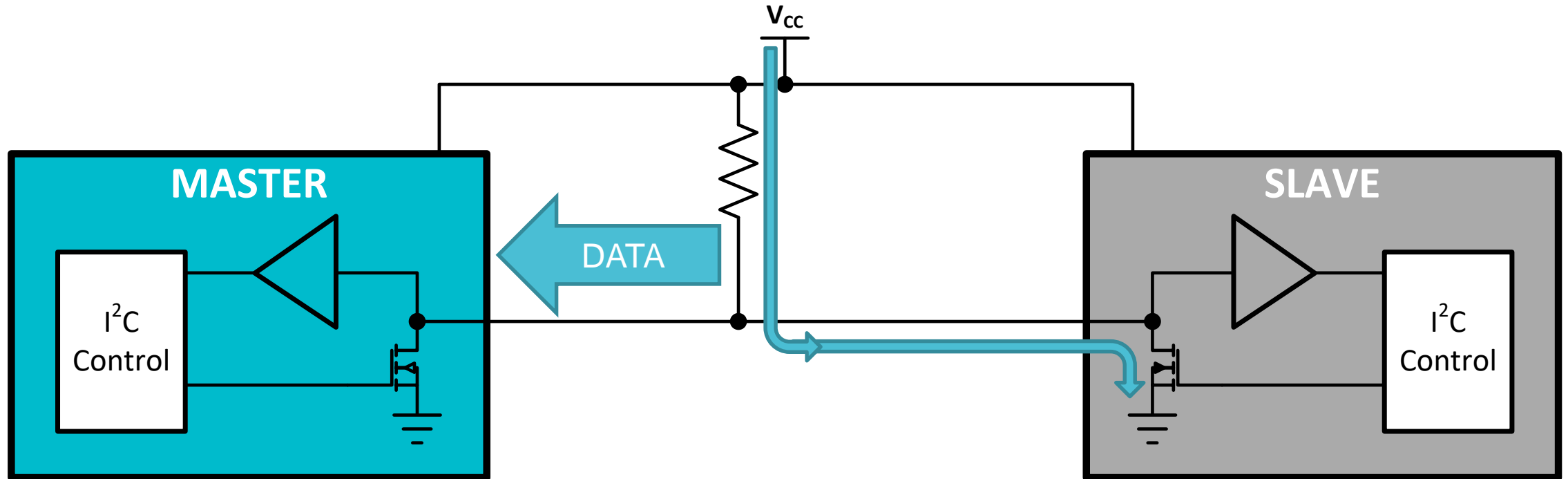
Features of I²C Interface

Open Drain/Collector Driver with Input Buffer that supports Bidirectional Data

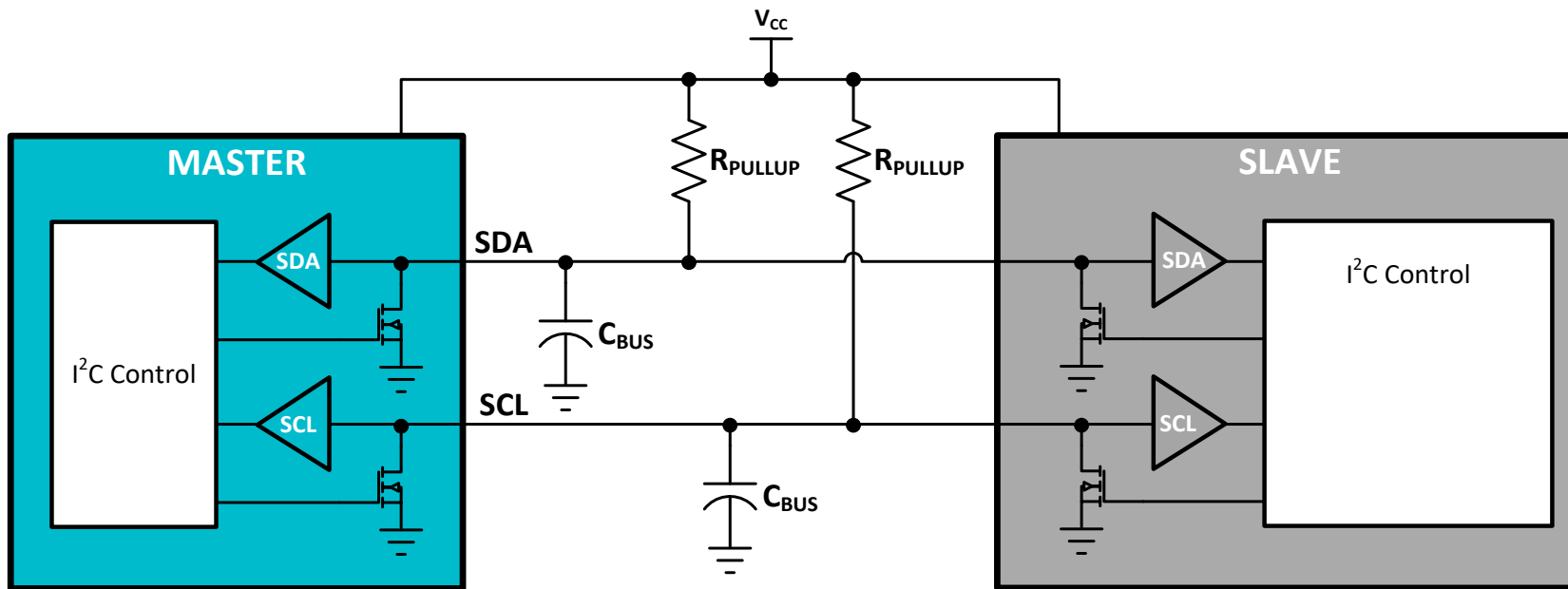


Features of I²C Interface

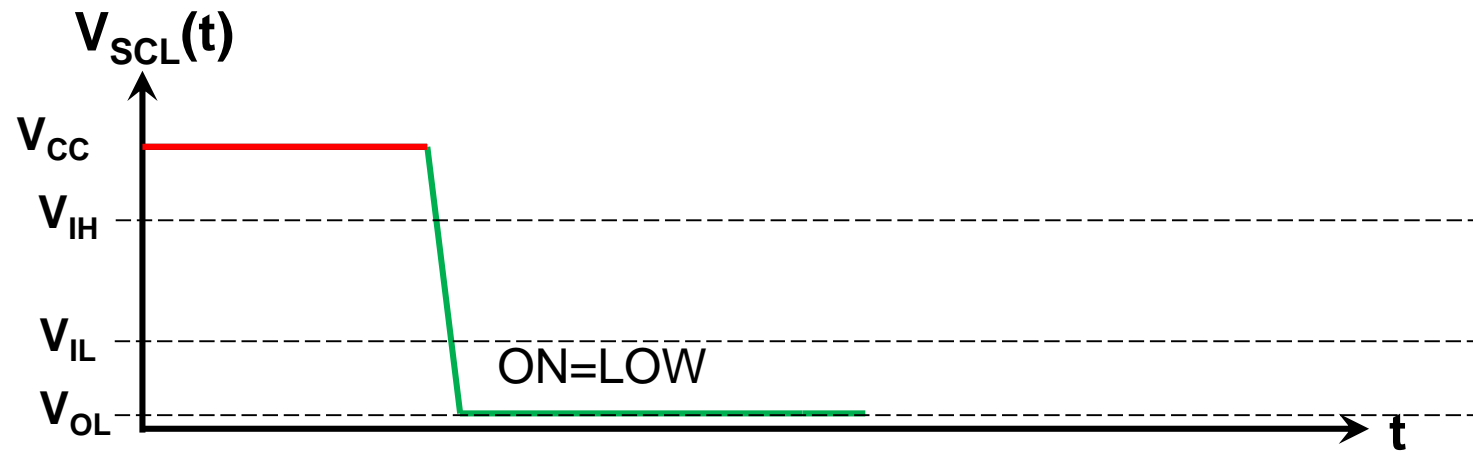
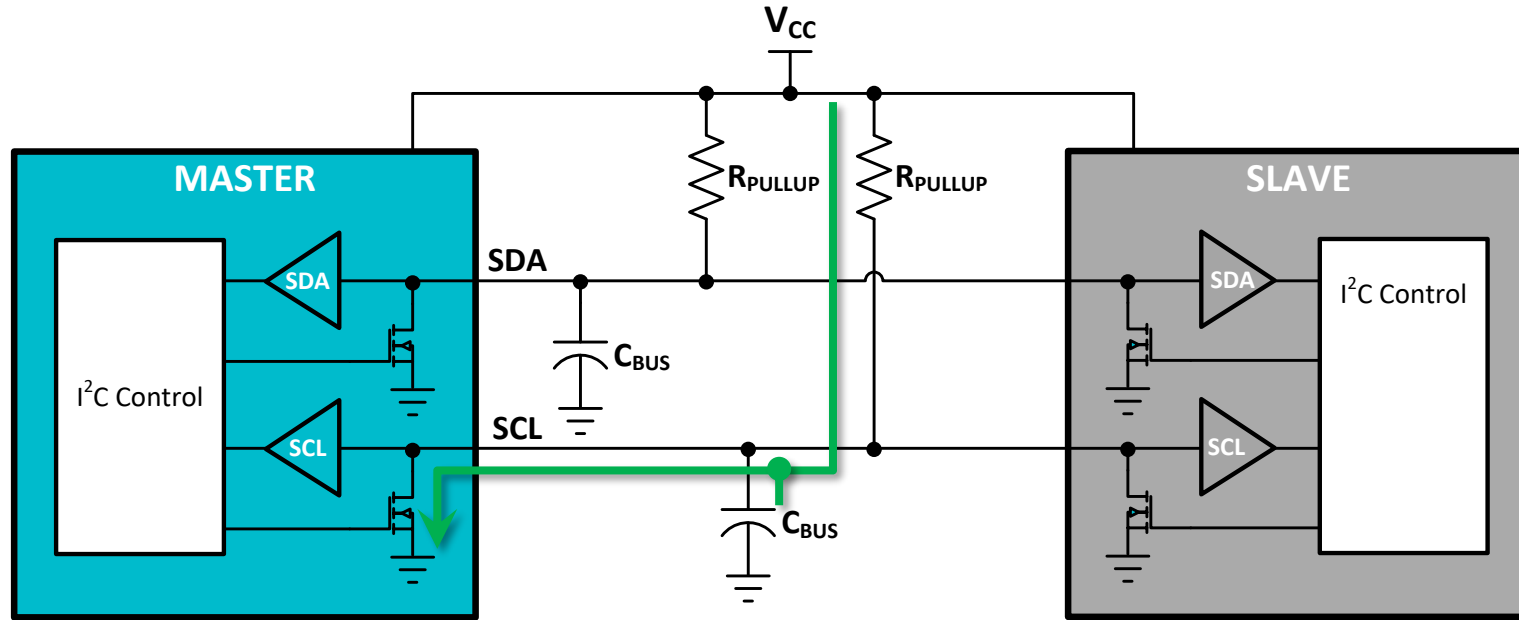
Open Drain/Collector Driver with Input Buffer that supports Bidirectional Data



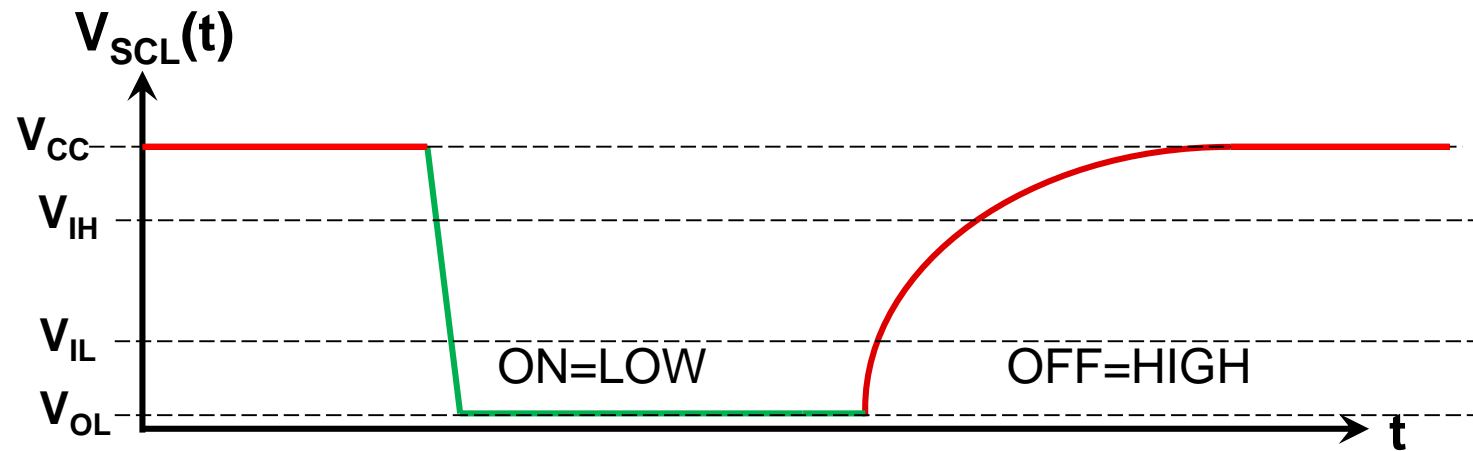
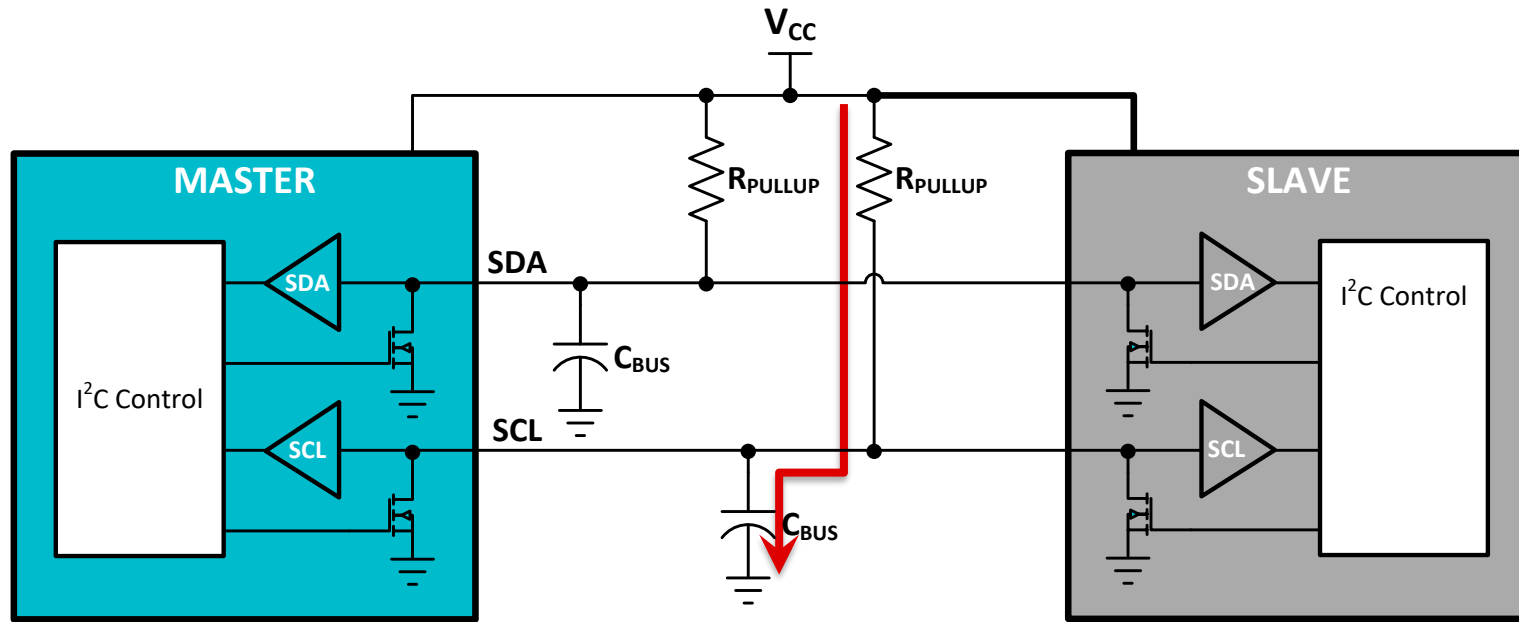
I²C Interface: General Operations



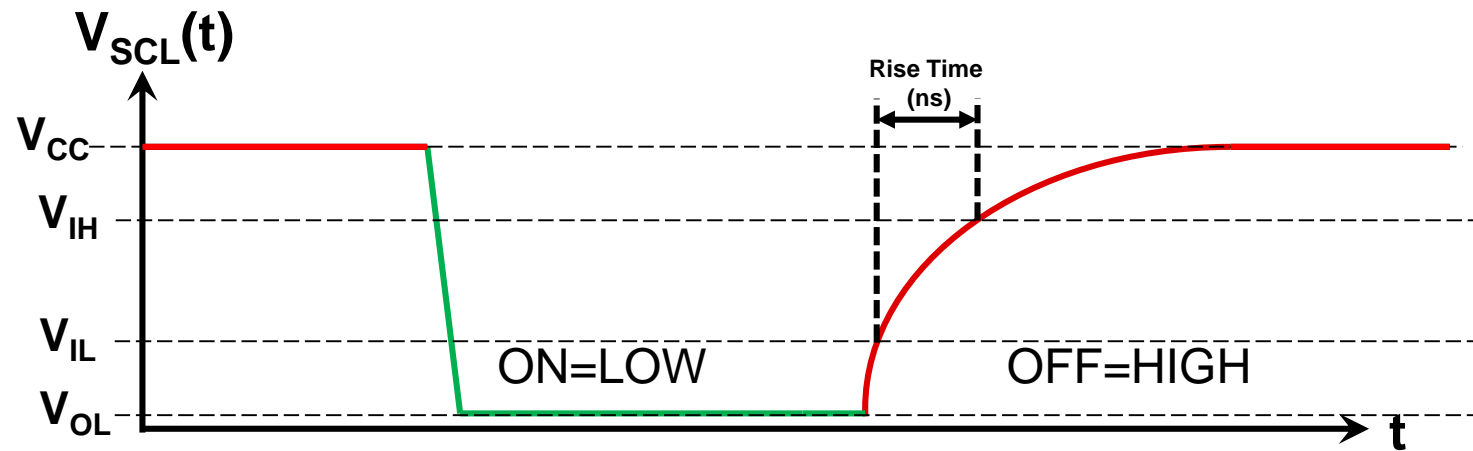
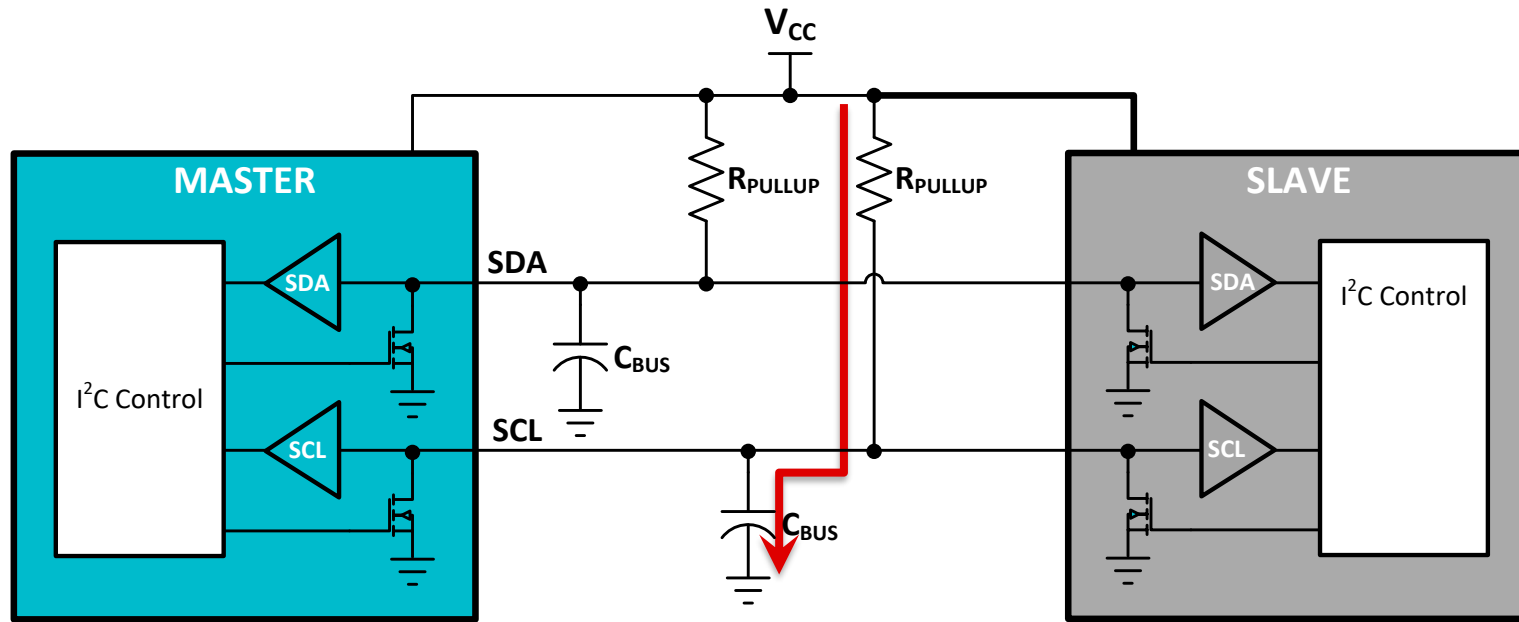
I²C Physical Layer: Hardware



I²C Physical Layer: Hardware



I²C Physical Layer: Hardware

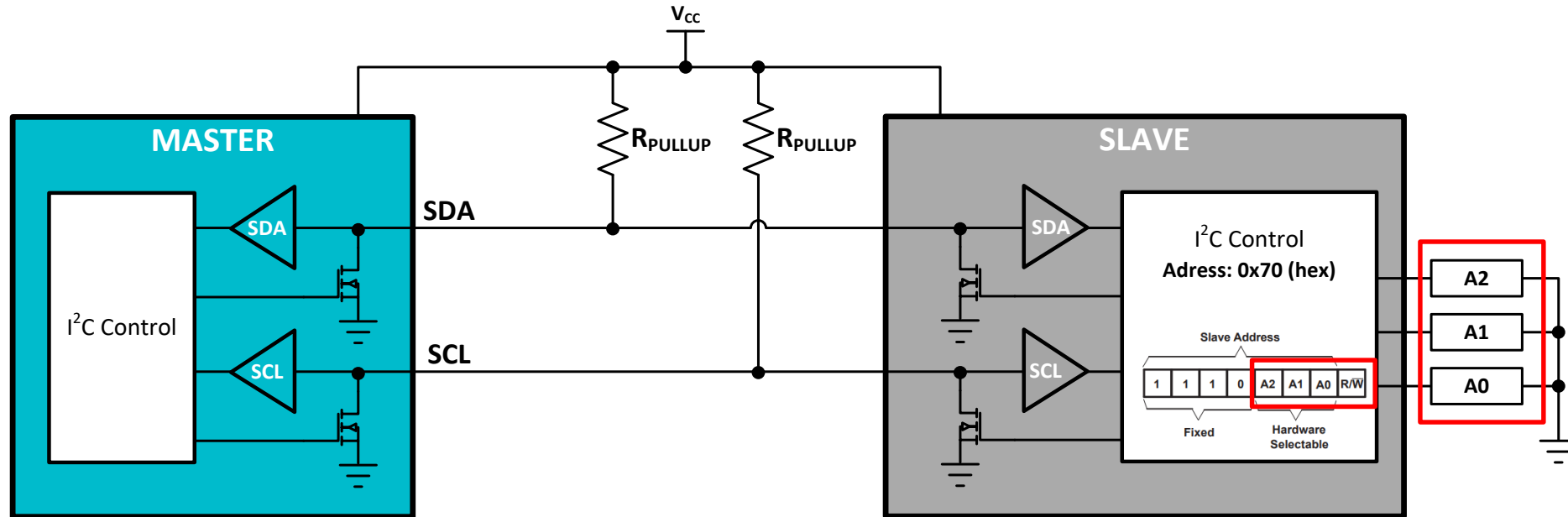


Features of I²C Interface

Addressing is accomplished with the SLAVE's hardware address.

Two Possible addressing modes:

- 7-bit address
- 10-bit address



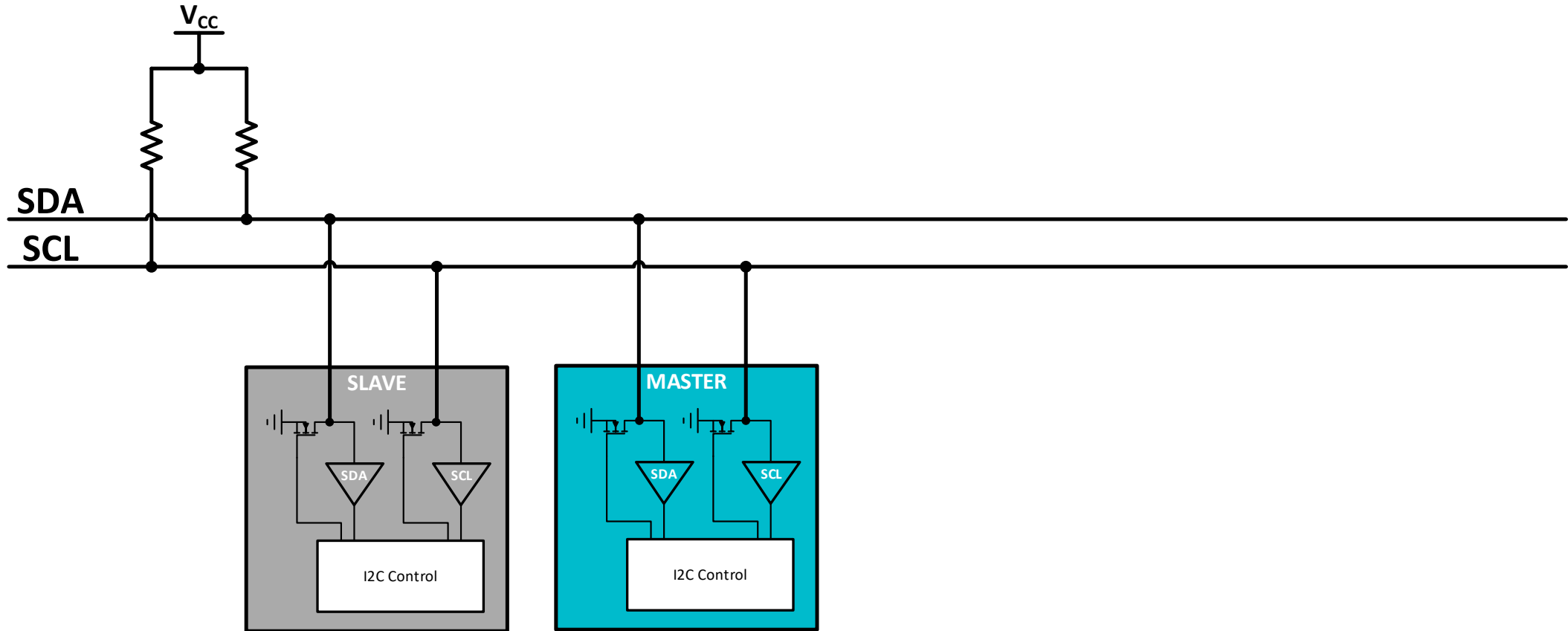
Features of I²C Interface

Standard Mode	Fast Mode	Fast Mode Plus
0 to 100 kHz	0 to 400 kHz	0 to 1,000 kHz
$C_{\text{BUS MAX}} = 400 \text{ pF}$	$C_{\text{BUS MAX}} = 400 \text{ pF}$	$C_{\text{BUS MAX}} = 550 \text{ pF}$
$t_{\text{RISE MAX}} = 1,000 \text{ ns}$	$t_{\text{RISE MAX}} = 300 \text{ ns}$	$t_{\text{RISE MAX}} = 120 \text{ ns}$

Features of I²C Interface

The I²C bus is a very popular and powerful bus used for communications between a master (or multiple masters) and a single or multiple slave devices (aka ICs)

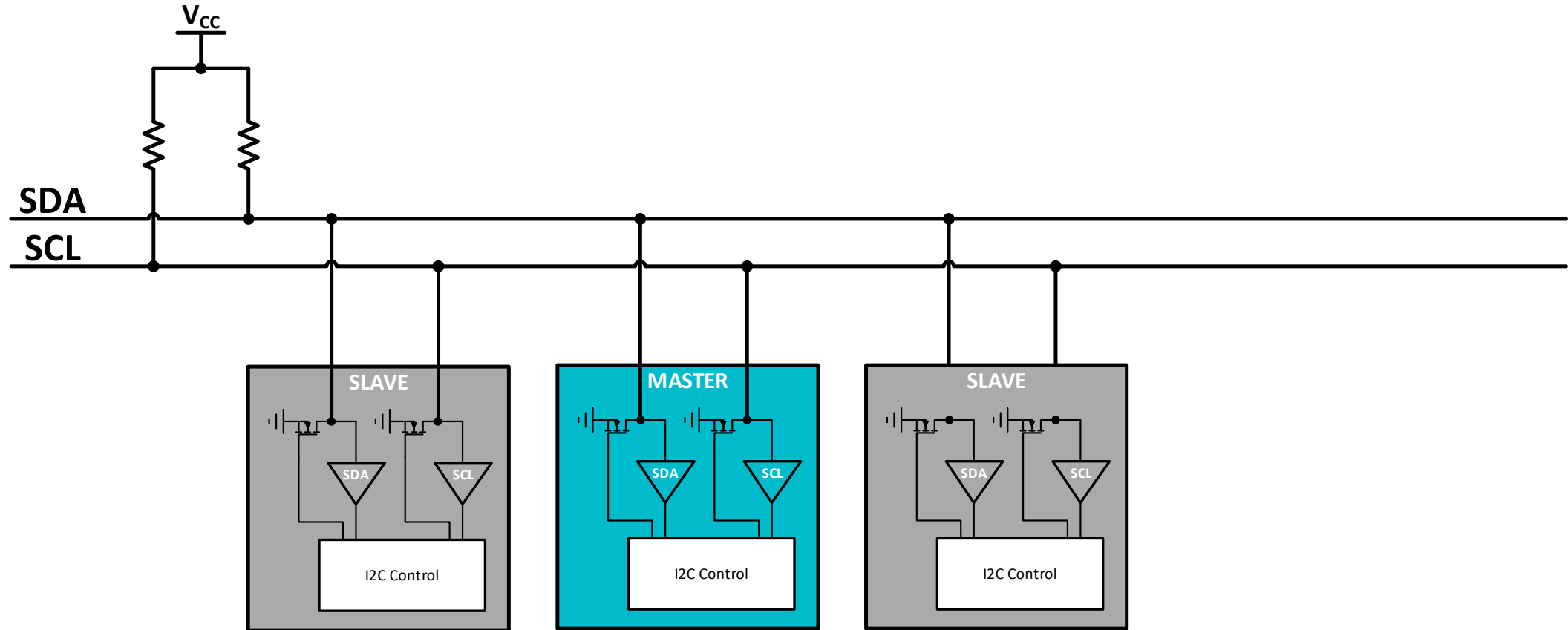
Ability to add more devices in parallel by just connecting to the bus. Ease of expansion.



