

NAME:

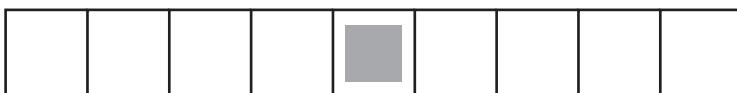
EPITHET:

| INFLUENCE |  | MOVEMENT |  |    |
|-----------|--|----------|--|----|
| I         |  | 5        |  | 10 |
| II        |  | 15       |  | 20 |
| III       |  | 25       |  | 30 |
| IV        |  | 35       |  | 40 |
| V         |  | 45       |  | 50 |

## RESOURCES



## CORRUPTION



ASCETIC

MAGICAL

HERETIC

## LEADER OF WINTER

### HANGING INVITATION

### ROLE & GOAL

### CHEAT SHEET

1. Move your player
2. If your tile is:
  - A. New Tile -> Exploration Event
  - B. Resource Tile -> Harvest or Normal Event
  - C. Normal Tile -> Normal Event
3. Extra Actions
  - A. Cast
  - B. Build
  - C. Trade

Start of season:

Leader rolls dice (0-2) and replenish each resource (not tile) on the board by that amount.