How To Build the CSULB Shield

This document was written to help you build and test your CSULB Shield and hopefully learn how to solder.

Contents

Set-up	
Arduino	
Software Development Toolchains	2
Arduino IDE	
Soldering Tools and Supplies	3
Required Tools and Soldering Supplies	
Learn to Solder	
Soldering Tips and Tricks	
Step-by-Step Assembly Instructions	
Testing	
Trouble-Shooting Tips and Tricks	14
Appendix	
A. CSULB Shield Parts List	
B. CSULB Shield Schematic	
C. CSULB Shield PCB Layout	

Set-up

Arduino

If you have not done so already purchase an Arduino Uno with an Atmel ATmega328P microcontroller. The Uno typically costs between \$20.00 and \$25.00. Please do not by Arduino Uno knock-offs which do not support the open source community. In addition to the Arduino Uno, the CSULB Shield has been designed to work with the Arduino Mega. Most of the step-by-step instructions assume an Arduino Uno with the Atmel ATmega328P microcontroller.



Arduino Uno with an Atmel ATmega328P microcontroller



Arduino Mega with an ATmega1280 microcontroller

If you do not already own a USB cable make sure your Arduino comes with one or purchase separately.



USB cable

Although it is not required, you may wish to purchase a 9v DC power adapter. If you plan on using your adapter in the lab you will also need to purchase short extension cord.



9v DC power adapter



Short extension cord

Software Development Toolchains

Before we can make applications for the Atmel ATMega AVR microcontroller we have to install and learn a few new tools. When you first learned to program you probably started with "Hello World." Our equivalent program is named "Blink" and will be used to introduce and test our development environments. The Arduino microcontroller board is designed to work with the Arduino IDE which provides all the tools you will need to develop "hobby" level applications. The simplicity and fun factor of the Arduino and its IDE is one of the reasons it was selected for our class.

While the Arduino is fun for hobbiest (and students) to play with, it does not represent a complete engineering solution for developing industrial level applications. This is why we do not use it in lab. Instead, we use the AVR Studio 4's development environment to write our programs. You can also use

the latest version of this software, which is Atmel Studio 7. While Atmel Studio 7 provides better development environment for Arduino C++ based programs, its level of support for Assembly based programs is not as strong.

To test your board you will be using the Arduino IDE and the programs you wrote in Labs 1 and 2 within the AVR Studio 4 development environment.

Arduino IDE

Download the Arduino development environment at www.arduino.cc/en/Main/Software

Unzip the Arduino folder and follow the instructions provided in the readme text file. This file will ultimately point you to How To Get Arduino Running on Windows and the Blink example. Here is a summary of the steps you will follow.

- Download Arduino from site
- Install included drivers
- Restart machine
- Plug Arduino into USB
- Start Arduino IDE
- Select Tools > Serial Port > Your Port
- Examples > Digital > Blink
- Compile
- Upload to IO Board

If you are running Windows 7 read driver installation instructions, which are summarized here.

- Plug in your board and wait for Windows to begin it's driver installation process. After a few moments, the process will fail, despite its best efforts
- Click on the Start Menu, and open up the Control Panel.
- While in the Control Panel, navigate to System and Security. Next, click on System. Once the System window is up, open the Device Manager.
- Look under Ports (COM & LPT). You should see an open port named "Arduino UNO (COMxx)"
- Right click on the "Arduino UNO (COmxx)" port and choose the "Update Driver Software" option.
- Next, choose the "Browse my computer for Driver software" option.
- Finally, navigate to and select the Uno's driver directory (not the "FTDI USB Drivers" subdirectory).
- Windows will finish up the driver installation from there.

Soldering Tools and Supplies

The primary objective of this document is to help you build the CSULB Shield. To do this you will need to purchase or borrow the following soldering tools and materials.

Required Tools and Soldering Supplies



Safety goggles You will not be allowed to solder in lab without safety goggles!