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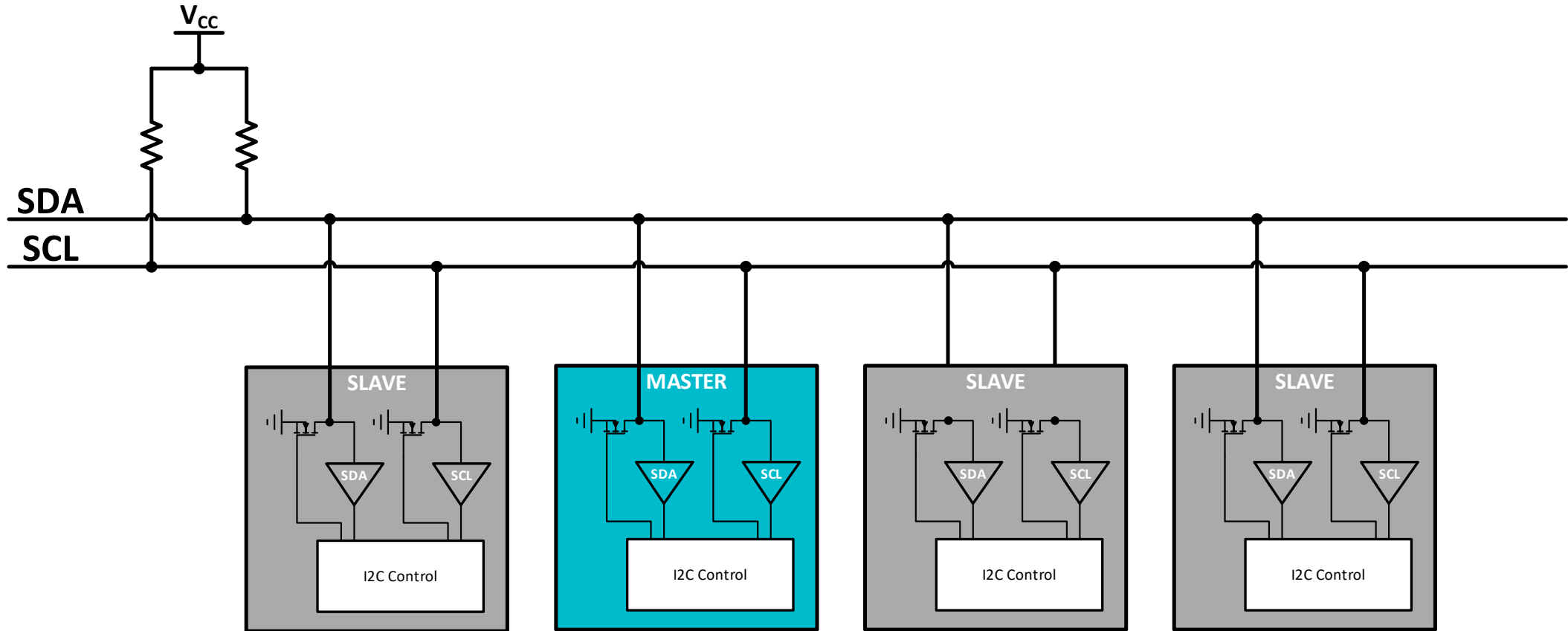
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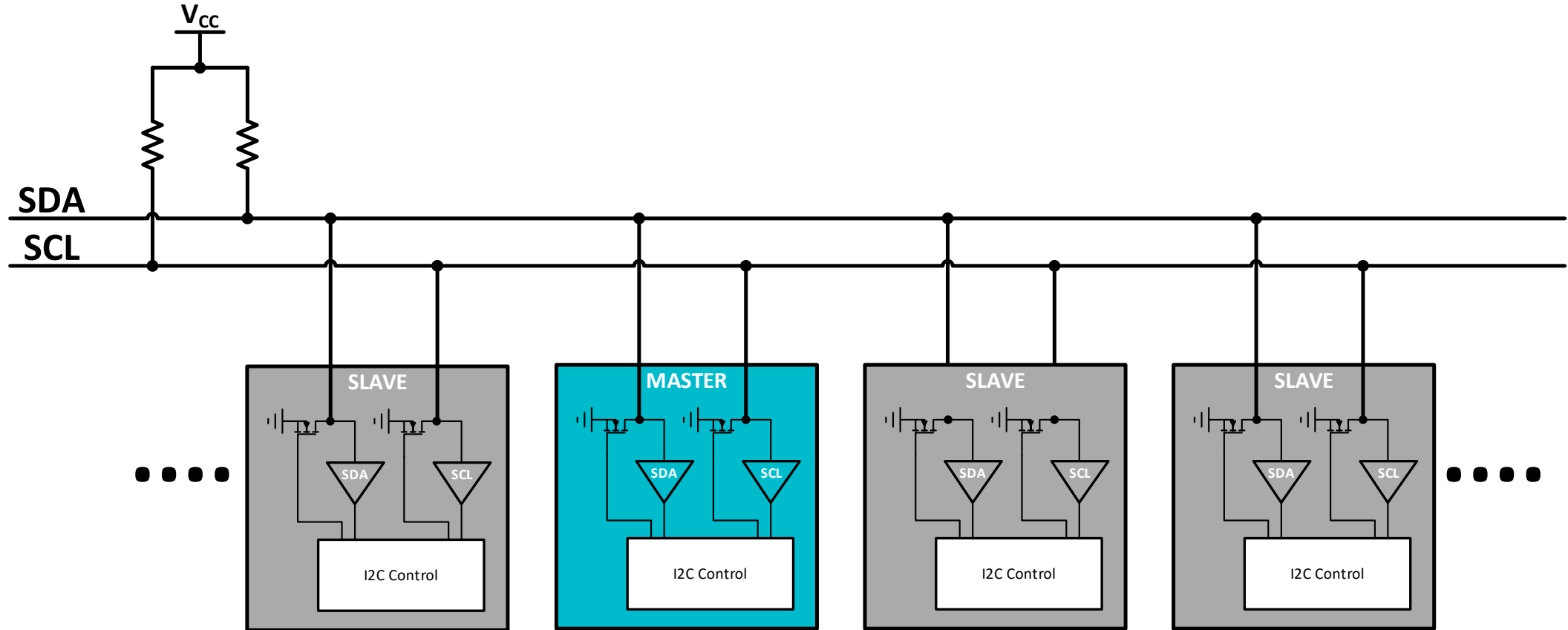
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Benefits and Limitations of I²C

Pros

- Simple
- Low Cost
- Robust
- Standardized
- Wide assortment of peripherals
- No need for termination
- Easy Bus Expansion

Cons

- Low speed
- Bus Capacitance Limited
 - Limits Speed
 - Limits distance
- Half Duplex Only
- No suited for ~long distances

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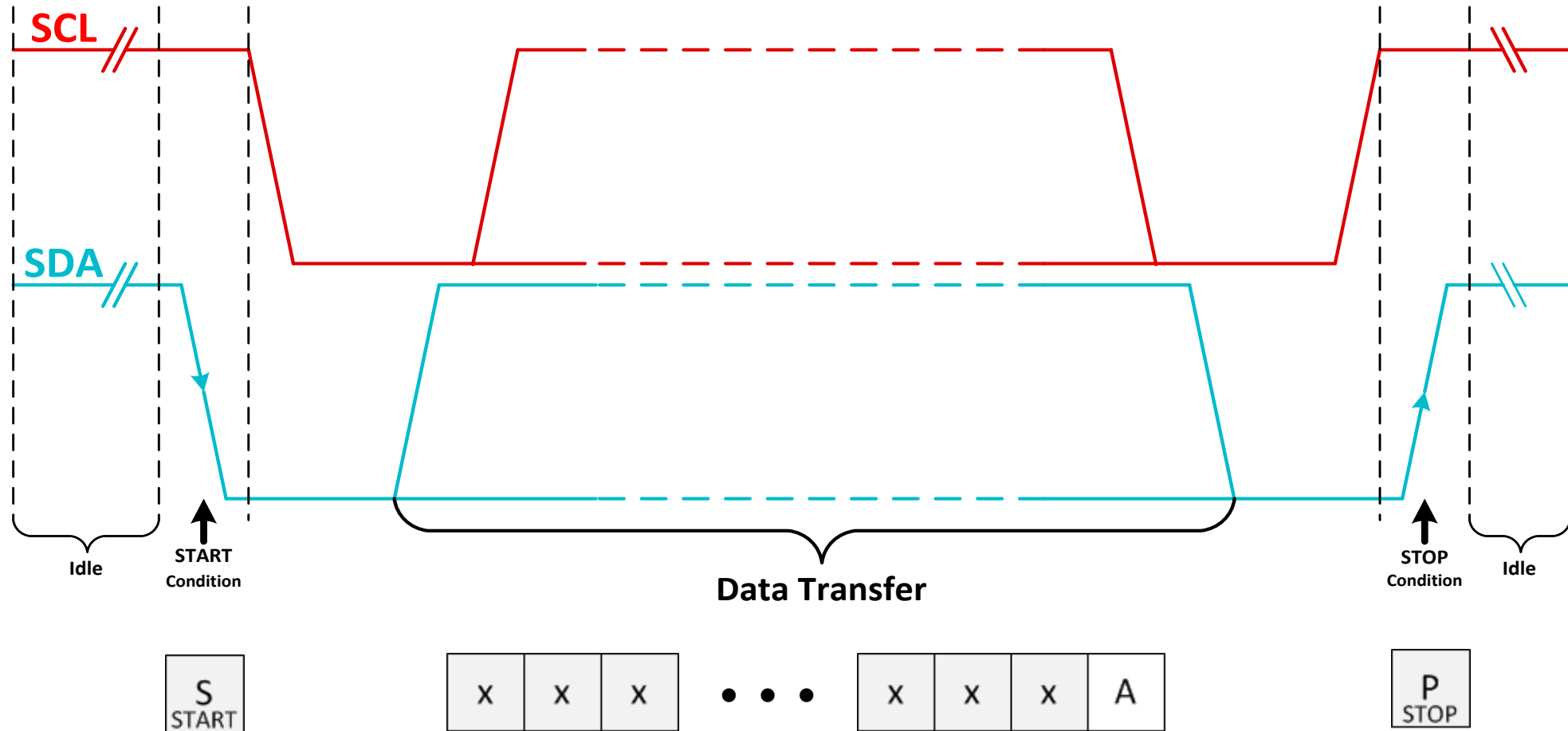
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I2C Overview

Protocol

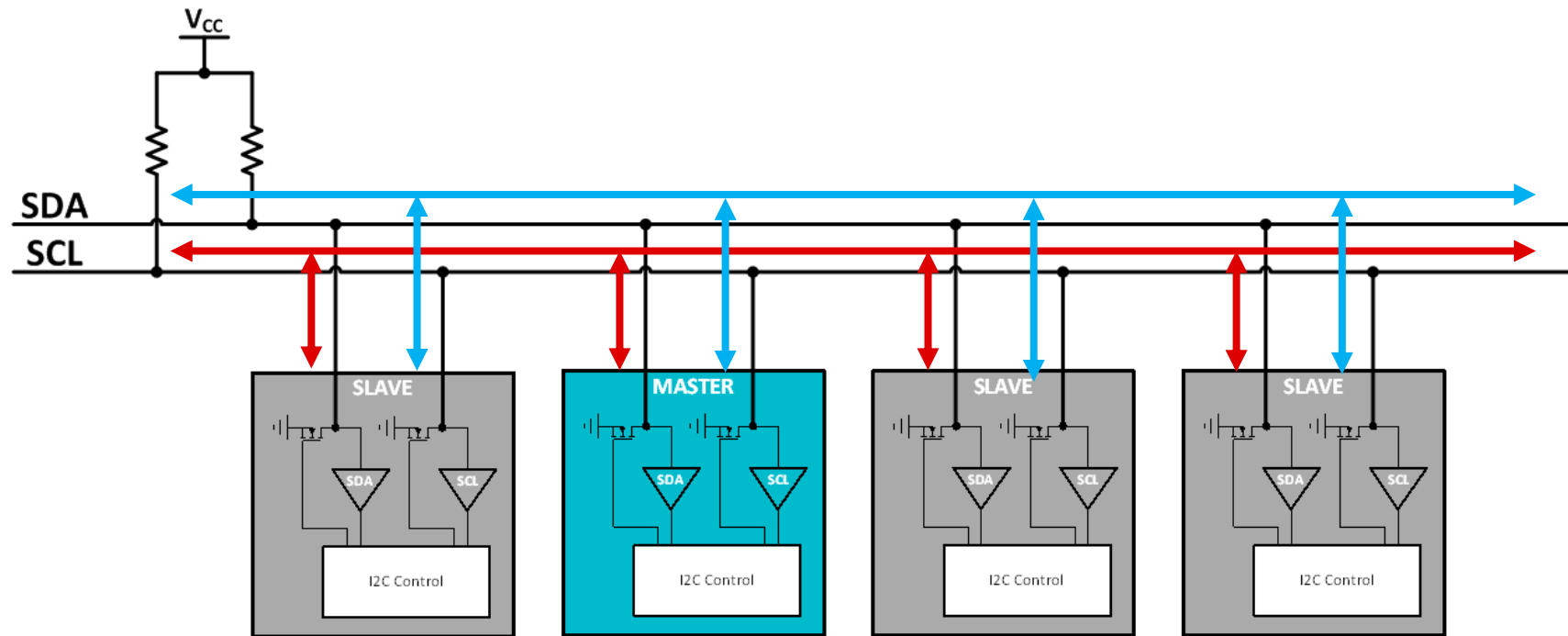
I²C Interface: Bus Control: START and STOP Conditions



A high-to-low transition on the SDA line while the SCL is high defines a START condition.

A low-to-high transition on the SDA line while the SCL is high defines a STOP condition.

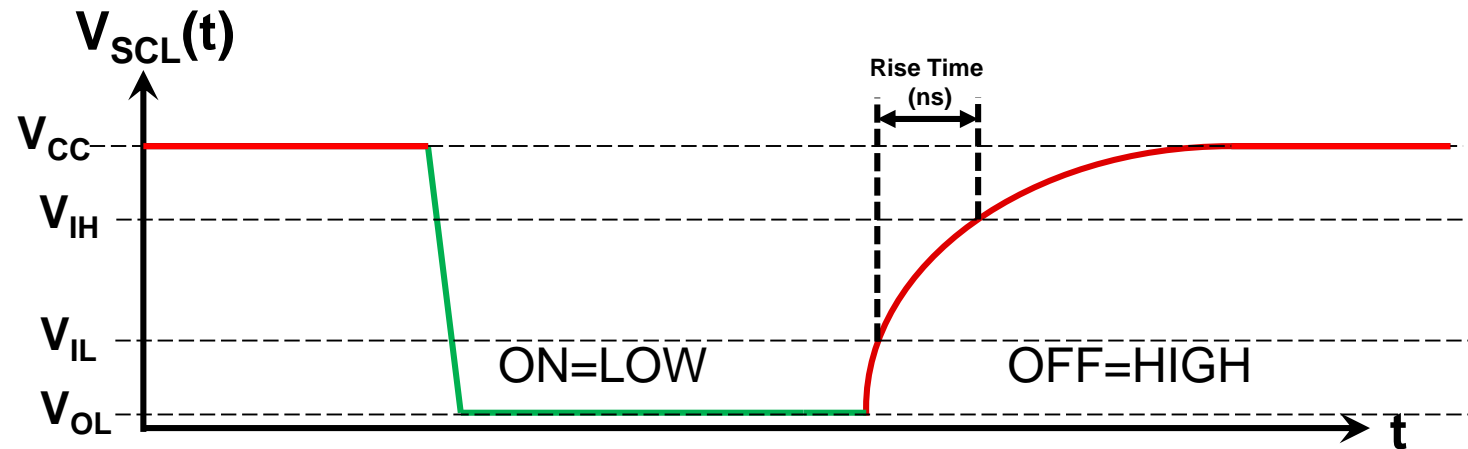
I²C Interface: Signals (SDA and SCL)



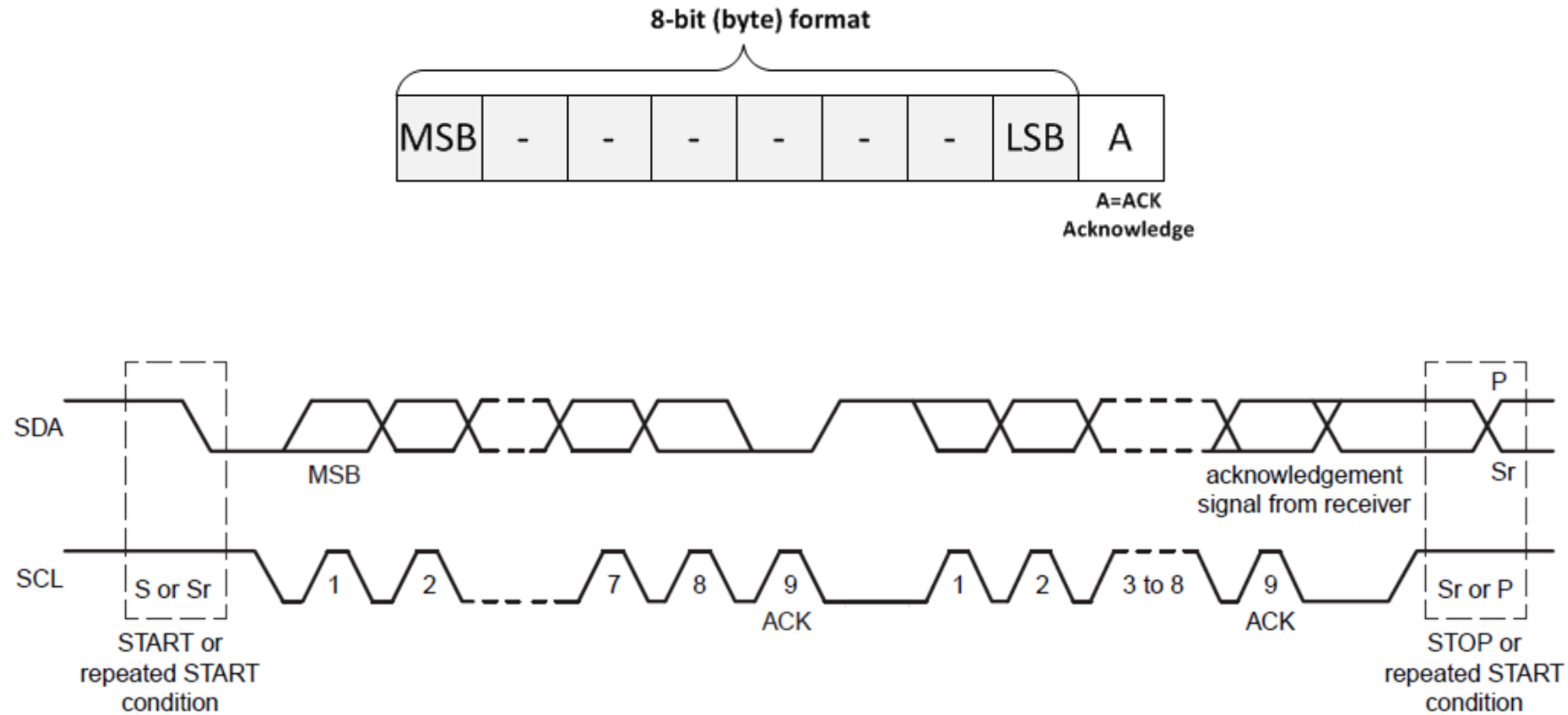
I²C Interface: Logic Levels and Timing

The I²C standard specifies that the V_{IH} and V_{IL} be 70% and 30% of V_{CC} respectively.

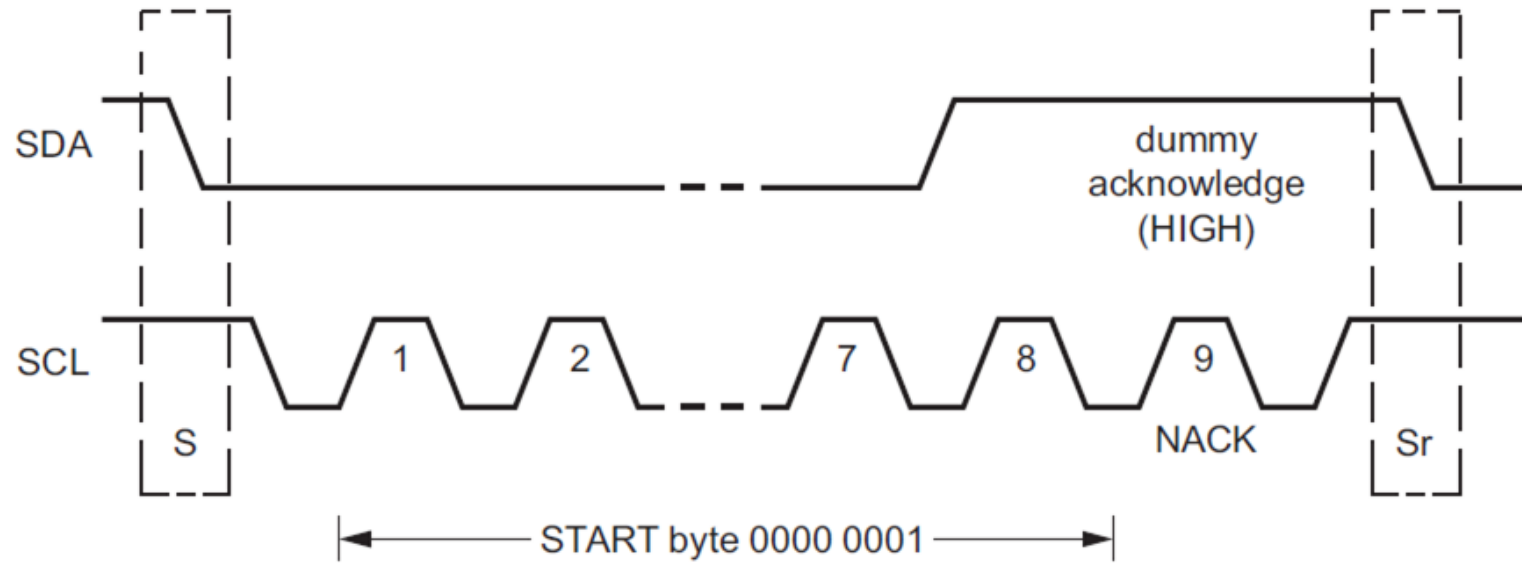
The Logic level



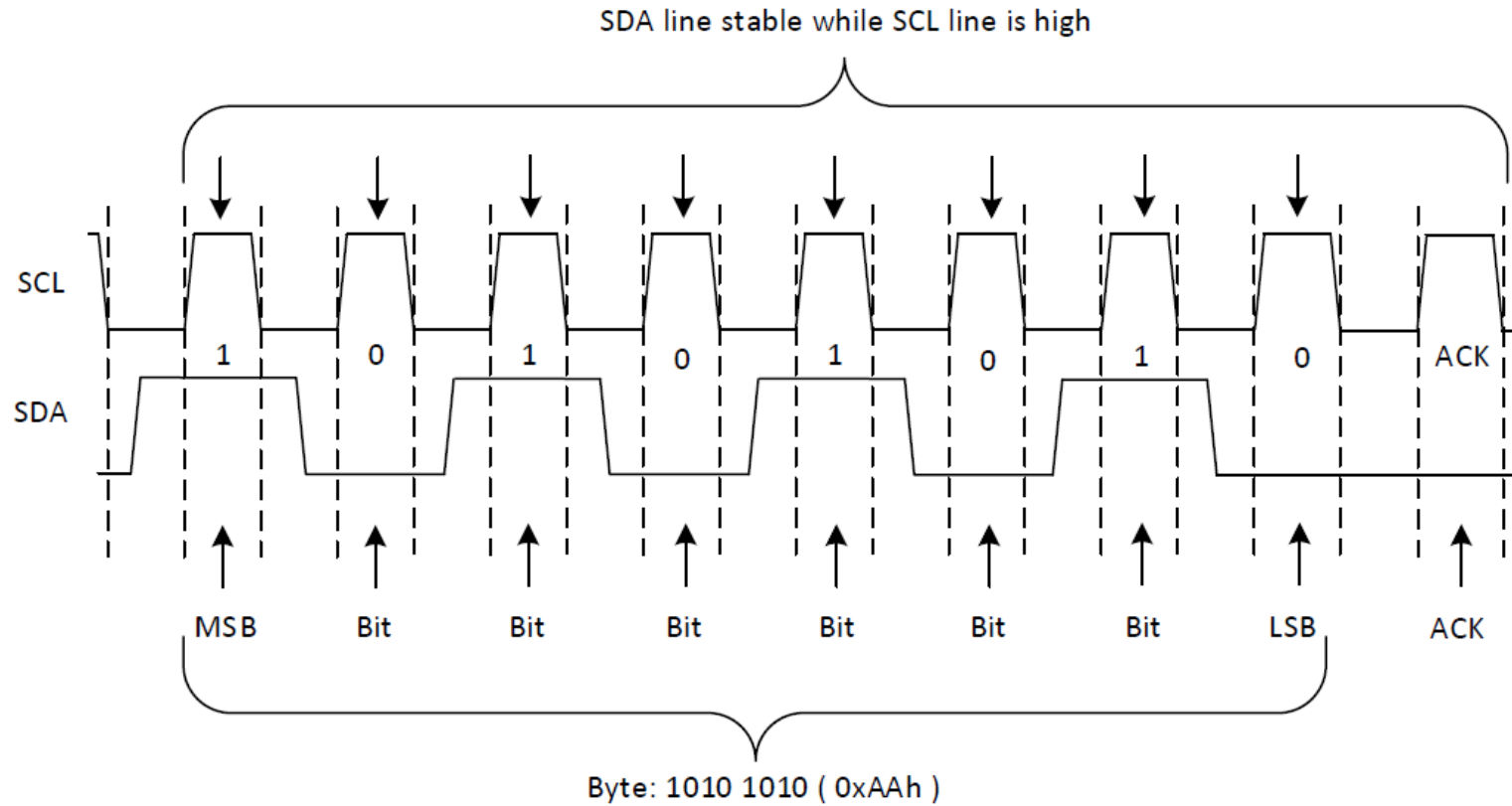
I²C Interface: Byte Format



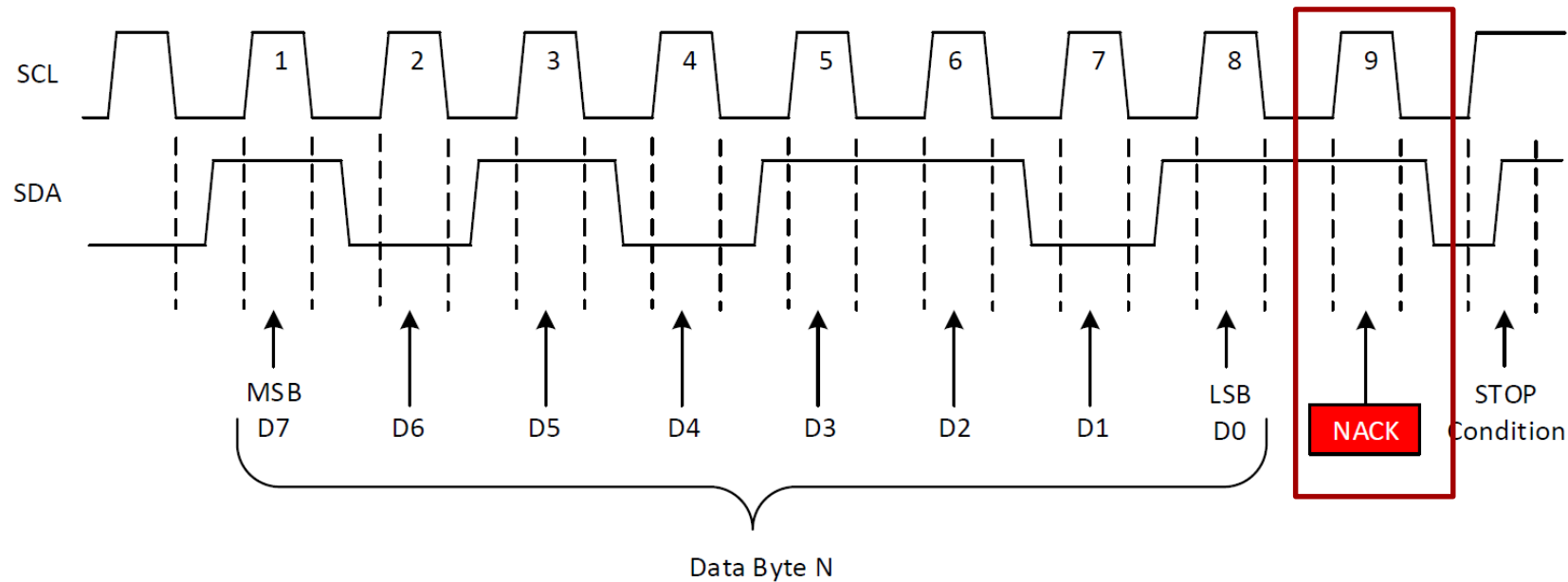
I²C Interface: Repeated START Condition



I²C Interface: Data Validity and Byte Format



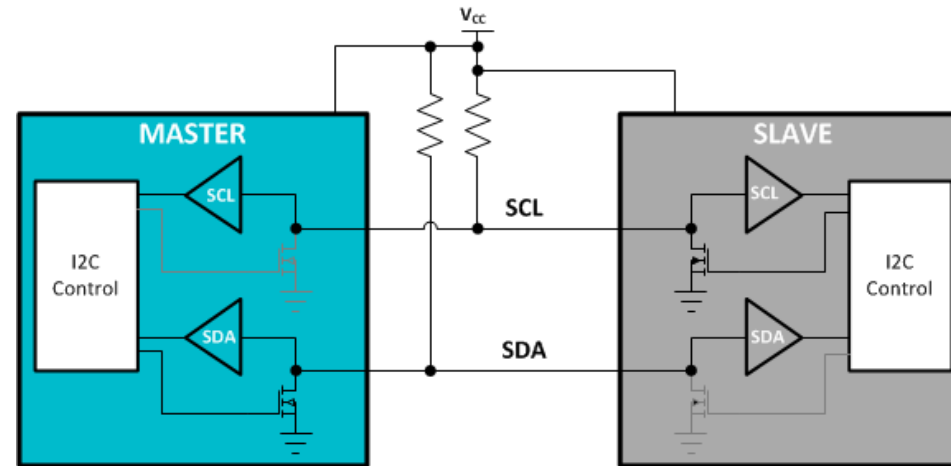
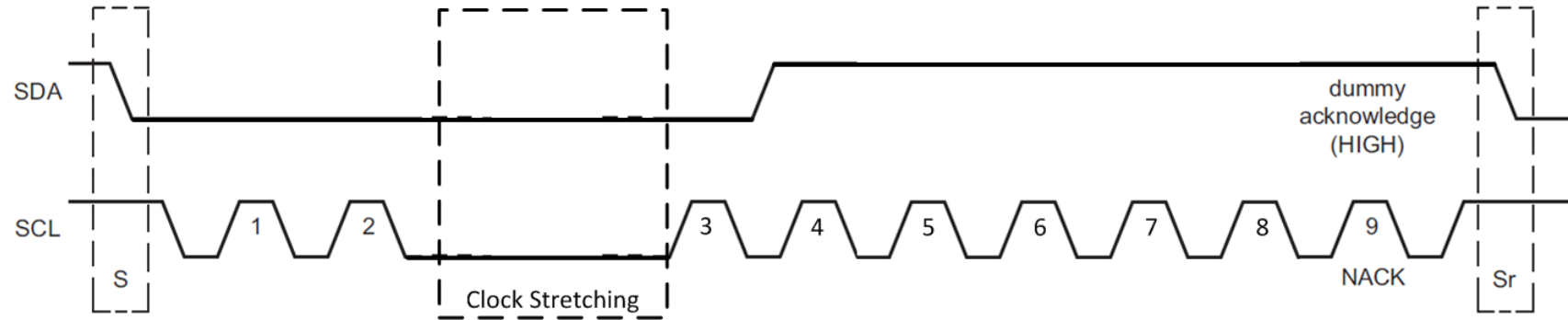
I²C Interface: Acknowledge (ACK) - Not Acknowledge (NACK)



There are several conditions that lead to the generation of a NACK:

1. The receiver is unable to receive or transmit because it is performing some real-time function and is not ready to start communication with the master.
2. During the transfer, the receiver gets data or commands that it does not understand.
3. During the transfer, the receiver cannot receive any more data bytes.
4. A master-receiver is done reading data and indicates this to the slave through a NACK.

