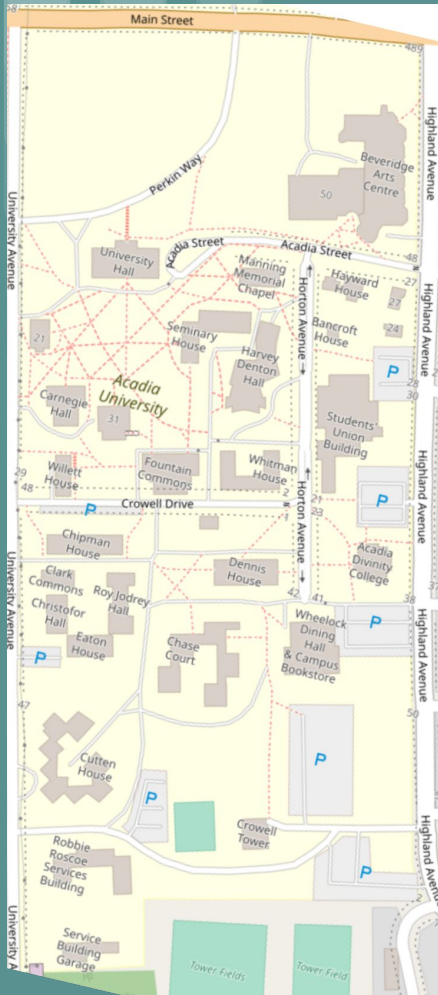


Acadia Interactive Map



GeoBlazers

Patrick Viscount - 154477v
Daniel Brownell - 157827b
Pulkit Gupta - 161252g
Leonard Langer - 0305873l
Adam Kremnica - 157683k



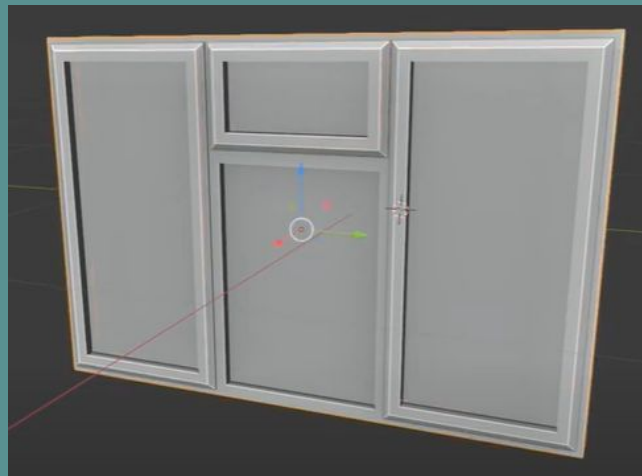
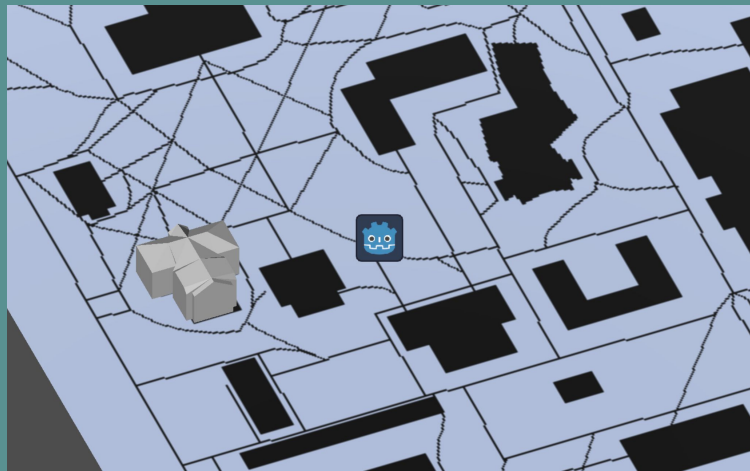
Vision

- Map accessible to all
- Interactive and enjoyable layout
- Giving practical and applicable information to users



Completed Work

- Made 3D models of each building on campus.
- Made a large JSON file of each building on campus.
- Started building our game in Godot, a free game engine.



Student Feedback

Likes:

