Muhammad Ubaid ur Rehman

EDUCATION

International Islamic University

Sep. 2021 - 2025

Bachelors of Science in Computer Science

Islamabad, Pakistan

Key Courses: Programming Fundamentals, Object Oriented Programming, Data Structure & Algorithms, Analysis of Algorithms, Operating Systems, Database management system, Artificial Intelligence, Web Development.

TECHNICAL SKILLS

Programming languages: HTML, CSS, JavaScript, C++, Java

Libraries & Frameworks: React.js, Express.js, Node.js, Tailwind CSS, Material UI, Matter.js,

React-Router, Redux, Redux-Toolkit

Databases: MongoDB, MS Access.

Tools: Git, GitHub, Visual Studio Code, Apache NetBeans, Vite, AppWrite (BaaS), Vercel

PROJECTS

Web Based Maze Game

Built a Maze Game using core JavaScript and HTML. Implemented core JavaScript logic for maze generation and implemented 2D physics for realistic player movement and matter.js for in game physics. Improved problem-solving skills and gained experience in JavaScript.

• GitHub: github.com/Snowden-o/Maze

Full-Stack Blog Application

Developed a blog application with React and Tailwind CSS for a dynamic UI. Integrated Appwrite for backend support, including user authentication and database management. Implemented features like user registration, login, post creation, editing and deleting posts.

• GitHub: *github.com/Snowden-o/blogApp*

Todo Application

Created a Todo Application using react and tailwind. Used Context-API to manage states in components. User can create, delete and update and mark the completed tasks.

• GitHub: github.com/Snowden-o/todoContext

Currency Converter Application

Effortlessly convert currencies in real-time with this React app, built using Vite. Injected React built-in hooks along with custom hooks to enhance app performance.

• GitHub: *github.com/Snowden-o/currencyConverter*

COURSES & CERTIFICATIONS

- The Modern JavaScript Bootcamp by Udemy
- Learn JavaScript by Codecademy
- JavaScript Algorithms & Data Structures from Udemy