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```
#include <omp.h>
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
#define SIZE 250
#define EVEN COUNT 100
#define REPEAT 1000
void initializeArray(int **array) {
  for (int i = 0; i < SIZE; i++) {
     for (int j = 0; j < SIZE; j++) {
       array[i][j] = rand() % 1000; // Random values between 0 and 999
    }
  }
}
void findEvenNumbersParallel(int **array1, int **array2, int **array3, int *evenArray,
int num threads, omp sched t schedule) {
  int count = 0;
  omp_set_num_threads(num_threads);
```

```
omp set schedule(schedule, 0);
#pragma omp parallel
{
  int local_count = 0;
  int local even[EVEN COUNT];
  #pragma omp for collapse(2)
  for (int i = 0; i < SIZE; i++) {
     for (int j = 0; j < SIZE; j++) {
       if (local count < EVEN COUNT && array1[i][j] \% 2 == 0) {
          local even[local count++] = array1[i][j];
       }
       if (local_count < EVEN_COUNT && array2[i][j] % 2 == 0) {
          local_even[local_count++] = array2[i][j];
       }
       if (local count < EVEN COUNT && array3[i][j] % 2 == 0) {
          local even[local count++] = array3[i][j];
       }
     }
  }
  #pragma omp critical
  {
```

```
for (int k = 0; k < local count && count < EVEN COUNT; k++) {
          evenArray[count++] = local even[k];
       }
    }
  }
}
void findEvenNumbersSerial(int **array1, int **array2, int **array3, int *evenArray) {
  int count = 0;
  for (int i = 0; i < SIZE; i++) {
     for (int j = 0; j < SIZE; j++) {
       if (count < EVEN_COUNT && array1[i][j] % 2 == 0) {
          evenArray[count++] = array1[i][j];
       }
       if (count < EVEN_COUNT && array2[i][j] % 2 == 0) {
          evenArray[count++] = array2[i][j];
       }
       if (count < EVEN COUNT && array3[i][j] % 2 == 0) {
          evenArray[count++] = array3[i][j];
       }
     }
  }
}
```

```
int main() {
  int **array1 = (int **)malloc(SIZE * sizeof(int *));
  int **array2 = (int **)malloc(SIZE * sizeof(int *));
  int **array3 = (int **)malloc(SIZE * sizeof(int *));
  for (int i = 0; i < SIZE; i++) {
     array1[i] = (int *)malloc(SIZE * sizeof(int));
     array2[i] = (int *)malloc(SIZE * sizeof(int));
     array3[i] = (int *)malloc(SIZE * sizeof(int));
  }
  int evenArray[EVEN_COUNT];
  double start time, end time;
  double serial time;
  srand(time(NULL));
  initializeArray(array1);
  initializeArray(array2);
  initializeArray(array3);
  // Serial Execution
  start_time = omp_get_wtime();
  for (int r = 0; r < REPEAT; r++) {
     findEvenNumbersSerial(array1, array2, array3, evenArray);
  }
```

```
end time = omp get wtime();
  serial time = (end time - start time) / REPEAT;
  printf("Serial Execution Time: %f seconds\n", serial time);
  // Parallel Execution with scheduling
  int threads[] = \{2, 4, 8, 12, 16, 24\};
  omp sched t schedules[] = {omp sched static, omp sched dynamic,
omp_sched_guided};
  const char* schedule names[] = {"Static", "Dynamic", "Guided"};
  double exec_times[6];
  double speedups[6];
  for (int t = 0; t < 6; t++) {
     start_time = omp_get_wtime();
     for (int r = 0; r < REPEAT; r++) {
       findEvenNumbersParallel(array1, array2, array3, evenArray, threads[t],
omp_sched_static);
    }
     end_time = omp_get_wtime();
    exec_times[t] = (end_time - start_time) / REPEAT;
     speedups[t] = serial time / exec times[t];
     printf("Execution Time with %d threads: %f seconds, Speedup: %f\n", threads[t],
exec_times[t], speedups[t]);
  }
```

```
double schedule_times[3];
  for (int s = 0; s < 3; s++) {
     start_time = omp_get_wtime();
     for (int r = 0; r < REPEAT; r++) {
       findEvenNumbersParallel(array1, array2, array3, evenArray, 24, schedules[s]);
     }
     end_time = omp_get_wtime();
     schedule_times[s] = (end_time - start_time) / REPEAT;
     printf("Execution Time with %s scheduling: %f seconds\n", schedule_names[s],
schedule_times[s]);
  }
  printf("Fourth array (even numbers):\n");
  for (int i = 0; i < EVEN COUNT; i++) {
     printf("%d ", evenArray[i]);
  }
  printf("\n");
  for (int i = 0; i < SIZE; i++) {
     free(array1[i]);
     free(array2[i]);
     free(array3[i]);
  }
  free(array1);
```

```
free(array2);
free(array3);
// Export results to a CSV file (for ease of importing to Excel)
FILE *f = fopen("execution_times.csv", "w");
fprintf(f, "Threads,Execution Time (s),Speedup\n");
for (int t = 0; t < 6; t++) {
  fprintf(f, "%d,%f,%f\n", threads[t], exec_times[t], speedups[t]);
}
fprintf(f, "Scheduling Method,Execution Time (s)\n");
for (int s = 0; s < 3; s++) {
  fprintf(f, "%s,%f\n", schedule_names[s], schedule_times[s]);
}
fclose(f);
return 0;
```

}