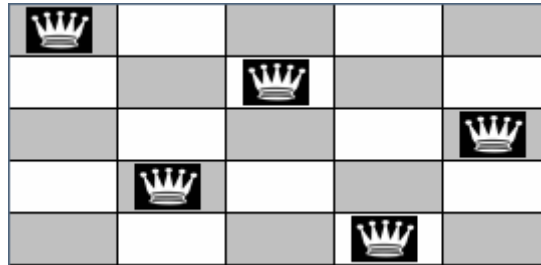


Backtracking

- Problem solving strategy that, when it reaches an impasse, **retraces its steps in reverse order** before trying a new sequence of steps
- Often used with **recursion**

Example: N-Queens Problem



Solution for N = 5

Strategy Using Backtracking:

- 1) Start with a queen in the 1st row and 1st column.
- 2) Place the 2nd queen in the 2nd column, at the first row where this queen will not be under attack.
- 3) Repeat step (2) with additional queens until the *problem is solved* or, it is *not possible to place a queen* in a column without being attacked.
- 4) If step (3) failed to place a queen in a column, then undo what you just tried for this queen. Then backup to the previous column and move that queen to the next, unattacked row.
- 5) Repeat steps (3) and (4) until the *problem is solved* or, there are no more possibilities for placing a queen in the 1st column. In this case, there is no solution.

Incorporating Recursion:

Solution = (positioning of 1st queen) + (positioning of the other N-1 queens)

Example of Dynamic Allocation of Memory for 2D Array

```
#include <cstdlib>
#include <iostream>
#include <cassert>
using namespace std;

void memError( ) {
    cout << "Memory allocation error!\n";
    exit(1);
}

int main() {
    int **A; // pointer to a 2D array of int
    int i, j, numRows, numColumns;

    cout << "Enter number of rows: ";
    cin >> numRows;
    cout << "Enter number of columns: ";
    cin >> numColumns;

    assert((numRows > 0) && (numColumns > 0));

    // Allocate storage for the array
    A = new int*[numRows]; // Allocate storage for rows
    if (!A) memError( );

    for (i = 0; i < numRows; i++) {
        A[ i ] = new int[numColumns]; // Allocate storage for columns in row i
        if ( !A[ i ] ) memError( );
    }

    // Put some values in the array
    // (just to show that you can now reference elements as A[ i ][ j ])
    for (i = 0; i < numRows; i++)
        for (j = 0; j < numColumns; j++)
            A[ i ][ j ] = i * j;

    // Deallocate storage for the array
    for (i = 0; i < numRows; i++)
        delete [ ] A[ i ]; // Deallocate storage for columns in row i

    delete [ ] A; // Deallocate storage for rows

    return(0);
}
```