

CpE111

Introduction to Computer Engineering

Dr. Minsu Choi

CH 3: Combinational Logic Design



UNIVERSITY OF MISSOURI-ROLLA
The Name. The Degree. The Difference.

What is Combinational Logic Design?

- Combinational logic deals with networks that use logic gates to combine the input variables as needed to produce logic functions -> the value of the output is determined by the current values of the inputs.
- Logic diagrams, truth tables (= function tables) and Boolean expressions are used to represent combinational logic designs.

Canonical Logic Forms

- Two types of structured forms are especially useful in logic design -> Sum-of-Products (SOP) & Product-of-Sums (POS).
- SOP form
- A SOP expression consists of AND terms that are ORed together.
- For a function to be in canonical SOP structure, every variable must appear in each term in either normal or complemented form, otherwise, the function is simply SOP form -> Canonical SOP \neq SOP.

Example

EX Suppose that we have variables A, B and C.

$$F = ABC + \bar{A}BC + A\bar{B}C + AB\bar{C}$$

$$G = \bar{A}\bar{B}\bar{C} + \bar{A}B\bar{C} + A\bar{B}\bar{C}$$

are in Canonical SOP form.

$F = AB + \bar{A}C + B\bar{C}$ is in SOP form, but not Canonical SOP form!

$$G(a,b,c) = a\bar{b}c + \bar{a}bc + (ac)$$

is not in canonical SOP form because of \checkmark .

How to Convert SOP into Canonical SOP?

■ Ex) $h(x, y, z) = xy + yz$ we use $(x + \bar{x} = 1, z + \bar{z} = 1)$

$$\begin{aligned}
 &= x \cdot y \cdot 1 + 1 \cdot y \cdot z = x \cdot y (z + \bar{z}) + (x + \bar{x}) \cdot y \cdot z \\
 &= xy\bar{z} + xyz + x\bar{y}z + \bar{x}yz \\
 &= \underbrace{xy\bar{z}}_{\downarrow} + \underbrace{xyz}_{\downarrow} + \underbrace{\bar{x}yz}_{\downarrow} \\
 &\quad \text{Each AND term has all variables.} \\
 &\quad \rightarrow \text{Canonical SOP form!}
 \end{aligned}$$

Continued,

- Product-of-Sum form (POS): A POS express consists of OR terms that are ANDed together.
- Ex) $f(x, y) = (\bar{x} + y) \cdot (x + \bar{y}) \Rightarrow \text{canonical POS}$
 $g(x, y) = x \cdot (x + \bar{y}) \Rightarrow \text{POS}$

Extracting Canonical Forms

- Truth table (= function table) -> Boolean expression in canonical SOP.
1. Select rows with output = 1.
 2. Look up the input bits & construct AND terms.
 3. Then OR them to get the canonical SOP form.

Examples

A	B	C	f(A,B,C)		g	
0	0	0	0		1	$\leftarrow \bar{A}\bar{B}\bar{C} = 1$
0	0	1	1	$\leftarrow \bar{A}\bar{B}C = 1$	1	$\leftarrow \bar{A}\bar{B}C = 1$
0	1	0	1	$\leftarrow \bar{A}B\bar{C} = 1$	0	
0	1	1	0		0	
1	0	0	1	$\leftarrow A\bar{B}\bar{C} = 1$	0	
1	0	1	0		0	
1	1	0	0		0	
1	1	1	1	$\leftarrow ABC = 1$	1	$\leftarrow ABC = 1$
					1	$\leftarrow ABC = 1$

$$f = \bar{A}\bar{B}C + \bar{A}B\bar{C} + A\bar{B}\bar{C} + ABC$$

$$g = \bar{A}\bar{B}\bar{C} + \bar{A}\bar{B}C + A\bar{B}\bar{C} + ABC$$

Minterms & Maxterms

- Easy ways to express C SOPs & C POSs, respectively.
- Ex) Three variable case A, B, C
 1. If complemented $\rightarrow 0$, if not complicated $\rightarrow 1$.
 2. Then find binary #.
 3. Convert it into decimal.

