### Sistemas de Negocios

# Clase 2B: More programming with django

September 21, 2016 David Olivieri Uvigo, E.S. Informatica

#### outline

- Another example with templates.
- Improve the interface
- Use Bootstrap



## Improve the template

 We want to improve the template that we did previously.



#### Static Files

 Before implementing Bootstrap as a template, we first need to server "static" files correctly.

#### Static files:

- What will be rendered by browser and not used directly by django code
- CSS, JavaScript, Images

## Change "settings.py"

If the DEBUG option, then we will define certain directories and global variables:

We will see how to configure "live" static files, but these definitions are for the local computer configurations

#### Serve static files (Local only)

Static files are CSS, JavaScript, and Images

```
# Static files (CSS, JavaScript, Images)
STATIC URL = '/static/'
# Template location
TEMPLATE DIRS = (
 os.path.join(os.path.dirname(BASE DIR), "static", "templates"),
If DEBUG:
    MEDIA URL = '/media/'
    STATIC ROOT = os.path.join(os.path.dirname(BASE DIR), "static", "static-only")
    MEDIA ROOT = os.path.join(os.path.dirname(BASE DIR), "static", "media")
    STATICFILES DIRS = (
             os.path.join(os.path.dirname(BASE DIR), "static", "static"),
```

#### Create the static dirs

 Now that they are defined previously in settings, you need to create the static directories.

### Modification of the "url.py"

Need to be able to use these variables.

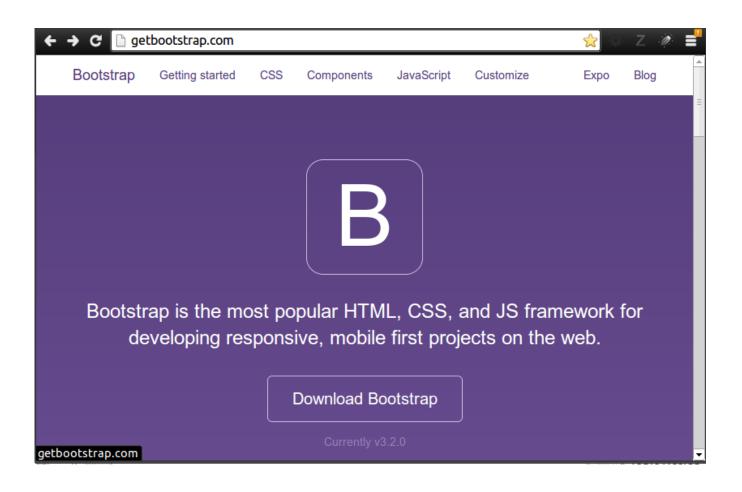
```
from django.conf.urls import patterns, include, url
from django.conf import settings
from django.conf.urls.static import static
from django.contrib import admin
admin.autodiscover()
urlpatterns = patterns(",
  # Examples:
  url(r'\$', 'signups.views.home', name='home'),
  # url(r'^blog/', include('blog.urls')),
  url(r'^admin/', include(admin.site.urls)),
if settings.DEBUG:
  urlpatterns += static(settings.STATIC URL,
                document root=settings.STATIC ROOT)
  urlpatterns += static(settings.MEDIA URL,
                document root=settings.MEDIA ROOT)
```

## Now manage the static files

At the terminal prompt, type the following:

