



# Gleb Zakharov

*Curriculum Vitae*

## PERSONAL DETAILS

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<i>City</i>	Moscow, Russia
<i>Phone</i>	+7(981)891-21-91
<i>Mail</i>	snyssfx@gmail.com
<i>LinkedIn</i>	<a href="https://www.linkedin.com/in/gleb-zakharov-44080215b">https://www.linkedin.com/in/gleb-zakharov-44080215b</a>
<i>Site</i>	<a href="https://snyssfx.github.io">https://snyssfx.github.io</a>

## SKILLS

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<i>Technologies</i>	Go, Python, PostgreSQL, Redis, Kafka, Linux
<i>Languages</i>	Russian (native) English (upper-intermediate)

## EDUCATION

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### BSc. in Software Engineering

*Saint-Petersburg State University*

The Faculty of Mathematics and Mechanics

Software Engineering and Administration of Information Systems

Department of Software Engineering

## WORK EXPERIENCE

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### Software Engineer

August 2020 - Present

[ozon.ru](https://ozon.ru)

1. Implemented discount requests from users to sellers. It's used by thousands of users per day with great GMV and feedback from sellers.
2. Implemented 'buy together' marketing actions that allowed users to buy seller products as a group with discounts because of low wholesale prices.

### Software Engineer

January 2019 - July 2020

*Panoramik Games*

1. Reduced time to market for new games by implementing common configuration and localization services. The services also allow configuration fixes on the fly.
2. Increased stability of games and core platform projects by implementing unit and performance testing systems.

## OTHER EXPERIENCE

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### Skills

Advanced Linux user (use Arch btw), vim, terminal and bash lover  
Write personal blog and wiki for knowledge management