$$\begin{aligned}\bar{A}\bar{B}\bar{C} &= m_0 \\ 000_2 &\rightarrow 0 \\ \bar{A}\bar{B}C &= m_1 \\ \bar{A}B\bar{C} &= m_2 \\ \bar{A}BC &= m_3\end{aligned}$$

$$\begin{aligned}AB\bar{C} &= m_4 \\ A\bar{B}C &= m_5 \\ AB\bar{C} &= m_6 \\ ABC &= m_7\end{aligned}$$

Examples

$$\begin{aligned}f(A,B,C) &= \bar{A}\bar{B}\bar{C} + \bar{A}BC + A\bar{B}\bar{C} + ABC \\ &= m_0 + m_3 + m_4 + m_7\end{aligned}$$

$$\text{Summation of minterms} = \sum m(0, 3, 4, 7)$$

Summation
sign sigma

This shorthand notation provides a compact way to express SOP functions.

$$\begin{aligned}\text{ex) Let's expand the function } g(a,b,c) &= \sum m(1, 4, 5) \\ &= m_1 + m_4 + m_5 \\ &= \bar{a}\bar{b}c + \bar{a}b\bar{c} + a\bar{b}c \quad \# \end{aligned}$$

Continued,

■ Maxterm: $M_i = \overline{m_i}$

■ Ex) 3-variable case

DeMorgan's theorem.

$$M_0 = \overline{m_0} = \overline{\overline{A} \cdot \overline{B} \cdot \overline{C}} = A + B + C$$

$$M_1 = \overline{m_1} = \overline{A \cdot \overline{B} \cdot \overline{C}} = A + B + C$$

$$M_7 = \overline{m_7} = \overline{A \cdot B \cdot C} = \overline{A} + \overline{B} + \overline{C}$$

→ (If complemented = 1 in this case.
If not complemented = 0)

■ Ex)

$$g = (A + B + \overline{C}) \cdot (A + \overline{B} + \overline{C}) \cdot (\overline{A} + \overline{B} + \overline{C})$$

$$= M_1 \cdot M_3 \cdot M_7 = \prod_{i \in \{1, 3, 7\}} M_i$$

product sum
Pi

SOP <-> POS <-> Truth Table

■ Ex) 3-var case

easy.

$$F = m_1 + m_2 + m_5 + m_6$$

$$= \sum m(1, 2, 5, 6)$$

SOP

we should look for entries where the maxterm is 0.

POS

ABC	F
000	0
001	1
010	1
011	0
100	0
101	0
110	1
111	0

T.T.

$$M_0 = \overline{m_0} \quad M_3 = \overline{m_3} \quad M_4 = \overline{m_4} \quad M_7 = \overline{m_7}$$

$$\text{So, } F = \prod (0, 3, 4, 7)$$

$$M_i = \overline{m_i}$$

⇒

- ① Select rows with output = 0 where maxterm = 1 <- 1 minterm = 0
- ② Find maxterm expression.

Exclusive-OR & Equivalence Operation

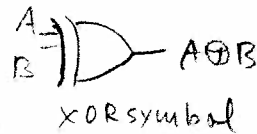
- When only a single input is 1 exclusively the output is 1.

XOR and XNOR

XOR \rightarrow XOR (read "o-plus")

A B | A \oplus B

0	0	0
0	1	1
1	0	1
1	1	0



\Rightarrow SOP

$$A \oplus B = A\bar{B} + \bar{A}B$$

POS?

$$A \oplus B = (A+B) \cdot (\bar{A} + \bar{B})$$

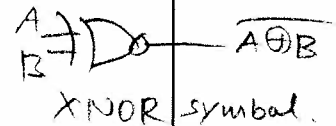
$$XNOR = \overline{A \oplus B} = A \cdot B + \bar{A} \cdot \bar{B} \text{ in SOP.}$$

$$\Rightarrow A \oplus B = 1 \text{ iff } A \neq B$$

\Rightarrow XNOR is referred to as the equivalence function.

A B | A \oplus B

0	0	1
0	1	0
1	0	0
1	1	1



regular OR function "≥"

IEEE Symbols



3 input and higher circuits \rightarrow cascading.

ex) $A \oplus B \oplus C$

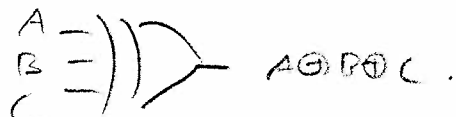
$f = 0$ if there are an even # of 1s at the input
 $f = 1$ " odd "

\Rightarrow So called **odd-function**

A B C	A \oplus B \oplus C
0 0 0	0
0 0 1	1
0 1 0	1
0 1 1	0
1 0 0	1



=



1 0 1 0

1 1 0 0

1 1 1 1

its even function?...

