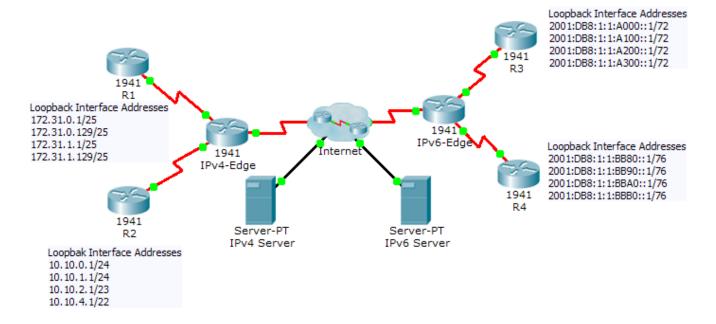


Packet Tracer - Skills Integration Challenge

Topology



Addressing Table

Device	Interface	IPv4 Address	Subnet Mask	
Device	interrace	IPv6 Address/Prefix		
IPv4-Edge	S0/0/0	172.31.6.1	255.255.255.252	
	S0/0/1	10.10.8.1	255.255.255.252	
	S0/1/0	209.165.200.226	255.255.255.224	
R1	S0/0/0	172.31.6.2	255.255.255.252	
	Lo8	172.31.0.1	255.255.255.128	
	Lo9	172.31.0.129	255.255.255.128	
	Lo10	172.31.1.1	255.255.255.128	
	Lo11	172.31.1.129	255.255.255.128	
R2	S0/0/1	10.10.8.2	255.255.255.252	
	Lo1	10.10.0.1	255.255.255.0	
	Lo2	10.10.1.1	255.255.255.0	
	Lo3	10.10.2.1	255.255.254.0	
	Lo4	10.10.4.1	255.255.252.0	
IPv6-Edge	S0/0/0	2001:DB8:A001:6::1/64		
	S0/0/1	2001:DB8:A001:7::1/64		
	S0/1/0	2001:DB8:CAFE:1::2/64		
R3	S0/0/0	2001:DB8:A001:7::2/64		
R4	S0/0/1	2001:DB8:A001:6::2/64		

Scenario

In this activity, you must implement EIGRP for IPv4 and IPv6 on two separate networks. Your task includes enabling EIGRP, assigning router IDs, changing the hello timers, and limiting EIGRP advertisements.

Requirements

EIGRP for IPv4

- Implement EIGRP on IPv4-enabled routers using Autonomous System 1.
 - o Use a single classful network address to advertise the loopback interfaces.
 - Use the wildcard mask to advertise the /30 networks between R1, R2 and IPv4-Edge.
 - Use the **default** passive interface method and only allow EIGRP updates out the active EIGRP serial interfaces.
- Configure a directly attached default route on IPv4-Edge and propagate it in EIGRP updates.
- Configure the serial interfaces between R1, R2 and IPv4-Edge to send hellos every 10 seconds.

- R1 and R2 should have a default route in the routing table (D*EX).
- Verify R1 and R2 can ping the IPv4 Server. IPv4 Server should also be able to ping every loopback address on R1 and R2.

EIGRP for IPv6

- Implement EIGRP for IPv6 on the IPv6-enabled routers using Autonomous System 1.
 - Assign IPv6-Edge with the router ID of 1.1.1.1
 - Assign R3 with the router ID of 3.3.3.3
 - Assign R4 with the router ID of 4.4.4.4
- Configure a directly attached default route on IPv6-Edge and propagate it in EIGRP updates.
- R3 and R4 should show a default external route in the routing table.
- Verify R3 and R4 can ping the IPv6 Server. IPv6 Server should also be able to ping every loopback address on R3 and R4.

Suggested Scoring Rubric

Note: Packet Tracer does not currently grade EIGRP for IPv6 summary routes. Therefore, part of your grade depends on routing table verification by your instructor.

Scored Work	Possible Points	Earned Points
IPv6-Edge Routing Table	10	
Packet Tracer Score	90	
Total Score	100	