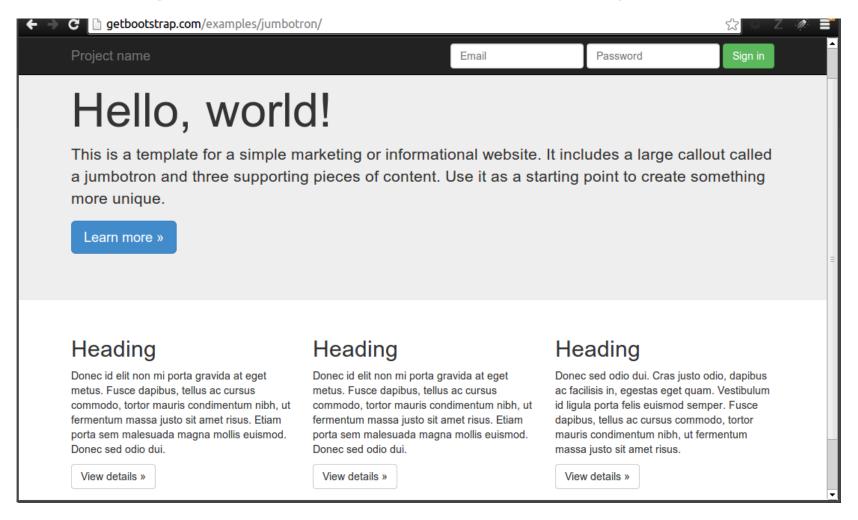
\$ python manage.py collectstatic

### Bootstrap



#### Jumbletron

http://getbootstrap.com/examples/jumbotron/



## Using the example directly.

All this gets

Ver codigo fuente:

```
Rendered on the page.
<html lang="en">
 <head>
   <meta charset="utf-8">
   <meta http-equiv="X-UA-Compatible" content="IE=edge">
                                                                    Save this to:
   <meta name="viewport" content="width=device-width, initial-scale:</pre>
   <meta name="description" content="">
   <meta name="author" content="">
                                                                     ./templates/base.html
   <link rel="icon" href="../../favicon.ico">
   <title>Jumbotron Template for Bootstrap</title>
   <!-- Bootstrap core CSS -->
   <link href="../../dist/css/bootstrap.min.css" rel="stylesheet">
   <!-- Custom styles for this template -->
   k href="jumbotron.css" rel="stylesheet">
   <!-- Just for debugging purposes. Don't actually copy these 2 lines! -->
   <!--[if lt IE 9]><script src="../../assets/js/ie8-responsive-file-warning.js"></script><![endif]-->
   <script src="../../assets/js/ie-emulation-modes-warning.js"></script>
   <!-- HTML5 shim and Respond.js IE8 support of HTML5 elements and media queries -->
   <!--[if lt IE 9]>
     <script src="https://oss.maxcdn.com/html5shiv/3.7.2/html5shiv.min.js"></script>
     <script src="https://oss.maxcdn.com/respond/1.4.2/respond.min.js"></script>
   <![endifl-->
 </head>
 <body>
   <div class="navbar navbar-inverse navbar-fixed-top" role="navigation">
     <div class="container">
       <div class="navhar-header">
```

## Changing "signup.html"

We want to change our previous web page to now use this base.html page.

#### Previous: signup.html

updated: signup.html

### Modify base.html

We need to put in the signup information.

```
<div class="col-md-4">
    {% block content %}
    {% endblock %}
    </div>
</div>
</hr>
<footer>
....
```

Just insert this anywhere (sensible) Within the bootstrap html that you downloaded

#### Here is the modification in base.html

```
</a>
      </div>
        <div class="col-md-4">
         <h2>Heading</h2>
         >Donec sed odio dui. Cras justo odio, dapibus ac facilisis in, egesti
as eget quam. Vestibulum id ligula porta felis euismod semper. Fusce dapibus, te⊉
                                                                               We add the code to
llus ac cursus commodo, tortor mauris condimentum nibh, ut fermentum massa justo
 sit amet risus.
                                                                               Be able to add
         <a class="btn btn-default" href="#" role="button">View details &rag
                                                                               The block content
 o:</a>
        </div>
                                                                               Here.
        <div class="col-md-4">
        {% block content %} {% endblock %}
       </div>
      </div>
      <hr>
      <footer>
                 Company 2014
      </footer>
    </div> <!-- /container -->
    <!-- Bootstrap core JavaScript
```

## Put the CSS styles in place

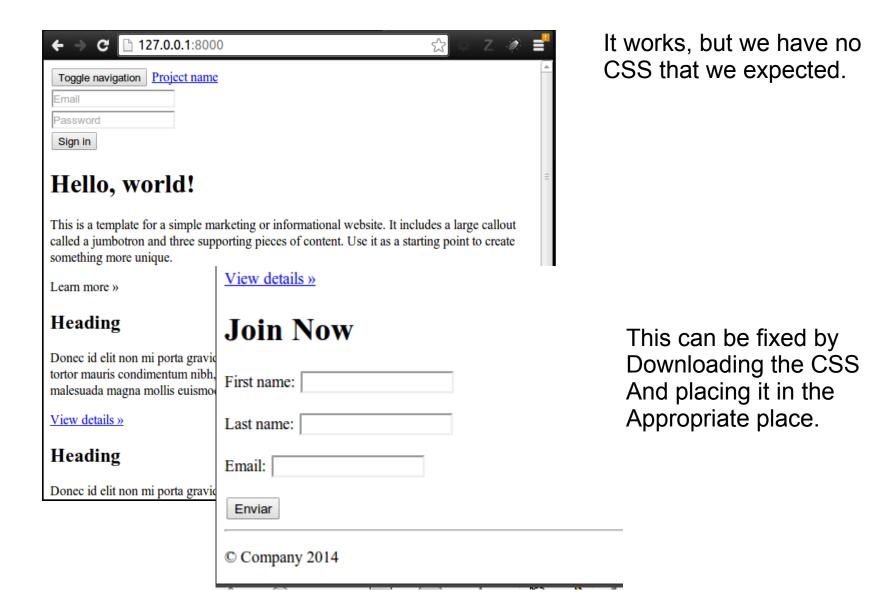
- One way to do it is to see the source and just
- Save bootstrap.css into the local directories
- For css.
- Save js files in same place ....(show this)

Change the paths in the base.html so that it can find the css path.