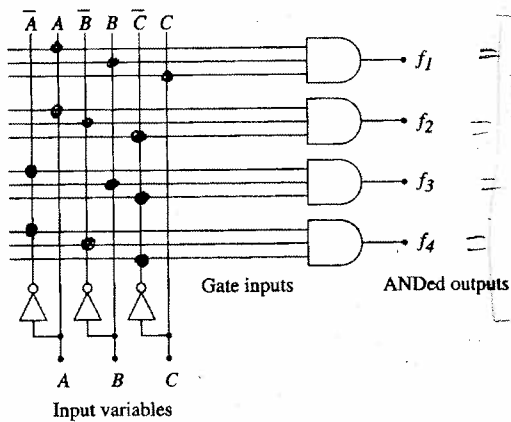
$\overline{A \oplus B \oplus C}$

$f = 1$ if there are even # of 1s
 $f = 0$ " odd # "

Logic Arrays

- Structured networks that can be configured to produce specific forms of logic expressions.
- AND array (minterms are used to program it)
- Uncommitted AND logic array -> programming (= make connections accordingly)

ex)



no connection
connection
minterms we want to program

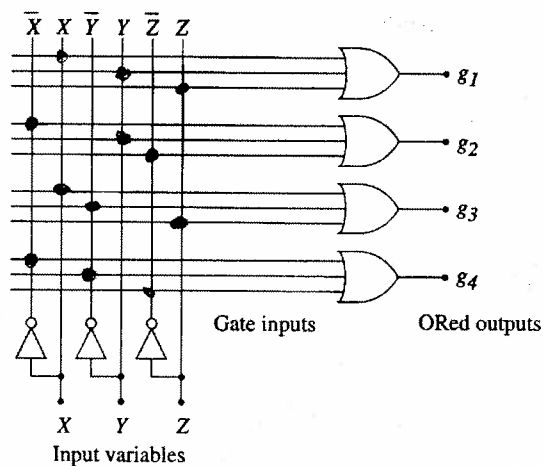
$$\begin{aligned} f_1 &= m_7 = A \cdot B \cdot C \\ f_2 &= m_4 = A \cdot \bar{B} \cdot C \\ f_3 &= m_2 = \bar{A} \cdot B \cdot C \\ f_4 &= m_0 = \bar{A} \cdot \bar{B} \cdot \bar{C} \end{aligned}$$

Continued,

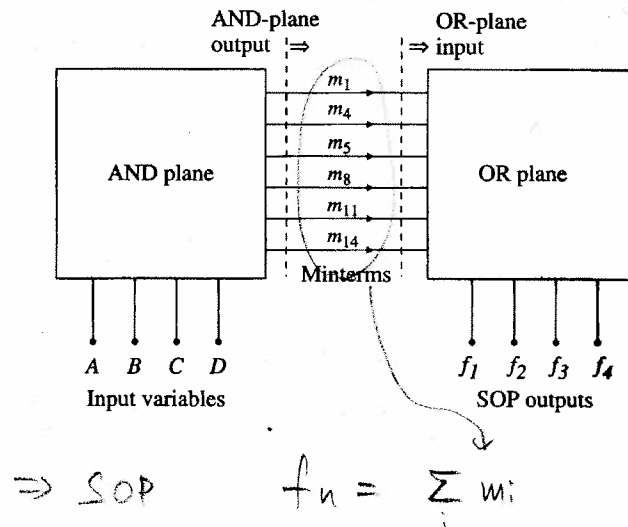
- OR array (produces maxterms)
- Ex)

$$\begin{aligned} g_1 &= X + Y + Z = M_0 \\ g_2 &= \bar{X} + Y + \bar{Z} = M_5 \\ g_3 &= X + \bar{Y} + Z = M_2 \\ g_4 &= \bar{X} + \bar{Y} + \bar{Z} = M_7 \end{aligned}$$

- Combine AND & OR array -> SOP & POS arrays.



