

 **Influence**
• Gained through Buildings and Events

 **Speed**
• Gained through Influence and Buildings

 **Wild Resource**
• Take one of any Resource from the stockpile

 **Wood**

 **Stone**

 **Marble**



Crystal



Alignment

- Adjusted through Spells, Events, and certain Buildings



Sun-Aligned (Ascetic)

- If you are guided by an Ascetic Character while being Ascetic, gain the Aligned bonus



Moon-Aligned (Wild)


- If you are guided by a Wild Character while being Wild, gain the Aligned bonus.





Replenish

- Roll 0-2 and add that many pips back to all dice of that resource type

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