

Recursion 01

The fundamentals

Designing recursive algorithms/functions

1. Base case
2. Making progress
3. Design rule
4. No compound interest

```
def printOut(n):  
    if n < 10:  
        printDigit(n)  
    return  
    printOut(int(n/10))  
    printDigit(n%10)
```

```
def printOut(n):  
    if n < 10:  
        printDigit(n)  
        return  
    printDigit(n%10)  
    printOut(int(n/10))
```

Print digits of
n in reverse
order

Multiply a value by an integer

```
def mul(val, n):  
    if n==1:  
        return val  
    t = mul(val, n-1)  
    return val + t
```

Integral power of a number

```
def power (num, p):
```

```
    if p==0:
```

```
        return 1
```

```
    t = power(num, p-1)
```

```
    return num * t
```

Return product of all values in an array

```
def prod(a, size)
```

```
    if size==0:
```

```
        return 0.0
```

1.0

```
    t = prod(a, size-1)
```

```
    return t * a[size-1]
```

Maximum/minimum value in an array

```
def max(nums, count):
```

```
    if count==1:
```

```
        return nums[0]
```

```
    t = max(nums, count-1)
```

```
    lv = a[count-1]
```

```
    return lv if lv > t else t
```


Summing up

- There must be some **n/size/count** as argument of the recursive function.
- That should make progress in recursive calls towards the base case.
- Base case(s) are for its very small values; typically, 0 or 1.
- In Base case(s), answer should be direct (without any computation).

Integral power of a number (version 2)

```
def power (num, p):
```

```
    if p==0:
```

```
        return 1
```

```
    t1 = power(num, int(p/2))
```

```
    t2 = power(num, p-int(p/2))
```

```
    return t1 * t2
```

issue in making
recursion



Integral power of a number (version 3)

```
def power (num, p):
```

```
    if p==0:
```

```
        return 1
```

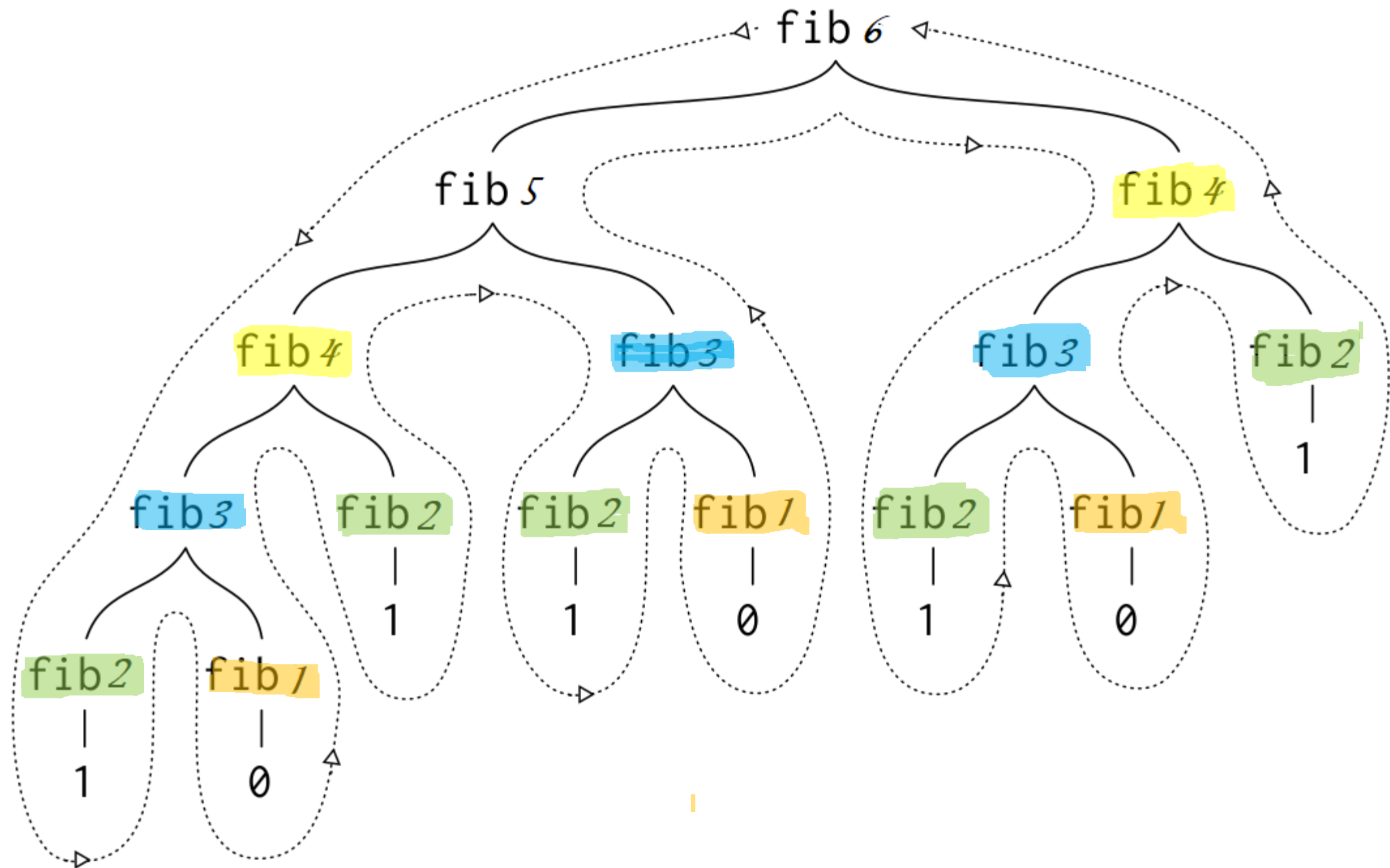
```
    v = power(num, int(p/2))
```

```
    v = v * v
```

```
    return v if p%2==0 else v * num
```

