

# Stanley Ke

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## EDUCATION

### University of Florida

*Bachelor of Science in Computer Science*

Gainesville, FL

Aug 2023 – May 2027

### Eastern Florida State College

*Associate's in Liberal Arts*

Melbourne, FL

May 2021 – May 2023

## PROJECTS

### GatorAI Website | *Typescript, NextJs, ReactJS*

August 2024 – Present

- Spearheading the redesign and development of a dynamic, user-centric GatorAI website to enhance member engagement and increase club visibility.
- Leveraging Next.js to implement a full-stack solution with optimized performance, SEO, and server-side rendering for faster loading and a better user experience.

### SASEHacks - EnviroPact | *ReactJs, Tailwind CSS*

October 2024

- Designed and developed an engaging web platform for SASEHacks 2024, fostering community involvement in local sustainable events.
- Led the frontend UI development, utilizing Ant Design and Framer Motion to create an intuitive and dynamic user experience.

### Minesweeper | *C++, SFML*

April 2024 – May 2024

- Developed a fully functional Minesweeper game using C++ and the SFML library for graphical rendering.
- Designed an intuitive graphical user interface (GUI) based on the original game with real-time updates and responsive mouse events.

## EXPERIENCE

### GatorAI Co-Webmaster

Aug 2024 – Dec 2024

*University of Florida*

*Gainesville, FL*

- Partnered with a former SWE intern and a senior student to design and develop the GatorAI website, aimed at enhancing the club's online presence and member recruitment.
- Played a key role in creating an intuitive and engaging user experience, focusing on visual design, responsiveness, and accessibility.

### Society of Asian Scientists and Engineers, SASE Intern

Aug 2023 – May 2024

*University of Florida*

*Gainesville, FL*

- Was a part of the graphics committee in the fall semester and designed *eye-catching* graphics to attract new members to GBMs
- Was a part of the social committee in the spring semester and helped design the SASEBowl game event garnering participation of around *50 students*

### Family-Owned Restaurant

May 2018 – July 2024

*Food and Customer Service*

*Melbourne, FL*

- Communicated proficiently with customers, solving unexpected conflicts with orders, placed and organized *60* orders each day.

## TECHNICAL SKILLS

**Languages:** Python, C++, HTML/CSS, Javascript

**Frameworks:** Node.js, Next.js, Express.js

**Developer Tools:** Git, VS Code, Clion, PyCharm, Figma, Dreamweaver Matlab, Photoshop, Autocad, Microsoft Suite

**Libraries:** ReactJs, Tailwind CSS, Framer Motion, Material-UI, Ant Design, OpenCv, SFML, PyGame