\$ python manage.py collectstatic

Make sure that you do this.

#### Test out the web page

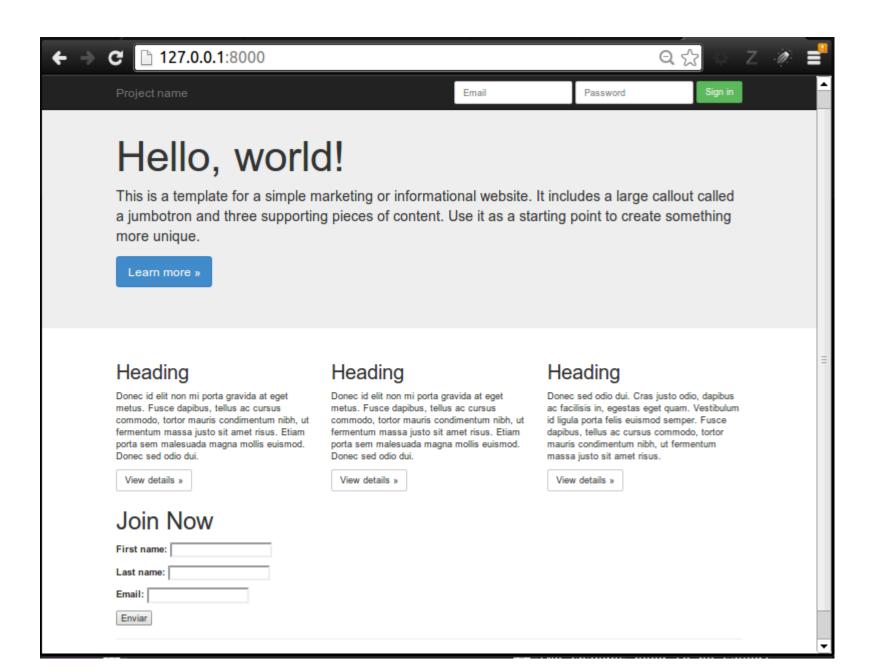


#### Save the css to our static files

```
(snbar)david@protein:~/Escritorio/snbar/static/static/css$ ls
bootstrap.min.css jumbotron.css
(snbar)david@protein:~/Escritorio/snbar/static/static/css$ [
```

Modify the "base.html" file to point to the correct css

```
<title>Jumbotron Template for Bootstrap</title>
<!-- Bootstrap core CSS -->
link href="/static/css/bootstrap.min.css" rel="stylesheet">
<!-- Custom styles for this template -->
<link href="/static/css/jumbotron.css" rel="stylesheet">
```



## Now save javascript

```
(snbar)david@protein:~/Escritorio/snbar/static/static$ ls
css
(snbar)david@protein:~/Escritorio/snbar/static/static$ mkdir js
(snbar)david@protein:~/Escritorio/snbar/static/static$ ls
css js
```

```
<!-- Just for debugging purposes. Don't actually copy these 2 lines! -->
<!--[if lt IE 9]><script src="../../assets/js/ie8-responsive-file-warning.js"></script><![endif]-->
<script src="../../assets/js/ie-emulation-modes-warning.js"></script></script></script>
```

Save this file to /static/js and then change "base.html"

```
<script src="/static/js/ie-emulation-modes-warning.js"></script>
```

### More javascript to save

http://getbootstrap.com/dist/js/bootstrap.min.js

Save this also to the js directory

## How Bootstrap works

- Explore with chrome's "Inspect Element"
- We can customize the styles and CSS

Create a new file "custom.css"

```
.jumbotron {
   background-color:
#17D1FF
}
```