I²C Interface: Clock Stretching



I²C Interface: Other I2C Based Protocols

- System Management Bus (SMBUS)
- Power Management Bus (PMBUS)
- Intelligent Platform Management Interface (IPMI)
- Display Data Channel (DDC)
- Advanced Telecom Computing Architecture (ATCA)

I²C Data : Writing to a Slave on the I²C Bus

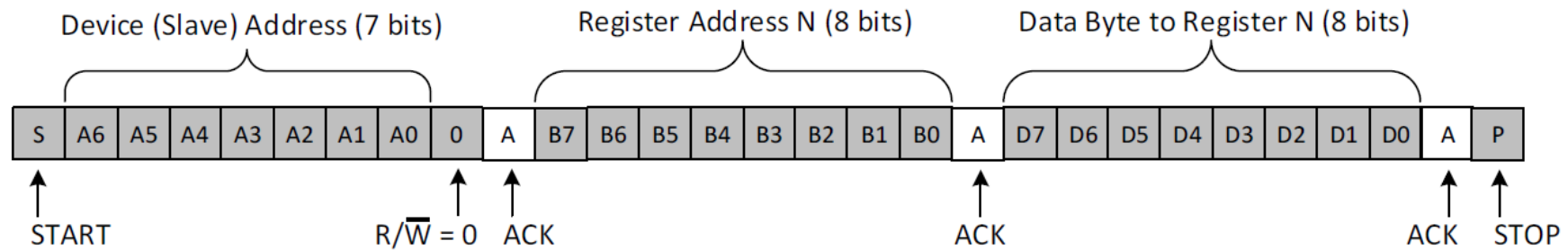
Example of Writing a single byte to a Slave register:



Master Controls SDA Line



Slave Controls SDA Line



I²C Data : Reading from a Slave on the I²C Bus

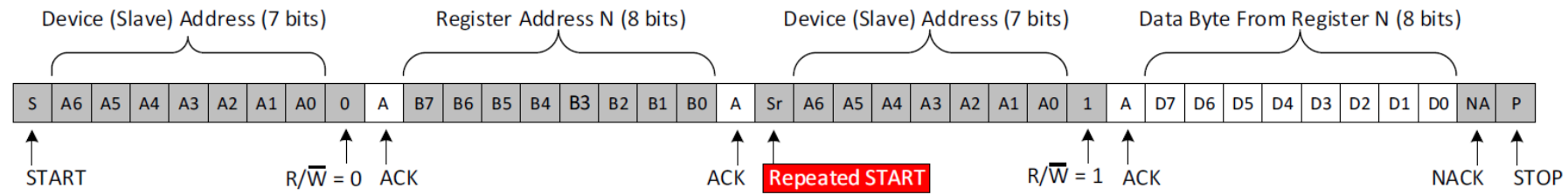
Example of Reading a single register byte from a Slave register:



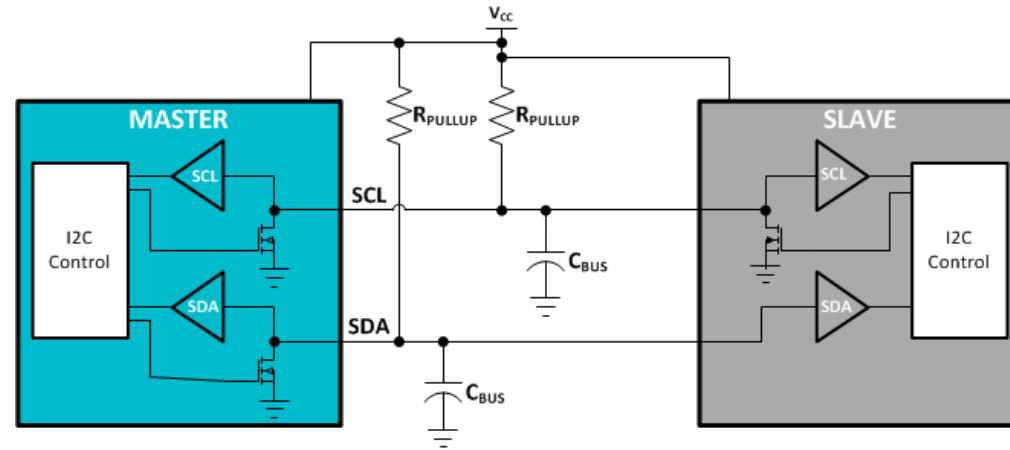
Master Controls SDA Line



Slave Controls SDA Line



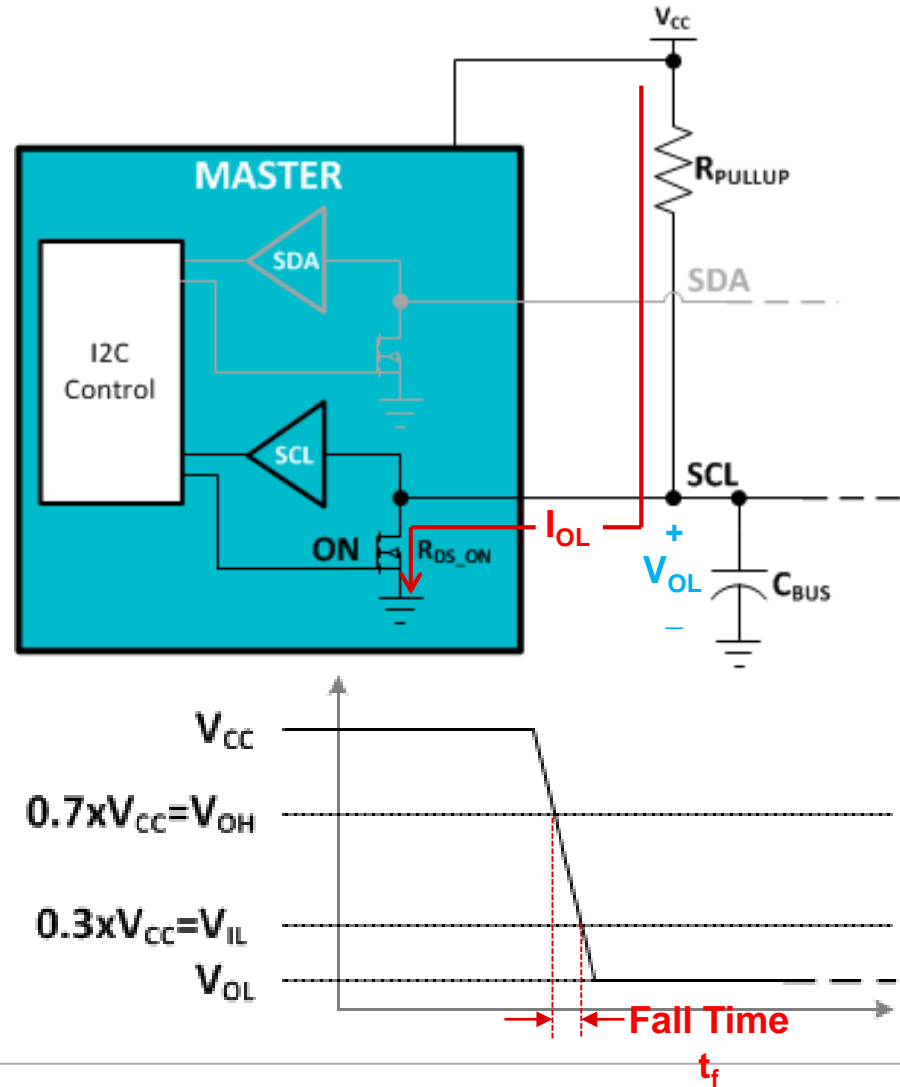
I²C Physical Layer: Hardware



I²C Physical Layer: Hardware (LOW)

Lets look at the physics of the High and Low generation. The SCL and SDA line will be treated as same.

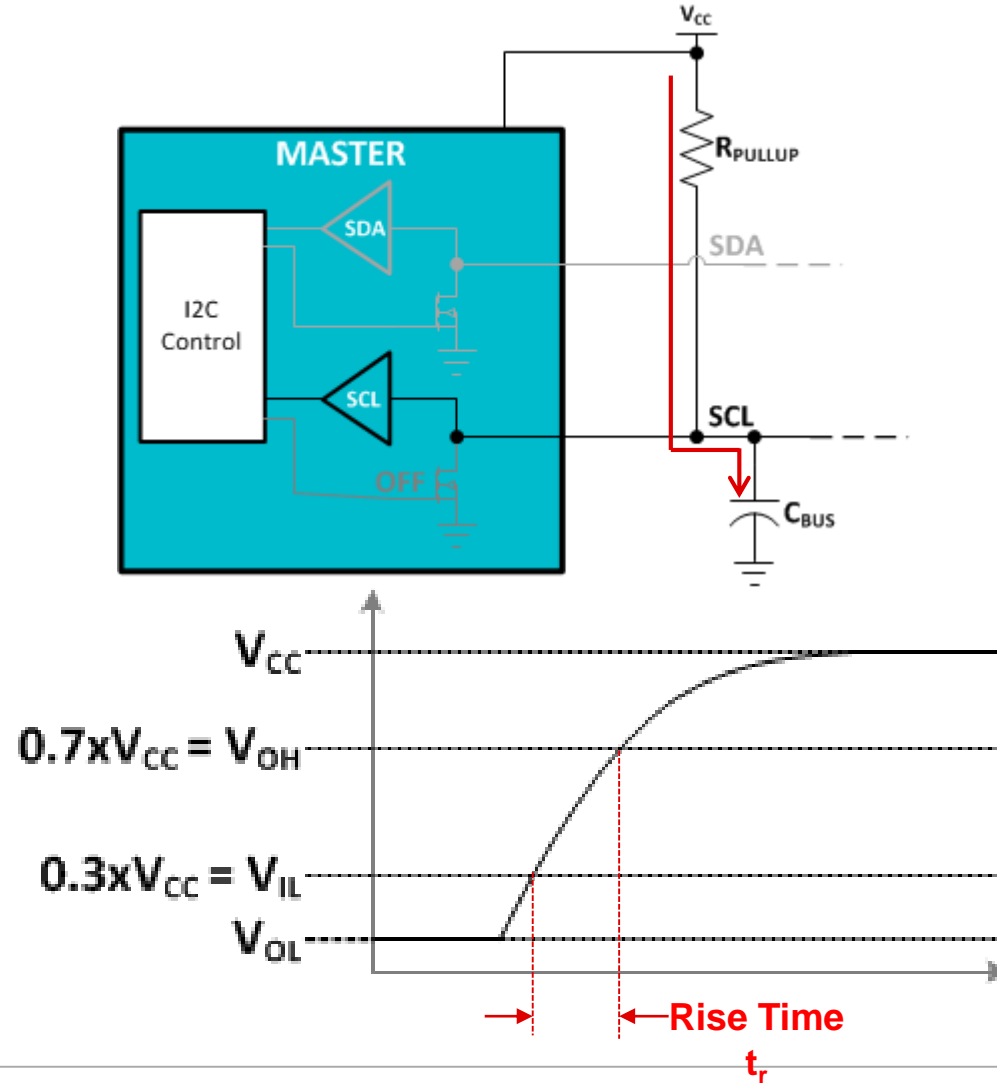
LOW: When Master Pulls SCL to ground for logic low.



I²C Physical Layer: Hardware (HIGH)

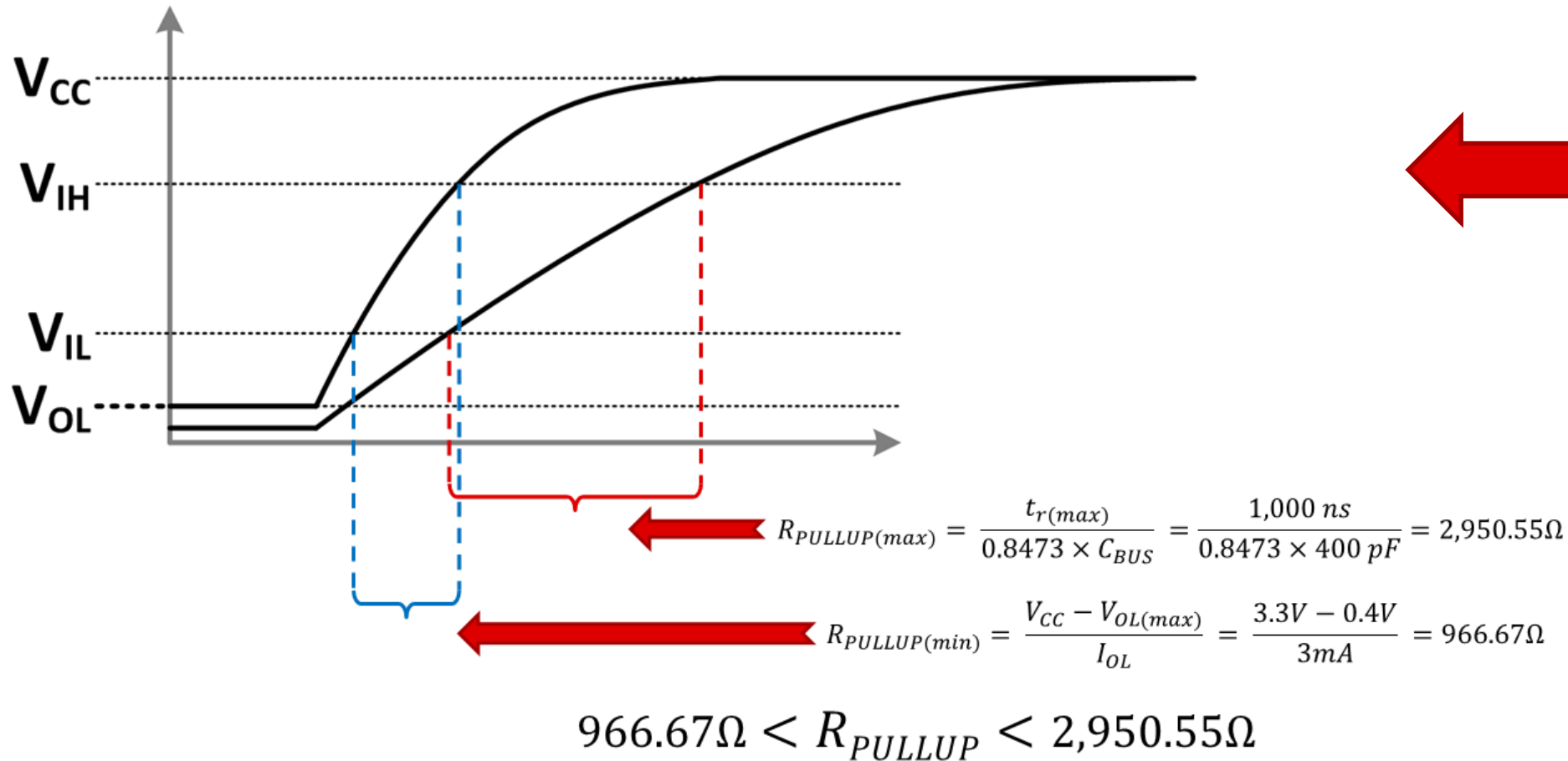
Lets look at the physics of the High and Low generation. The SCL and SDA line will be treated as same.

HIGH: When Master releases SCL from ground, R_{PULLUP} raises bus to V_{CC} for logic high.



I²C Physical Layer: Bus Capacitance & Rise Times

Example: Standard Mode, $C_b = C_{b(max)} = 400\text{pF}$, $V_{CC} = 3.3\text{V}$



Standard-Mode:

- $f_{SCL(max)} = 100 \text{ kHz}$
- $t_r(max) = 1,000 \text{ ns}$
- $C_{b(max)} = 400 \text{ pF}$
- $V_{OL(max)} = 0.4\text{V}$
- $I_{OL(min)} = 3\text{mA}$

Fast-Mode:

- $f_{SCL(max)} = 400 \text{ kHz}$
- $t_r(max) = 300 \text{ ns}$
- $C_{b(max)} = 400 \text{ pF}$
- $V_{OL(max)} = 0.4\text{V}^*$
- $I_{OL(min)} = 3\text{mA}^*$

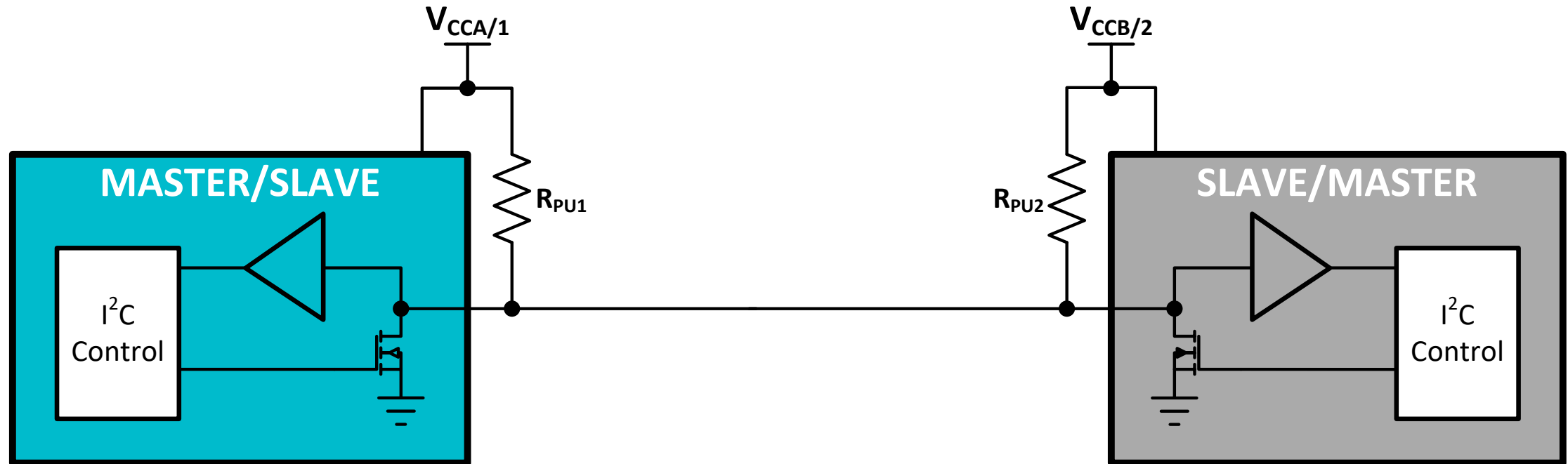
Fast-Mode Plus:

- $f_{SCL(max)} = 1,000 \text{ kHz}$
- $t_r(max) = 120 \text{ ns}$
- $C_{b(max)} = 550 \text{ pF}$
- $V_{OL(max)} = 0.4\text{V}^*$
- $I_{OL(min)} = 20\text{mA}$

Translators

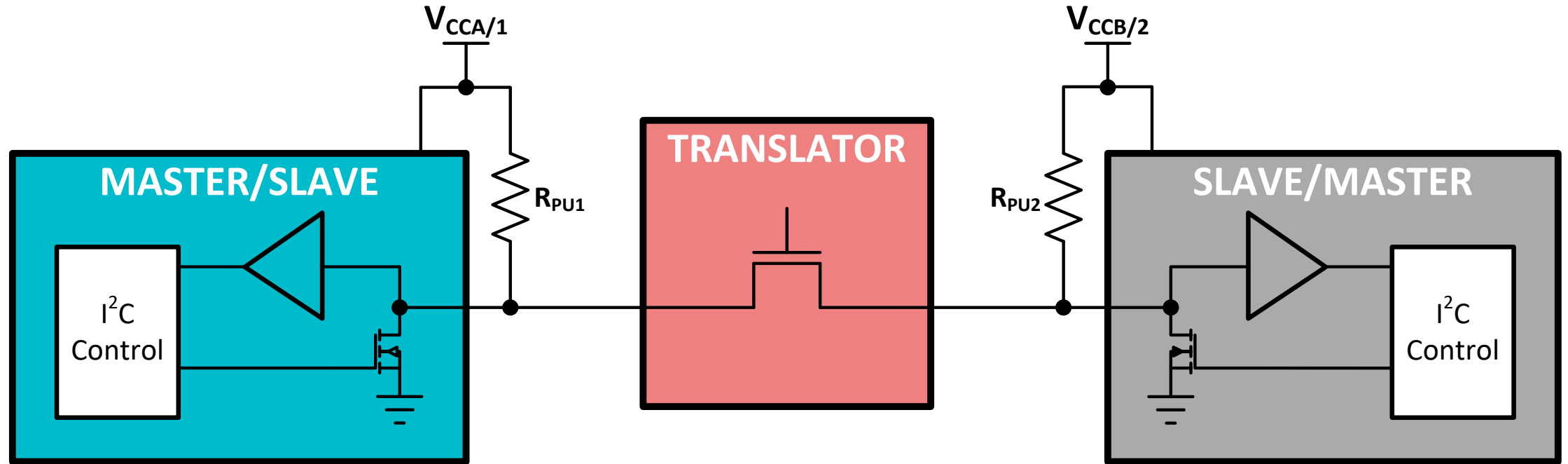
Translation of I²C Bus

What happens when two devices need to operate at different V_{CC} values?



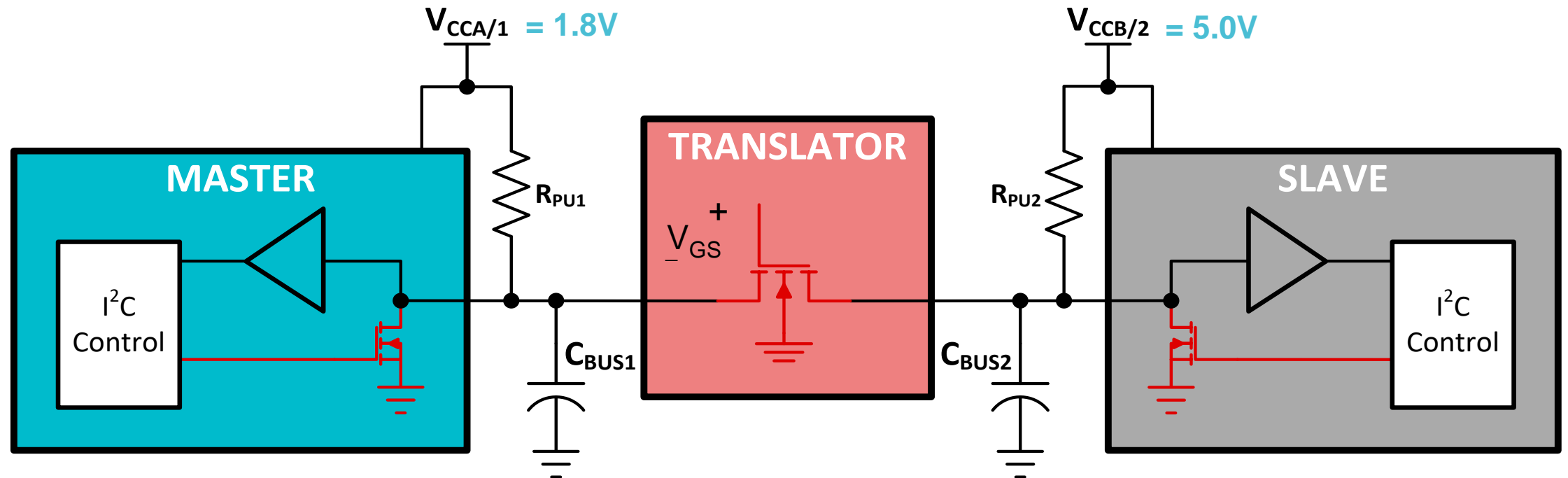
Translation of I²C Bus

Pass Elements Based Devices



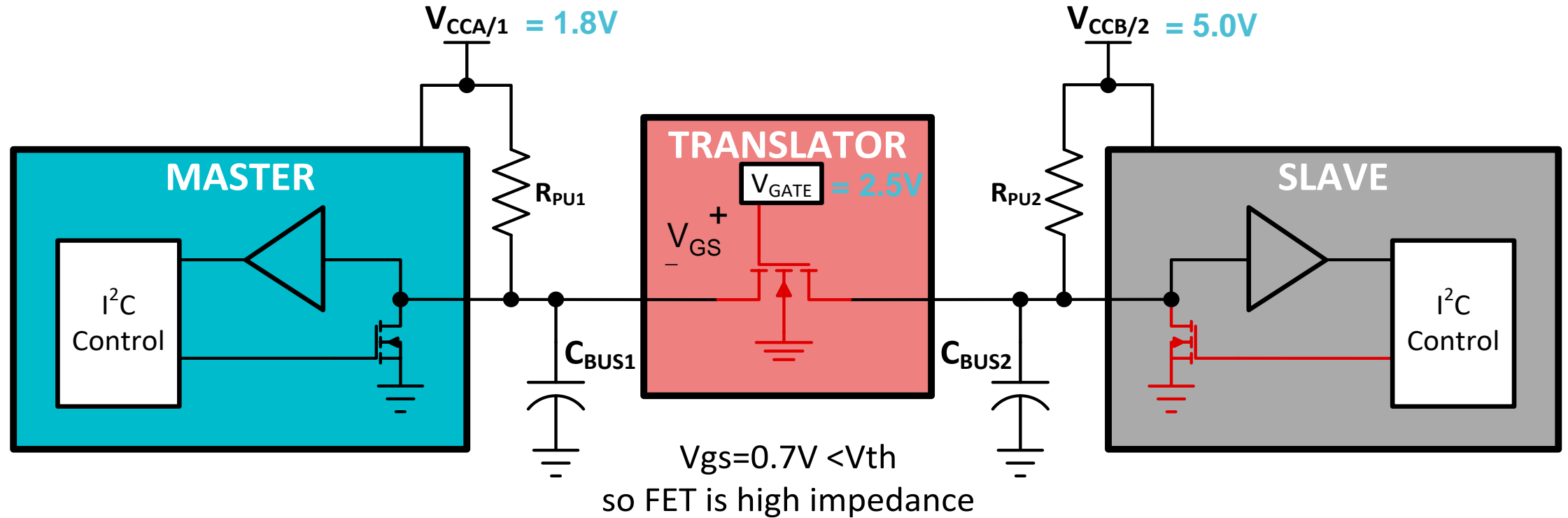
Translation of I²C Bus

PCA9306 – Pass FET Architecture



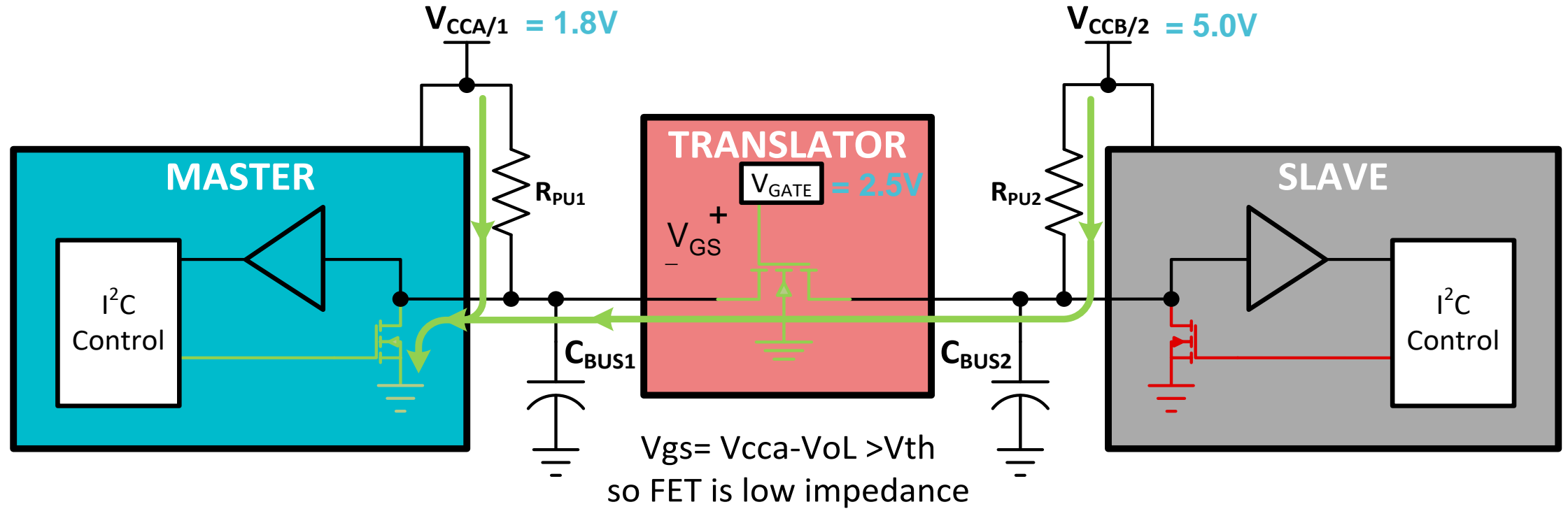
Translation of I²C Bus

PCA9306 – Pass FET Architecture



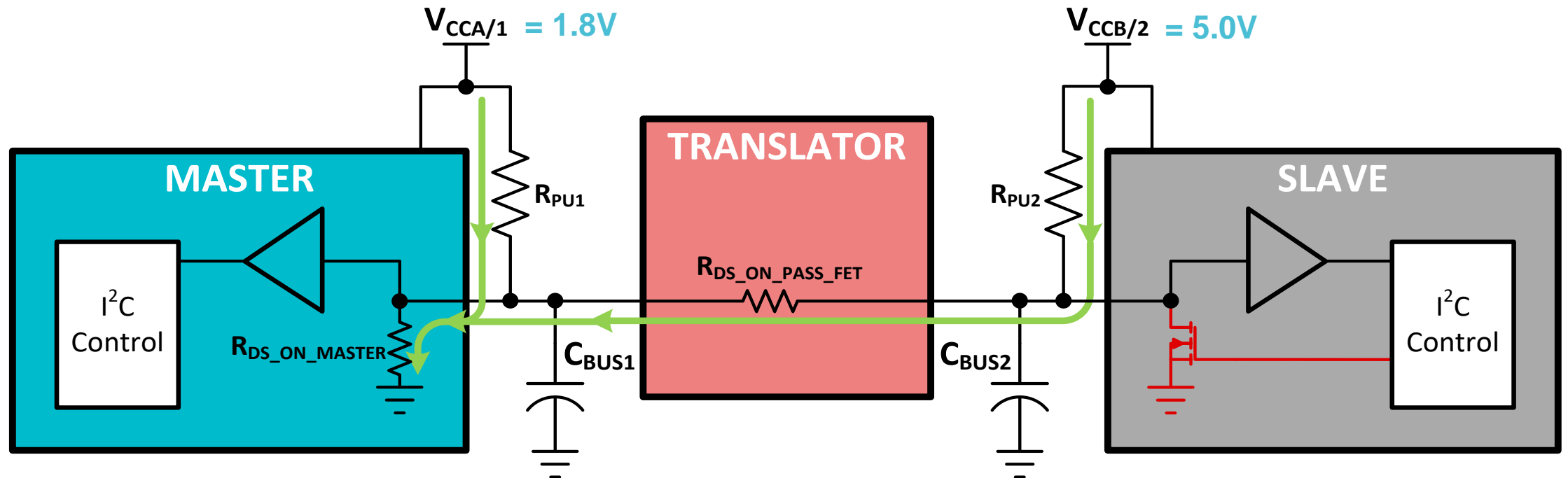
Translation of I²C Bus

PCA9306 – Pass FET Architecture



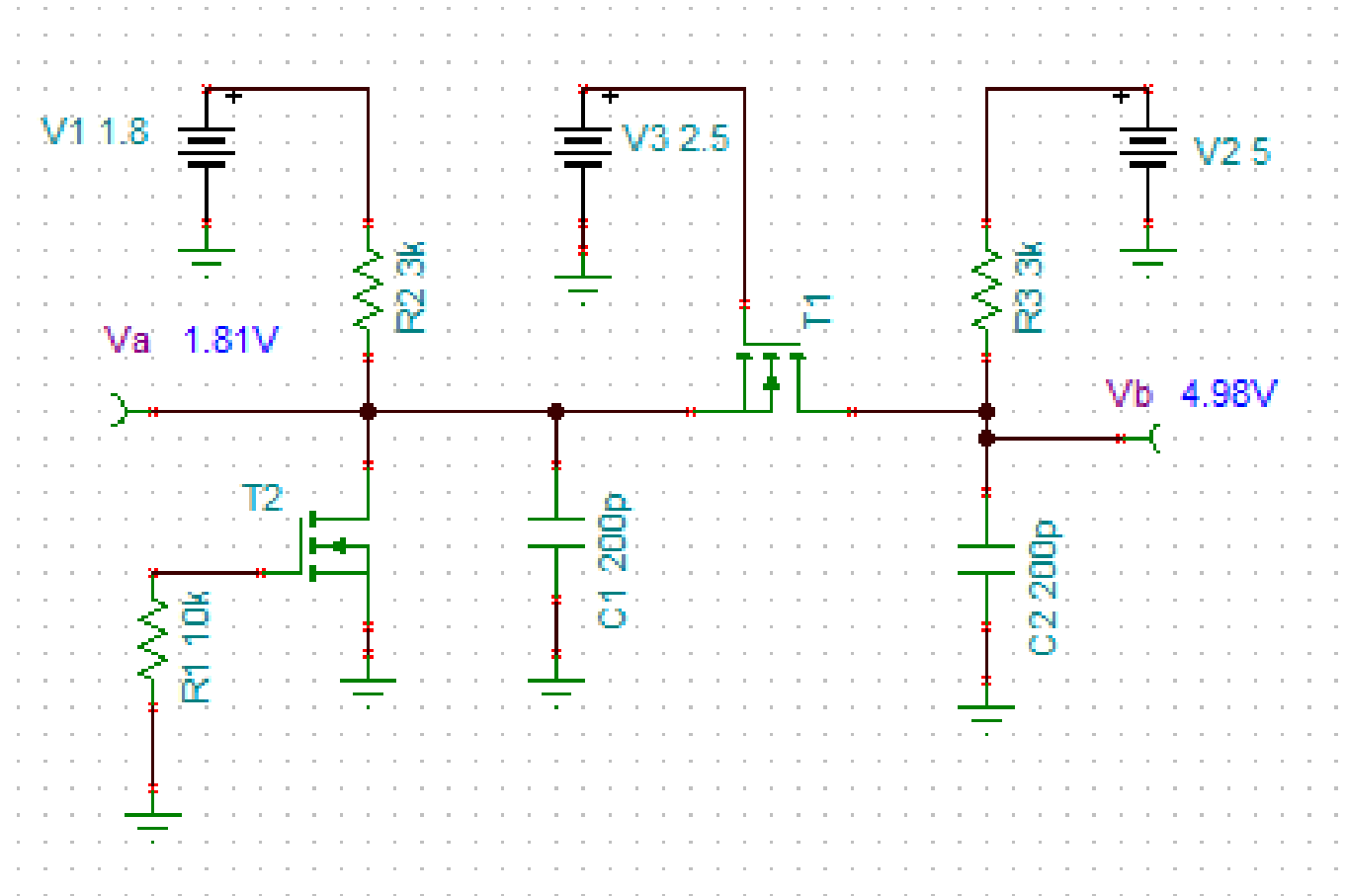
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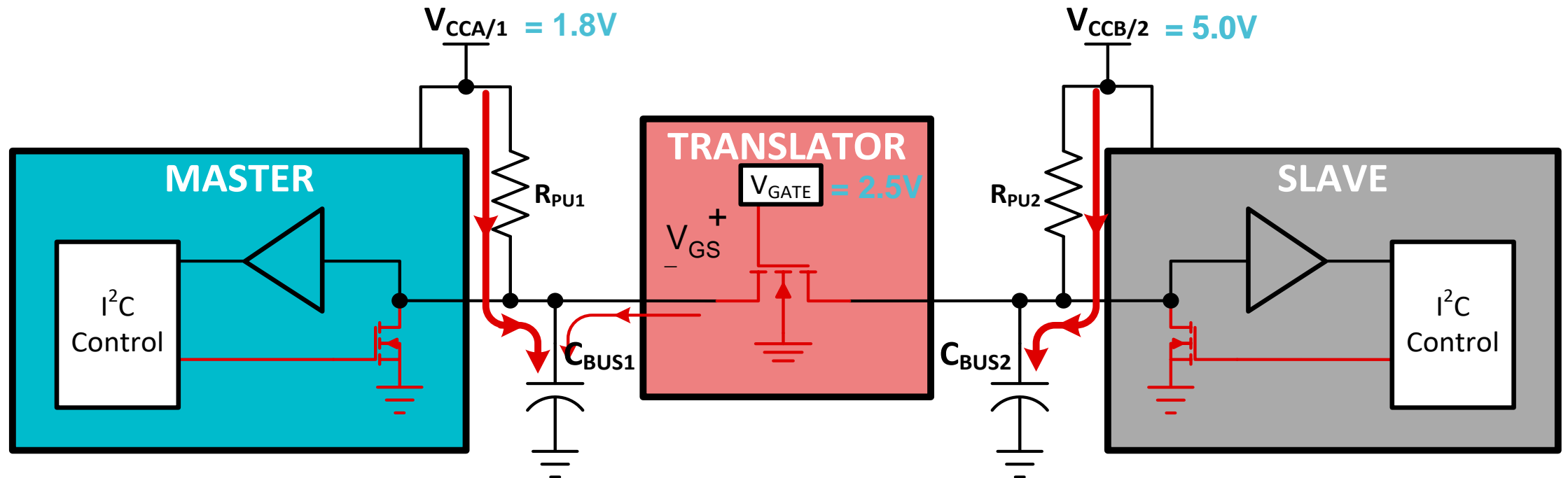
Translation of I²C Bus

