

Social Computing Capstone

Day 7: Project pitches

CSE 481p | Winter 2022

Amy X. Zhang

Assistant Professor | University of Washington, Allen School of Computer Science & Engineering

Schedule for today's class

- Quick tips from me (2 min)
- Presentations (65 min)
 - 5 min per group presentation (I will time you), then feedback for 3-5 min.
- Group work time and 1-on-1s (15 min)

Quick Tips for Presenters

- Take notes as people give feedback, then go over the feedback later as a team.
- If you want feedback on something specific, ASK!
- Also, ask follow-up questions for people giving feedback if you want any clarifications. Do not push back on feedback (even if you disagree, the feedback is still useful).

Quick Tips for People giving Feedback

I like, I wish, What if method:

I like: Lead with something positive

I wish: Some criticism, often leading from what you like

What if: An idea to spark further conversation

Socratic method:

Identify an aspect of the project and ask “Why?”

Can be good if unsure what else to say

Sandwich method:

Say something positive, then criticism, then something positive