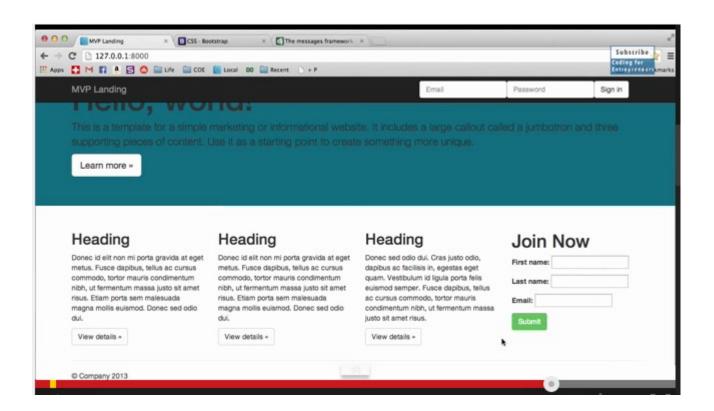
## Bootstrap details

#### Using the Bootstrap to customize

Info at: http://getbootstrap.com/css/

#### Result of Message

 Try Django Tutorial 10 of 21 - Learn to Customize Twitter Bootstrap 3



#### Using bootstrp to add a success button

```
{% extends 'base.html' %}

{% block content %}
<h1>Join Now</h1>
<form method='POST' action=''> {% csrf_token %}
     {{ form.as_p }}
     <input type='submit' class='btn btn-success btn-large'>
</form>
{% endblock %}
```



### Messaging and Redirect

- After someone joins, we want to give a page that says thanks
- We use message of Django.

```
INSTALLED_APPS = (
   'django.contrib.admin',
   'django.contrib.auth',
   'django.contrib.contenttypes',
   'django.contrib.sessions',
   'django.contrib.messages',
   'django.contrib.staticfiles',
   'signups',
```

In views, we want to import this into The file "views



#### Geographic framework

GeoDjango intends to be a world-class geographic Web framework. Its (GIS Web applications and harness the power of spatially enabled data.

#### Common Web application tools

Django offers multiple tools commonly needed in the development of W

- Authentication
- Caching
- Logging
- Sending emails
- Syndication feeds (RSS/Al
- Pagination
- Messages framework
- Serialization
- Sessions
- Sitemaps
- Static files management
- Data validation



#### The messages framework

Quite commonly in web applications, you need to display a one-time notification message (also known as "flash message") to the user after processing a form or some other types of user input.

For this, Django provides full support for cookie- and session-based messaging, for both anonymous and authenticated users. The messages framework allows you to temporarily store messages in one request and retrieve them for display in a subsequent request (usually the next one). Every message is tagged with a specific level that determines its priority (e.g., info, warning, or error).

#### **Enabling messages**

Messages are implemented through a middleware class and corresponding context processor.

#### Adding a message

To add a message, call:

```
from django.contrib import messages
messages.add_message(request, messages.INFO, 'Hello world.')
```

Some shortcut methods provide a standard way to add messages with commonly used tags (which are usually represented as HTML classes for the message):

```
messages.debug(request, '%s SQL statements were executed.' % count)
messages.info(request, 'Three credits remain in your account.')
messages.success(request, 'Profile details updated.')
messages.warning(request, 'Your account expires in three days.')
messages.error(request, 'Document deleted.')
```

#### Displaying messages

In your template, use something like:

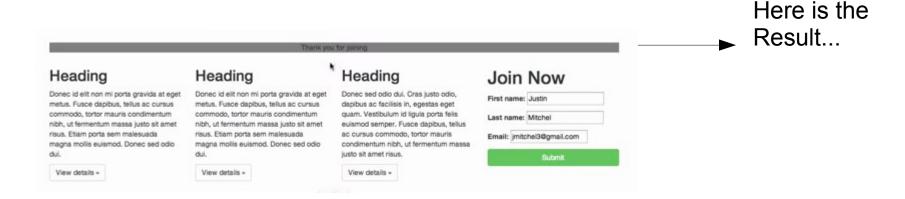
```
{% if messages %}

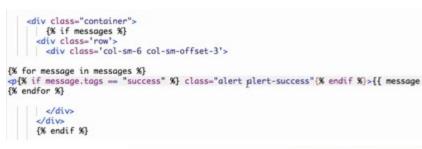
     {% for message in messages %}
     {% if message.tags %} class="{{ message.tags }}"{% endif %}>{{ message }}
     {% endfor %}

{% endif %}
```

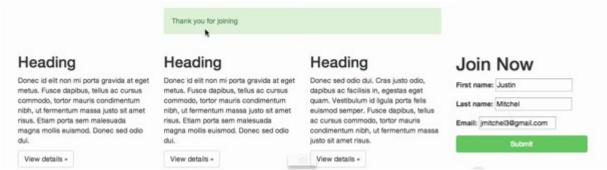
#### So we need to render the message

## result in page





Modify the "base.html" to use bootstrap's "alert-success" class
See Django Tutorial 11 (5:26)



