

13.1 Abbreviations and Terminology

Abbreviations

<i>ANSI</i>	American National Standards Institute
<i>dB</i>	decibels
<i>f</i>	frequency, cycles/sec
<i>Hz</i>	Hertz
<i>nm</i>	10^{-9} meters
<i>P</i>	sound power
<i>p</i>	pressure
<i>pW</i>	10^{-12} Watts
<i>x</i>	RMS value of quantity
<i>x_o</i>	reference value of quantity
<i>μPa</i>	10^{-6} Pascals

Terminology

decade	band with the upper frequency x10 that of the lower.
decibels	measure of a magnitude, $dB = 10 \log_{10}(\text{mag})$.
far field	beyond the near field (region where sound level drops -6 <i>dB</i> as distance from the source doubles).
Hertz	frequency in cycles/second.
narrow band	band whose width is less than one-third octave but less than 1% of the center frequency near field range within a distance equal to the wavelength of the lowest frequency emitted or twice the greatest dimension of the subject.
octave	a band with the upper freq exactly twice the lower freq. (common octaves include .0375-.075, .075-.15, .15-.3, .3-.6, .6-1.2, 1.2-2.4, 2.4-4.8, 4.8-9.6 kHz).
pink noise	has equal energy in each octave from 20 to 20,000 Hz, or with an energy content inversely proportional to frequency.
random noise	does not have a uniform frequency spectrum and has an amplitude, as a function of time, consistent with a Gaussian distribution curve.
third-octave	highest frequency = 1.26 x lower frequency (ratio = $2^{1/3}$)
white noise	has a constant spectrum level over the entire band of audible frequencies (need not be random).