

# Snake game

## Group members:

- Pakapop Cheunchomsirakul 6310546031
- Nabhan Suwanachote 6310545931
- Panu Tanavatavivat 6310545329

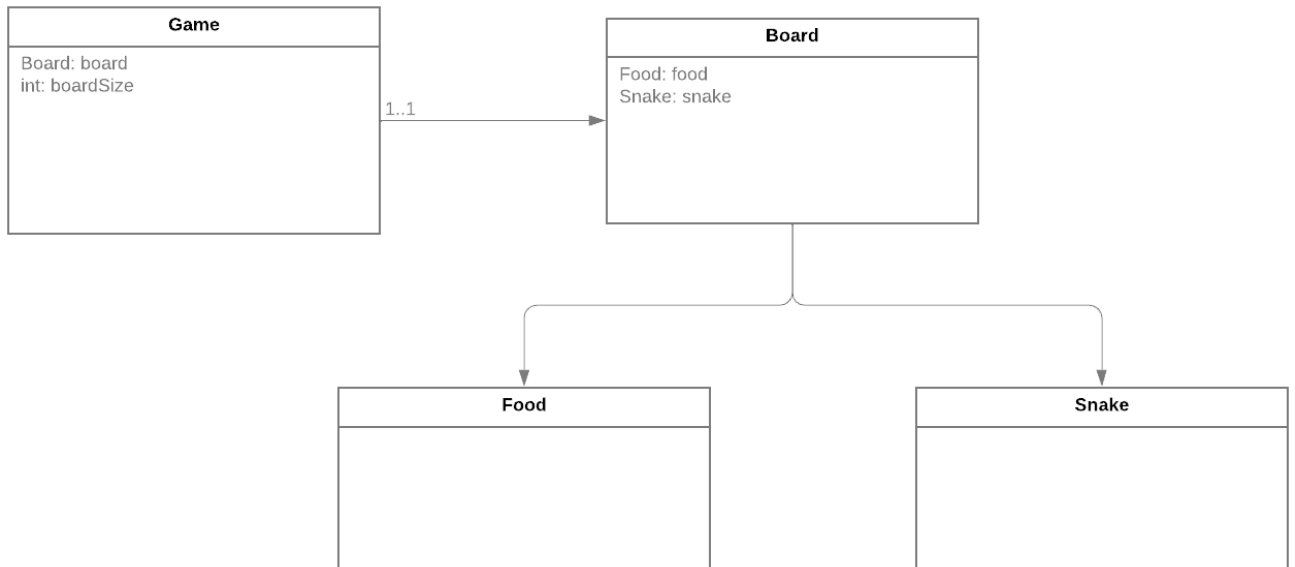
## Use Cases: Play game

## Actor: Player

## Success Scenario:

- The player starts the game.
- Players can change the direction of the snake using the 4 arrow keys.
- When the snake's head hits the food, the snake becomes 1 cell longer.
- If the snake crashes aside, or into itself, then it is dead, and the game stops.

## Domain models:



## UML class diagram:

