

- 1. **Identify the actors**: The first step is to identify the actors involved in the system. Actors are the entities that interact with the system. They can be users, devices, or other systems.
- 2. **Create a use case diagram**: Once the actors are identified, create a use case diagram that shows the

interactions between the actors and the system. A use case diagram is a visual representation of the

system's functionality.

- 3. **Create an activity diagram**: An activity diagram shows the flow of control in the system. It demonstrates how the system responds to events and how it processes data.
- 4. **Create an interaction diagram**: An interaction diagram shows the communication between objects

in the system. It demonstrates how objects collaborate to achieve a specific task.

5. **Create a class diagram**: A class diagram shows the structure of the system. It demonstrates the

classes in the system, their attributes, and their relationships.