AND-OR PLA (Programmable Logic Array) for SOP



OR-AND PLA for POS

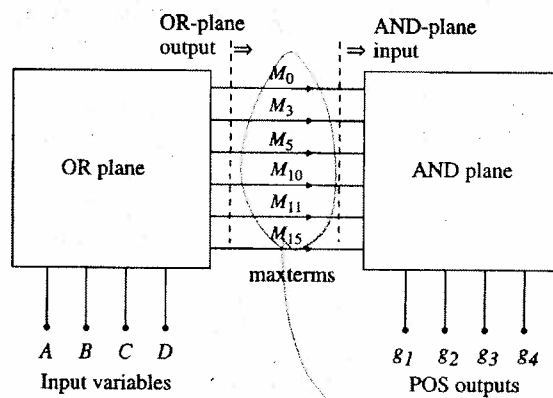
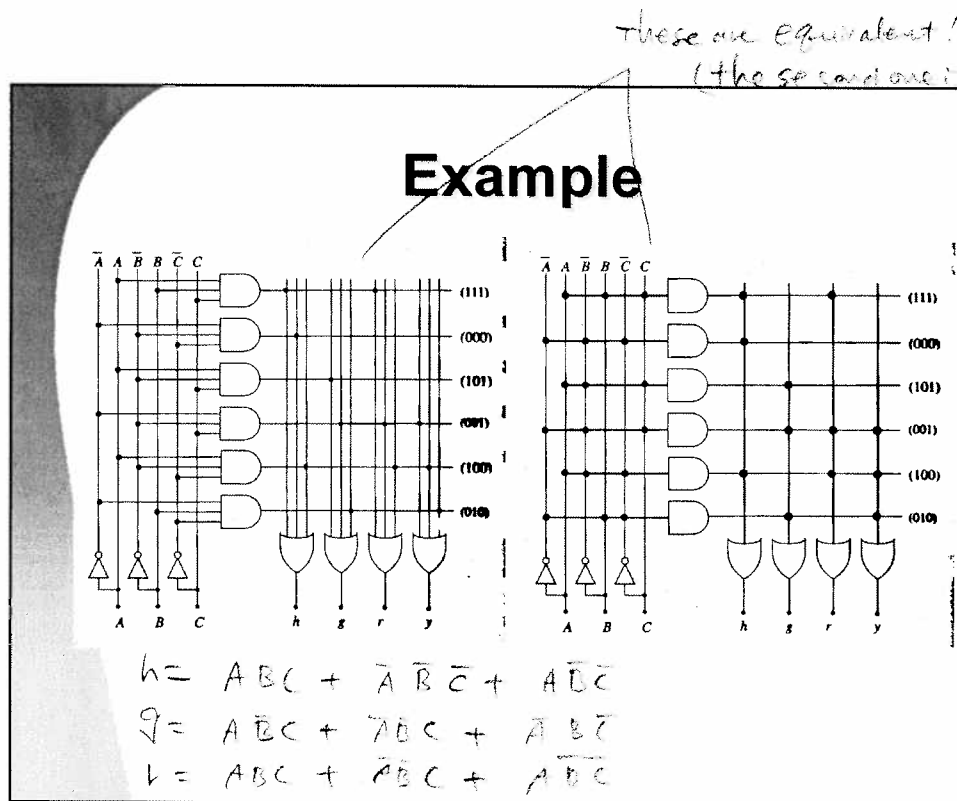


Figure 3.15 An OR-AND PLA



Pros and Cons of Logic Arrays

- Pros: Rapid implementation & prototyping of complex digital networks.
- Cons: Resulting circuit will probably not be the most efficient use of gates and the design itself will not be the fastest implementation that can be achieved.
- Complex PLA-based programmable devices are called PLDs (Programmable Logic Devices).
- Good example of PLD: FPGAs (Field-Programmable Gate Arrays) -> very powerful logic circuits that can be used to implement highly
- complex logic networks.
- CAD tools are used to implement and program custom logic networks on FPGAs.

good example of combinational logic design!

BCD & 7-Segment Display

- Binary-Coded Decimal (BCD) is a binary counting system for the base-10 digits 0 through 9 -> 4 bits required & A, B, C, D denote individual bits.

ABCD	Decimal	ABCD	Decimal
0000	0	0101	5
0001	1	0110	6
0010	2	0111	7
0011	3	1000	8
0100	4	1001	9

⇒ 4 bit binary word to express single dec digit.