## Redirecting

- Imagine, once we press the button, we want to send the user to a different page.
- For this, in the "views.py", we add a class called:
  - HttpResponseRedirect

```
from django.shortcuts import render, render to response, RequestContext, HttpResponseRedirect
from django.contrib import messages
from .forms import SignUpForm
                                                                    Redirects to a page
# create your views here.
                                                                    that at the moment
def home(request):
                                                                    does not exist
   form = SignUpForm( request.POST or None )
   if form.is valid():
       save it = form.save(commit=False)
       save it.save()
       messages.success(request, 'We will be in thich')
       return HttpResponseRedirect('/thank-you/')
   return render to response("signup.html",
                             locals(),
                             context instance=RequestContext(request))
```

## Adding the redirect page

Modify "urls.py"

```
from django.conf.urls import patterns, include, url
from django.conf import settings
from django.conf.urls.static import static
from django.contrib import admin
admin.autodiscover()
urlpatterns = patterns('',
    # Examples:
    url(r'^$', 'signups.views.home', name='home')
    # url(r'^blog/', include('blog.urls'))
    url(r'^thank-you/', 'signups.views.thankyou', name='thankyou'),
    url(r'^admin/', include(admin.site.urls)),
if settings.DEBUG:
    urlpatterns += static(settings.STATIC_URL,
                          document_root=settings.STATIC_ROOT)
    urlpatterns += static(settings.MEDIA URL,
                          document root=settings.MEDIA ROOT)
```

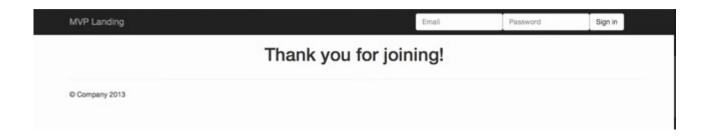
Now we need to define this in the "signups.views"

```
from django.shortcuts import render, render to response, RequestContext, HttpResponseRedirect
from django.contrib import messages
from .forms import SignUpForm
# create your views here.
def home(request):
    form = SignUpForm( request.POST or None )
                                                          "views.py"
    if form.is valid():
        save it = form.save(commit=False)
        save it.save()
        messages.success(request, 'We will be in touch')
        return HttpResponseRedirect('/thank-you/')
    return render_to_response("signup.html",
                              locals(),
                              context instance=RequestContext(request))
def thankyou(request):
    return render to response("thankyou.html",
                              locals(),
                              context_instance=RequestContext(request))
```

We need to create an empty
Html document in the directory:
/static/templates/

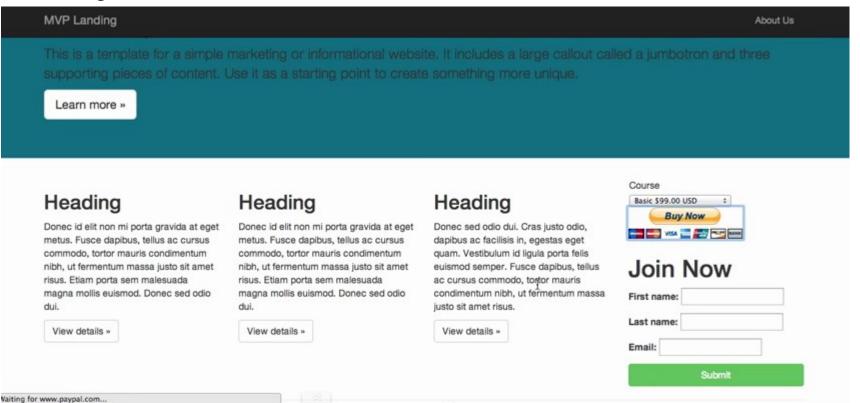
### Now the power of templates

- For this, see the tutorial:
  - Django tutorial 12: (2:40)
  - https://www.youtube.com/watch?
     v=HuBeNrCa3cc&list=PLEsfXFp6DpzRgedo9IzmcpXYoSeDg29Tx&index=12



## Adding paypal button

- Try Django Tutorial 14 of 21 Add Basic Paypal Button to Django Project Template
  - https://www.youtube.com/watch?
     v=qKS87S0Imsk&index=14&list=PLEsfXFp6DpzRgedo9IzmcpXYoSeDg29Tx



### Summary

- We have now connected Django to Bootstrap; a powerful HTML, CSS, JS Framework
- The data is connected and we can view it in the admin
- We can redirect to more pages
- We can start to design more powerful apps.
- Ecommerce with paypal