Soldering Iron and stand with sponge



Flush diagonal cutters



Simple pliers



Digital Multimeter



60/40 .032 Rosin Core Solder



Solder wick

Isopropyl Alcohol



Acid brush with bristles cut in half to create a stiffer brush

Recommended Tools and Soldering Supplies



Exato knife



Mini-vise for working on smaller PCBs



Solder sucker



Xuron 670 Cut/Crimp tool



Masking or Scotch tape



Desk lamp with magnifier or a simple hand held magnifying glass



An inexpensive plastic tool box

Where to buy

There are any number of companies on the web and in the Southern California area to purchase your electronic supplies. A nice one stop place to purchase the Arduion and tools is www.adafruit.com



Learn to Solder

There are numerous soldering tutorials on the web. Using your favorite search engine look for good soldering tutorials and/or tips and tricks. Let me know if you find any you really liked.

Student Provided Link(s)

How to Solder

Soldering Tips and Tricks

Here is a handy tool for through-hole components that acts as a wire cutter and a crimper--it cuts
the lead just past the mounting hole but then flattens out a portion of the end of the wire so that
the component doesn't fall back through the hole.



(Xuron 670 Cut/Crimp tool--about \$22.00)

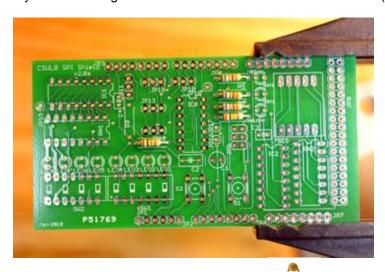
- I often like to use a bit of masking tape (electrical tape melts and leaves a sticky mess) to hold a
 component in place if I don't feel like burning my fingers. This approach works great for adding
 the 3-pin headers.
- For IC sockets and other hard to work with parts, I hold the part in place with my left hand and then touch the soldering iron to a bit of solder and then put a light tack on two opposing pins to hold the part
 - in place until I get a formal connection. Another trick is to apply a bit of solder to two opposing pins and then sequentially apply heat while pushing the IC socket onto the board.
- When soldering pads that are close to PCB traces, rotate the board to a comfortable viewing position and locate the soldering iron in the barest area of the region (i.e., no traces). This will help prevent the wet solder from the iron's tip from wicking between traces while the pad is being soldered. A small magnifying glass or Fresnel lens may be used to help inspect the solder joint and adjacent traces.
- Apply heat to the pad, then apply solder to the pad/pin connection. Do not apply solder to the
 iron's tip when soldering pads/components. The hotter the iron, the faster the pad/lead will heat,
 but too much heat and the copper pad can lift from the PCB and/or damage the component.
- Be sure to clean flux residues off using rubbing alcohol and an acid brush and as soon as possible, since the residue quickly hardens. After an hour residues can become very resilient.http://www.curiousinventor.com/store/product/15

Step-by-Step Assembly Instructions

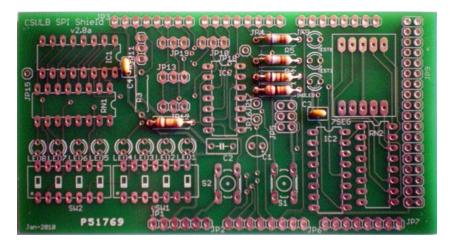
- 1. Check the contents of your Shield kit against the part list in Appendix A.
- 2. Find on the PCB and/or Appendix C, labels R1, R2, R3, and R4.
- 3. Using the color codes shown in the following photos install/solder the resistors. If you are not sure use your volt-ohm meter.



If you are building the MEGA version install 680Ω Resistor R3 (not shown)



4. Install/Solder 0.01 μF capacitors C3 and C4.



5. Locate on the PCB labels LED8 to LED1 (Red) and INDLED (Green).

Install 8 Red LEDs at these location and 1 Green LED. You will notice that the pins of the LEDs are not of equal length. The longer one is the Anode and the shorter the Cathode. The cathode (short pin) of each diode goes to ground.



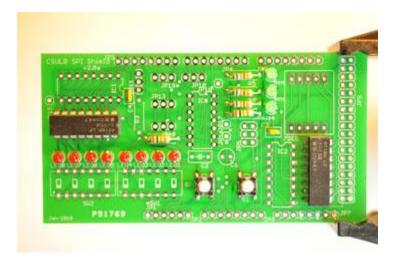
Starting with LED8 to LED1 (Red). Looking at the board you will see a line wider than the others running between the DIP switches and the LEDs on the bottom of the Printed Circuit Board (PCB) - this is the ground line. Also locate and add the INDLED, TEST0 and TEST1 Green LEDs. The cathode (short pin) of each diode goes to ground. The ground line is the wire on the top of the PCB connecting the pins on the right.

