

# MARK SNYDER

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## EDUCATION

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**Florida Polytechnic University**, Lakeland, FL

*Bachelor of Science in Computer Science with Game Design and Simulation*, May 2021

**State College of Florida**, Venice, FL

*Associates of Applied Science in Computer Science with Computer Programming and Analysis*,  
July 2014

## SKILLS

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### Certifications

- ❖ Salesforce Administrator, Salesforce
- ❖ Salesforce Platform Developer I, Salesforce

### Computer

- ❖ *Programming Languages*: Python, C++, C#, PHP with SQL, Java, Javascript, Apex, HTML, CSS, Visualforce, SOQL, and LWC
- ❖ *Software*: Salesforce, Microsoft Office, Unity3d Engine, Unreal Engine, 123D Design, TinkerCAD, Maya, NetBeans, SQL Server, Expression Web, Active Directory, Visual Studio, and Windows XP to 10
- ❖ *Hardware*: 3D Printers, CompTIA A+ Repair Skills

## WORK EXPERIENCE

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**Revature**, Lakeland, FL

*Associate Software Engineer*, 2022

## PROJECTS

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**Revature**, Lakeland, FL

***SF Project2- Create Your Own Business - Team***, April 2022

Teams of associates create a business. They must handle the Administration side while also creating Triggers and Visualforce pages for the developer side. The Apex Testing Framework is required for meeting the necessary code coverage.

***Trial of the Titans***, May 2022

Trial of the Titans is a platform to allow students to learn a new technology that was inherited as a project to improve upon. Within this application, trainers can interact with students and their data to track progression through the online program.

**Florida Polytechnic University**, Lakeland, FL

***VR Roleplaying Game Concept Project***, Spring 2021

- ❖ Utilized Unity and C# to create a virtual world for the Oculus Rift S VR headset.
- ❖ Utilized Oculus XR plugins to display the virtual world and the game table, and get user input from the VR controllers, allowing the user to interact with the game.

***Elemental Spheres Project***, Fall 2016 - Spring 2017

- ❖ Utilized C# for the controlling system of the players game object, including moving, jumping, and firing off abilities.
- ❖ Collaborated with a team to create a fun interactive video game.