# **Nested Loops**

Loops within loops are termed as nested loops.

#### Pattern Problems

The easiest way to understand the working of a nested loop is by solving pattern printing problems.

### Print a solid rectangle

```
****
***
***
****
****
#include <iostream>
using namespace std;
int main() {
  int rows, columns;
  cout << "Enter the number of rows :\n";</pre>
  cin >> rows;
  cout << "Enter the number of columns :\n";</pre>
  cin >> columns;
   for (int i = 1; i <= rows; i++) {</pre>
       for (int j = 1; j <= columns; j++) {</pre>
           cout << "*";
       cout << endl;</pre>
   return 0;
```



### Print a hollow rectangle

```
***
 ****
#include <iostream>
using namespace std;
int main() {
   int rows, columns;
   cout << "Enter the number of rows :\n";</pre>
   cin >> rows;
   cout << "Enter the number of columns :\n";</pre>
   cin >> columns;
   for (int i = 1; i <= rows; i++)
       for (int j = 1; j <= columns; j++)</pre>
           if (i == 1 || i == rows || j == 1 || j == columns) {
               cout << "*";
           } else {
               cout << "
       cout << endl;</pre>
   return 0;
```



### Print Half Pyramid Pattern using Stars

```
*
    **
    **
    ***

****

#include <iostream>

using namespace std;

int main() {
    int n;
    cin >> n;

for (int i = 1; i <= n; i++) {
        for (int j = 1; j <= i; j++) {
            cout << "*";
        }
        cout << endl;
    }
    return 0;
}</pre>
```

# Print an Inverted Half pyramid

```
* * * * *

* * * *

* * *

#include <iostream>
using namespace std;
int main() {
  int n;
  cin >> n;
```



```
for (int i = n; i >= 1; i--) {
    for (int j = 1; j <= i; j++) {
        cout << "* ";
    }
    cout << endl;
}
return 0;
}</pre>
```

### Print Half Pyramid after 180 degree rotation

```
*
        **
      ***
    ****
  ****
#include <iostream>
using namespace std;
int main() {
   int n;
   cin >> n;
   for (int i = 1; i <= n; i++) {
        for (int j = 1; j <= n; j++) {
   if (j <= n - i) {</pre>
                cout << " ";
            } else {
                 cout << "*";
        cout << endl;</pre>
   return 0;
}
```

## Print Half Pyramid using numbers

```
1
1 2
1 2 3
1 2 3 4
1 2 3 4 5
#include <iostream>
using namespace std;
int main() {
   int n;
   cin >> n;

for (int i = 1; i <= n; ++i) {
      for (int j = 1; j <= i; ++j) {
       cout << j << " ";
    }
   cout << "\n";
}
return 0;
}</pre>
```



### Print Inverted Half Pyramid using numbers

```
1 2 3 4 5
1 2 3 4
1 2 3
1 2
1
#include <iostream>
using namespace std;
int main() {
   int n;
   cin >> n;

for (int i = n; i >= 1; --i) {
      for (int j = 1; j <= i; ++j) {
        cout << j << " ";
      }
      cout << endl;
   }
   return 0;
}</pre>
```

## Print Half Pyramid using numbers - 2

```
1
2 2
3 3 3
4 4 4 4
5 5 5 5 5
#include <iostream>
using namespace std;
int main() {
```

Apni Kaksha

```
int n;
cin >> n;
for (int i = 1; i <= n; i++) {
    for (int j = 1; j <= i; ++j) {
        cout << i << " ";
    }
    cout << endl;
}
return 0;
}

Print Inverted Half Pyramid using numbers - 2

1 1 1 1 1
2 2 2 2
3 3 3
4 4
5</pre>
```

```
#include <iostream>
using namespace std;

int main() {
   int n;
   cin >> n;
   for (int i = 1; i <= n; i++) {
      for (int j = 1; j <= n - i + 1; ++j) {
        cout << i << " ";
      }
      cout << endl;
   }
   return 0;
}</pre>
```

## Print Floyd's Triangle

```
1
2 3
4 5 6
7 8 9 10
11 12 13 14 15
#include <iostream>
using namespace std;
int main() {
  int n;
   cin >> n;
   int number = 1;
   for (int i = 1; i <= n; i++) {
       for (int j = 1; j <= i; j++) {
           cout << number << " ";</pre>
           number++;
       cout << endl;</pre>
   }
   return 0;
}
```

## Print 0-1 pattern

```
1
0 1
1 0 1
0 1 0 1
1 0 1 0 1
```

Apni Kaksha

```
#include<iostream>
using namespace std;

int main() {
    int i,j,r;
    cin>>r;

    for(i=1;i<=r;i++)
        {
        if((i+j)%2==0)
            cout<<" 1";
        else
            cout<<" 0";
        }
        cout<<endl;
    }

    return 0;
}</pre>
```