6. Install two (2) Push-buttons.



The buttons should be inserted so the bottom of the button is flush with the PCB.

7. Locate and place on the board (do not solder them in place yet) two (2) 1 Kohm Resistor DIP packages. Look for 1-102 printed on the IC.



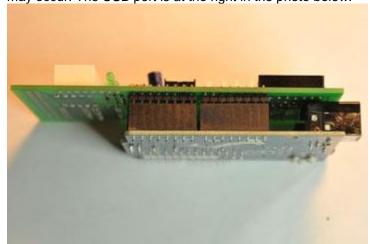
Locate and place on the board (again **do not solder** them in place yet) one (1) 14-pin and two (2) 16-pin IC sockets.



Be sure to **verify orientation** (identifiable by a half circle or notch) before you solder.

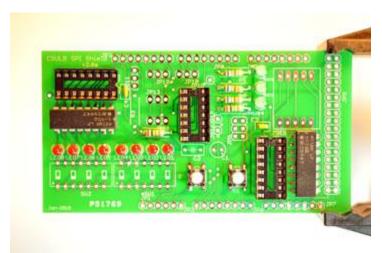
IMPORTANT The metal USB connector on the Arduino 2009 may potentially short 595 IC Socket pins 6, 7, 8, 9, 10, 11 and resistor pins 6, 7, 8 if extra lead length is not removed. If

you have placed these parts on the board, and not yet soldered them in place as requested, place the protot-shield over your Arduino so you can approximately see where the short may occur. The USB port is at the right in the photo below.



If you are happy with your soldering abilities, solder the pins in place and trim to fit using diagonal cutters. If your solder joints tend to be on the blobbing side, you may want to back off the interfering parts from the board before soldering. Another option is to pre-trim the parts before soldering using your diagonal cutters.

Once you understand the potential problem and have decided on a solution solder the parts in place. Do **not** install 2 74HC595 and 74ALS74 ICs.



8. Solder in place 100 nF capacitor



Plug in 7-segment display.



Verify orientation before soldering. If you are constructing the Mega shield option skip this step for now.

Plug in 2 DIP switches.



Verify orientation (1,2,3,4 in-line with discrete LEDs) before soldering.

9. You are most likely building the Arduino Uno with an Atmel ATmega328 microcontroller version of the shield. If you are then you may skip this step. If you are using the Arduino Mega with an ATmega1280 microcontroller then break the shorting traces on the PCB using an Xacto knife. The shorting traces are very thin and are therefore very hard to see. I would recommend using a magnifying glass to locate them.

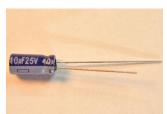
Next, ask me for the four 3-pin jumper headers you will need to install (they are not included with the basic kit). The shorting wire is between two of the pins on the PCB. To make it easier to break it is very thin and consequently, hard to see. I would recommend using a multi-meter and magnifying glass to identify these small shorting wires.



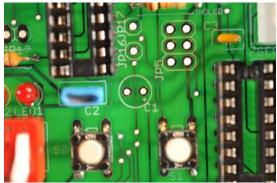
Verify using a multi-meter that you having broken the shorting traces before soldering the jumper.



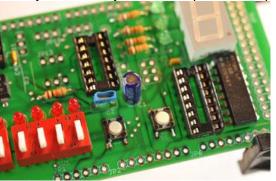
10. Insert but **do not solder** the 10 mF capacitor C1.



Unlike the other capacitors, this is a polarized device! Be sure minus lead is wired to ground. The minus lead is easily identified as the shorted of the two leads. It is also identified by a white stripe with minus sign on the capacitor. The positive side is labeled on the PCB. See top view photo below if you are not sure.



Once you are sure you have the polarized capacitor oriented correctly, solder in place.

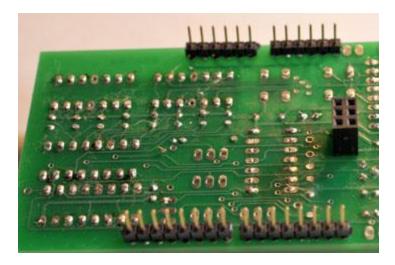


PLEASE READ AND FOLLOW THE INSTRUCTIONS IN THE NEXT STEP. YOU HAVE BEEN WARNED!

