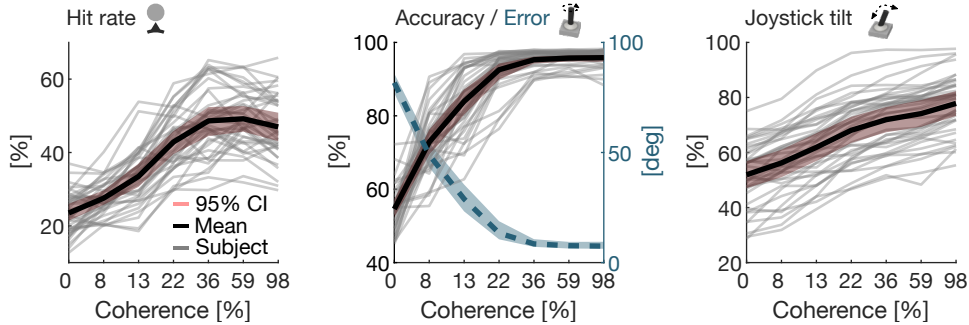
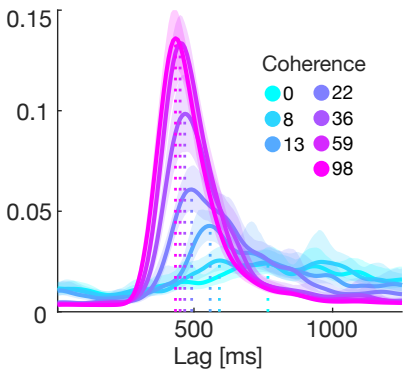
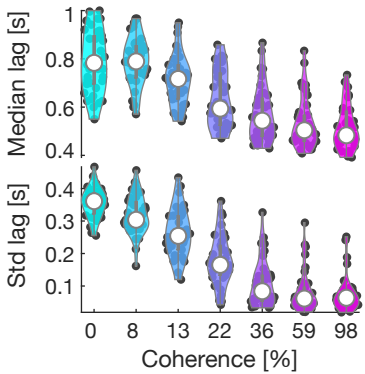
a) Average solo behavior



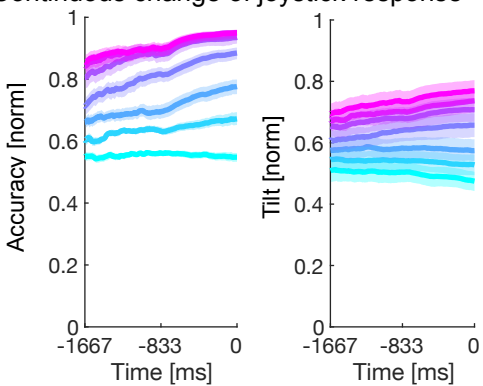
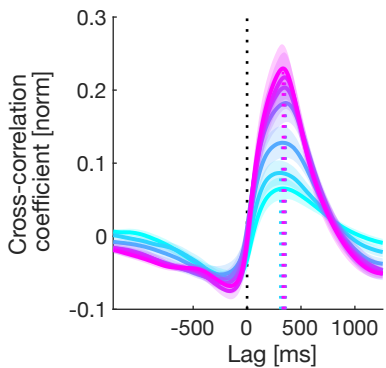
b) Example subject: response lag



c) Population: response lags and variability



d) Continuous change of joystick response



e) Changes in tilt follow changes in accuracy