```
namespace prakt6
  public partial class Form1 : Form
    public Form1()
      InitializeComponent();
      InitializeListView();
    }
    private void InitializeListView()
      listView1.View = View.Details;
      listView1.Columns.Add("Имя", 100);
      listView1.Columns.Add("Должность", 100);
      listView1.Columns.Add("Cтатус", 100);
    }
    private void btnAdd_Click(object sender, EventArgs e)
      string[] row = new string[]
      {
        textBox1.Text,
        textBox2.Text,
        textBox3.Text
      };
      ListViewItem item = new ListViewItem(row);
      listView1.Items.Add(item);
      ClearInputFields();
    }
```

```
private void btnEdit_Click(object sender, EventArgs e)
  if (listView1.SelectedItems.Count > 0)
  {
    ListViewItem selectedItem = listView1.SelectedItems[0];
    selectedItem.SubItems[0].Text = textBox1.Text;
    selectedItem.SubItems[1].Text = textBox2.Text;
    selectedItem.SubItems[2].Text = textBox3.Text;
    ClearInputFields();
  }
  else
  {
    MessageBox.Show("Пожалуйста, выберите сотрудника для редактирования.");
  }
}
private void btnDelete_Click(object sender, EventArgs e)
  if (listView1.SelectedItems.Count > 0)
  {
    if (listView1.SelectedItems.Count > 0)
    {
      listView1.Items.Remove(listView1.SelectedItems[0]);
    }
    else
      MessageBox.Show("Пожалуйста, выберите сотрудника для удаления.");
    }
  }
}
private void listView1_SelectedIndexChanged(object sender, EventArgs e)
```

```
{
      if (listView1.SelectedItems.Count > 0)
        ListViewItem selectedItem = listView1.SelectedItems[0];
        textBox1.Text = selectedItem.SubItems[0].Text;
        textBox2.Text = selectedItem.SubItems[1].Text;
        textBox3.Text = selectedItem.SubItems[2].Text;
      }
   }
   private void ClearInputFields()
      textBox1.Clear();
      textBox2.Clear();
      textBox3.Clear();
   }
 }
}
namespace prakt6
{
  partial class Form1
   /// <summary>
   /// Обязательная переменная конструктора.
   /// </summary>
   private System.ComponentModel.IContainer components = null;
   /// <summary>
   /// Освободить все используемые ресурсы.
   /// </summary>
   /// <param name="disposing">истинно, если управляемый ресурс должен быть удален; иначе
ложно.</param>
```

```
protected override void Dispose(bool disposing)
  if (disposing && (components != null))
  {
    components.Dispose();
  }
  base.Dispose(disposing);
}
#region Код, автоматически созданный конструктором форм Windows
/// <summary>
/// Требуемый метод для поддержки конструктора — не изменяйте
/// содержимое этого метода с помощью редактора кода.
/// </summary>
private void InitializeComponent()
  this.listView1 = new System.Windows.Forms.ListView();
  this.textBox1 = new System.Windows.Forms.TextBox();
  this.textBox2 = new System.Windows.Forms.TextBox();
  this.textBox3 = new System.Windows.Forms.TextBox();
  this.btnAdd = new System.Windows.Forms.Button();
  this.btnEdit = new System.Windows.Forms.Button();
  this.btnDelete = new System.Windows.Forms.Button();
  this.SuspendLayout();
  //
  // listView1
  //
  this.listView1.HideSelection = false;
  this.listView1.Location = new System.Drawing.Point(12, 12);
  this.listView1.Name = "listView1";
  this.listView1.Size = new System.Drawing.Size(441, 190);
```

```
this.listView1.TabIndex = 0;
this.listView1.UseCompatibleStateImageBehavior = false;
this.listView1.View = System.Windows.Forms.View.Details;
//
// textBox1
//
this.textBox1.Location = new System.Drawing.Point(491, 13);
this.textBox1.Name = "textBox1";
this.textBox1.Size = new System.Drawing.Size(100, 20);
this.textBox1.TabIndex = 1;
//
// textBox2
//
this.textBox2.Location = new System.Drawing.Point(491, 40);
this.textBox2.Name = "textBox2";
this.textBox2.Size = new System.Drawing.Size(100, 20);
this.textBox2.TabIndex = 2;
//
// textBox3
//
this.textBox3.Location = new System.Drawing.Point(491, 67);
this.textBox3.Name = "textBox3";
this.textBox3.Size = new System.Drawing.Size(100, 20);
this.textBox3.TabIndex = 3;
//
// btnAdd
//
this.btnAdd.Location = new System.Drawing.Point(641, 10);
this.btnAdd.Name = "btnAdd";
this.btnAdd.Size = new System.Drawing.Size(102, 23);
this.btnAdd.TabIndex = 4;
this.btnAdd.Text = "Добавить";
```

```
this.btnAdd.UseVisualStyleBackColor = true;
this.btnAdd.Click += new System.EventHandler(this.btnAdd_Click);
//
// btnEdit
//
this.btnEdit.Location = new System.Drawing.Point(641, 40);
this.btnEdit.Name = "btnEdit";
this.btnEdit.Size = new System.Drawing.Size(102, 23);
this.btnEdit.TabIndex = 5;
this.btnEdit.Text = "Редактировать";
this.btnEdit.UseVisualStyleBackColor = true;
this.btnEdit.Click += new System.EventHandler(this.btnEdit_Click);
//
// btnDelete
//
this.btnDelete.Location = new System.Drawing.Point(641, 69);
this.btnDelete.Name = "btnDelete";
this.btnDelete.Size = new System.Drawing.Size(102, 23);
this.btnDelete.TabIndex = 6;
this.btnDelete.Text = "Удалить";
this.btnDelete.UseVisualStyleBackColor = true;
this.btnDelete.Click += new System.EventHandler(this.btnDelete_Click);
//
// Form1
//
this.AutoScaleDimensions = new System.Drawing.SizeF(6F, 13F);
this.AutoScaleMode = System.Windows.Forms.AutoScaleMode.Font;
this.ClientSize = new System.Drawing.Size(800, 211);
this.Controls.Add(this.btnDelete);
this.Controls.Add(this.btnEdit);
this.Controls.Add(this.btnAdd);
this.Controls.Add(this.textBox3);
```

```
this.Controls.Add(this.textBox2);
  this.Controls.Add(this.textBox1);
  this.Controls.Add(this.listView1);
  this.Name = "Form1";
  this.Text = "Form1";
  this.ResumeLayout(false);
  this.PerformLayout();
}
#endregion
private System.Windows.Forms.ListView listView1;
private System.Windows.Forms.TextBox textBox1;
private System.Windows.Forms.TextBox textBox2;
private System.Windows.Forms.TextBox textBox3;
private System.Windows.Forms.Button btnAdd;
private System.Windows.Forms.Button btnEdit;
private System. Windows. Forms. Button btnDelete;
```

}

}