Space Runner

WIND SERVICE SECORIAN TO SECOR

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Description

Space Runner is a 2D side scrolling platforming game. The player controls a space marine, fighting to survive in never-ending corridors of enemies and traps.

The space marine can also travel back and forth between two linked versions of these randomly generated hallways.

Motivation



The project goal is to develop an original spin on the genre of "infinite running" games, and provide the player with more control over interaction with the game. Having seen so many of this type of game on app stores, I wanted to produce something different.