# Pattern - 5 Palindromic pattern

```
1
2 1 2
3 2 1 2 3
4 3 2 1 2 3 4
5 4 3 2 1 2 3 4 5
```

#include<iostream>

using namespace std;

int main(){



```
\quad \textbf{int} \ i,j,r;
cin>>r;
for(i=1;i<=r;i++)
{
   int k=i;
   for(j=1;j<=(r-i);j++)
   {
      cout<<" ";
   }
   for( ;j<=r;j++)
  {
      cout<<k<<" ";
      k--;
  }
   k=1;
   \textbf{for}(\ ;j{<}(r{+}i);j{+}{+})
      k++;
      cout<<k<<" ";
   }
   for( ;j<=(2*r-1);j++)
  {
     cout<<" ";
  }
   cout<<endl;
}
```

return 0;

Apni Kaksha

### **Advanced Pattern Problems**

Print Diamond using Stars: Given n, print diamond with 2\*n rows.

```
*
     ***
   ****
  *****
 *****
 ******
  *****
   ****
     ***
#include <iostream>
using namespace std;
int main() {
  int n;
  cin >> n;
  int space = (2 * n - 1) / 2;
  for (int i = 1; i <= n; i++) {
```

Apmi Kaksha

```
for (int j = 1; j <= space; j++) {</pre>
           cout << " ";
       for (int j = 1; j \le 2 * i - 1; j++) {
           cout << "*";
       cout << endl;</pre>
       space--;
   }
   space = 0;
   for (int i = n; i >= 1; i--) {
       for (int j = 1; j <= space; j++) {</pre>
           cout << " ";
       }
       for (int j = 1; j \le 2 * i - 1; j++) {
           cout << "*";
       cout << endl;</pre>
       space++;
   }
  return 0;
}
```

# Print Hollow Diamond using Stars

#include <iostream>

Apni Kaksha

```
using namespace std;
int main() {
  int n;
   cin >> n;
   int space = (2 * n - 1) / 2;
   for (int i = 1; i <= n; i++) {
       for (int j = 1; j <= space; j++) {</pre>
           cout << " ";
       }
       for (int j = 1; j \le 2 * i - 1; j++) {
           if (j == 1 | | j == 2 * i - 1) {
               cout << "*";
           } else {
               cout << " ";
       cout << endl;</pre>
       space--;
   }
   space = 0;
   for (int i = n; i >= 1; i--) {
       for (int j = 1; j <= space; j++) {
           cout << " ";
       }
       for (int j = 1; j \le 2 * i - 1; j++) {
           if (j == 1 || j == 2 * i - 1) {
               cout << "*";
           } else {
                cout
       cout << endl;</pre>
       space++;
   return 0;
}
```

#### Print Hollow Diamond Inscribed in a Rectangle

```
******
****
***
        ***
**
           **
           *
            *
**
           **
***
         ***
****
*****
#include <iostream>
using namespace std;
int main() {
  int n;
  cin >> n;
  int space = (2 * n -
  for (int i = 1; i <= n; i++) {
      for (int j = 1; j <= space; j++) {</pre>
          cout << "*";
      for (int j = 1; j \le 2 * i - 1; j++) {
         if (j == 1 || j == 2 * i - 1) {
             cout << "*";
          } else {
              cout << " ";
      for (int j = 1; j <= space; j++) {</pre>
          cout << "*";
      cout << endl;</pre>
      space--;
```

```
space = 0;
   for (int i = n; i >= 1; i--) {
       for (int j = 1; j <= space; j++) {</pre>
           cout << "*";
       for (int j = 1; j \le 2 * i - 1; j++) {
           if (j == 1 || j == 2 * i - 1) {
                cout << "*";
            } else {
                cout << " ";
       }
       for (int j = 1; j <= space; j++) {</pre>
           cout << "*";
       }
       cout << endl;</pre>
       space++;
   return 0;
}
```

#### Print Solid Rhombus

```
*****

****

****

****

****

#include <iostream>

using namespace std;

int main() {
    int n;
    cin >> n;

for (int i = 1; i <= n; i++) {
        for (int j = 1; j <= n - i; j++) {
            cout << " ";
        }
        for (int j = 1; j <= n; j++) {</pre>
```



```
cout << "*";
}
cout << "\n";
}
return 0;
}</pre>
```