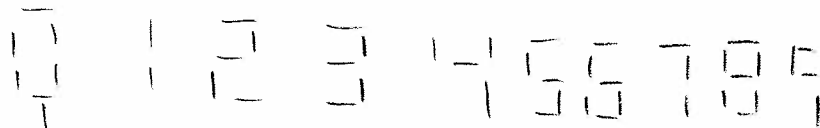
- Binary combinations 1010 through 1111 are not used.

Ex) An application of BCD: BCD to 7-segment decoder.

- 7-segment display: a common type of numerical display that usually uses 7 LEDs (Light-Emitting Diodes) to represent decimal digits.

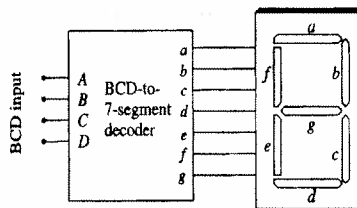
$\begin{array}{c} \text{a} \\ \hline \text{f} | \text{a} | \text{b} \\ \hline \text{e} | \text{ } | \text{c} \\ \hline \text{d} \end{array}$

Formulation of base-10 digits using a 7-seg display



ex) a b c d e f are ON & g is off.

BCD-to-7-Segment Decoder Function



ABCD	Digit	a	b	c	d	e	f	g
0000	0	1	1	1	1	1	1	0
0001	1	0	1	1	0	0	0	0
0010	2	1	1	0	1	1	0	1
0011	3	1	1	1	1	0	0	1
0100	4	0	1	1	0	0	1	1
0101	5	1	0	1	1	0	1	1
0110	6	1	0	1	1	1	1	1
0111	7	1	1	1	0	0	0	0
1000	8	1	1	1	1	1	1	1
1001	9	1	1	1	0	0	1	1

- decoder has 7 outputs → 7 functions

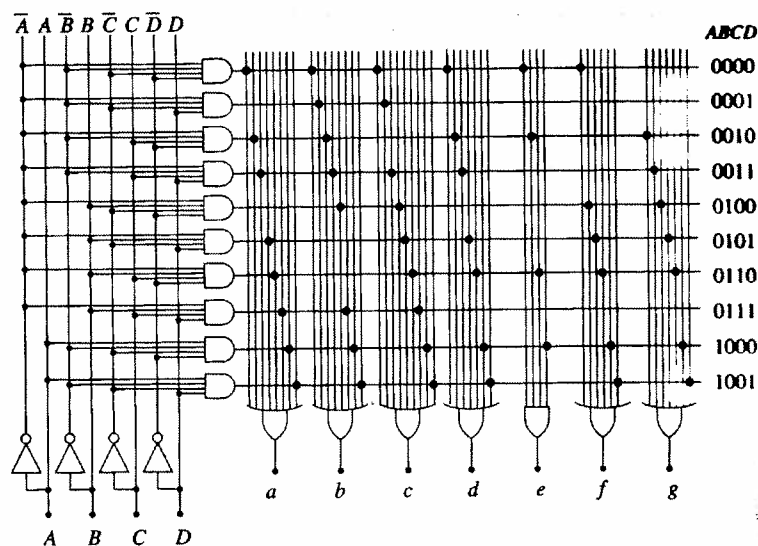
- $a = a(A, B, C, D)$
- $b = b(A, B, C, D) \dots$

- SOP expressions?

$$a = \bar{A}\bar{B}\bar{C}\bar{D} + \bar{A}\bar{B}C\bar{D} + \bar{A}B\bar{C}\bar{D} + \bar{A}B\bar{C}D + \bar{A}BC\bar{D} + \bar{A}BCD + A\bar{B}\bar{C}\bar{D} + A\bar{B}\bar{C}D$$

Find minterms from the columns for a then OR them up.

PLA Implementation



minterms

m0
m1

m9

Karnaugh Maps (= K-maps)

- Canonical SOP & POS forms can be simplified, but the types of gates and their placement in the logic network will be "random" in that they cannot be predicted -> This design technique is called random logic -> More systematic way? K-maps.
- Karnaugh maps allow us to simplify Boolean functions using a visual mapping technique that helps us recognize Boolean reductions by their locations on a grid.
- The technique of K-maps relies on the following two identities:

$$\begin{array}{l} \uparrow \quad A + \bar{A} = 1 \\ \uparrow \quad 1 \cdot X = X \end{array}$$

$$\text{ex) } (A + \bar{A}) \cdot X = 1 \cdot X = X$$

- where X is any group of logic variables.