- Interested
- Good for new students

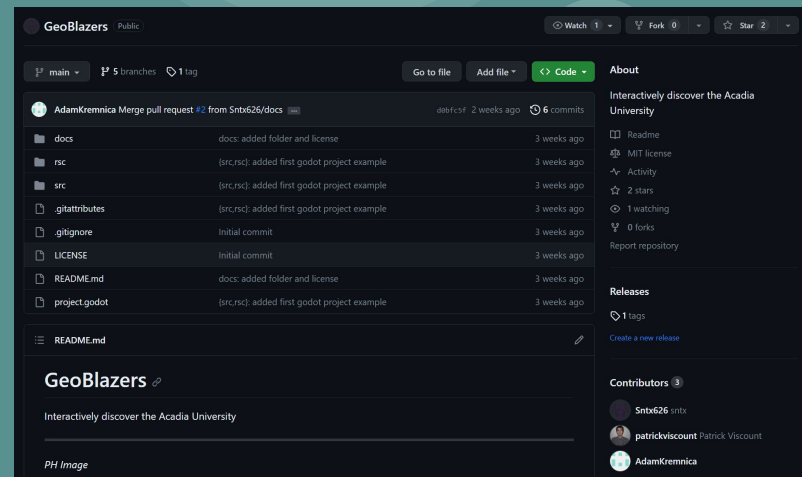
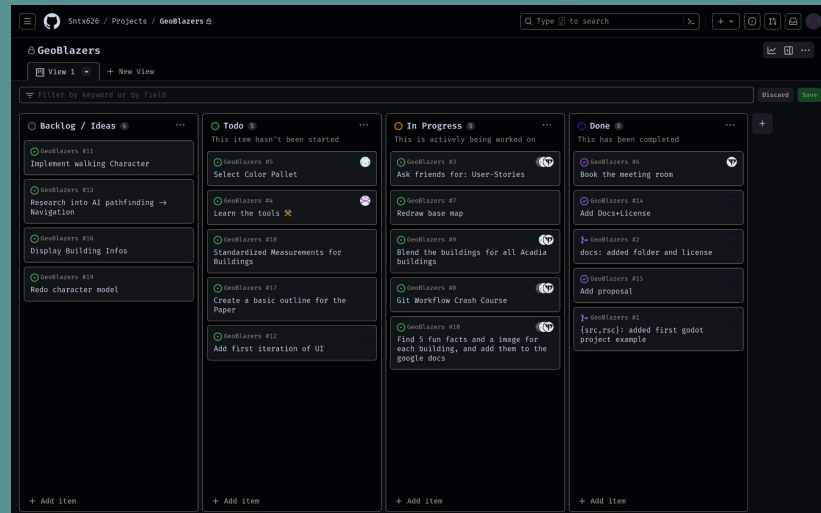
Recommendations:

- Inclusion of Wolfville
- Events or Live data

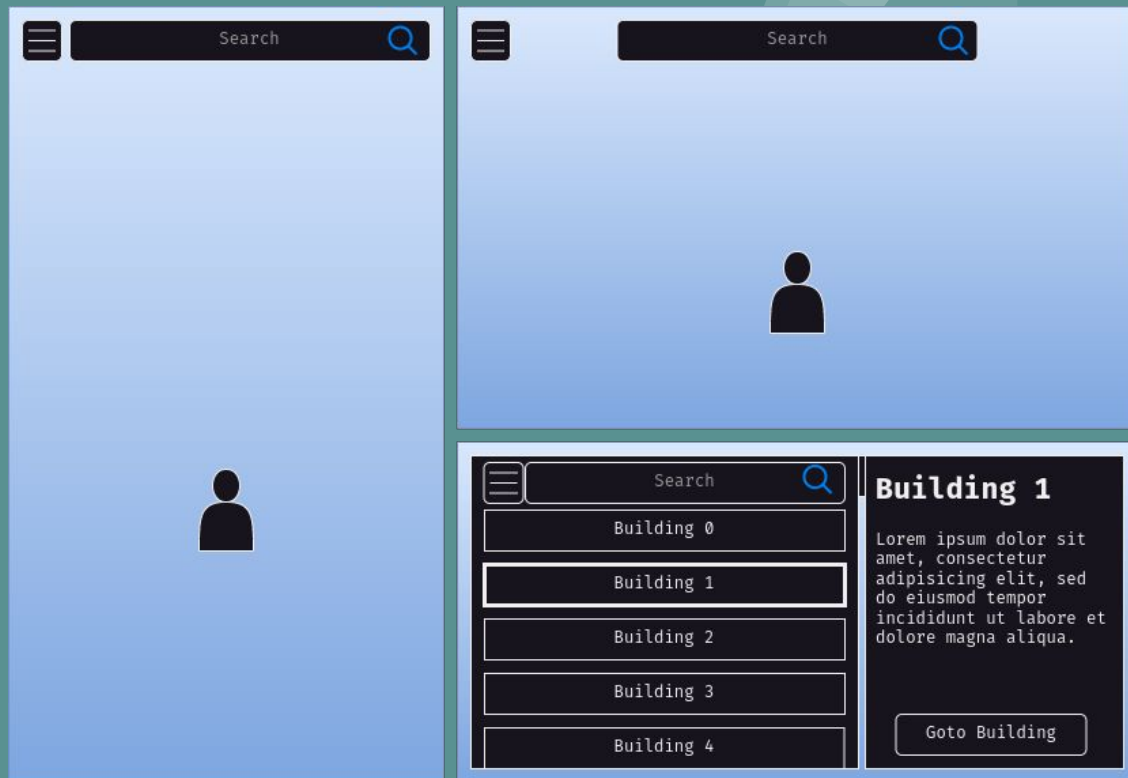


Git Usage

& GitHub



Future Work



Thanks!