n'th Fibo number

```
def fib(n):  
    if (n==1 || n==2):  
        return n-1  
    return fib(n-1) + fib(n-2)
```



n'th Fibo number (efficient logic)

```
def fibR(n, t):
```

```
    if t[n-1]==-1:
```

```
        if n==1 OR n==2:
```

```
            t[n-1] = n-1
```

```
        else:
```

```
            t[n-1] = fibR(n-1, t) + fibR(n-2, t)
```

```
    return t[n-1]
```

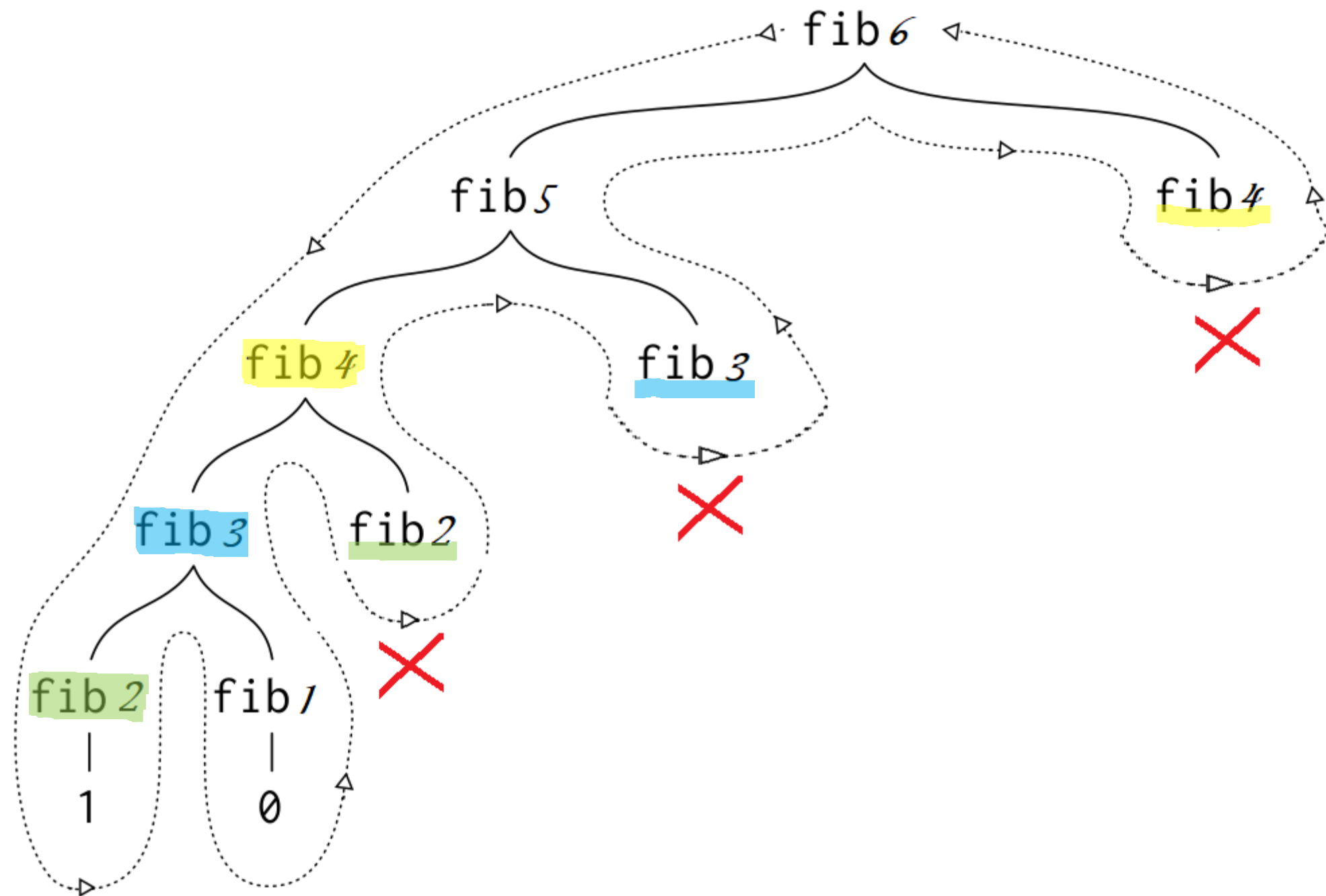
how to call

```
print(fibo(15))
```

```
def fibo(n):
```

```
    tmp = [-1]*n
```

```
    return fibR(n, tmp)
```



using better formulation, and logic tricks and techniques, algo's can be make efficient

formal theory will be discussed later in the course as divide and conquer, greedy approach, memoization and dynamic programming

Wrapper functions

vs

Helper or auxiliary functions

Linear search

```
def search (nums, size, val):  
    if size==0:  
        return false  
    return search(nums, size-1, val) or (nums[size-1] == val)  
    # return (nums[size-1] == val) or search(nums, size-1, val)
```

Linear search

```
def position (nums, size, val):  
    if size==0:  
        return -1; # better to raise exception  
    if nums[size-1] == val:  
        return size-1  
    else:  
        return position(nums, size-1, val)
```

Binary search

```
def bsearchR(nums, li, hi, val):  
    if (li > hi):  
        return -1 # better to raise exception  
    mi = int((li + hi) / 2)  
    if (nums[mi] == val):  
        return mi  
    else if (val < nums[mi]):  
        return bsearchR(nums, li, mi, val)  
    else if (val > nums[mi]):  
        return bsearchR(nums, mi, hi, val)
```

call an overloaded function
p = bsearch(a, n, x)
which should call the function at left

Practice Questions

Write recursive function and corresponding iterative functions for the following tasks:

1. To return the SUM of 1st N natural numbers
2. To return the PRODUCT of 1st N negative integers
3. To return the VALUE of $1 + 1/2 + 1/3 + 1/4 + \dots + 1/N$
4. To return the COUNT of even numbers in an array of size N
5. To return the BINOMIAL COEFFICIENT (N, K) or nCk

Also, write main functions to test the results of above mentioned functions.