Continued,

$$f(A, B, C) = \underbrace{ABC + AB\bar{C}} + \underbrace{A\bar{B}C + A\bar{B}\bar{C}}$$

- Ex)

$$= AB(C + \bar{C}) + A\bar{C}(\bar{B} + B)$$

$$= AB + A\bar{C} = \underline{A(B + \bar{C})}$$

↳ has only two gates

- -> K-maps can do reductions in a systematic way.
 1. Start with a function table.
 2. Map the input-output combinations to a rectangular grid array.
 3. Locate the terms where the identity $(x + \bar{x}) = 1$ can be used to simplify the function.

Continued,

- K-maps can be applied to functions with arbitrary # of variables.
- Only 2, 3, and 4-variable cases will be discussed.
- For more # of variables, computer programs can be used.

(Since they are computationally complex).

2-Variable K-maps

- Express the function in grid-like table.
- List all possible minterms & the resulting output value of the function $\rightarrow \bar{A}\bar{B}, \bar{A}B, A\bar{B}$ and AB
- Construct a basic map.
- Lookup truth table & construct K-map.
- Locate groups of 1, 2 or 4 adjacent 1s and simplify each group called "one cell".

		B	
		0	1
A	0	(m_0) $\bar{A}\bar{B}$	(m_1) $\bar{A}B$
	1	(m_2) $A\bar{B}$	(m_3) AB

Examples

EX1 AND

A	B	f(A,B)
0	0	0
0	1	0
1	0	0
1	1	1

→ $m_3 = AB$ (AND)

Since we have only one, no reduction can take place.

EX2 $f(A,B)$

A	B	f(A,B)
0	0	1
0	1	1
1	0	1
1	1	0

→ $\bar{A}\bar{B} + \bar{A}B = \bar{A}(\bar{B} + B) = \bar{A}$
 $\bar{A}\bar{B} + AB = \bar{B}(\bar{A} + A) = \bar{B}$

So, $f = \bar{A} + \bar{B} = \overline{A \cdot B}$ (NAND)

De Morgan's theorem.

A	B	f	g
0	0	0	1
0	1	1	0
1	0	1	0
1	1	0	0

A	B	f
0	0	0
0	1	1
1	0	1
1	1	0

⇒ $f = A + B$ (OR)

A	B	f
0	0	1
0	1	0
1	0	0
1	1	0

De Morgan's theorem.

$g = \bar{A} \cdot \bar{B} = \overline{A + B}$ (NOR)

3-Variable K-Maps

- Create a map using the variable A with B,C (or A,B with C) so that adjacent boxes differ by only one bit entry.

BC	00	01	11	10
A=0	$\bar{A}\bar{B}\bar{C}$	$\bar{A}\bar{B}C$	$\bar{A}B\bar{C}$	$\bar{A}BC$
A=1	$A\bar{B}\bar{C}$	$A\bar{B}C$	$AB\bar{C}$	ABC

BC	00	01	11	10
A=0	m_0	m_1	m_3	m_2
A=1	m_4	m_5	m_7	m_6

- 1, 2, 4 or 8 adjacent 1s can be grouped and reduced.
- Left and right edges are also adjacent; allowing us to "wrap" the map into a cylinder.

Examples

ex) BC 00 01 11 10

A	0	0	1	1
0	0	0	1	1
1	1	0	1	0

$A\bar{B}\bar{C}$ $(A+\bar{A})BC = BC$
 $\bar{A}B(C+\bar{C}) = \bar{A}B$

$f = A\bar{B}\bar{C} + BC + \bar{A}B$
 $= A\bar{B}\bar{C} + B(\bar{A} + C)$

→ further algebraic reduction, if possible.

ex) BC 00 01 11 10

A	0	0	1	1
0	1	0	0	1
1	0	1	1	0

$(A+\bar{A}) \cdot (B+\bar{B}) \cdot \bar{C} = \bar{C}$
 $A \cdot (C+B+\bar{B}) \cdot (C+\bar{C}) = A$

$g = A + \bar{C}$

Summary of Simplification Rules

- A group of one minterm gives a term with all three factors A, B and C.
- A group of two minterms reduces to a term with two factors.
- A group of four minterms reduces to a term with one factor.
- A group of all eight minterms is equivalent to a logic 1.