11. Ask if you are not sure, before you solder anything. If I have not done so already, break off two (2) 6-pin and two (2) 8-pin headers. Insert these four (4) headers and 2x3 ICSP socket into your Arduino Uno board. If your Arduino Uno has not yet arrived then do not do this step until it does!



Unlike the other components, the headers and ICSP socket are mounted on the bottom of the board. Now align and plug in your CSULB Shield. Don't worry if they do not completely connect. There may be a 1/16 inch gap depending on the header that was included in your kit. Verify the USB adapter does not short out any pins on your board (see Step 7). Once everything is fit checked, apply a light solder tack to the two or more pins at the ends of each header and the ICSP socket. Do not remove the shield from the Arduino until they are fixed in place by these tack welds - this will insure a perfect fit with your board. Unplug the shield from the Arduino and solder the remaining pins - then if needed solder the tack pins.



If you are constructing the Mega shield option do Step 8 "7-segment display" now.

- 12. Using your volt-ohm meter verify that power and ground are not shorted. The 100 nF capacitor provides a quick way of locating and measuring the resistance between power and ground.
- 13. Once you have verified that your board is not one big short, plug in the 14-pin 74ALS74







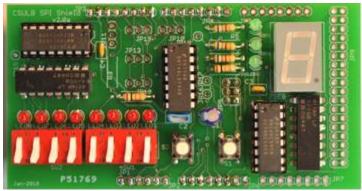
two (2) 16-pin 74HC595 ICs

and shunts (if used).

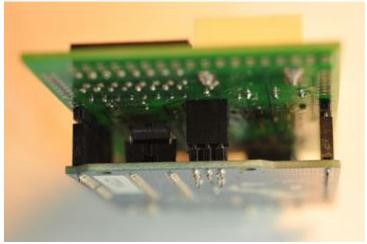
When ICs come from the factory, the legs are angled out somewhat which makes it difficult to insert them into the PCB. Prepare them for insertion by gently bending the legs against a flat tabletop so that they are perfectly straight.



13. You are now ready to test your board and if you are really lucky or good, it will work right out of the box (electrical engineers are optimists).



Top view: CSULB shield



Side and Bottom view: CSULB shield

Testing

In the <u>Arduino IDE Section</u> at the beginning of this document you verified the operation of your **Arduino Uno**. If you did not, then verify that your Arduino works at this time.

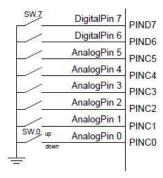
Download from the class website the sketch_shiftOut_16-bit. Using the same steps you followed above, verify the basic operation of your **CSULB Shield** by uploading and running sketch_shiftOut_16-bit. This program tests the operation of the 7-segment display and discrete LEDs, plus it is cool to look at. The movie_shiftOut16-bit.mov is a short video showing the output of the program. You can find it in the class Reference folder. Again, do not plug in your shield until you know your Arduino works. After verifying that your shield works you can close the Arduino IDE. You will no longer need it.

Open Lab 3 and review the Instructions on uploading programs constructed in AVR Studio. Upload and run LAB01.hex from Lab 1. This will allow you to test the two green TEST LEDs by toggling switches 1 and 2. Next, Upload and run LAB02.hex from Lab 2. This program will let you verify the operation of all the toggle switches.

Trouble-Shooting Tips and Tricks

This is a student driven section. As you troubleshoot your boards tell me the symptoms and solutions and I will add them to this section.

The Lab2 program is used to test the switches, discrete LEDs, and 7-segment display. Two students when running this test discovered that an LED and its corresponding 7-segment display segment were always ON. The first thought is that the switch is broken (always open). In these two cases that was not the problem. Instead a pin connecting the suspect switch to the Arduino 2009 board was not soldered properly (always open). Use the following snap-shot of the Shield schematic to map the faulty switch to the pin you need to re-solder.