Integer Multiplication

Karatsuba's Multiplication

**Let A and B are two n-digit numbers,
and C = A X B (product of A and b)**

Now let $A = A_1 \times 10^{n/2} + A_r$ and $B = B_1 \times 10^{n/2} + B_r$
So that $A \times B = (A_1 \times 10^{n/2} + A_r) \times (B_1 \times 10^{n/2} + B_r)$
 $= A_1 B_1 \times 10^n + (A_1 B_r + A_r B_1) \times 10^{n/2} + A_r B_r$
4 unique n/2 digit multiplications

Again let

$$P_1 = A_1 B_1$$

$$P_2 = (A_1 + A_r) \times (B_1 + B_r)$$

$$P_3 = A_r B_r$$

$$S = P_2 - P_1 - P_3$$

$$= (A_1 B_r + A_r B_1)$$

And so

$$A \times B = P_1 \times 10^n + S \times 10^{n/2} + P_3$$

$$= P_1 \times 10^n + (P_2 - P_1 - P_3) \times 10^{n/2} + P_3$$

3 unique n/2 digit multiplications

$$4375 = 43 \times 10^2 + 75$$

```
def MUL(x,y,n):
    if n == 1:
        return x*y

    m = int(n/2)
    zeros = 10**m

    xl = int(x / zeros)
    xr = x - xl * zeros
    yl = int(y / zeros)
    yr = y - yl*zeros

    xlyl = MUL(xl, yl, m)
    xlyr = MUL(xl, yr, m)
    xryl = MUL(xr, yl, m)
    xryr = MUL(xr, yr, m)

    return xlyl*(zeros**2) + (xlyr+xryl)*zeros + xryr

def main():
    num1 = 73624239617454239617455926096592
    num2 = 23737362423961745592624239961745
    res = MUL(num1, num2, 32)
    print(num1*num2)
    print(res)

main()
```

Sorting Function

```
def SortRec(a, n):  
    if n <= 1:  
        return  
    SortRec(a, n-1)  
    bubble(a)
```

```
def bubble(a):  
    i = len(a) - 1  
    while i > 0:  
        if a[i] < a[i-1]:  
            t = a[i]  
            a[i] = a[i-1]  
            a[i-1] = t  
        i = i-1
```

0/1 Knapsack Problem

The 0-1 Knapsack Problem

Problem statement

A thief robbing a store finds n items; the i th item is worth v_i dollars and weighs w_i pounds. He wants to take as valuable a load as possible, but he can carry at most W pounds in his knapsack. What items should be taken?

Formally, the problem can be stated as follows:

- Input: n items of values v_1, v_2, \dots, v_n and of the weight w_1, w_2, \dots, w_n , and a total weight W , where v_i , w_i and W are positive integers.
- Output: a subset $\mathcal{S} \subseteq \{1, 2, \dots, n\}$ of the items such that

$$\sum_{i \in \mathcal{S}} w_i \leq W \quad \text{and} \quad \sum_{i \in \mathcal{S}} v_i \quad \text{is maximized.}$$

This is called the **0-1 knapsack problem** because each item must either be taken or left behind; the thief cannot take a fractional amount of an item or take an item more than once.

Example

$n = 9$,

$v = \langle 2, 3, 3, 4, 4, 5, 7, 8, 8 \rangle$,

$w = \langle 3, 5, 7, 4, 3, 9, 2, 11, 5 \rangle$,

$W = 15$.

Max benefit from
problem at left

23

set of items to take
 $\{9, 7, 5, 4\}$

– why?

```
def KS(n, C, v, w):
    if n==0 or C <= 0:
        return 0, []
    if w[n-1] > C:
        return KS(n-1, C, v, w)
    exKSv, exKSs = KS(n-1, C, v, w)
    inKSv, inKSs = KS(n-1, C-w[n-1], v, w)
    if exKSv >= inKSv + v[n-1]:
        return exKSv, exKSs
    else:
        inKSv = inKSv + v[n-1]
        inKSs.append(n)
        return inKSv, inKSs
```