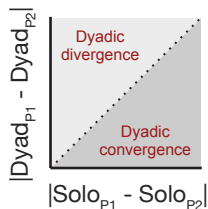


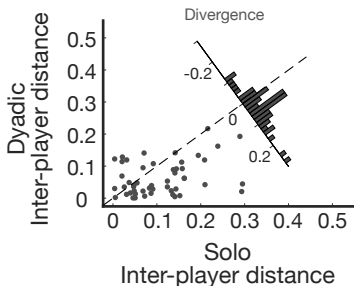
# Hypotheses

- a) Players converge towards each other

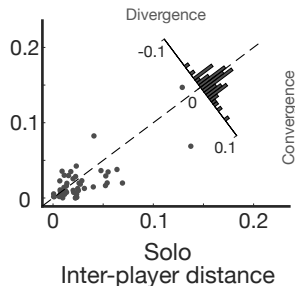


# Tilt

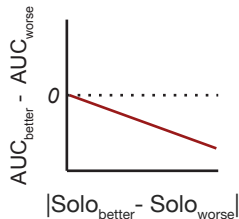
Absolute joystick response difference between players



# Accuracy



- b) 1. Worse solo player benefits relative to better solo player  
2. Larger social modulation difference with higher solo performance difference



Signed social modulation difference between players

