

CSE 331L: Microprocessor Interfacing & Embedded System Lab

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EEE 332/ CSE 331

Lab-4

Topic: Jump, Practice-1

Topics to be covered in class today:

- Conditional Jumps
- Procedures
- Instructions:
 - > CMP = Compare
 - > Jg = jump when greater than
 - > Jge = jump when greater than or equal to
 - > JI = jump when less than
 - > Jle = jump when less than or equal to

Example:

Find if 3 > 5 or not. If 3 > 5 then print "3 is greater than 5" otherwise print "5 is greater than 3"

ASM Code:

org 100h	print:
	mov ah,9
mov al,a	mov dx,offset msg2
mov bl,b	int 21h
cmp al,bl	jmp finish
jg print	
	finish:
mov ah,9	
mov dx,offset msg1	ret
int 21h	
jmp finish	a db 3
	b db 5
	msg1 db "5 is greater than 3 \$"
	msg2 db 10,13, "3 is greater than 5 \$"

- 1. Now try to solve the above example problem using jl (jump when less than) / jle (jump when less than or equal to).
- 2. Take 3 values of an array from the user and find the lowest value among them.
- 3. Write an ASM code to read a letter and print if it is Upper case or Lower case
- 4. Write an ASM code to read a letter in Upper case and print it after converting it to lower case.
- 5. Write an ASM code to test if a number is even or odd (from 0-9)