PCA9306 – TI TINA equivalent circuit for resistance network



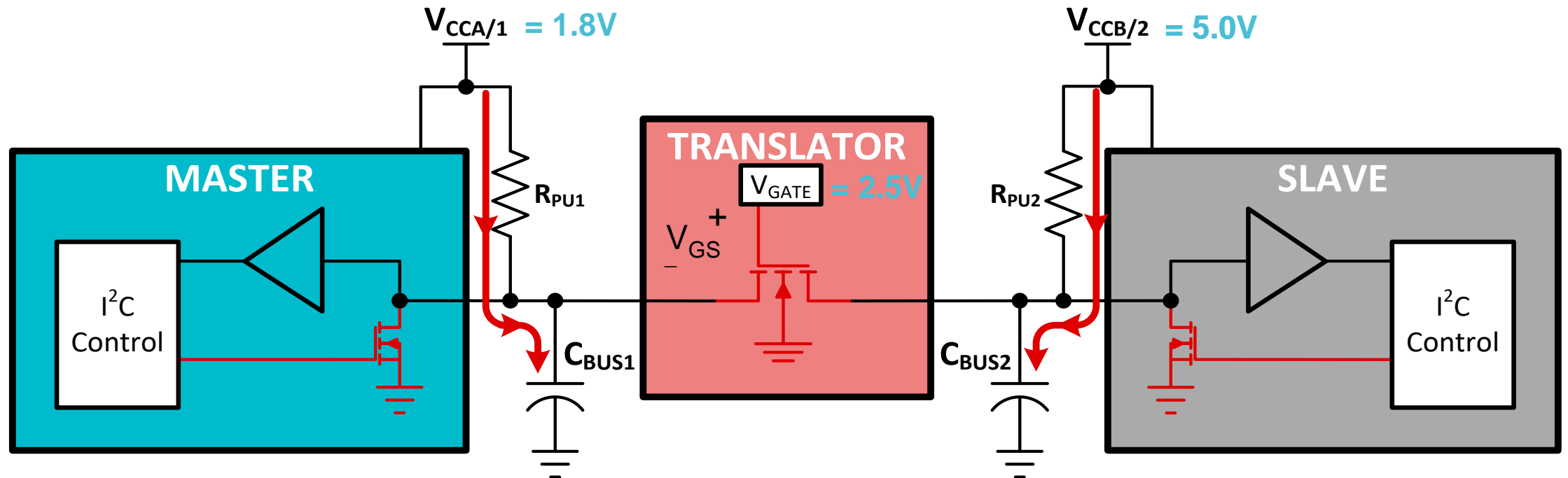
Translation of I²C Bus

PCA9306 – Pass FET Architecture



Translation of I²C Bus

PCA9306 – Pass FET Architecture



Translation/Level Shifting of I²C Bus

Design Considerations:

- Translators introduce propagation delays
 - Delays become longer the further Vref1 and Vref2 are from each other
 - Example: if Vref1 and Vref2 difference is 3V, propagation delays will be lower if Vref1 and Vref2 at 1V
 - Placing Translators in series will further increase propagation delays and could cause timing issues
 - Higher gate voltages will lower propagation delays
- Translators will not buffer capacitance on both sides of the translator.

Translation/Level Shifting of I²C Bus

PCA9306

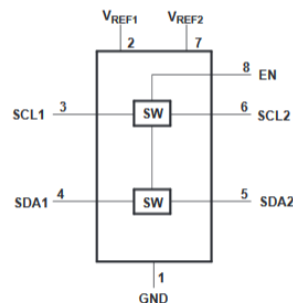


Figure 6. Block Diagram of PCA9306

PCA9306

- Features
 - Could be used as a switch via EN pin
 - Small Package Available
- Pros:
 - More configurable
- Cons:
 - Wrong configuration can be damaged

PCA9306-Q1

TCA9406

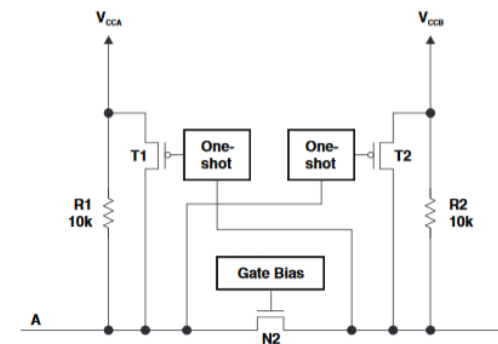


Figure 5. Architecture of a TCA9406 Cell

TCA9406

- Features:
 - Internal 10k Pull ups
 - Small Package Available
 - Rise Time Accelerators support larger bus capacitance.
- Pros:
 - Supports up to 1MHz
 - Can use larger pull ups to get lower V_{OL}
- Cons:
 - RTA can cause glitches in some conditions
 - V_{CCA} supports max of 3.6V

Translators

Common questions

I²C Devices: Translators

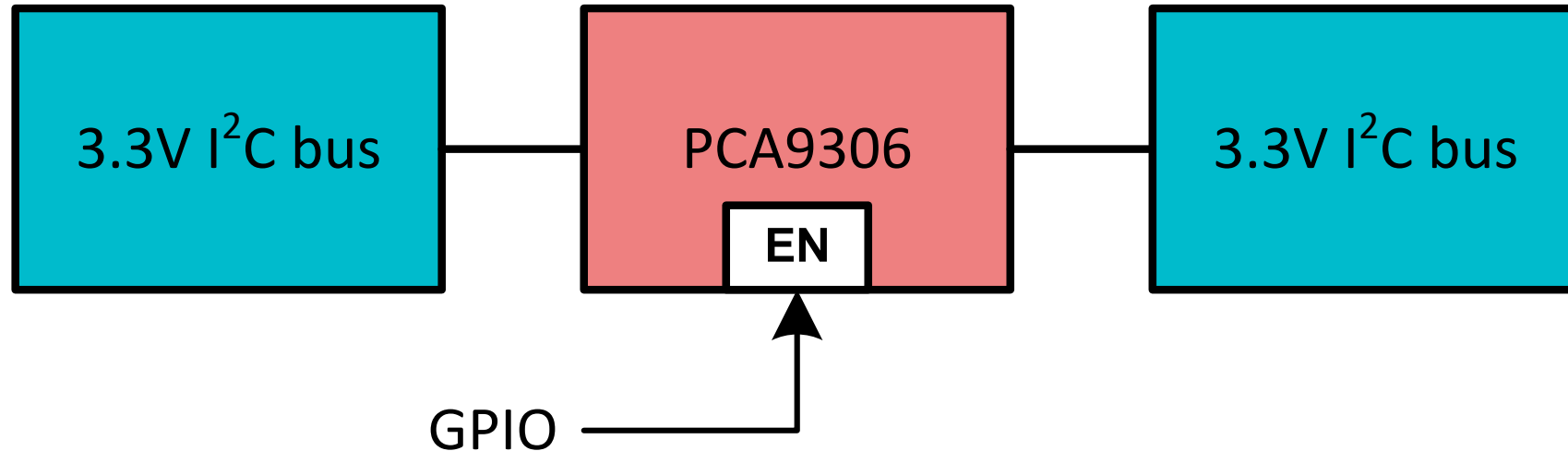
Common Question:

- Difference between PCA9306/TCA9406 and <<insert buffer w/ translation here>>?
 - PCA9306/TCA9406 do not provide active buffering **because it is a pass FET architecture.**
 - Buffers **typically** have an offset on one side and PCA9306/TCA9406 pass VoL to the opposite side with little voltage increase **due to voltage drop due to pass FET resistance and pull down current.**

I²C Devices: Translators

Common Questions:

- Difference between PCA9306/TCA9406 and <<insert buffer w/ translation here>>?
- Can I use PCA9306/TCA9406 to isolate an I²C line at the same voltage on both sides?

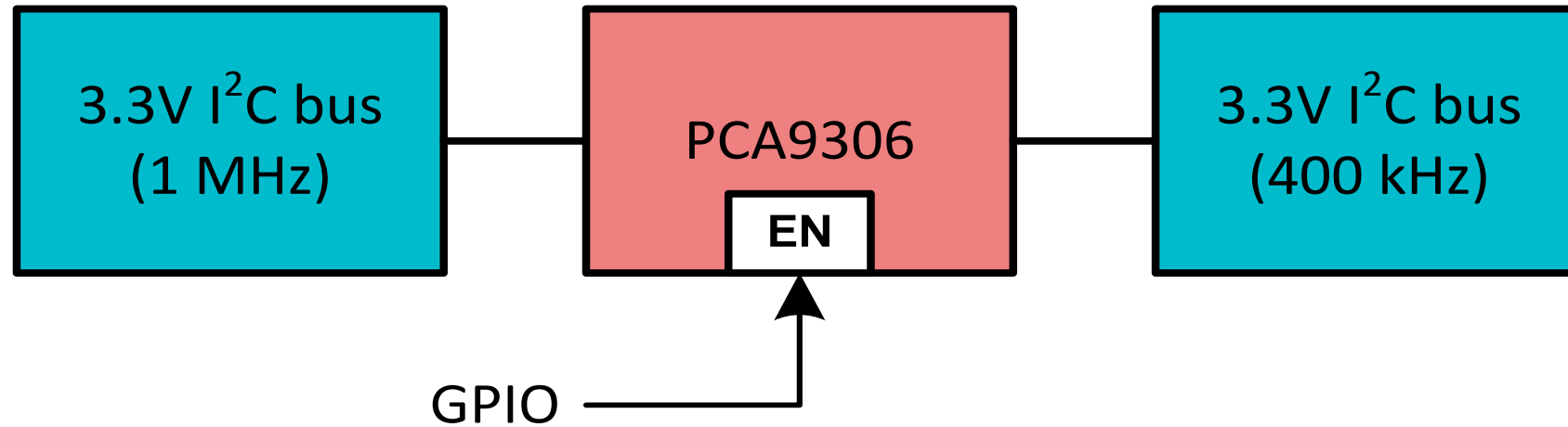


- Yes, but why would you want to do this?

I²C Devices: Translators

Common Questions:

Can I use PCA9306/TCA9406 to isolate an I²C line at the same voltage on both sides?



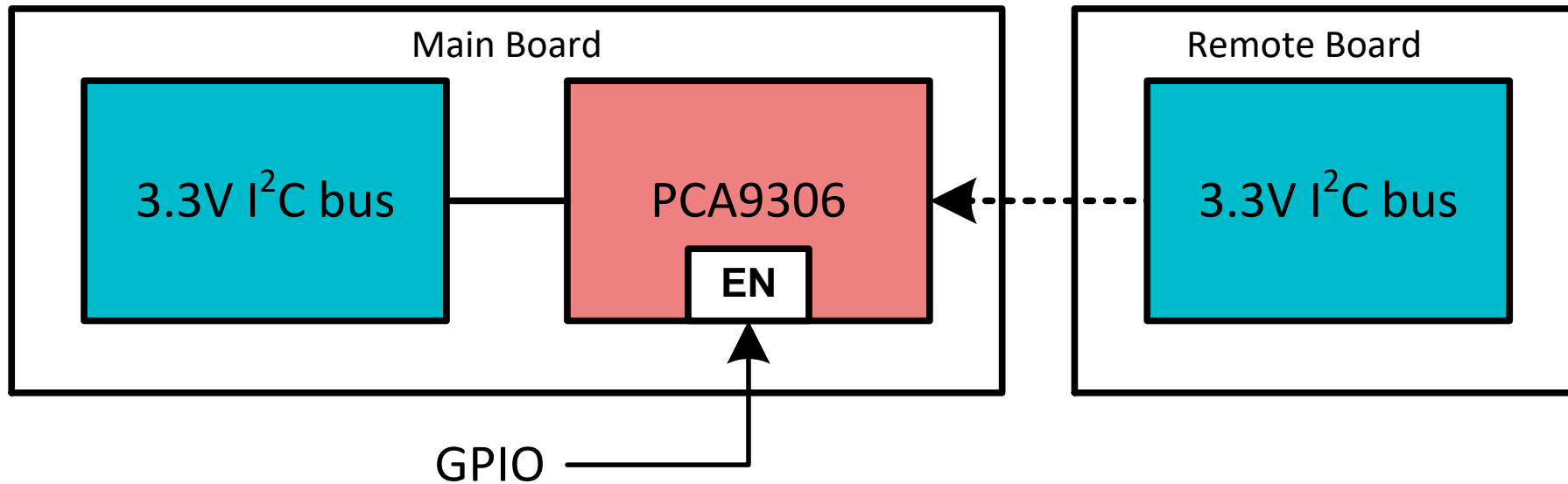
Why?

1. Could be used to disable communication with slaves who don't support 1MHz

I²C Devices: Translators

Common Questions:

Can I use PCA9306/TCA9406 to isolate an I²C line at the same voltage on both sides?



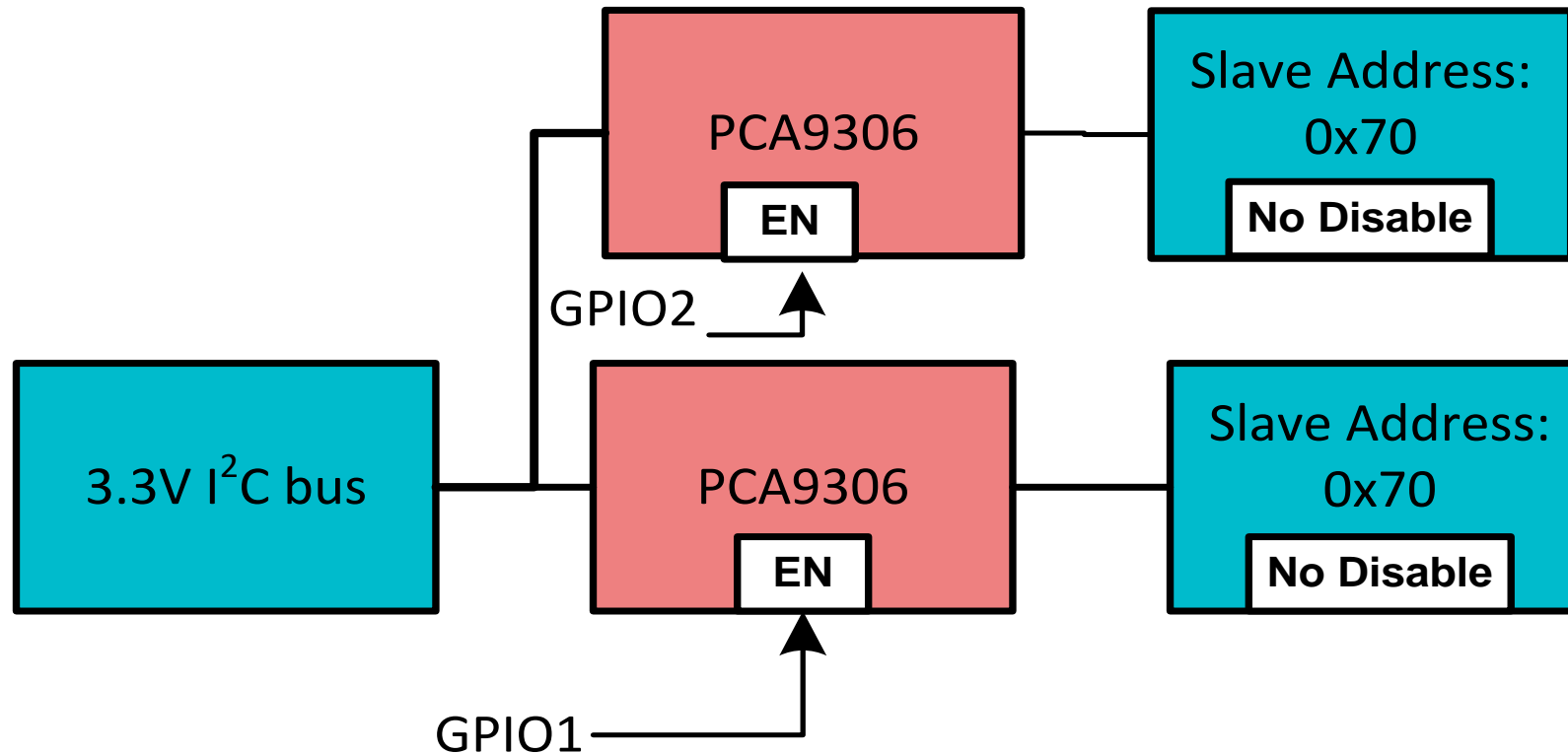
Why?

2. One bus may plug into another: PCA9306 could be disabled during insertion and enabled when I²C line is idle to support “hot insertion”

I²C Devices: Translators

Common Questions:

Can I use PCA9306/TCA9406 to isolate an I2C line at the same voltage on both sides?



Why?

3. A switch to disable an I2C device which has address conflicts

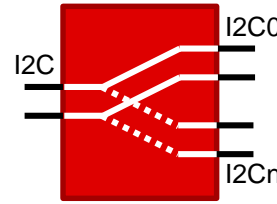
I²C Devices: Translators

Common Question:

- Difference between PCA9306/TCA9406 and <<insert buffer w/ translation here>>?
- Can I use PCA9306/TCA9406 to isolate a I2C line at the same voltage on both sides?
- Does master need to be on side 1 of the device? (The datasheet pictures show master only on side 1)
 - Both PCA9306 and TCA9406 are Bidirectional and do not know/care which side master is on

Switches

When to use... a switch



Switch vs. multiplexer (Mux)

- Switch = 1 or many channels can be enabled at a time
- Mux = only 1 channel can be enabled at a time
- Switches can be used as muxes but muxes cannot be used as switches

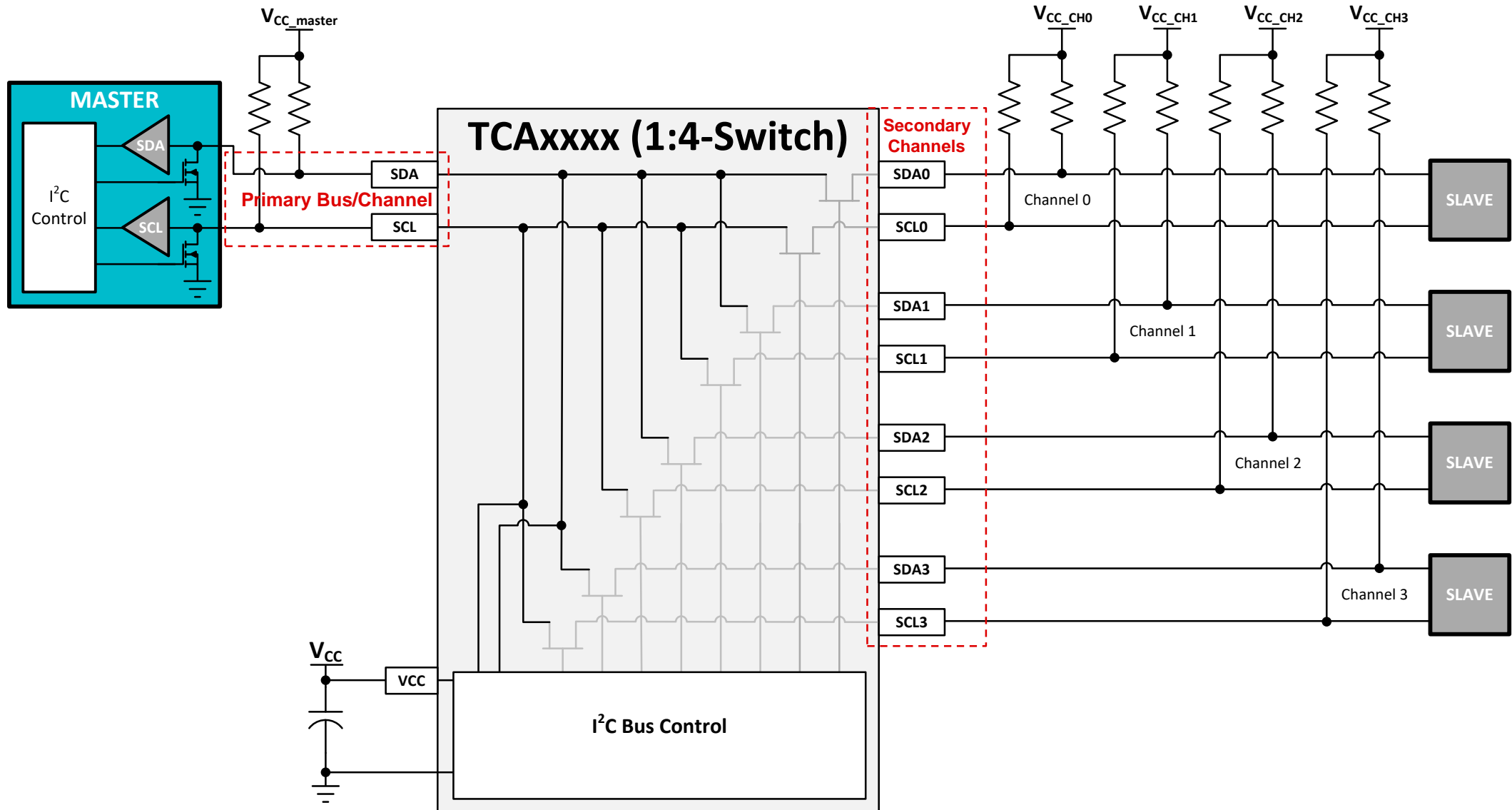
Slave address conflicts → Muxing/Switching is needed

- No address pin limits to 1 device per channel,
- Single ADDR pin limits to 2 devices per channel,
- Two address pins (A0, A1) limits to 4 devices per channel, etc.

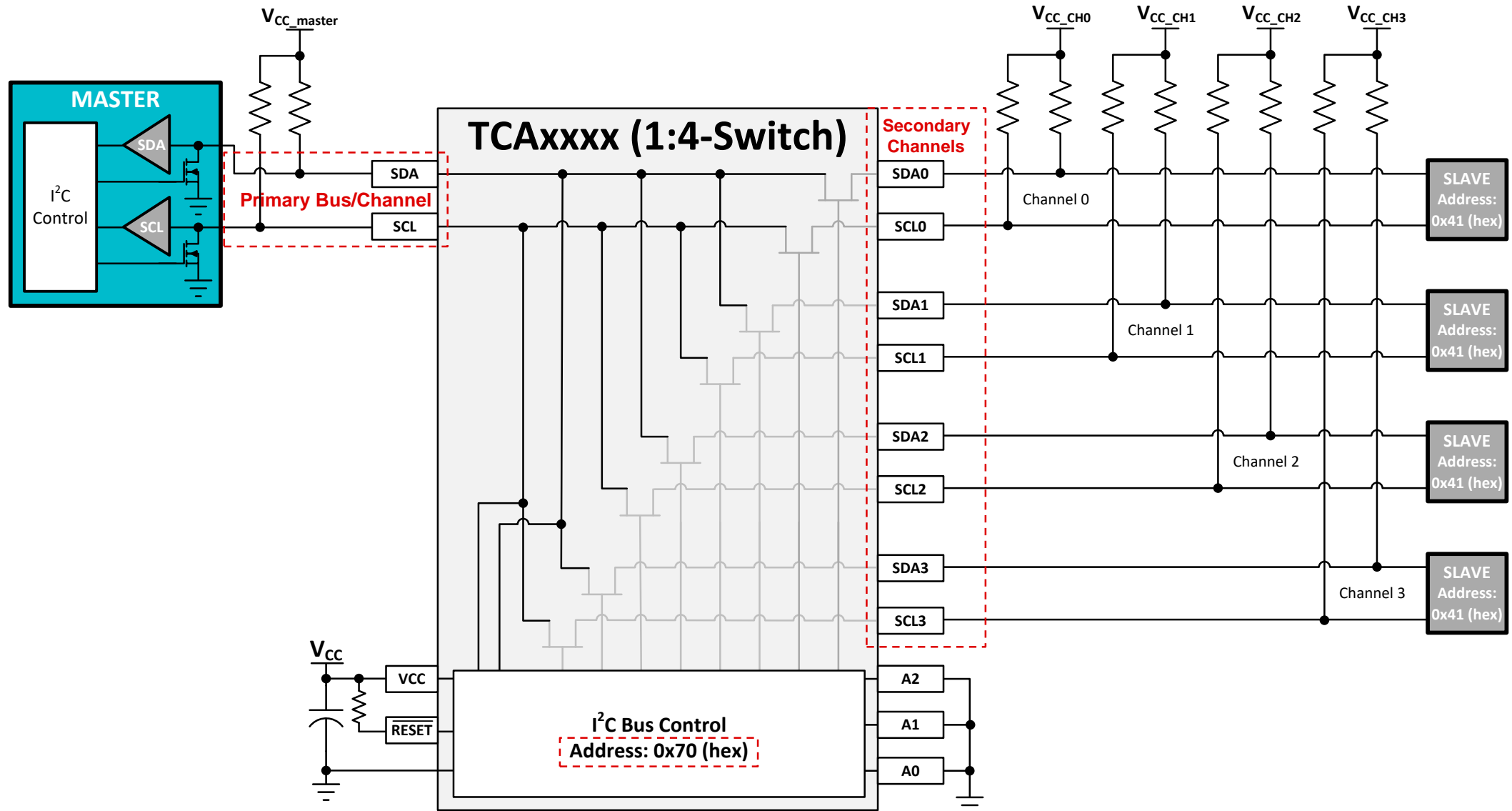
What makes an I2C switch special?

- Ideal speed (supports 400kHz for I2C fast-mode clock speed)
- I2C-controlled (no need to waste GPIOs to control channel selection)

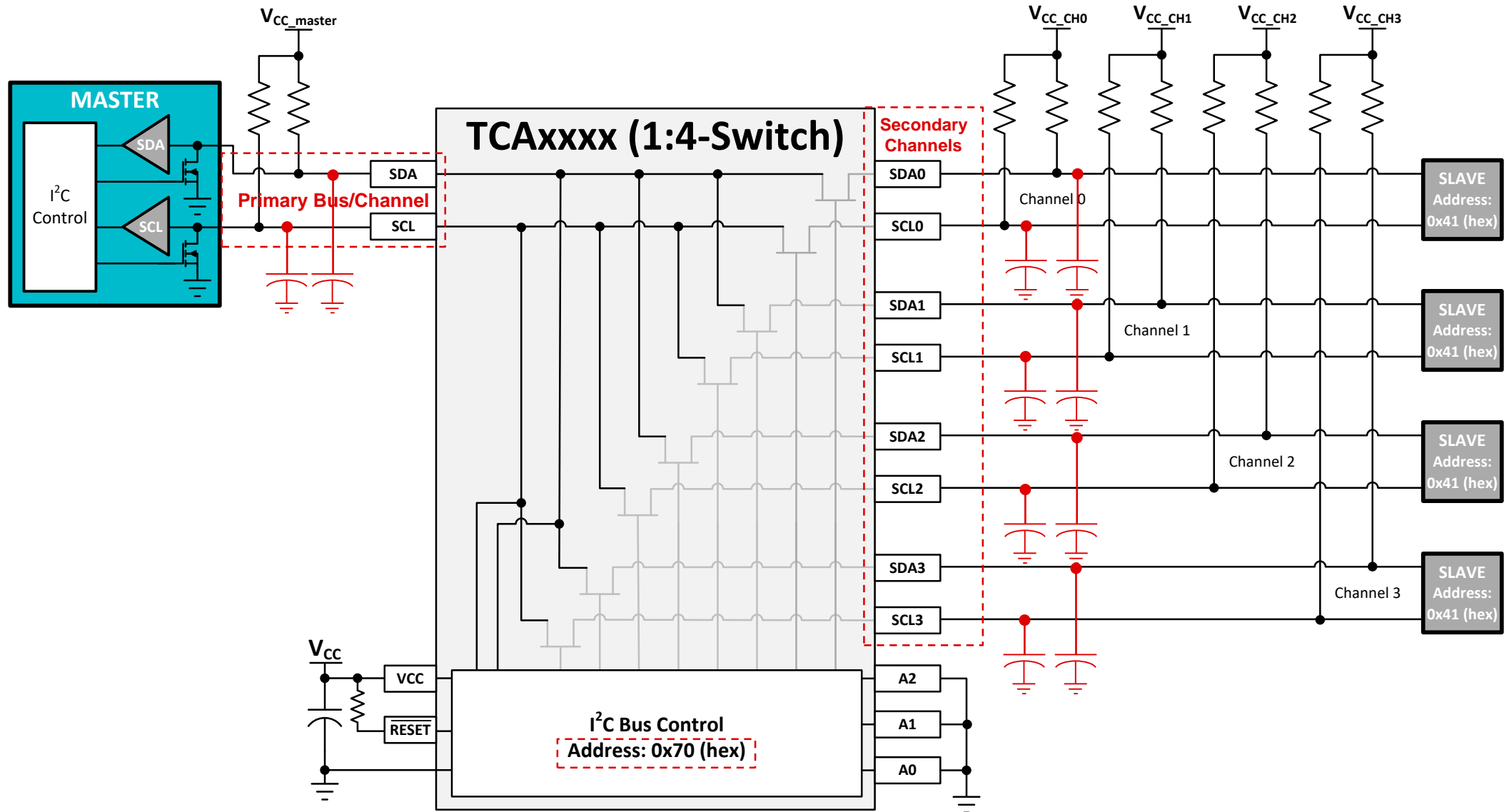
I²C Devices: Switches: Introduction



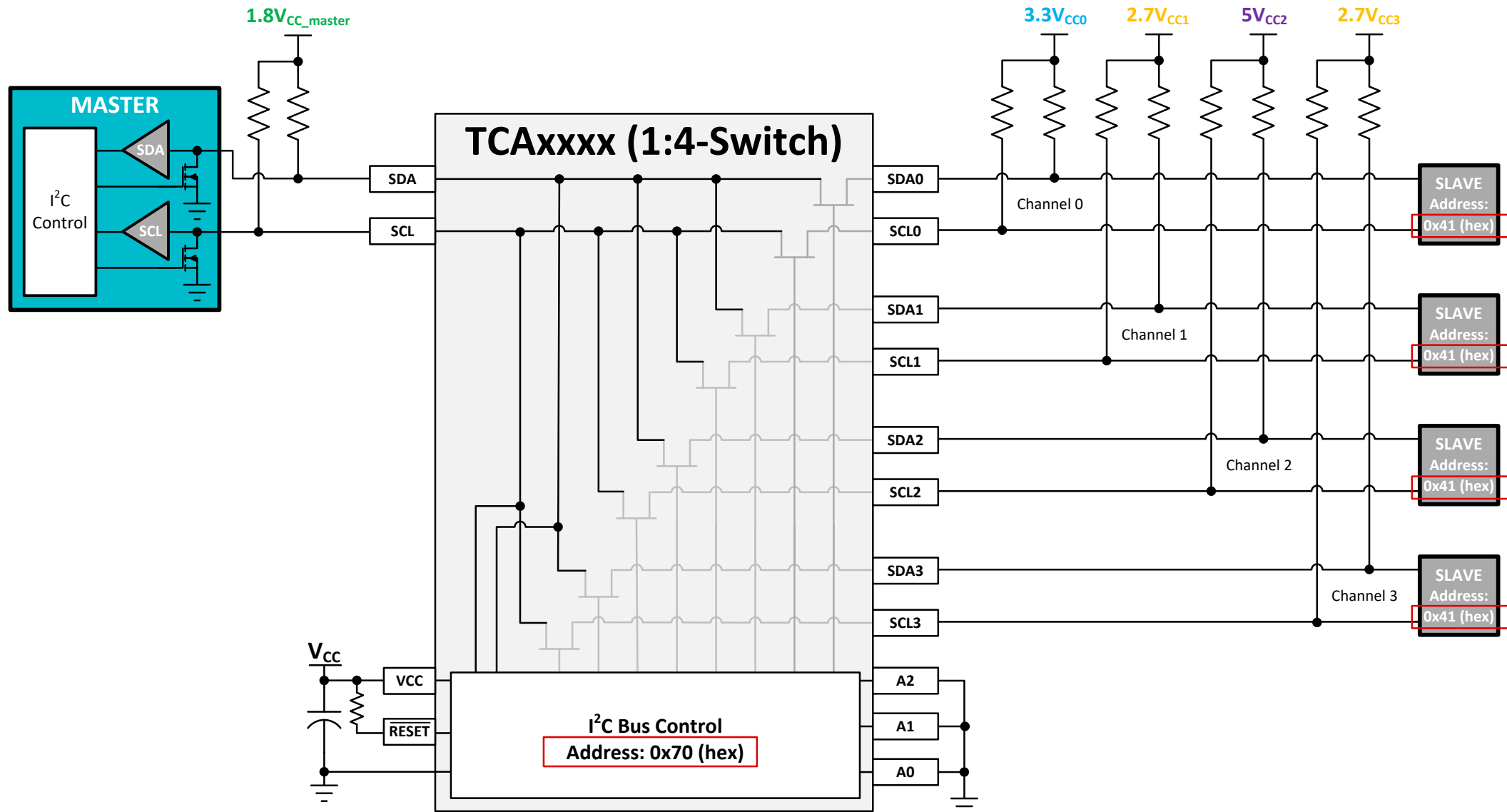
I²C Devices: Muxes – Switches: Introduction



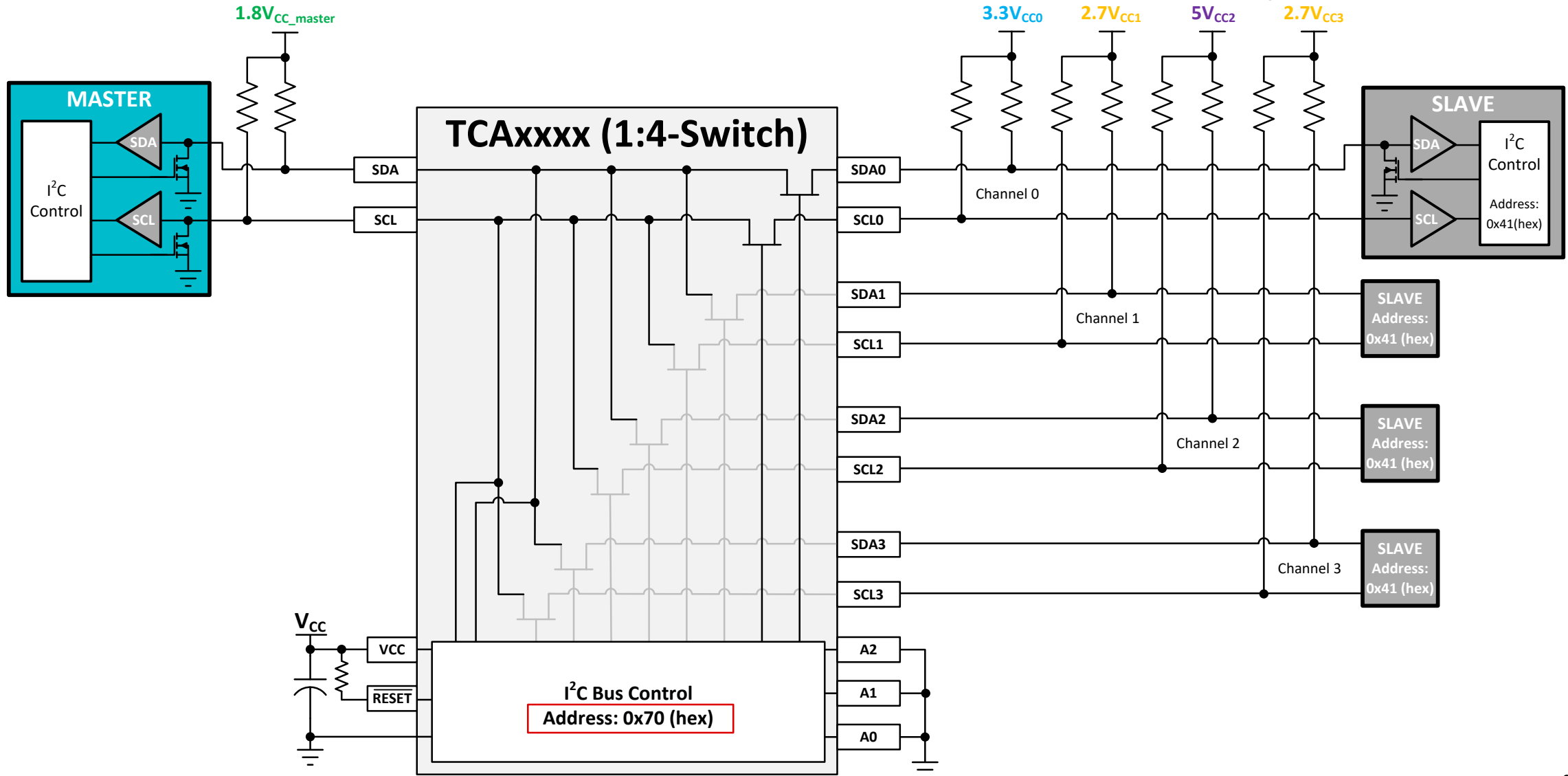
I²C Devices: Muxes – Switches: Introduction



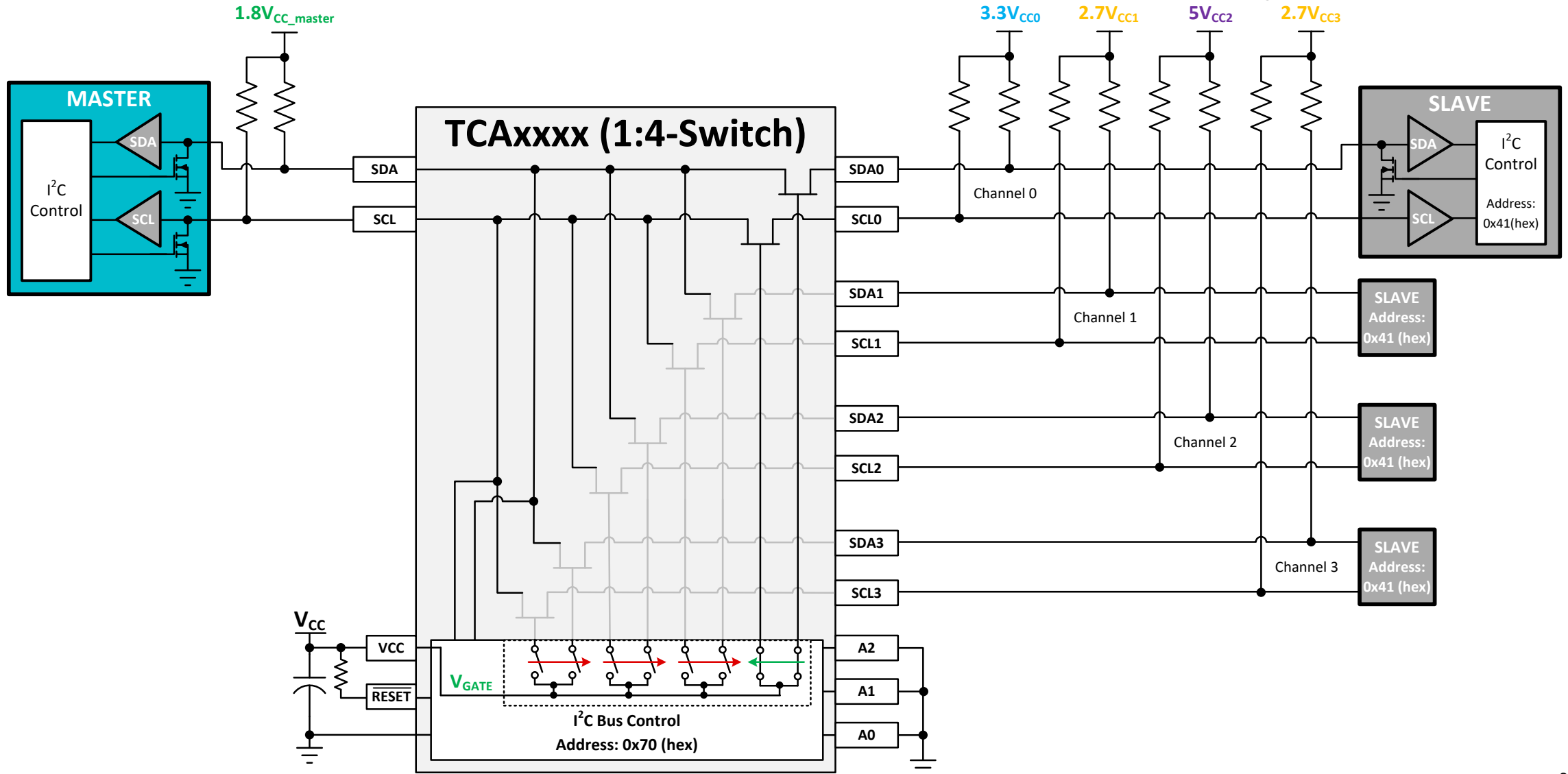
I²C Devices: Muxes – Switches: Introduction



I²C Devices: Muxes - Switches: Theory of Operation



I²C Devices: Muxes - Switches: Theory of Operation



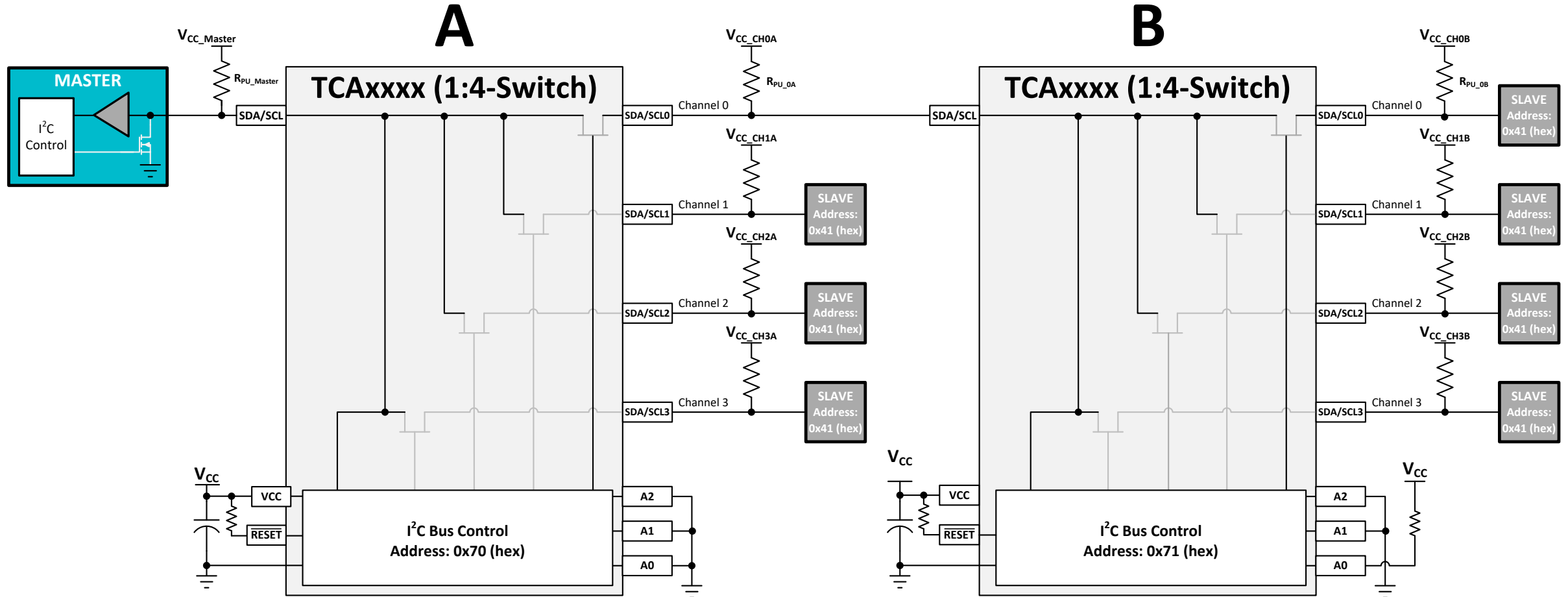
Switches

Design Considerations

Switches in Series

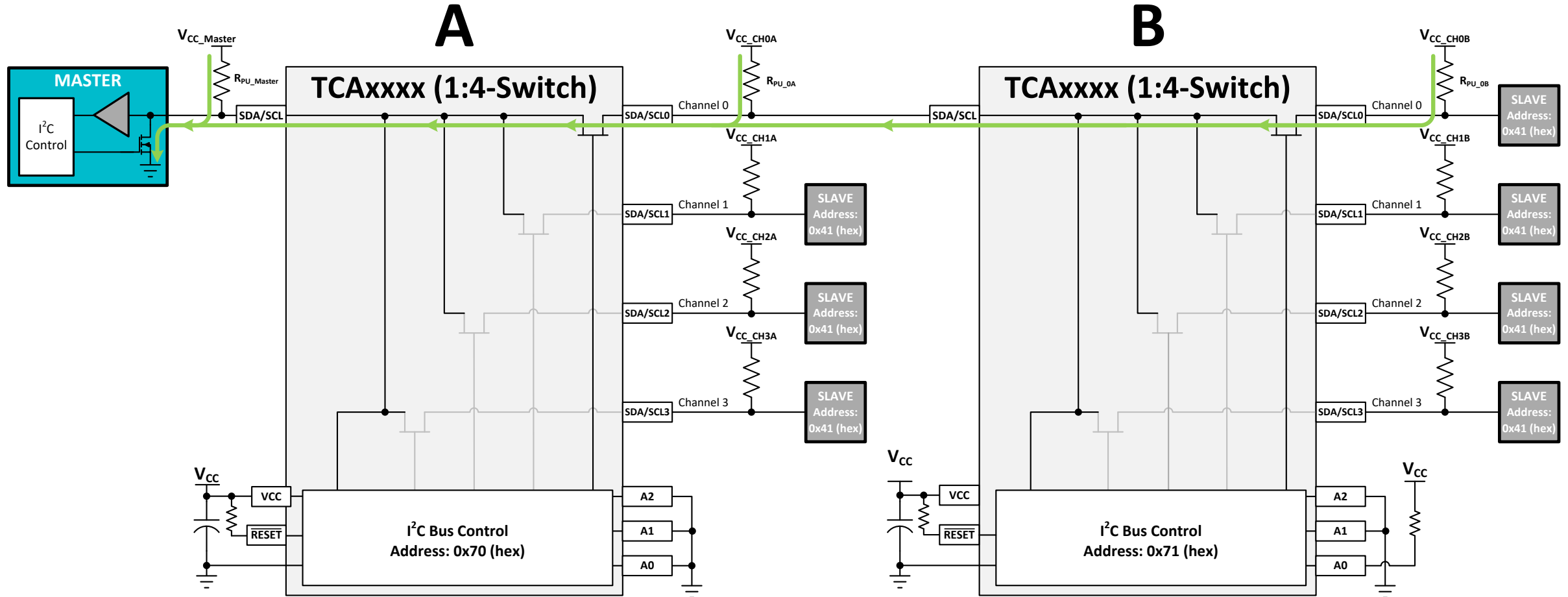
I²C Devices: Muxes - Switches

Design Considerations- Switches in series



I²C Devices: Muxes - Switches

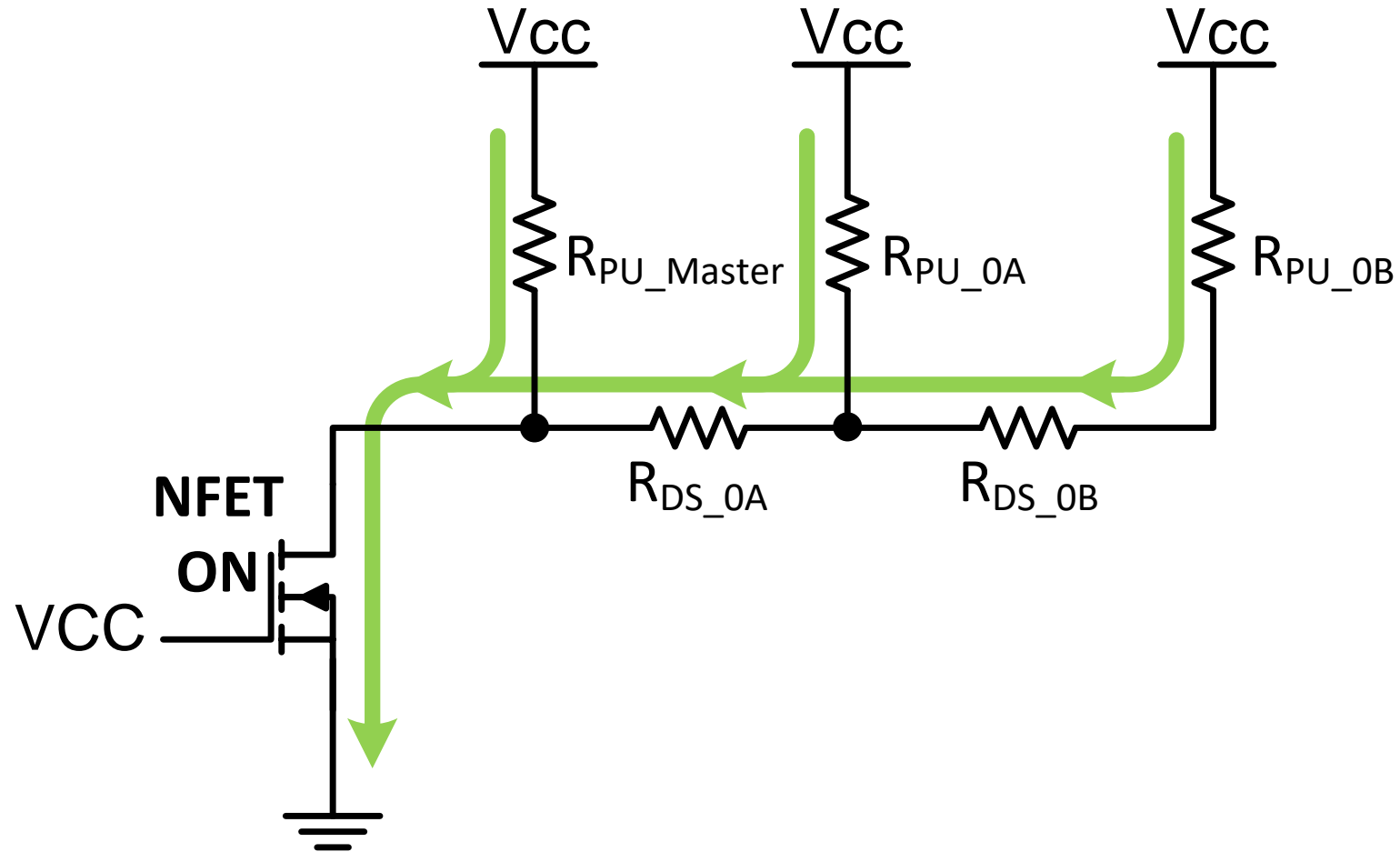
Design Considerations- Switches in series



I²C Devices: Muxes - Switches

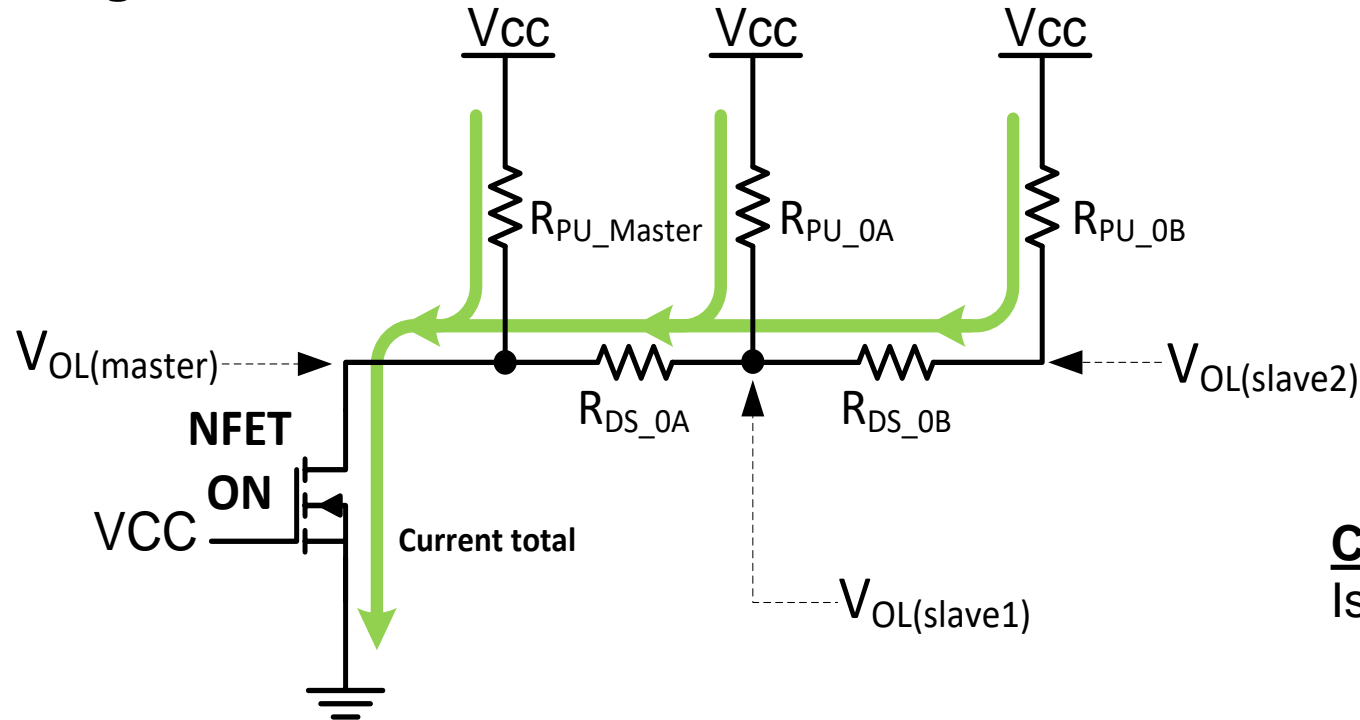
Design Considerations- Switches in series

Simplified circuit



I²C Devices: Muxes - Switches

Design Considerations- Switches in series



Concerns:

Is $V(slave) > V_{iL}(slave)$?

- $V_{OL(master)} = R_{on} * Current_{total}$
- $V_{(slave1)} = V_{OL(master)} + R_{ds0A} * (Current_{0A} + Current_{0B})$
- $V_{(slave2)} = V_{(slave1)} + R_{ds0B} * Current_{0B}$

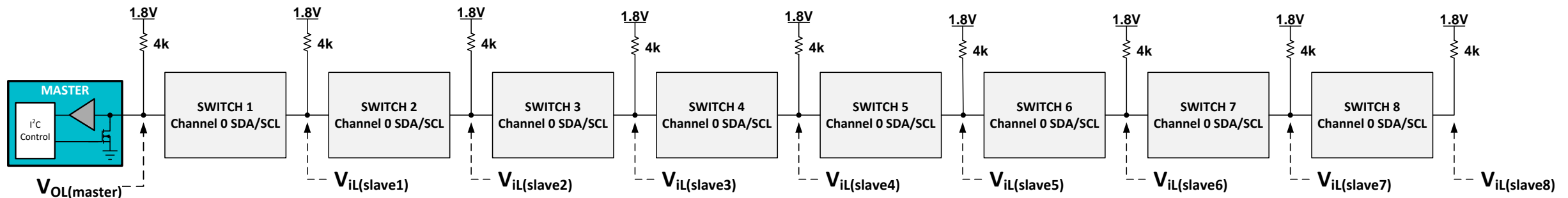
I²C Devices: Muxes - Switches

Design Considerations- Switches in series

Lets Consider a more extreme example with 8 switches in series

Assumptions for this example:

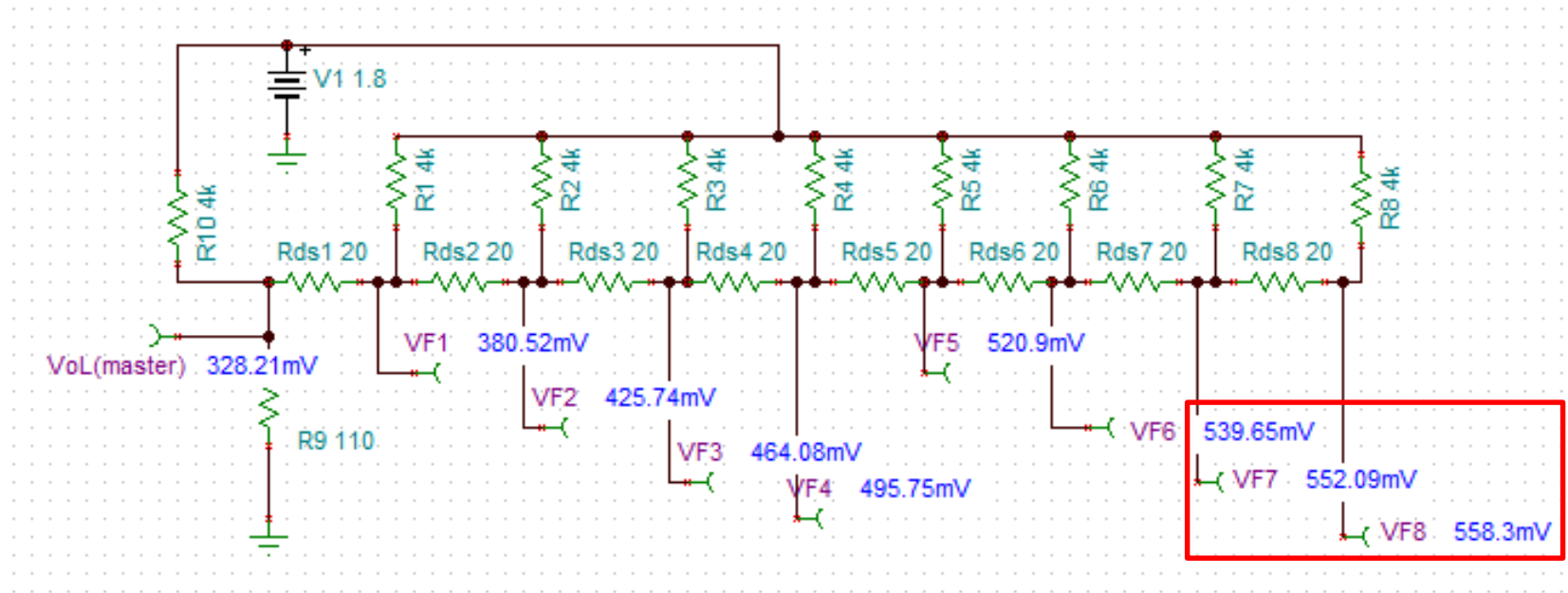
Pull up resistors	4k ohms
Master's Ron	110 ohms
Pull up voltages	1.8V
Rds of all channels	20 ohms



I²C Devices: Muxes - Switches

Design Considerations- Switches in series

Simulation results:



V seen by slaves must be $< V_{iL}$ to register as a valid low

I²C Devices: Muxes - Switches

Design Considerations- Switches in series

Analyzing results:

Device	Voltage (V)	ViL required (Vcc*30%)	Is V<ViL?
Master	0.328	0.540	Yes
Slave 1	0.380	0.540	Yes
Slave 2	0.425	0.540	Yes
Slave 3	0.464	0.540	Yes
Slave 4	0.495	0.540	Yes
Slave 5	0.520	0.540	Yes
Slave 6	0.540	0.540	Yes/No
Slave 7	0.552	0.540	No
Slave 8	0.558	0.540	No

Switches

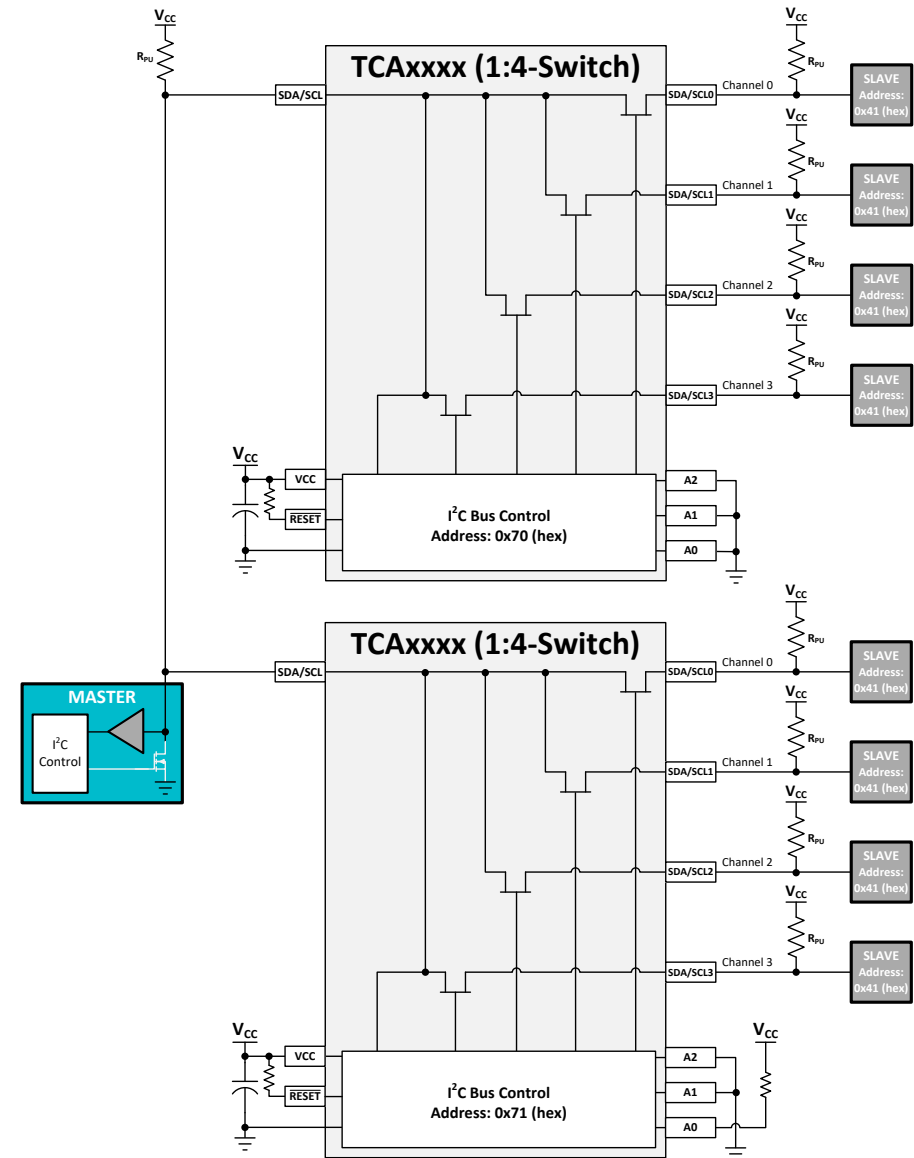
Design Considerations

Switches in Parallel

I²C Devices: Muxes - Switches

Design Considerations- Switches in Parallel

- What happens when all channels enabled?