#### **Print Hollow Rhombus**

```
****
           *
          *
****
#include <iostream>
using namespace std;
int main() {
  int n;
   cin >> n;
   for (int i = 1; i <= n; i++) {
       for (int j = 1; j <= n - i; j++) {
           cout << " ";
       for (int j = 1; j <= n; j++) {
            if (i == 1 || i == n) {
                cout << "*";
            } else {
               if (j == 1 || j == n) {
   cout << "*";</pre>
                } else {
                    cout << " ";
       cout << "\n";</pre>
   return 0;
}
```



## Pyramid pattern for Numbers

```
1
     2 2
   3 3 3
  4 4 4 4
5 5 5 5 5
#include <iostream>
using namespace std;
int main() {
   int n;
   cin >> n;
   int space = n - 1;
   for (int i = 1; i <= n; i++) {
       for (int j = 1; j <= space; j++)</pre>
           cout << " ";
       space--;
       for (int j = 1; j <= i; j++)
           cout << i << " ";
       cout << "\n";</pre>
   }
   return 0;
```



# Pyramid Pattern for Numbers - 2

```
1
     1 2
    1 2 3
  1 2 3 4
 1 2 3 4 5
#include <iostream>
using namespace std;
int main() {
  int n;
  cin >> n;
  int space = n - 1;
   for (int i = 1; i <= n; i++) {
       for (int j = 1; j <= space; j++) {</pre>
           cout << " ";
       space--;
       for (int j = 1; j \le 
       cout << "\n";
   }
   return 0;
}
```



#### Print Sold Butterfly Pattern

```
*
              *
**
             **
***
           ***
 ****
          ****
 ******
******
****
        ****
***
           ***
 **
             **
 *
              *
#include <iostream>
using namespace std;
int main() {
  int n;
  cin >> n;
   for (int i = 1; i <= n; i++) {
      int empty space = 2 * n - 2 * i;
       for (int j = 1; j <= i; j++) {
          cout << "*";
      for (int j = 1; j <= empty_space; j++) {</pre>
          cout << " ";
      for (int j = 1; j <= i; j++) {
          cout << "*";
      cout << "\n";</pre>
   }
   for (int i = n; i >= 1; i--) {
      int empty space = 2 * n - 2 * i;
      for (int j = 1; j \le i; j++) {
          cout << "*";
```

```
for (int j = 1; j <= empty_space; j++) {
      cout << " ";
}
for (int j = 1; j <= i; j++) {
      cout << "*";
}
cout << "\n";
}
return 0;
}</pre>
```

### Print Hollow Butterfly Pattern

```
*
               *
 **
              **
        **
        **
 **
              **
#include <iostream>
using namespace std;
int main() {
   int n;
   cin >> n;
   for (int i = 1; i <= n; i++) {</pre>
       int empty space = 2 * n - 2 * i;
       for (int j = 1; j <= i; j++) {
           if (j == 1 || j == i) {
               cout << "*";
```



```
} else {
           cout << " ";
    }
    for (int j = 1; j \le empty space; <math>j++) {
        cout << " ";
    }
    for (int j = 1; j <= i; j++) {
         if (j == 1 || j == i) {
             cout << "*";
         } else {
             cout << " ";
    cout << "\n";</pre>
}
for (int i = n; i >= 1; i--) {
    int empty space = 2 * n - 2 * i;
    for (int j = 1; j <= i; j++) {
        if (j == 1 || j == i) {
            cout << "*";
        } else {
           cout << " ";
        }
    for (int j = 1; j <= empty_space; j++) {</pre>
        cout << " ";
    for (int j = 1; j <= i; j++) {
        if (j == 1 || j == i) {
   cout << "*";</pre>
         } else
             cout << " ";
    cout << "\n";</pre>
}
return 0;
```

}

#### Print Pascal's Triangle

1

```
1 1
        1 2 1
     1 3 3 1
  1 4 6 4
                      1
#include <iostream>
using namespace std;
int main() {
  int n;
  cin >> n;
  int coef = 1;
  for (int i = 0; i < n; i++) {
      for (int space = 1; space <= n - i; space++)</pre>
          cout << " ";
      for (int j = 0; j <= i; j++) {
          if (j == 0 || i == 0) {
             coef = 1;
          } else {
             coef = coef * (i - j + 1) / j;
          cout << coef << " ";
      cout << endl;
  }
  return 0;
}
```



### Zig-Zag Pattern

```
9
#include<iostream>
using namespace std;
int main(){
  int i,j,n;
  cin>>n;
  for(i=1;i<=3;i++){
     for(j=1;j<=n;j++){
        \textbf{if}(((i+j)\%4==0)||((i==2)\&\&(j\%4==0)))
           cout<<"* ";
        else
          cout<<" ":
     }
     cout<<endl;
  }
  return 0;
}
```