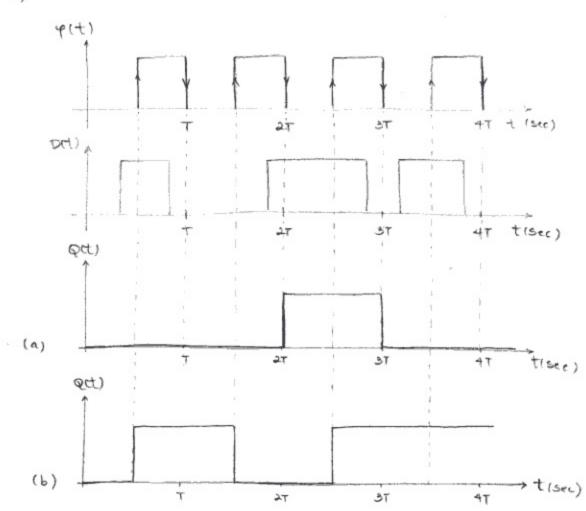
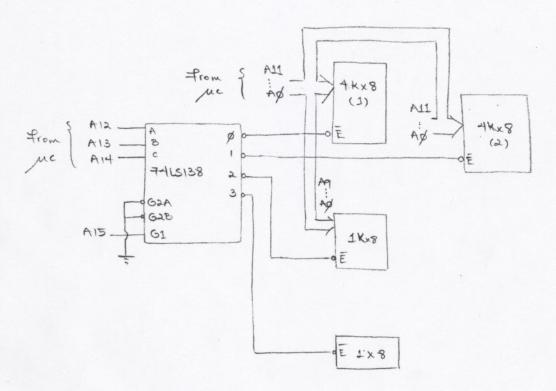
1)	Binary	Decimal	Octal	Hex
	1011 0010	178	262	82
	1011 1010	186	272	BA
	1101 1110	222	336	DE
	1001 0101	149	225	15

2,





a) We need to distinguish among 4 different devices, hence we use 4 of the decoder's 8 outputs, each output enables one of the devices.

Each of the 4K chips needs 12 address lines to address its 4K = 4096 = 212 internal locations.

The 1K = 1024 = 2 chip needs 10 address lines.

The 1 byte register doesn't need any address lines as it has  $1 = 2^{\circ}$  locations only.

3, Continued: For HMX8 (chip labeled 1): A15 A14 A13 A12 A21 A10 A9 A8 A7 A6 A5 A4 A3 A2 A2 A2 1 0 0 0 0 0 .... decoder selects device can vary from all 0's to all 1's 1 0 0 0 1 1 .... The address space will be from 8000 to 8FFF Similarly, for the second 4xx8: 1 0 0 1 0 .... to 1 0 0 1 1 · · · · The address space will be from 9000 to 9FFF. For the 1KX8,
A11 A10 A9 A8... 1 0 1 0 X X 0 0 + 6 1 0 1 0 X X 1 1

Address space will be from Ax00 to Ax11

because All and Alo are don't cares.

The address space for the 1-byte register will be:

A15
1011 x .... x corresponding to Bxxx

3 (continued)

Note that internally each of the 4kx8 memory chips coill have addresses ranging from:

AII AIØ ... AØ

1 . . . . 1

corresponding to 000 to FFFx.

The 1K x8 will have internal addresses from

A9 A8 ... A\$ +0 A9 A8 ... A\$

- Difference in HW. The MP is a single-chip CPU.

  The MC contains MP's, RAM, ROM, I/O, timers, etc.
  - 2) Difference in applications;

    Ap is for arithmetic and logic operations, is flexible and can be used for various tasks.

me is used for controlling other devices, generally programmed for a single, dedicated task.

3 Difference in instruction set features;

up has a processing-intensive instruction set.

uc " " control." " "