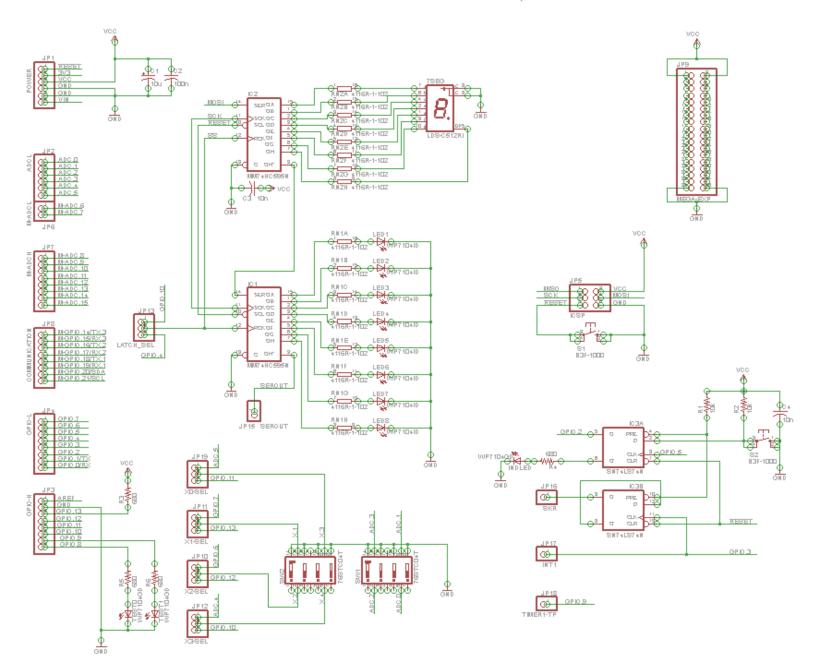
Appendix

A. CSULB Shield Parts List

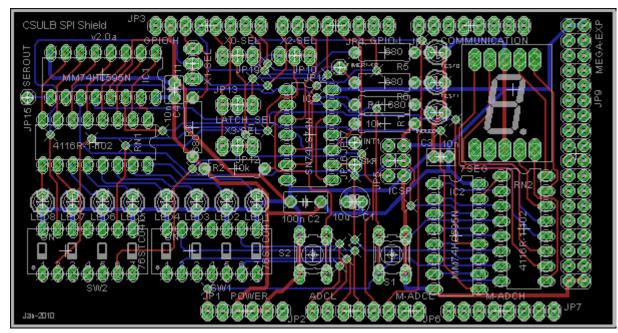
```
Shift register w/ latch, 16-DIP
2
  MM74HC595N
                   Green 7-seg. LED display, CC, 0.56", 10-DIP
  LDS-C512RI
   LDS-CJ121...
DM74ALS74AN
                   D-type FF, 14-DIP (Mouser)
1
2
   76STC04T
                   SPDT 4-position DIP toggle switch
  A14-LC-TT-R IC socket, straight, 14-DIP, tin (Mouser) A16-LC-TT-R IC socket, straight, 16-DIP, tin
1
2
  4116R-1-102LF Resistor network, 16-DIP, isolated, 1k, 250 mW
2
2
  CFR-25JB-10K
                   Resistor, carbon film, 10k, 250 mW, 5%
2
                   Header, male, 1x8, 0.318"x0.1"x0.12", gold, breakable
                   Header, male, 1x6, 0.318"x0.1"x0.12", gold, breakable
2
                   LED, red diffused, 3 mm, T-1, 20 mA
  WP7104ID
2
  K103K15X7RF5TL2 Capacitor, 10 nF, ceramic
1 ECA-1EM100
                  Capacitor, 10 uF, electrolytic, 25 WVDC
1 B32559C1104K000 Capacitor, 100 nF, metalized poly. Film
2 B3F-1000
                 SPST momentary pushbutton switch, PCB
  PPPC032LFBN-RC Header, female, 2x3, 0.1"x0.318", gold
1
5
                   Shunt, 2-position, gold, closed top (Mega Option Only)
  15-29-1025
3
  CFR-25JB-680R Resistor, carbon film, 680 ohms, 250 mW, 5%
  WP7104GD
3
                   LED, green diffused, 3 mm, T-1, 20 mA
  "shield-pcb"
1
                   "CSULB Shield v1.1a" PCB, 2.1"x4.0", DS, SS, no SM
1
   3" x 5"
                   Anti-static bag
   1"
1
                   Black electrical tape (not included)
```

B. CSULB Shield Schematic

CSULB SPI Shield, v1.1a



C. CSULB Shield PCB Layout



EE346 - version 0.03