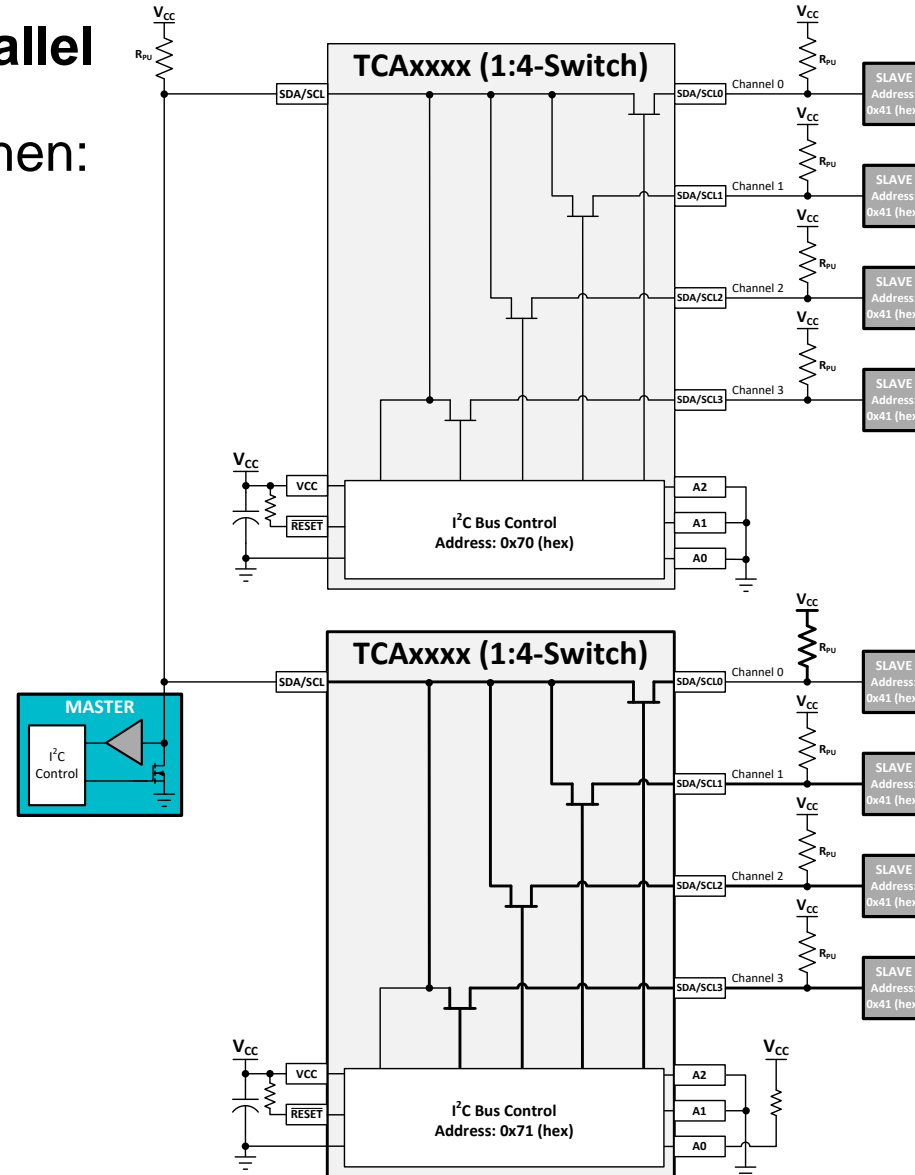


I²C Devices: Muxes - Switches

Design Considerations- Switches in Parallel

What happens when all channels enabled then:

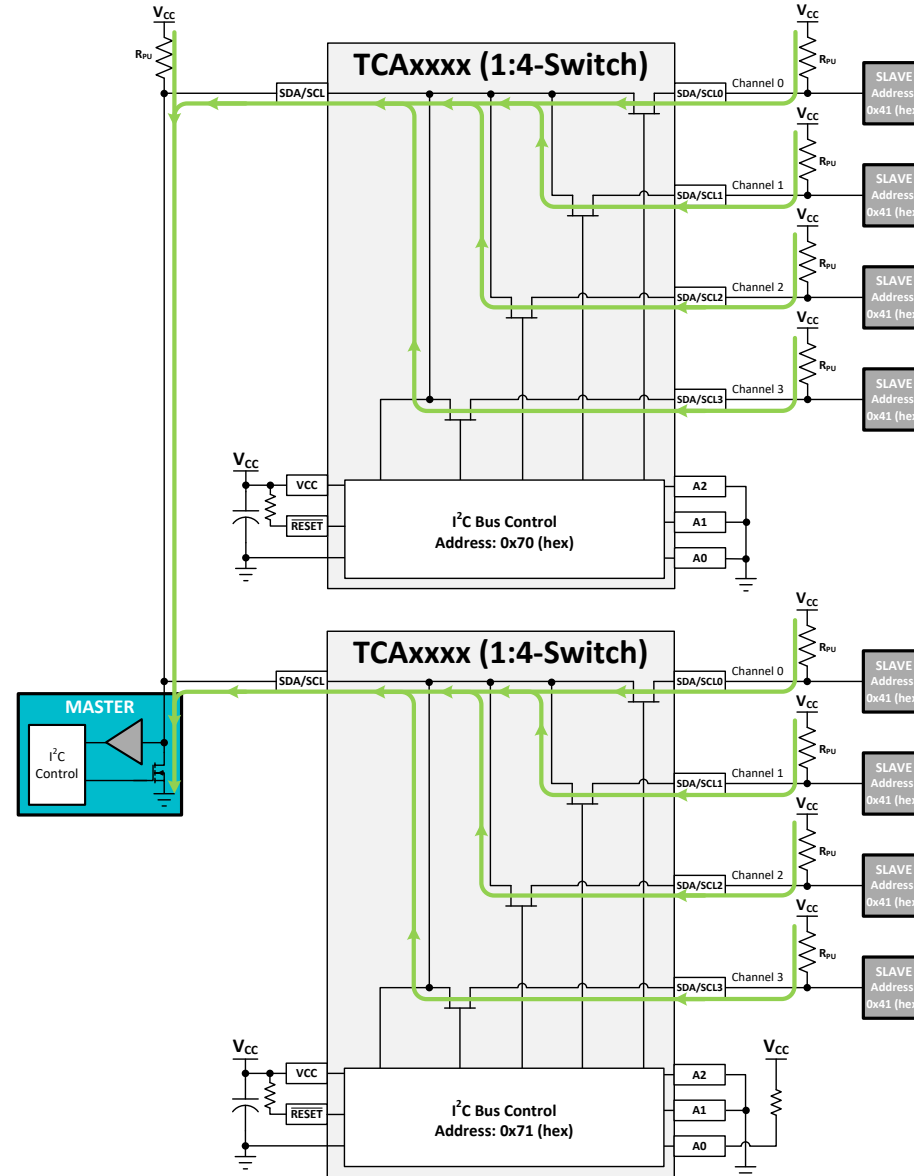
- *master* pulls low?
- *slave* pulls low?



I²C Devices: Muxes - Switches

Design Considerations- Switches in Parallel

- What happens when all channels enabled?



I²C Devices: Muxes - Switches

Design Considerations- Switches in Parallel

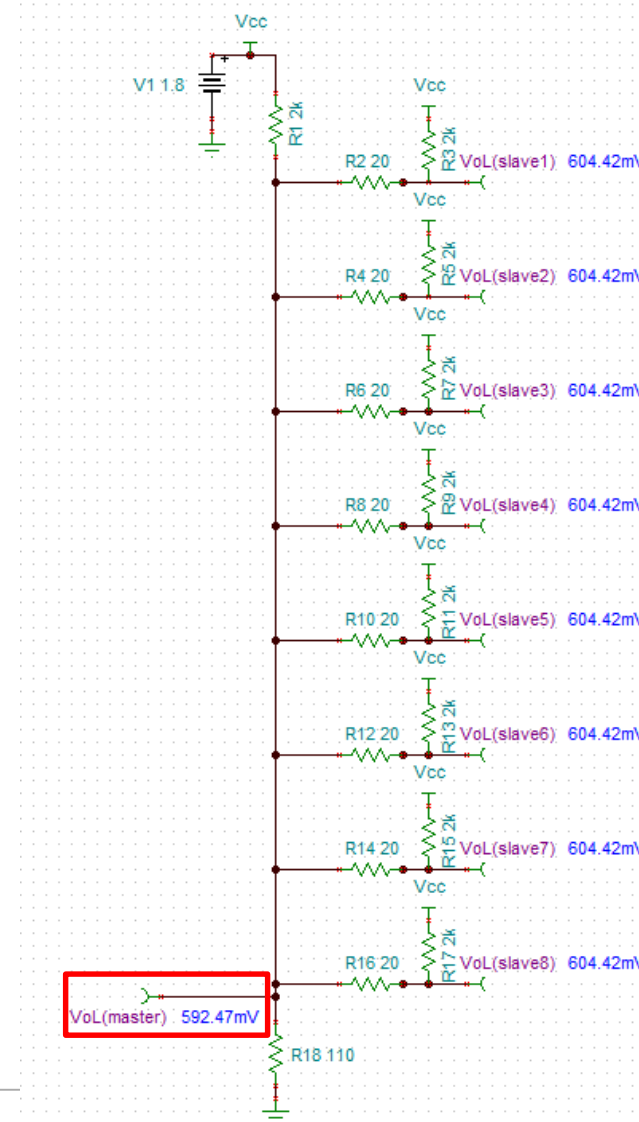
Simulation

Assumptions for this example:

Pull up resistors	2k ohms
Master's Ron	110 ohms
Pull up voltages	1.8V
Rds of all channels	20 ohms

Problem:

$VoL(master) > ViL(master)$



I²C Devices: Muxes - Switches

Design Considerations- Switches in Parallel

Simulation

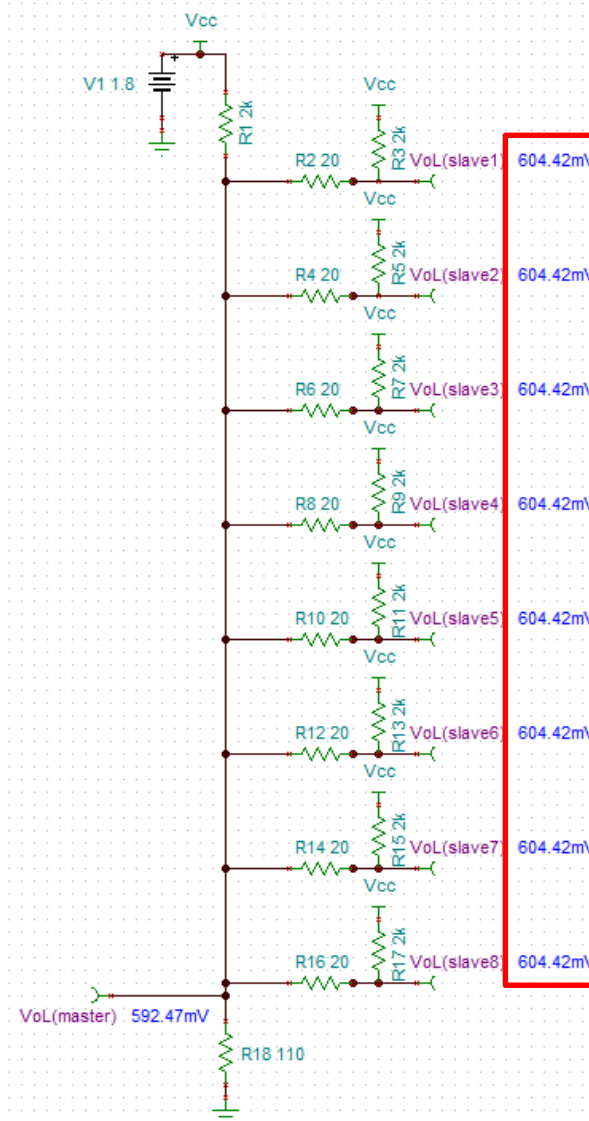
Assumptions for this example:

Pull up resistors	2k ohms
Master's Ron	110 ohms
Pull up voltages	1.8V
Rds of all channels	20 ohms

Problem:

$V_{OL}(\text{master}) > V_{IL}(\text{master})$

$V(\text{slave}) > V_{IL}(\text{slave})$

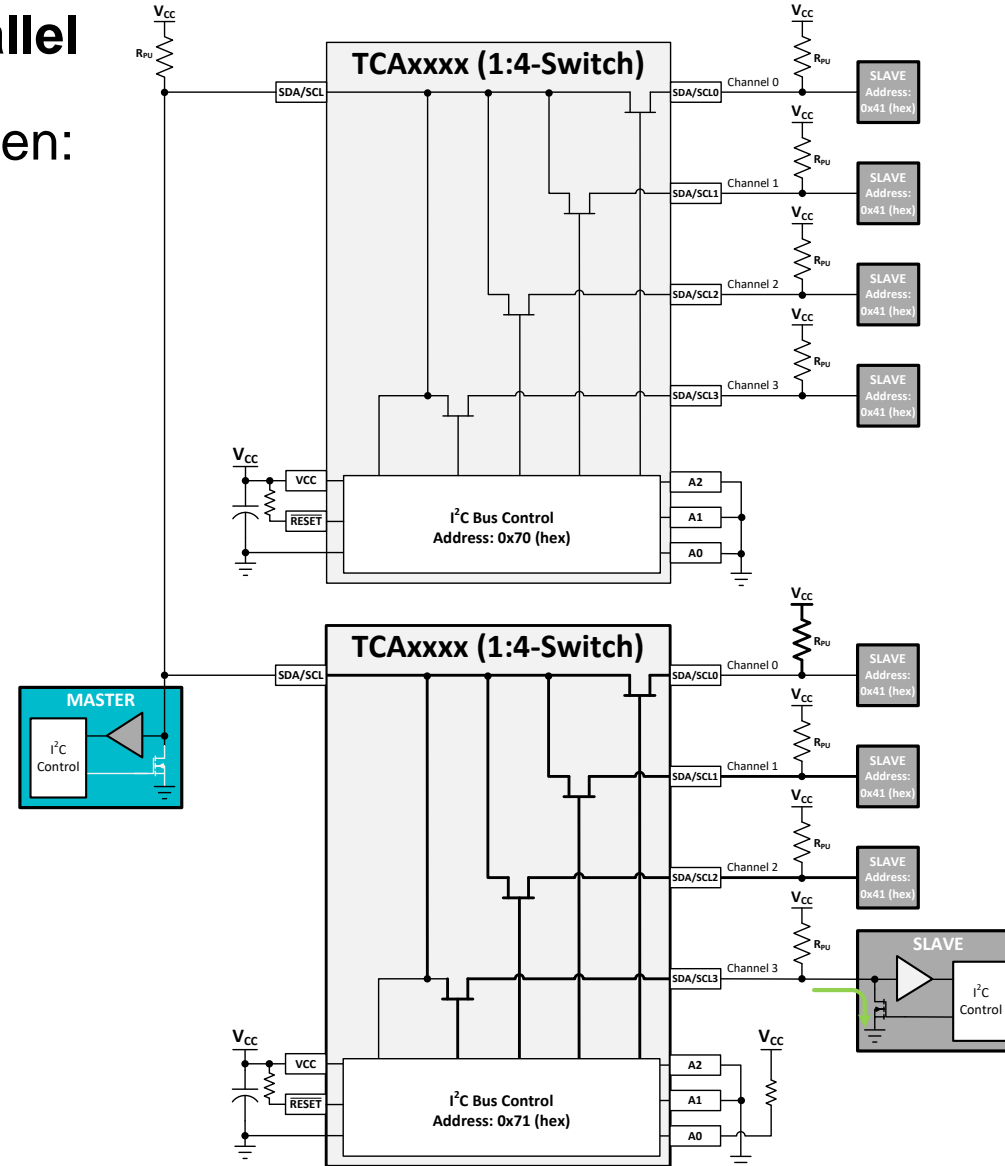


I²C Devices: Muxes - Switches

Design Considerations- Switches in Parallel

What happens when all channels enabled then:

- *master* pulls low?
- *slave* pulls low?



I²C Devices: Muxes - Switches

Design Considerations- Switches in Parallel

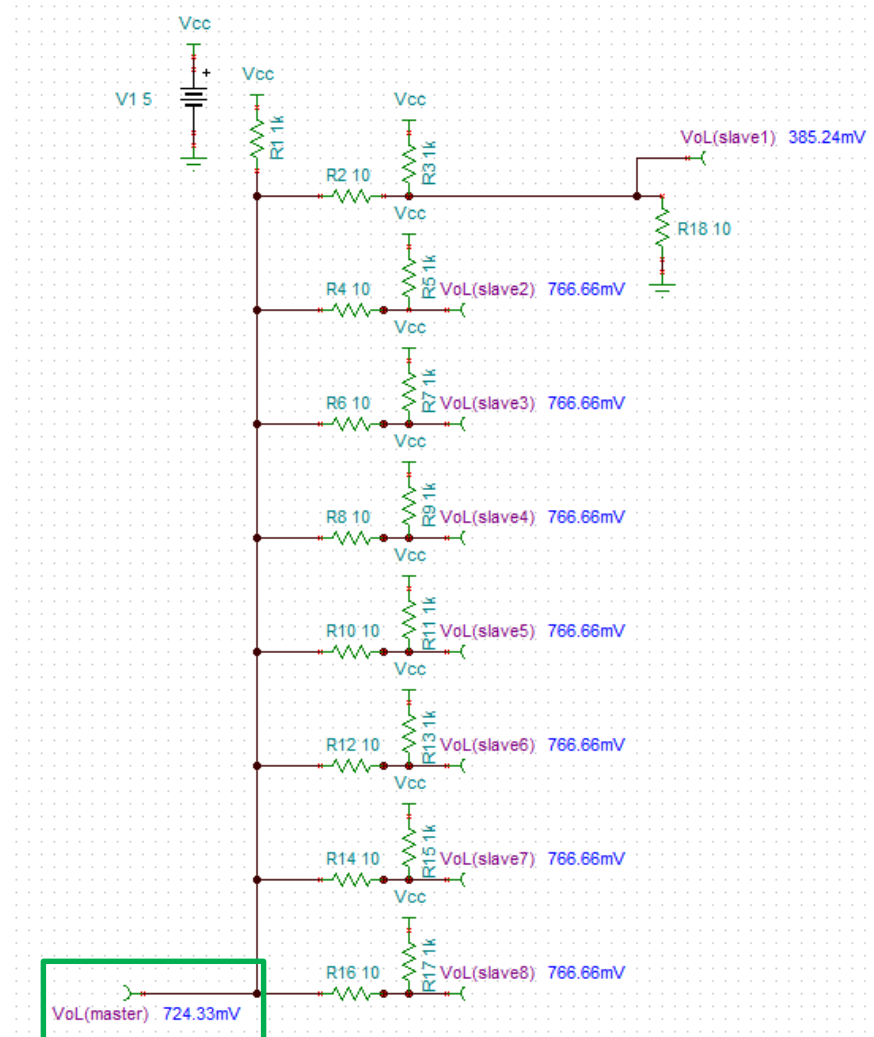
Simulation

Assumptions for this example:

Pull up resistors	1k ohms
Slave's Ron	10 ohms
Pull up voltages	5V
Rds of all channels	10 ohms

$V_{iL} \leq 1.5V$ to be valid

$V_{oL}(\text{master}) = 0.724 V$



I²C Devices: Muxes - Switches

Design Considerations- Switches in Parallel

Simulation

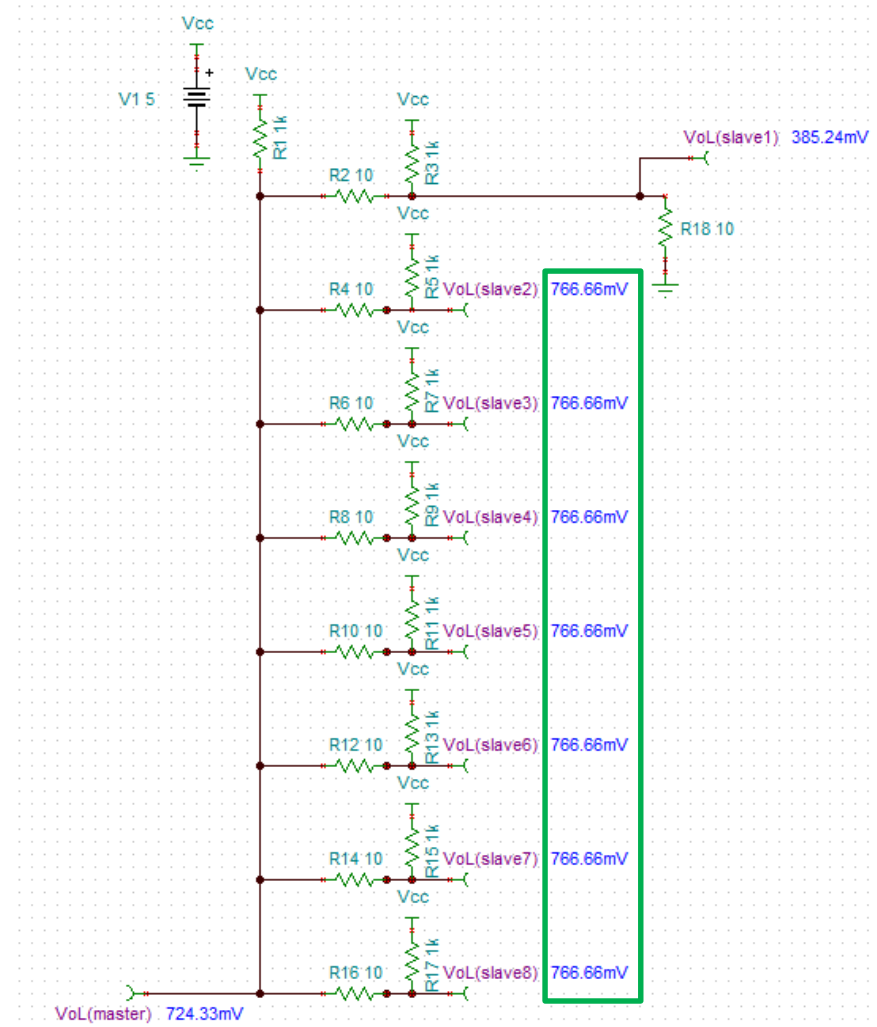
Assumptions for this example:

Pull up resistors	1k ohms
Slave's Ron	10 ohms
Pull up voltages	5V
Rds of all channels	10 ohms

$V_{iL} \leq 1.5V$ to be valid

$V_{oL}(\text{master}) = 0.724 V$

$V_{\text{max}}(\text{slave}) = 0.767 V$



I²C Devices: Muxes - Switches

Design Considerations- Switches in Parallel

Simulation

Assumptions for this example:

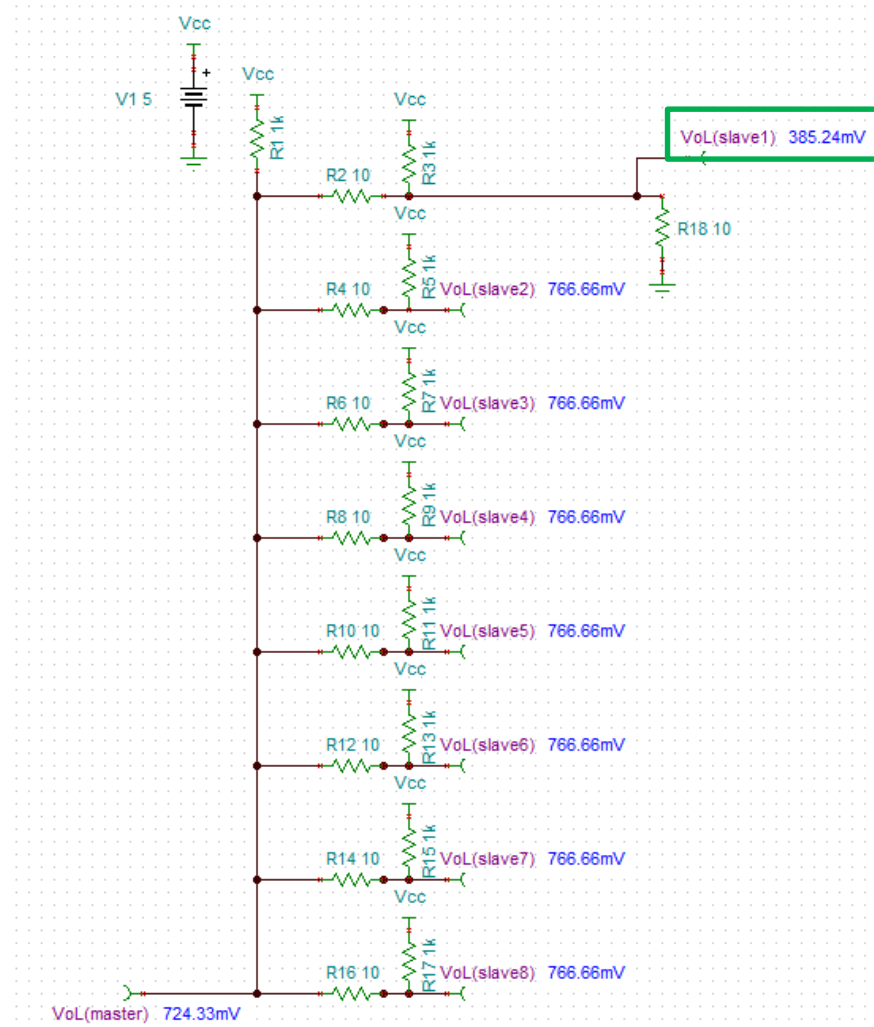
Pull up resistors	1k ohms
Slave's Ron	10 ohms
Pull up voltages	5V
Rds of all channels	10 ohms

$V_{iL} \leq 1.5V$ to be valid

$V_{oL}(\text{master}) = 0.724 V$

$V_{\text{max}}(\text{slave}) = 0.767 V$

$V(\text{slave1}) = 0.385 V$



I²C Devices: Muxes - Switches

Design Considerations- Switches in Parallel

Simulation

Assumptions for this example:

Pull up resistors	1k ohms
Slave's Ron	10 ohms
Pull up voltages	5V
Rds of all channels	10 ohms

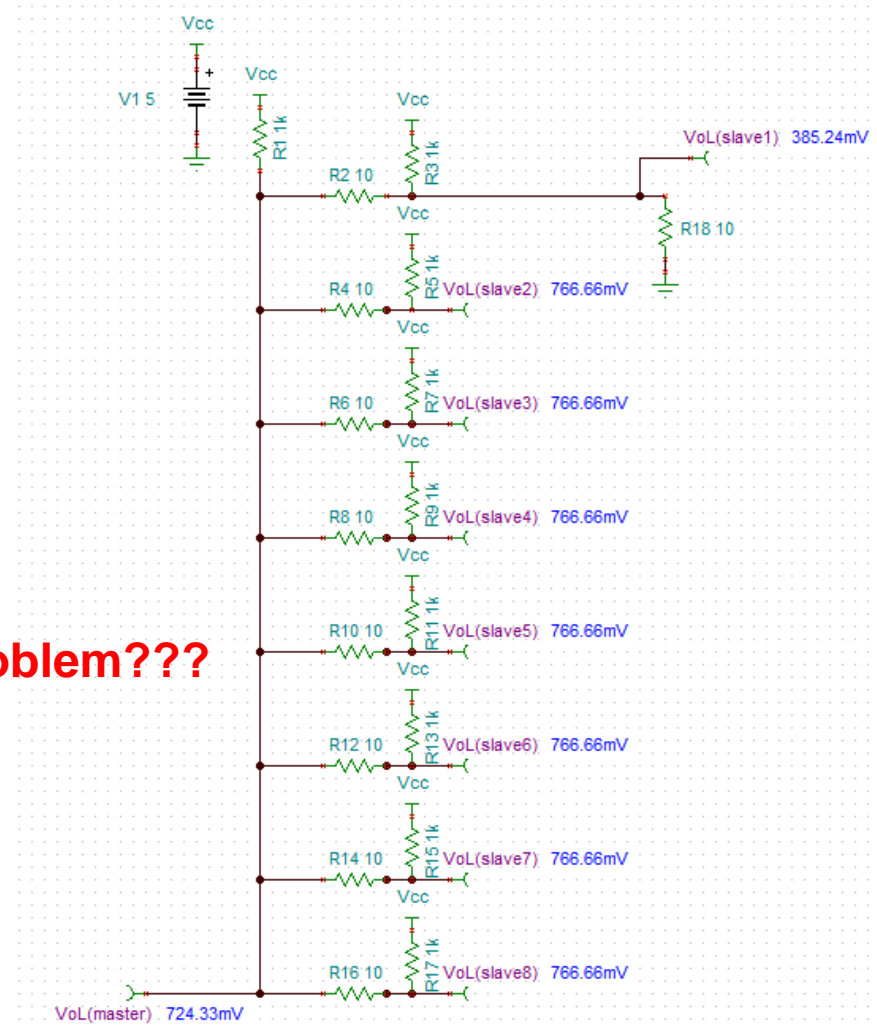
$V_{iL} \leq 1.5V$ to be valid

$V_{oL}(\text{master}) = 0.724 V$

$V_{\text{max}}(\text{slave}) = 0.767 V$

$V(\text{slave1}) = 0.385 V$

What is the problem???