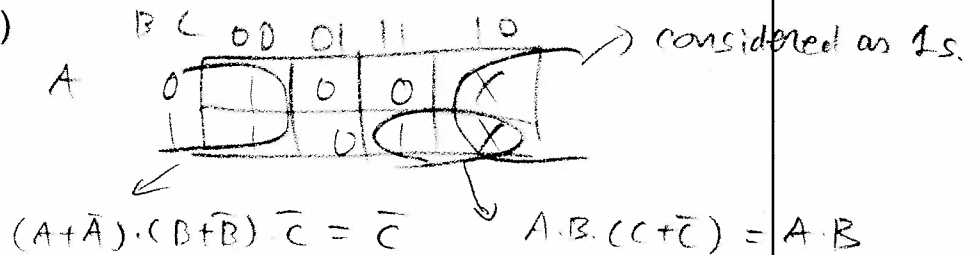
1s should be grouped in order that reduction rule $(A+\bar{A}) \cdot C = C$ can be used.

of groups should be minimized (\Rightarrow 1s in each group should be maximized)

"Don't Care" Conditions

- The output produced by a particular set of inputs can be either 0 or 1 without affecting the behavior of the function -> called "don't care" condition & denoted by X.

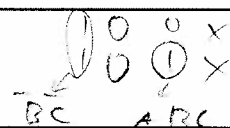
■ Ex)



$$f = A \cdot B + \bar{C}$$

↑
better

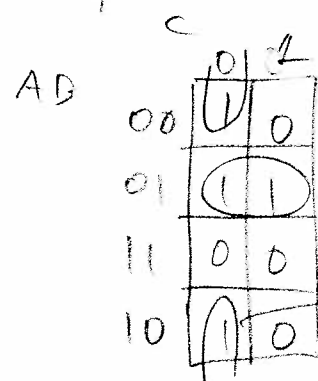
If considered as 0's



$$f = A \cdot B \cdot C + \bar{B} \cdot \bar{C}$$

Alternative 3-Variable Layout

Group A & B rather than B & C.



← Top & bottom edges are adjacent in this case.

$$\bar{A} \cdot B \cdot (C + \bar{C}) = \bar{A} \cdot B$$

$$(A + \bar{A}) \cdot \bar{B} \cdot \bar{C} = \bar{B} \cdot \bar{C}$$

$$f = \bar{A} \cdot B + \bar{B} \cdot \bar{C}$$

4-Variable K-Maps

- Group A,B and C,D to draw a K-map.
- Group 1, 2, 4, 8 or 16 adjacent entries of 1s.
- Top-down and left-right edges are adjacent.

		CD			
		00	01	11	10
AB	00	m ₀	m ₁	m ₃	m ₂
	01	m ₄	m ₅	m ₇	m ₆
	11	m ₁₂	m ₁₃	m ₁₅	m ₁₄
	10	m ₈	m ₉	m ₁₁	m ₁₀

Examples

		CD			
		00	01	11	10
AB	00	1			1
	01			1	
	11				
	10	1	1	1	1

$$(A+\bar{A})\bar{B}(C+\bar{C})\bar{D} = \bar{B}\bar{D}$$

$$(A+\bar{A})B\bar{C}D = B\bar{C}D$$

$$A\bar{B}C(D+\bar{D}) = A\bar{B}C$$

$$f = \bar{B}\bar{C}D + A\bar{B}C + \bar{B}\bar{D}$$

$$= \bar{B}\bar{C}D + \bar{B}(AC + \bar{D})$$

		CD			
		00	01	11	10
AB	00	1	1	1	1
	01				
	11			1	
	10	1	1	1	1

$$(A+\bar{A})\bar{B}(C+\bar{C})(D+\bar{D}) = \bar{B}$$

$$A(B+\bar{B})CD = ACD$$

$$g = ACD + \bar{B}$$

Program Completed

University of Missouri-Rolla

© 2003 Curators of University of Missouri



UNIVERSITY OF MISSOURI-ROLLA
The Name. The Degree. The Difference.