I²C Devices: Muxes - Switches

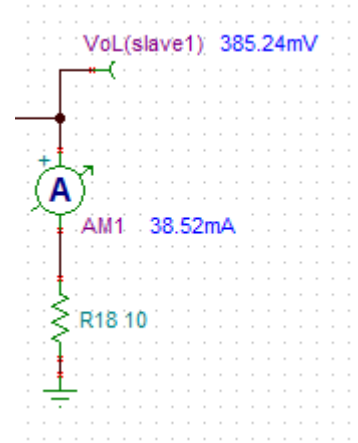
Design Considerations- Switches in Parallel

Recall:

$$V(\text{slave1}) = 0.385\text{V}$$

$$R_{\text{on}}(\text{slave1}) = 10 \text{ ohms}$$

$$I_{\text{OL}} = \mathbf{38.5\text{mA}}$$



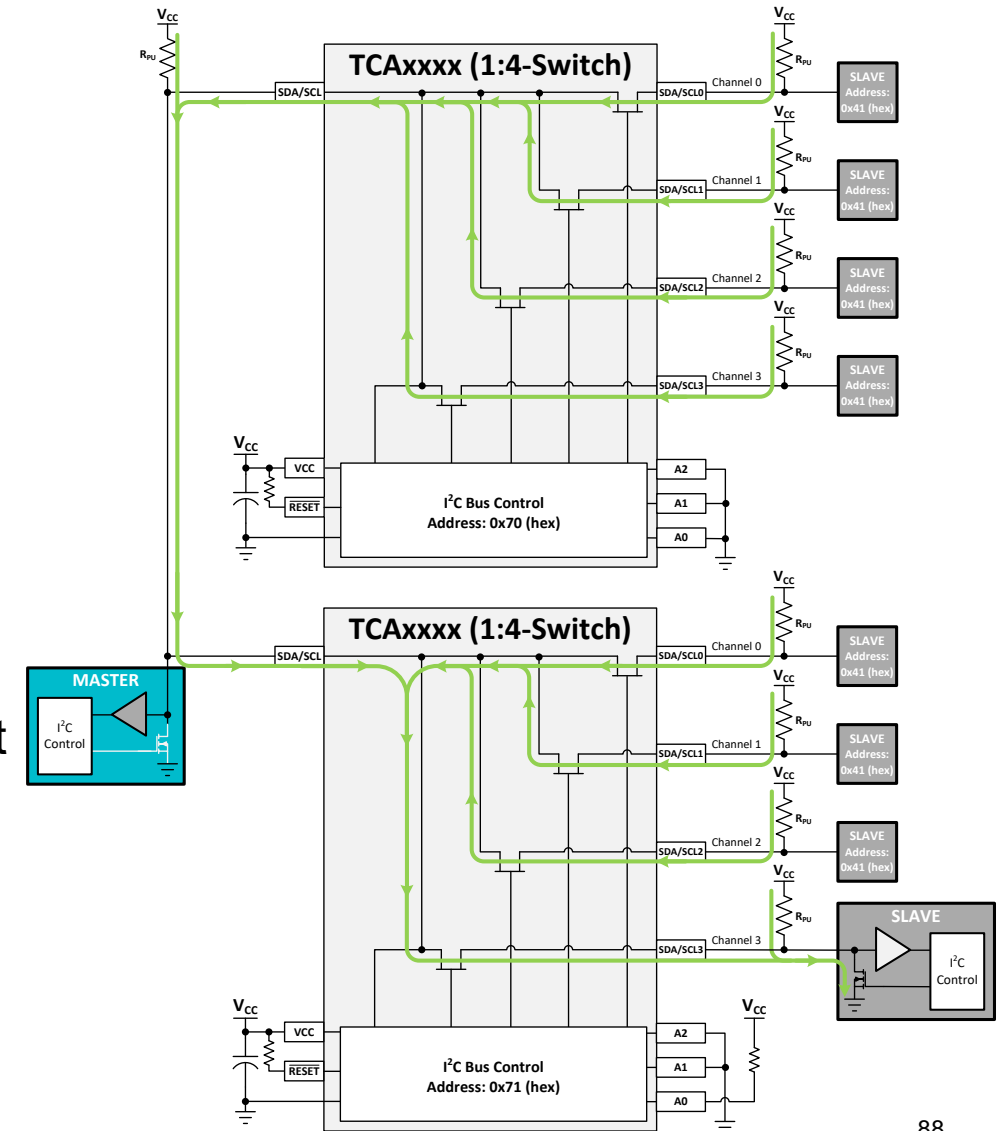
Concern:

- Can Slave's pull down FET handle this much current?
 - Let's assume yes.....this is typically a lot and usually cannot
- Can our switch handle this?
 - Remember: all this current flows through ONE pass FET

7.1 Absolute Maximum Ratings⁽¹⁾

over operating free-air temperature range (unless otherwise noted)

	MIN	MAX	UNIT
V _{CC} Supply voltage range	-0.5	7	V
V _I Input voltage range ⁽²⁾	-0.5	7	V
I _I Input current		±20	mA
I _O Output current		±25	mA



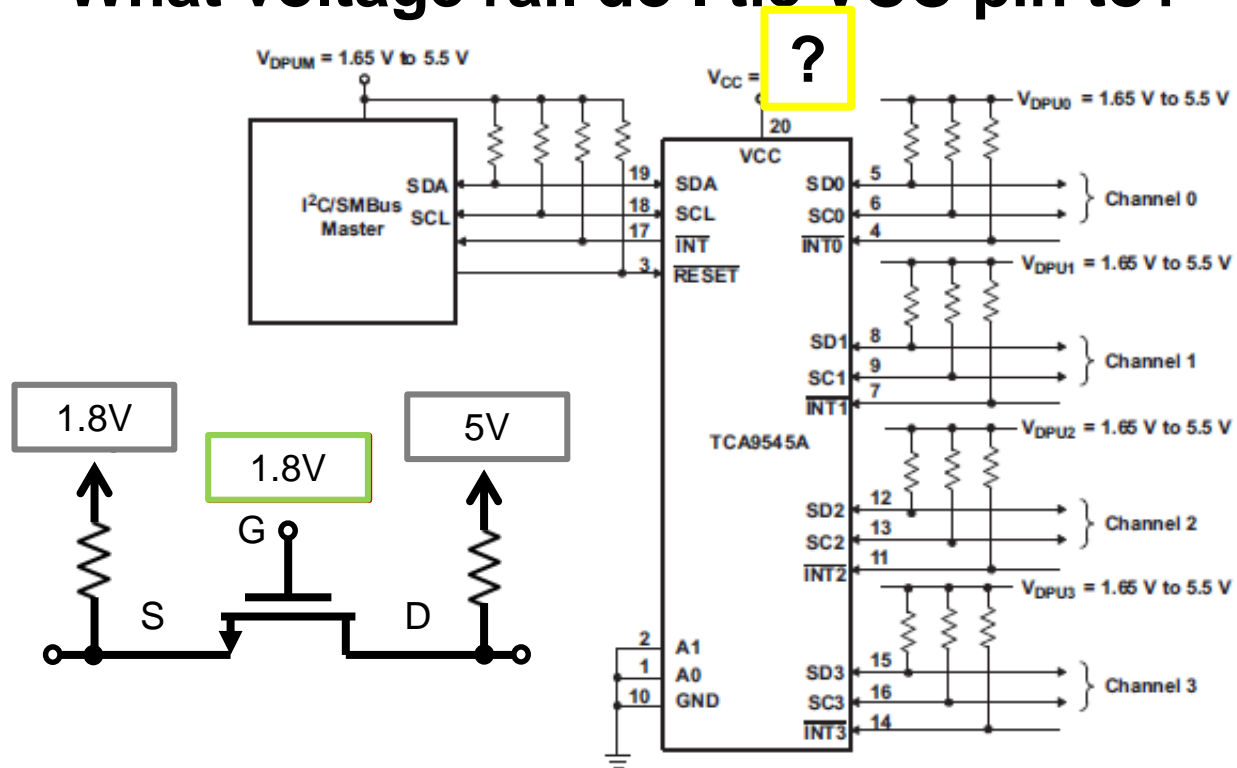
Switches

Common Questions

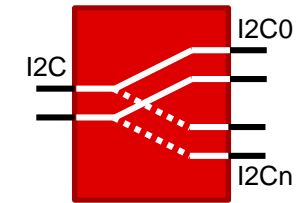
Switches:

Common Questions

What voltage rail do I tie VCC pin to?



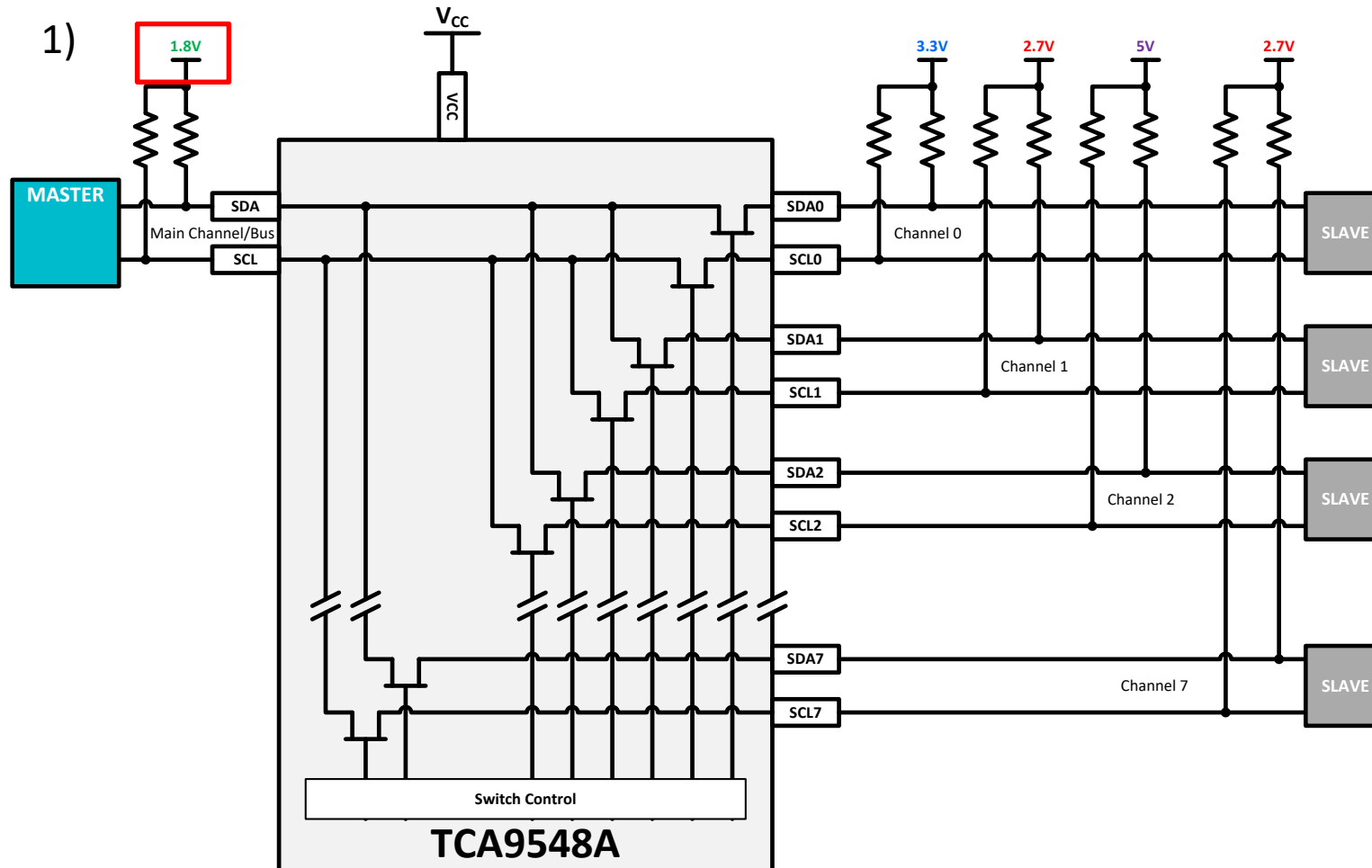
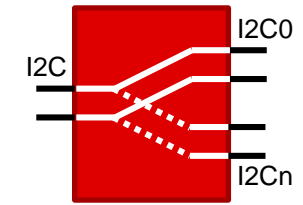
$$V_{CC} = [V_{DPUx}]_{min}$$



Switches:

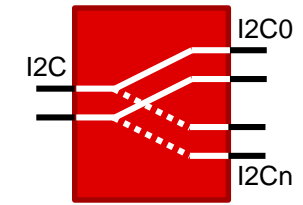
Common Question: What voltage rail do I tie VCC pin to?

Step 1: Look to see what the lowest pull up voltage is

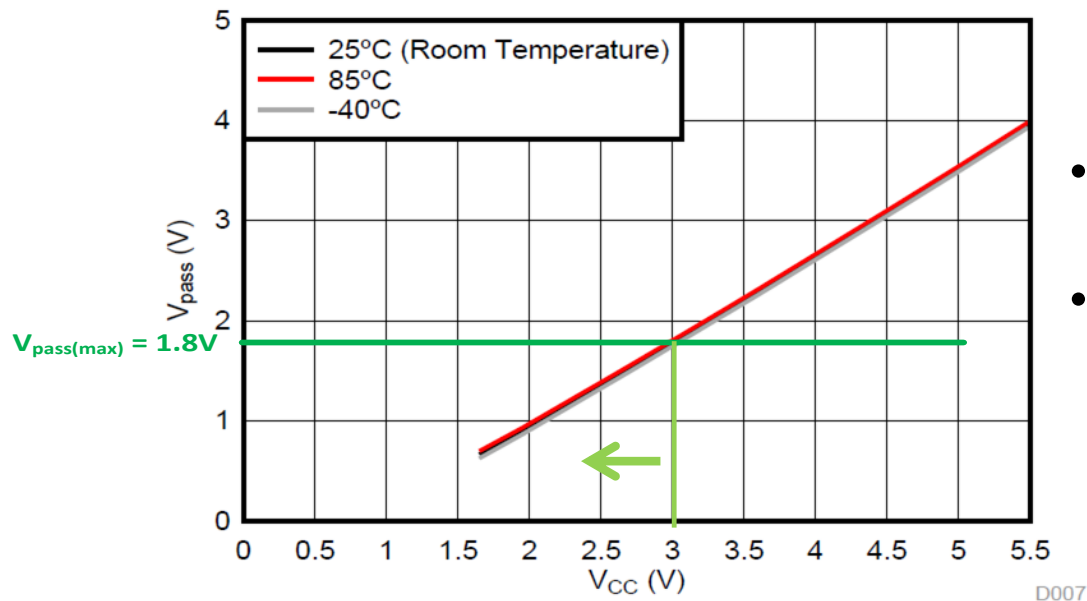


Switches:

Common Question: What voltage rail do I tie VCC pin to?



Step 2: V_{pass} = lowest pull up voltage so use this to find what the MAX V_{cc} value can be

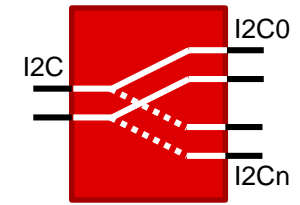


- In this example it appears V_{cc} can be 3V or lower
- But is that the case?

Figure 14. Pass-Gate Voltage (V_{pass}) vs Supply Voltage (V_{CC}) at Three Temperature Points

Switches:

Common Question: What voltage rail do I tie VCC pin to?



Step 3: If the pulling voltage on the primary lines is the lowest.....

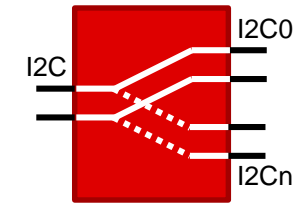
Check if $V_{pullup_mainbus} \geq V_{cc(max)} * 0.7$

In this case $V_{cc(max)}$ can only be about 2.57V

- If we chose 3V like in step 2 then our device would never see V_{iH} and would likely treat the I2C bus as low
- Step 3 is necessary to ensure our device can communicate to the I2C bus

Switches:

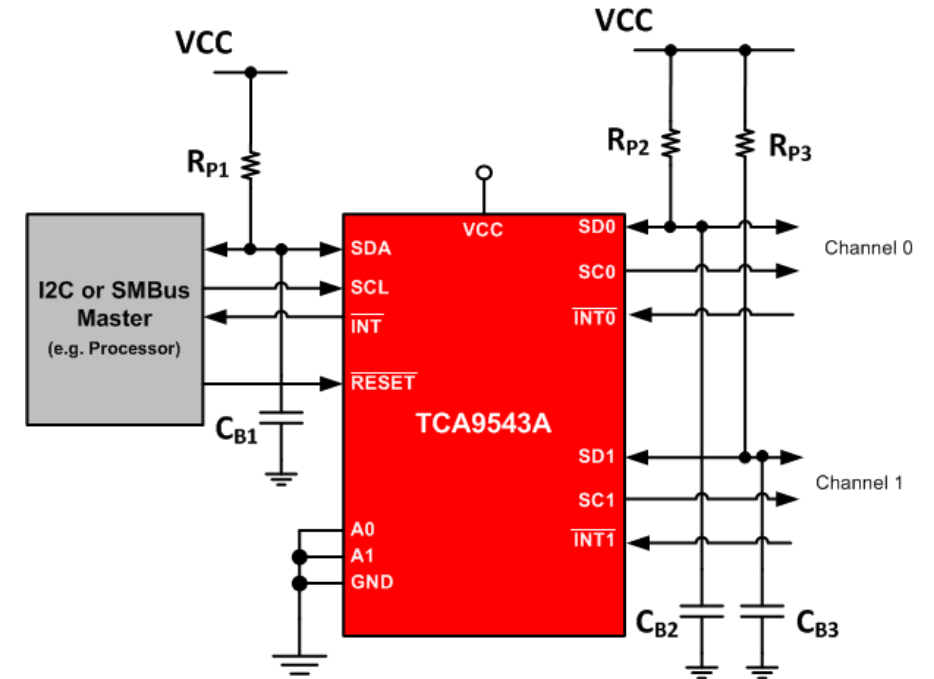
Common Questions



- Can I turn on all channels simultaneously?
 - Need to double check if capacitance on bus does not violate I2C standards
 - Ensure address conflicts do not occur if channels are all enabled
 - Be sure the VoL of master and slaves are at acceptable ViL
 - **Calculate the current through the master/pass FET channel and ALL slave pull-up resistors when the master/slave drives low. It may be very high.**

Pull-up resistor calculation for switches

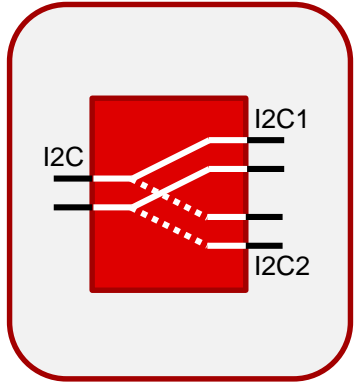
Channel selected	Equivalent pull-up resistance
None of channels are ON	$R_{p1}(\text{max}) = \frac{t_r}{0.8473 \times C_{B1}}$
Channel 1 ON	$(R_{p1} \parallel R_{p2})_{\text{max}} = \frac{t_r}{0.8473 \times (C_{B1} \parallel C_{B2})}$
Both Channel 1 & 2 ON	$(R_{p1} \parallel R_{p2} \parallel R_{p3})_{\text{max}} = \frac{t_r}{0.8473 \times (C_{B1} \parallel C_{B2} \parallel C_{B3})}$



Switches

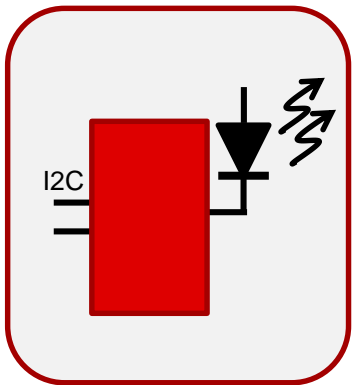
Production

Development

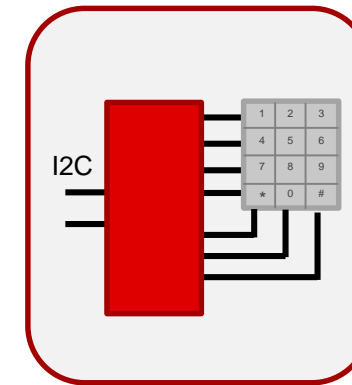


Parameter / Feature	Unit	TCA9543A	TCA9546A	TCA9544A	TCA9545A	TCA9548A
Function		Switch	Switch	Switch	Switch	Switch
Number of channels		2	4	4	4	8
Minimum supply voltage	(V)	1.65	1.65	1.65	1.65	1.65
Maximum supply voltage	(V)	5.5	5.5	5.5	5.5	5.5
Level Translation		●	●	●	●	●
/RESET Pin		●	●		●	●
Interrupt Output		●		●	●	
I2C-bus	(kHz)	400	400	400	400	400

Special function



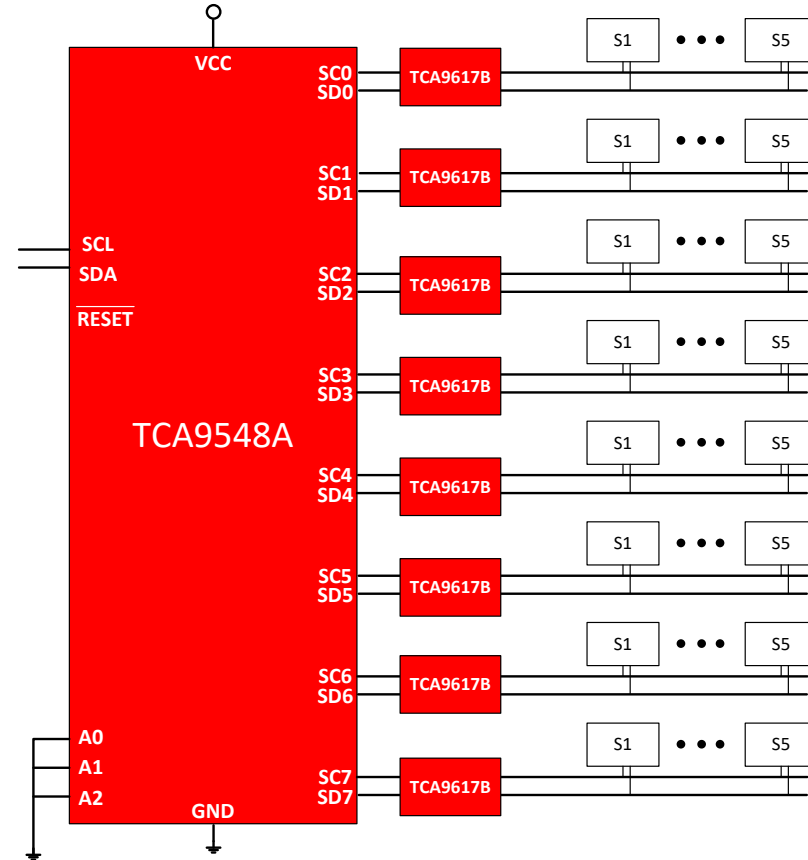
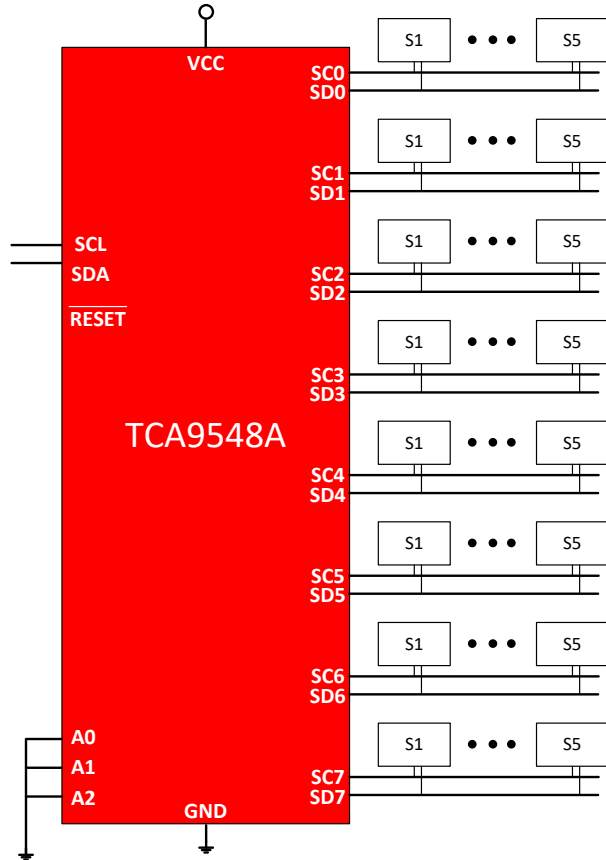
Parameter / Feature	Unit	TCA6507	TCA8418E	TCA8424
Function		LED driver	Key board Controller	Key board Controller
Number of channels		7	18	24
Minimum supply voltage	(V)	1.65	1.65	1.65
Maximum supply voltage	(V)	3.6	3.6	3.6
/RESET Pin			●	
Interrupt Output			●	●
Internal pull-up resistor	(k Ω)			100
I2C-bus	(kHz)	400	400	1000



Switch with Too Many Slaves

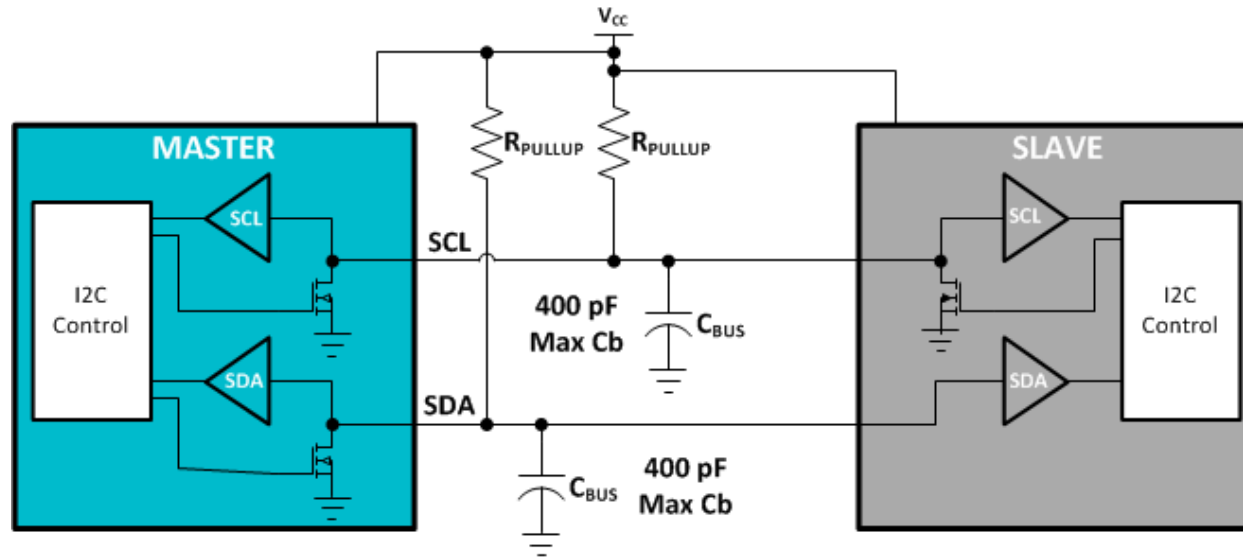
Repeaters may need to be added to the output channels of the Switch to improve signal integrity of the I²C signal

If all channels are turned on at the same time then adding a buffer may be useful



Buffers

I²C Devices: Buffers: Introduction



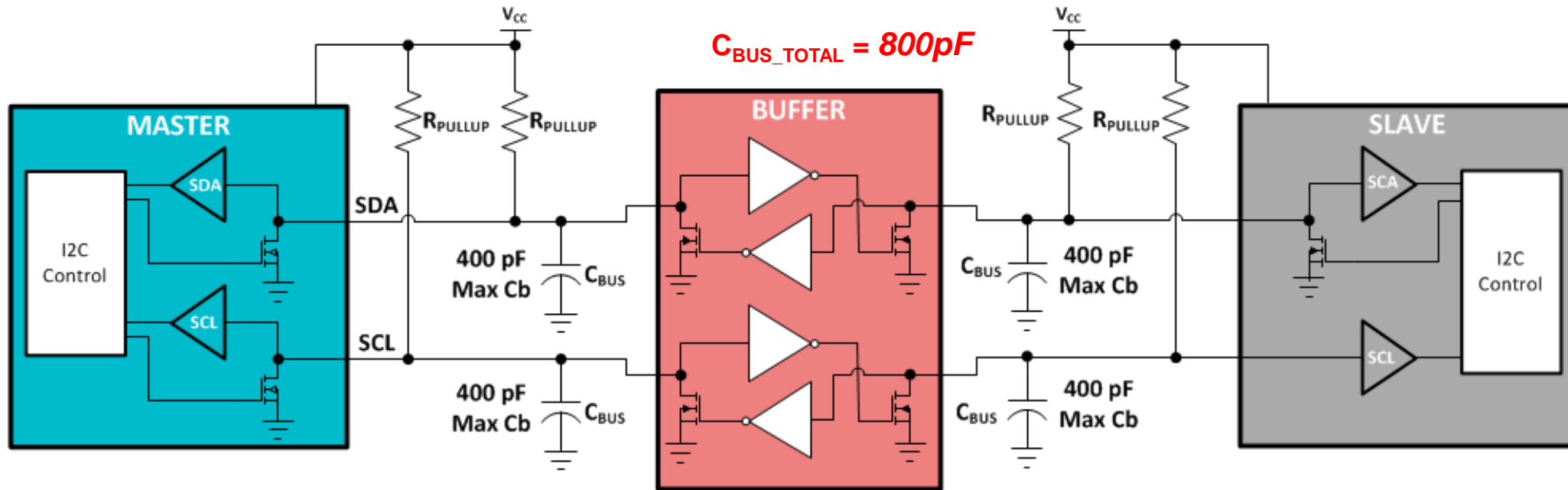
Why do we need buffers?

Frequency	Maximum Bus Capacitance allowed
100kHz	400pF
400kHz	400pF
1MHz	550pF

I²C Devices: Buffers:

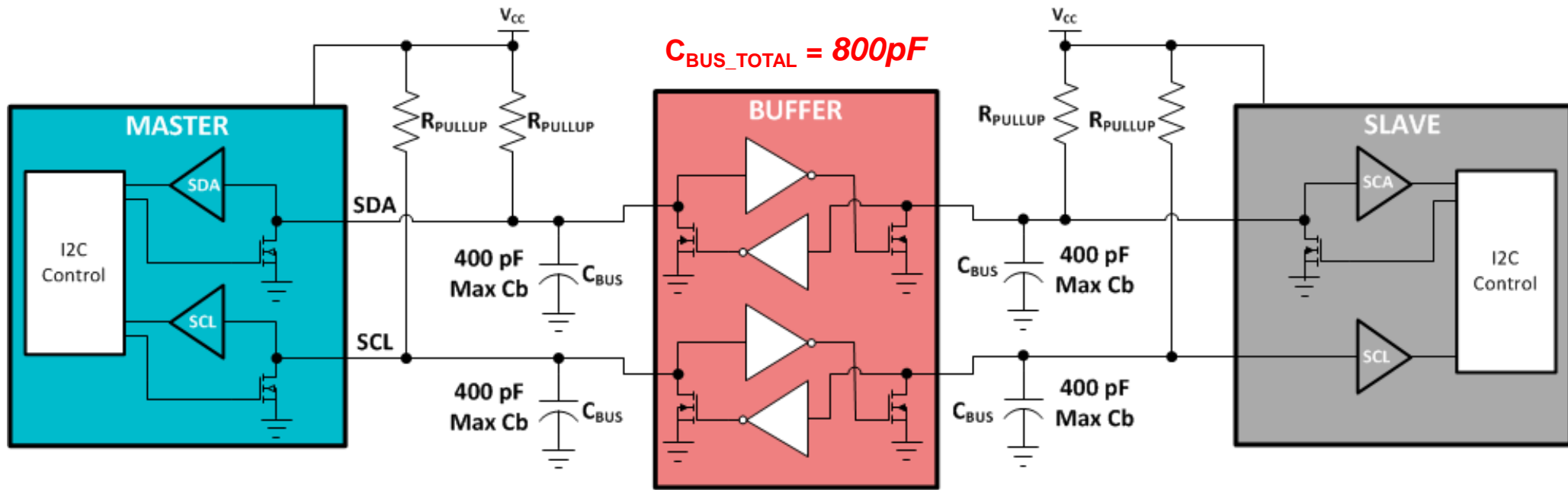
Introduction

Example



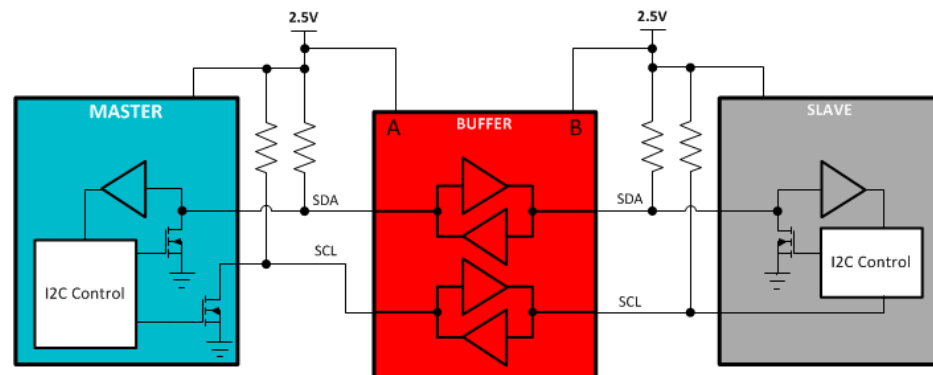
I²C Devices: Buffers: Theory of Operation

There's a problem with this circuit, do you see it?

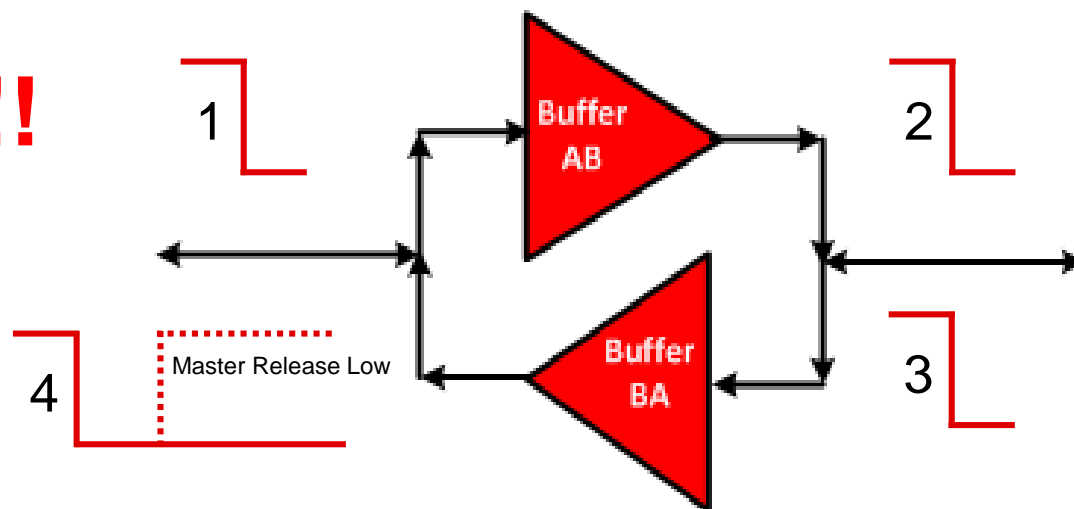


I²C Devices: Buffers: Theory of Operation

Here is simplified version the buffer and we will consider only one bus because the are identical. Lets start with the system in the IDLE state and then have the Master pull low, what happens?



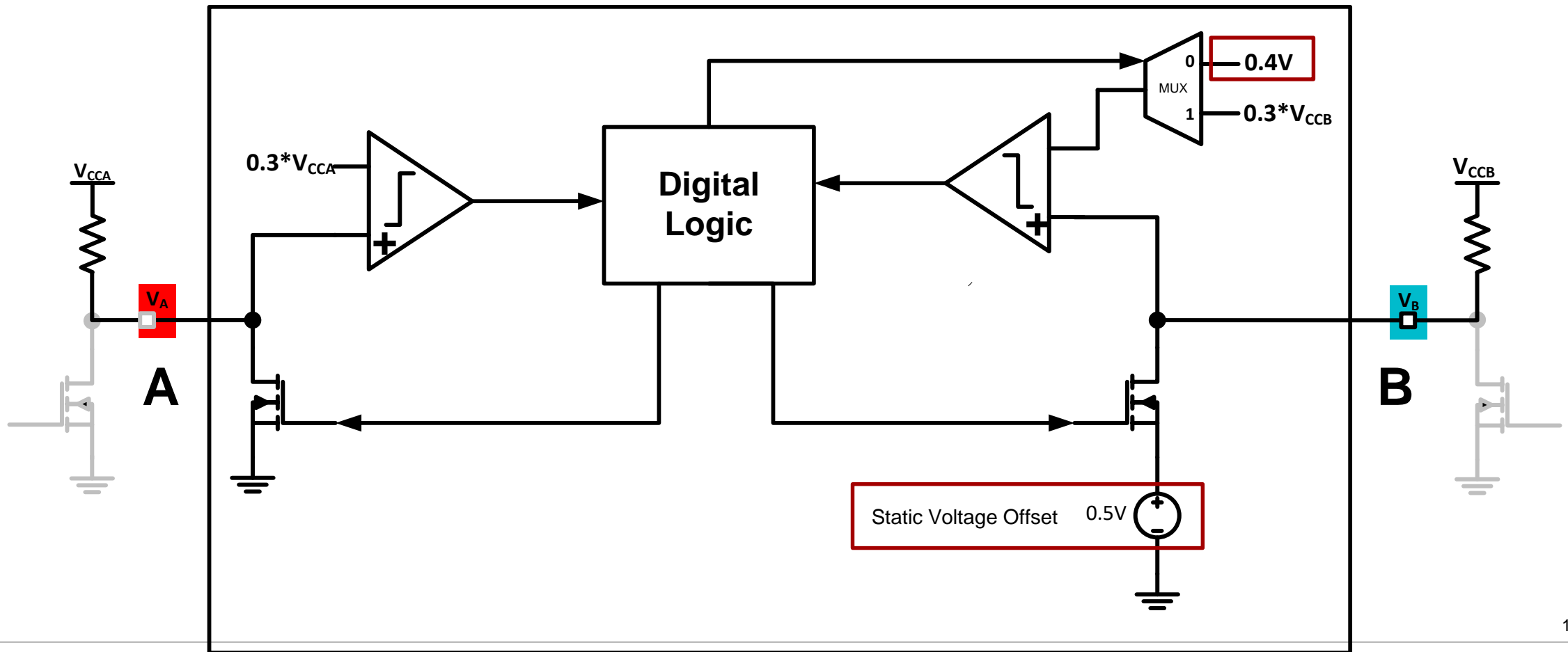
**THE BUS
LOCKS UP!!!**



***Who is
controlling the
LOW?***

I²C Devices: Buffers: Theory of Operation

We need a method to determine which side of the buffer is generating the low so that the buffer does not get locked up. Enter, the Static Voltage Offset.



Buffers

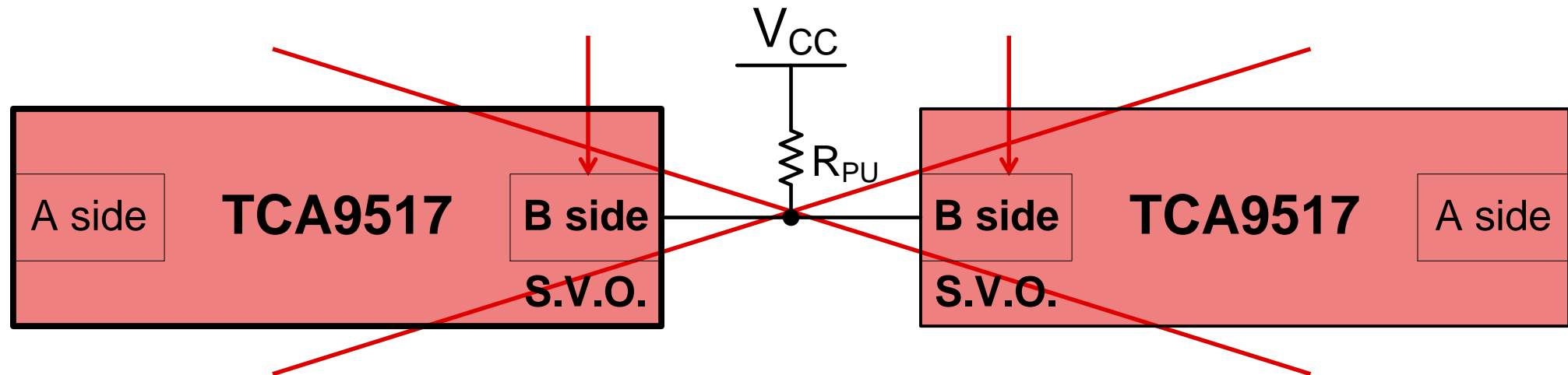
Design Considerations

I²C Devices: Buffers:

Design considerations

Understanding how TCA9517 works now tells us:

- NOT to connect static voltage offset (SVO) sides to each other (B side to B side)

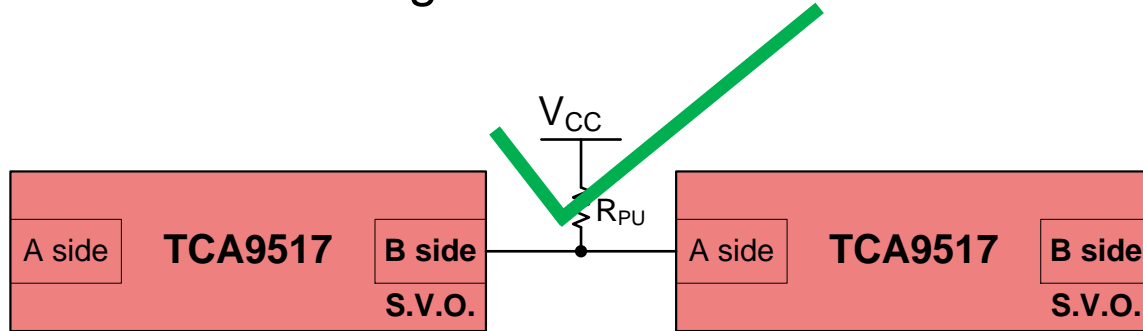


I²C Devices: Buffers:

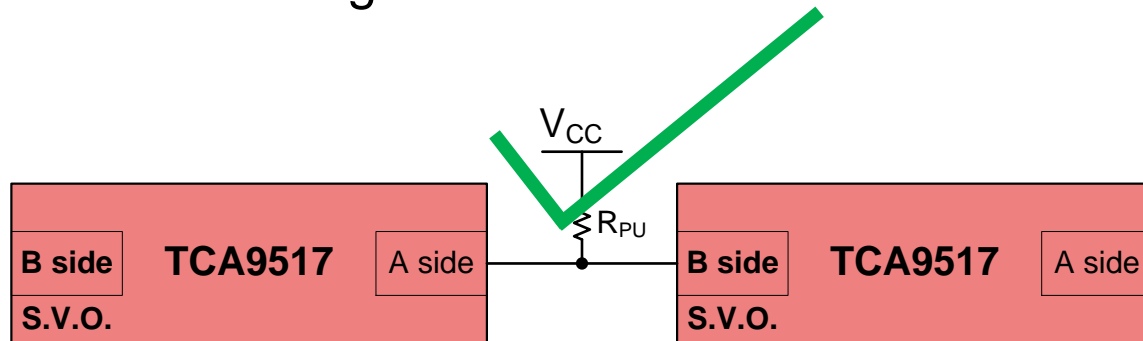
Design considerations

Understanding how TCA9517 works now tells us:

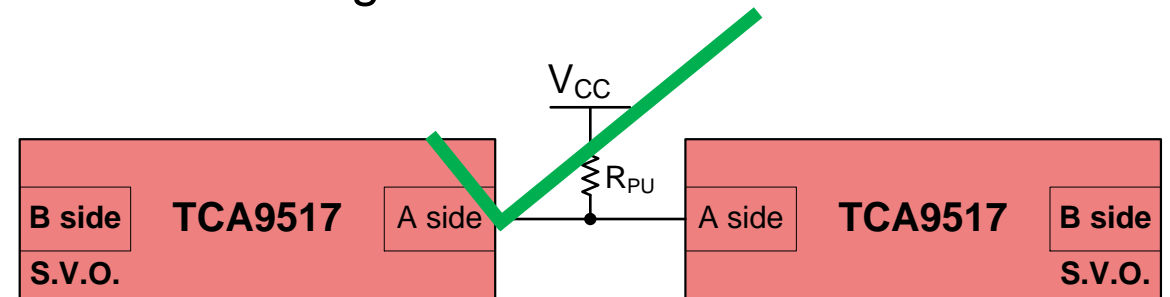
Connecting B side to A side is OKAY



Connecting A side to B side is OKAY



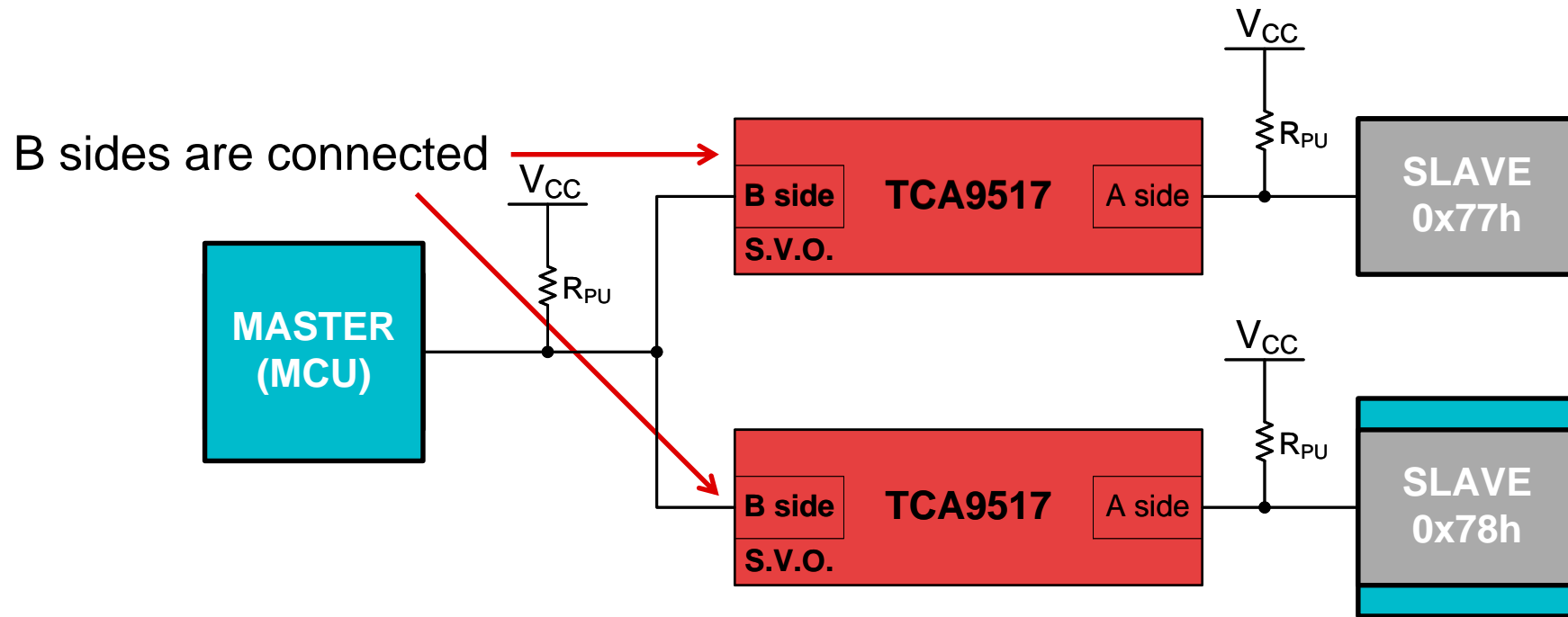
Connecting A side to A side is OKAY



I²C Devices: Buffers:

Design considerations

What's wrong with this picture?



Most cases this is okay, but sometimes an old design is modified where the master and slave switch places

I²C Devices: Buffers:

Design Considerations

Are there other buffer devices on the bus?

- Sides with static voltage offsets should not be connected to each other

Are there devices with low V_{iL} ?

- The V_{os} of buffers can sometimes be larger than V_{iL}

Can you stack buffers in series?

- Yes but there are concerns with this

What are the considerations for using buffers in parallel?

- Offset sides should still not be connected

I²C Devices: Buffers: TI Solutions

[TCA9509](#)

[PCA9515B](#)

[TCA9517](#)

[TCA9517A](#)

[TCA9617B](#)

[TCA9617A](#)

[TCA4311A](#)

[TCA9800](#)

[TCA9801](#)

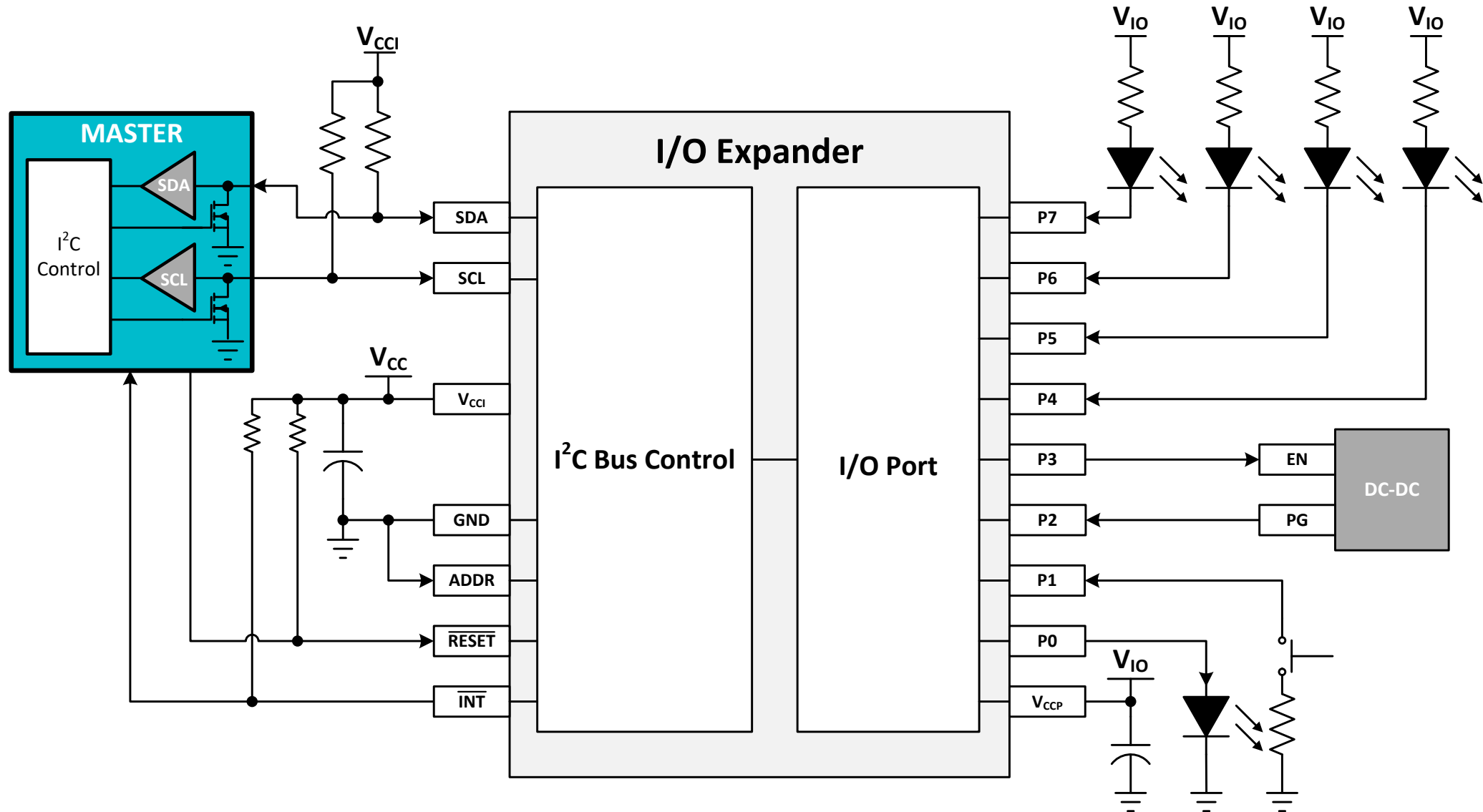
[TCA9802](#)

[TCA9803](#)

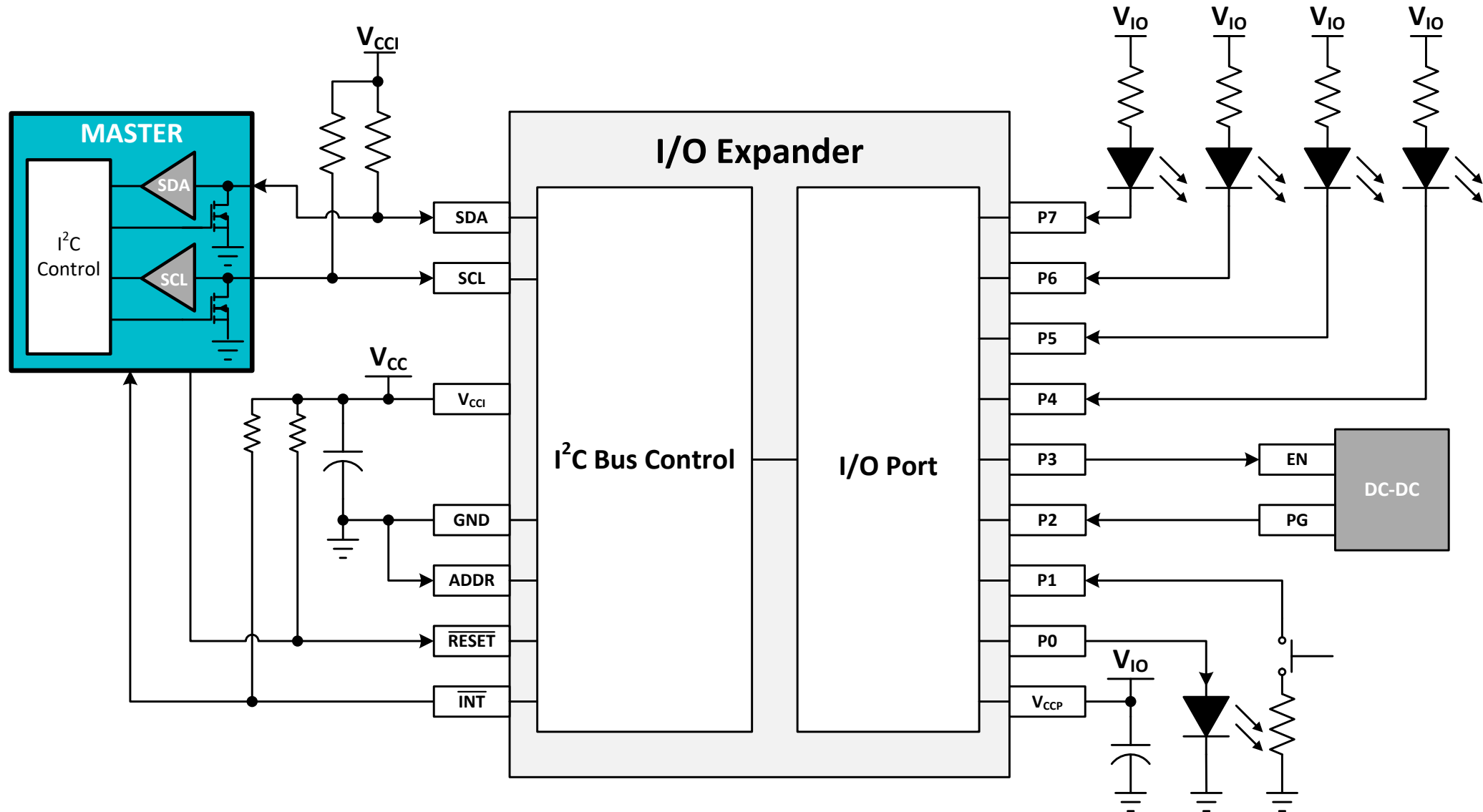
[TCA9509](#)

I/O Expanders

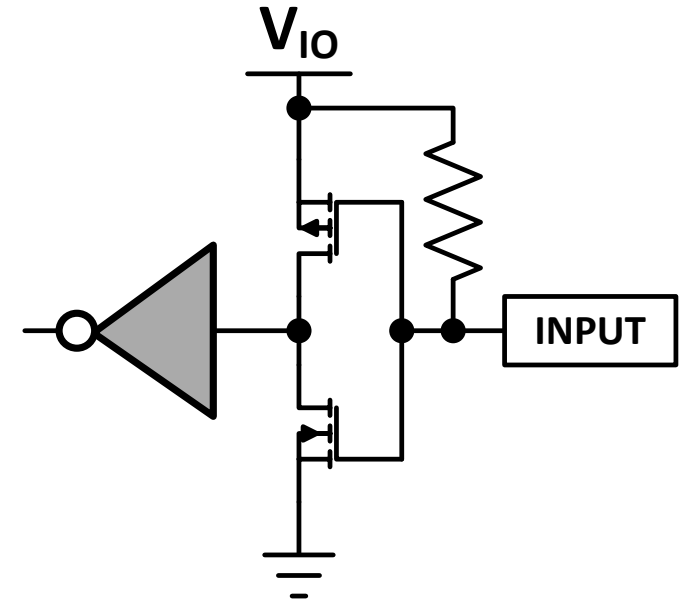
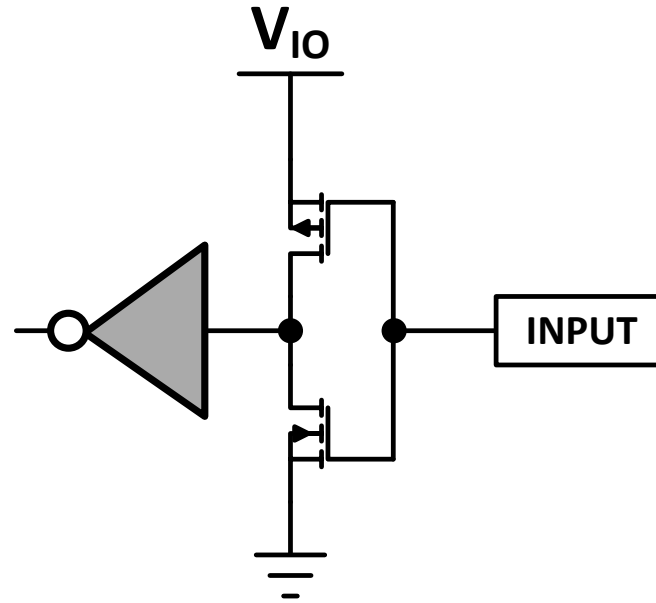
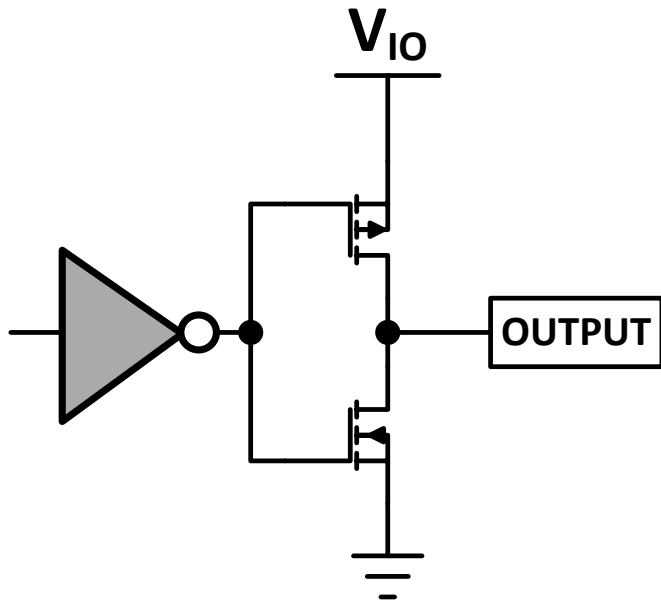
I²C Devices: I/O Expanders: Introduction



I²C Devices: I/O Expanders: Introduction



I²C Devices: I/O Expanders: Introduction



Other FAQs on IO expanders

Do the address pins have to be pulled HIGH or LOW using a resistor?

- It is not a requirement to use a resistor for pulling HIGH or LOW. However, a resistor can be used.

Does TI offer IO expander with stuck bus recovery?

- We do not have an IO expander with stuck bus recovery feature today. The master needs to issue a Reset command or power cycle.

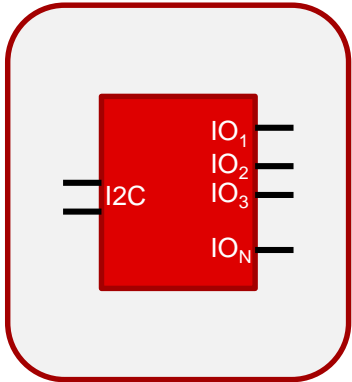
What is the maximum frequency that the P-port toggles at?

- To write to a port you need to send 3 bytes plus the 3 ACK's and the Start and Stop. So the maximum switching frequency of the P-ports can be ~15 kHz.

What is the maximum current you can sink through an 8-bit IO expander?

- The recommended current through each port is 10 mA, and the maximum through the IO Expander is 80 mA.

IO expanders



Parameter / Feature	Unit	PCA9536	TCA6408A	TCA7408	TCA9554	TCA9554A	TCA9534	TCA9534A	TCA9538
Number of bits		4	8	8	8	8	8	8	8
Minimum supply voltage	(V)	2.3	1.65	1.65	1.65	1.65	1.65	1.65	1.65
Maximum supply voltage	(V)	5.5	5.5	5.5	5.5	5.5	5.5	5.5	5.5
Level Translation			●	●					
/RESET Pin			●	●					●
Interrupt Output			●	●	●	●	●	●	●
Internal pull-up resistor	(kΩ)	100		100	100	100			
I2C-bus	(kHz)	400	400	400	400	400	400	400	400
I2C address	Binary	1000 001	0100 00x	1000 01x	0100 xxx	0111 xxx	0100 xxx	0111 xxx	1110 1xx

Production
Development

Parameter / Feature	Unit	PCA6107	PCA9557	TCA6416A	TCA9535	TCA9539	TCA9555	TCA6418E	TCA6424A
Number of bits		8	8	16	16	16	16	18	24
Minimum supply voltage	(V)	2.3	2.3	1.65	1.65	1.65	1.65	1.65	1.65
Maximum supply voltage	(V)	5.5	5.5	5.5	5.5	5.5	5.5	3.6	5.5
Level Translation				●					●
/RESET Pin		●	●	●	●		●	●	●
Interrupt Output		●		●	●	●	●	●	●
Internal pull-up resistor	(kΩ)					100	100		
I2C-bus	(kHz)	400	400	400	400	400	400	400	400
I2C address	Binary	0011 xxx	0111 xxx	0100 00x	0100 xxx	1110 1xx	0100 xxx	0100 00x	0100 01x

Thank you!

Common questions (#1)

Which IO expander do I need?

Do you need lower power consumption and have mostly output needs?

Do you need a different I2C slave address?

Do you need a hardware /RESET pin

Do you have many inputs distributed across the board?

Do you need a different I2C slave address?

Do you need voltage translation (e.g. to drive LEDs at 5 Volts from a 1.8V I2C bus)?

